



NTSC U/C

PlayStation



SLUS-01554

# X<sub>S</sub> JUNIOR LEAGUE FOOTBALL



## **WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

## **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

## **USE OF UNOFFICIAL PRODUCT:**

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

## **HANDLING YOUR PLAYSTATION DISC:**

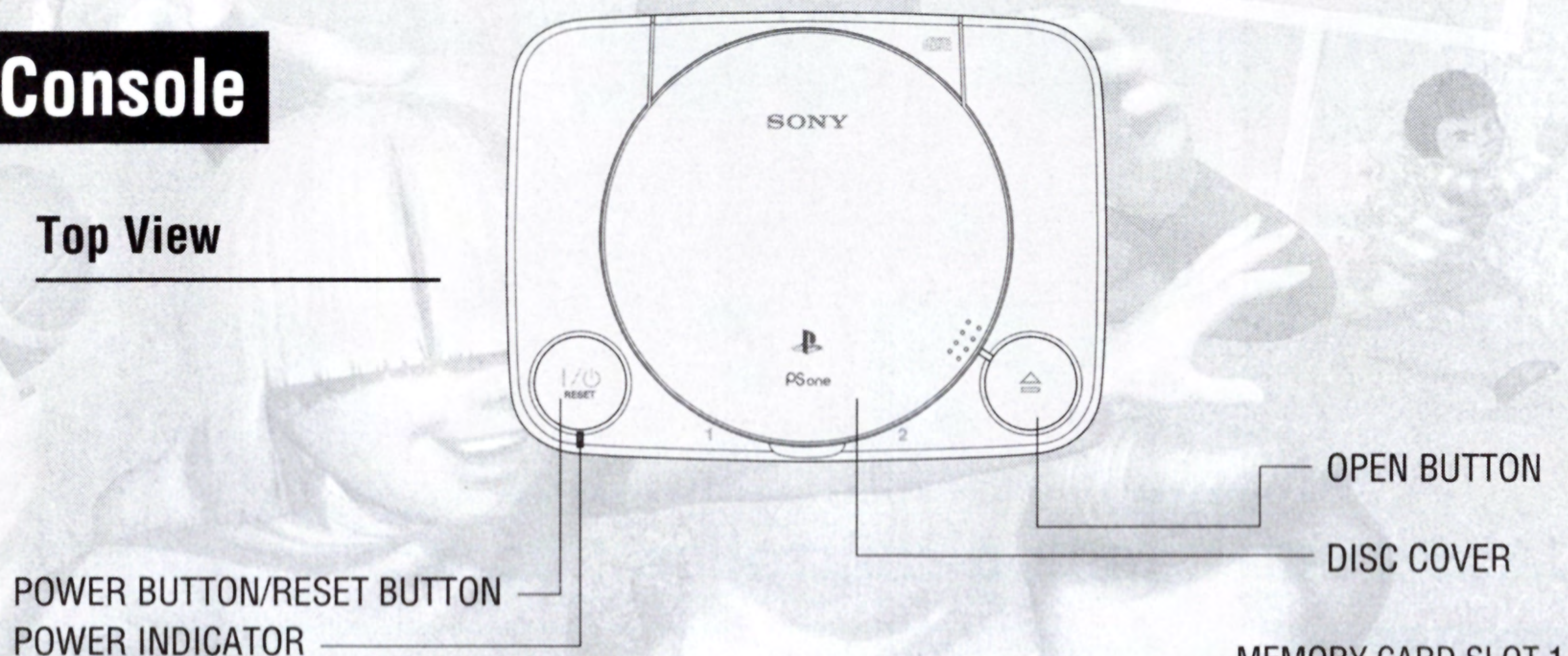
- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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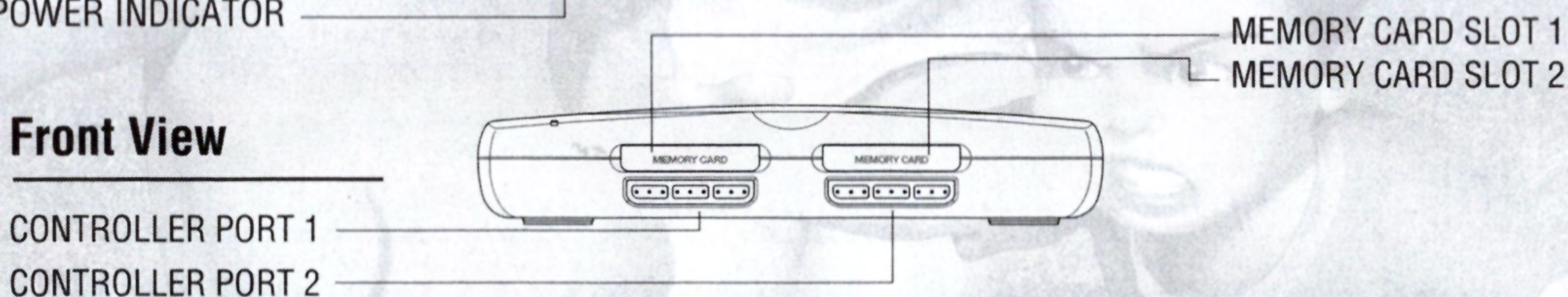
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# Console

## Top View

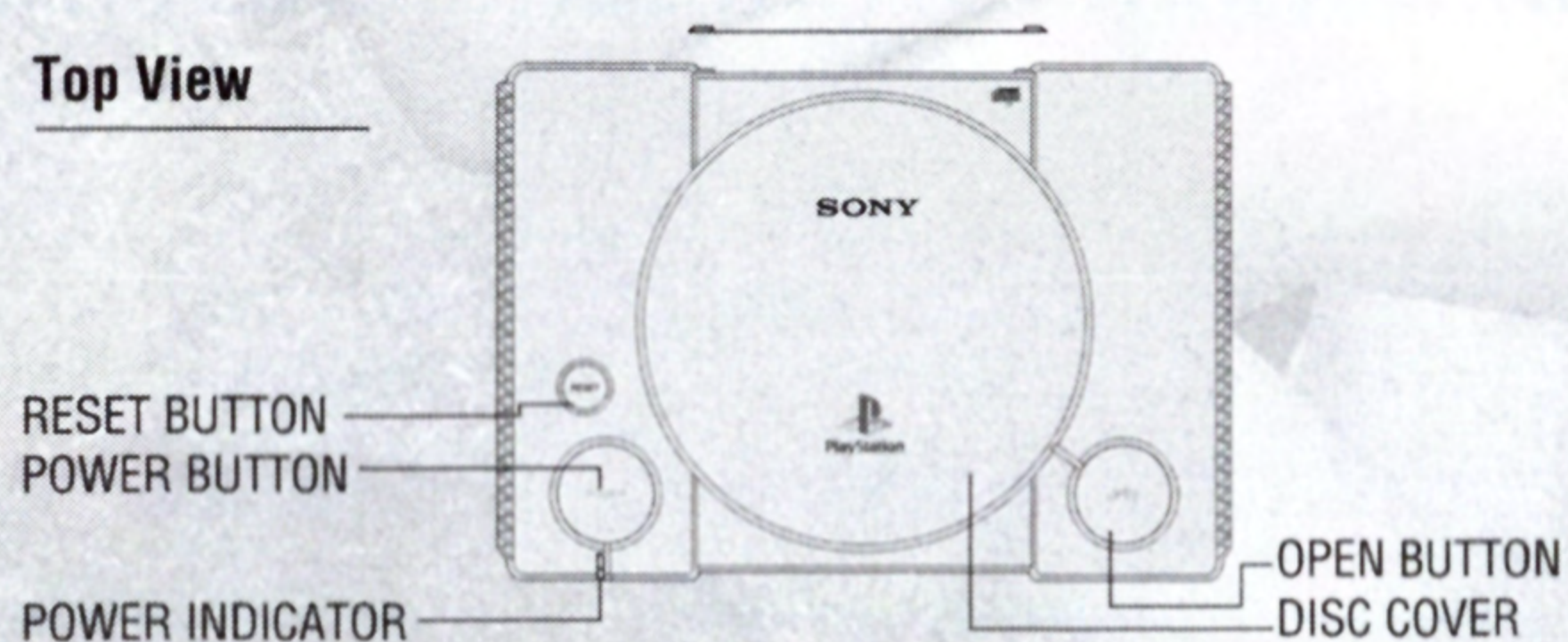


## Front View

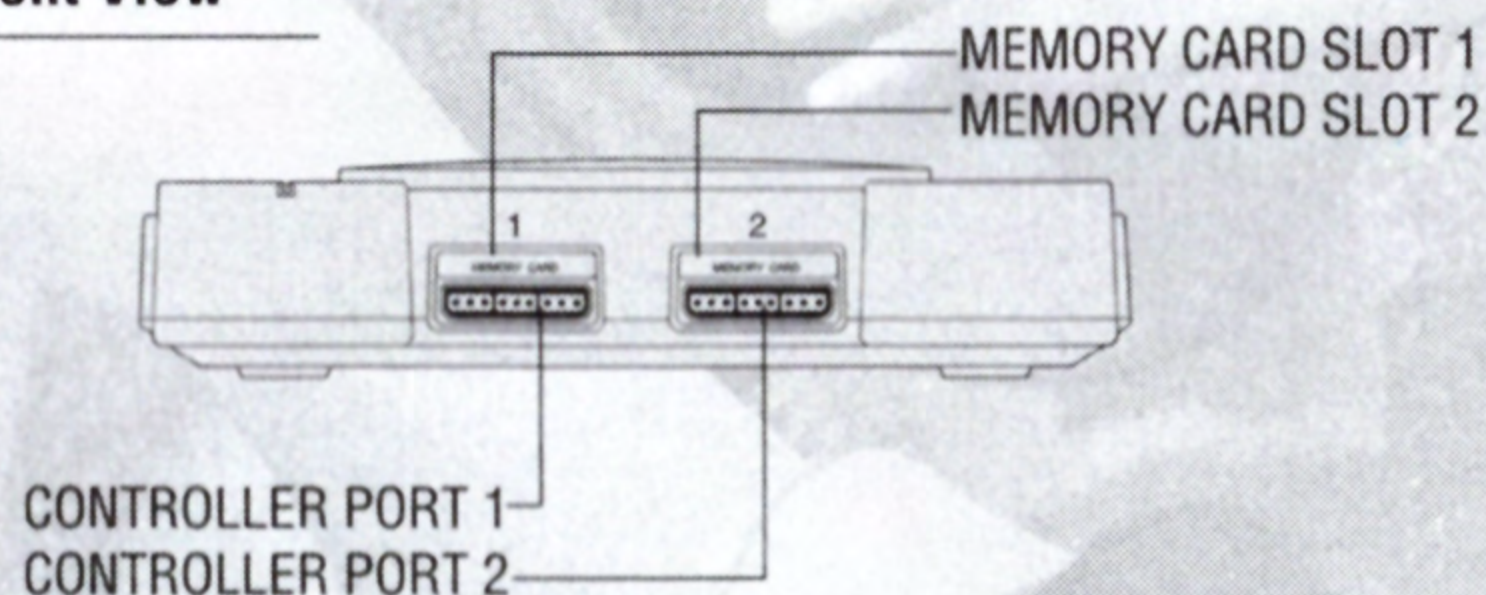


**Note:** You may have a console that looks like this.

### Top View

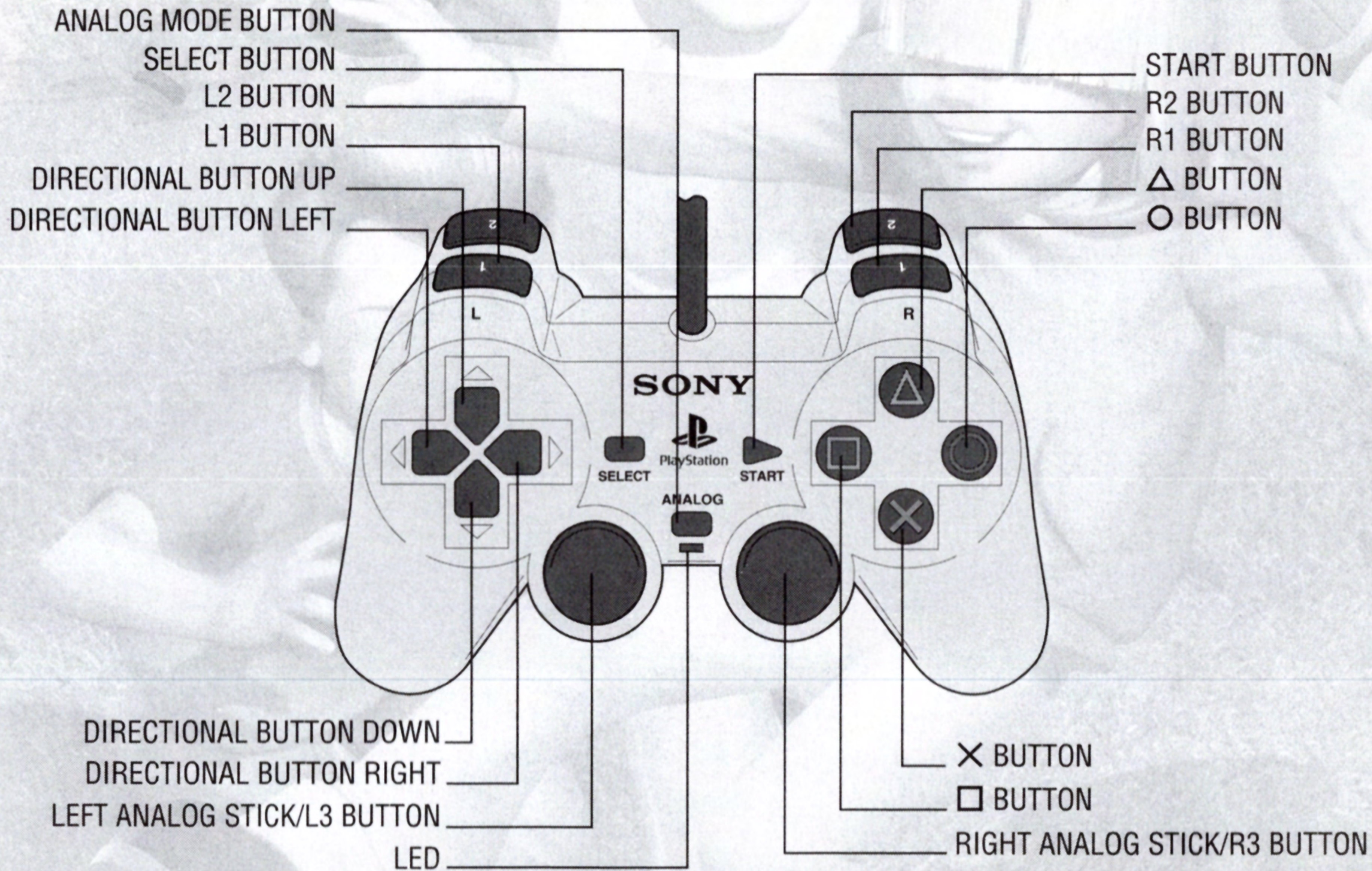


### Front View



Set up your PS one™ or PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the Jr. League Football™ disc and close the Disc Cover. Insert game controllers and turn on the game console. Follow on-screen instructions to start a game.

# DUALSHOCK® analog controller



# BASIC CONTROLS

Directional buttons/Left Analog stick – Move player/Move menu cursor

**X** button – Kick ball/Tackle/Confirm selection

**□** button – Toggle side menu

**○** button – Proceed to next screen

**△** button – Cancel selection/Previous Menu

**L1** button – Change player (defense)

**L2** button – Not Used

**R1** button – Speed boost

**R2** button – Not Used

START button – Pause game

# MAIN MENU

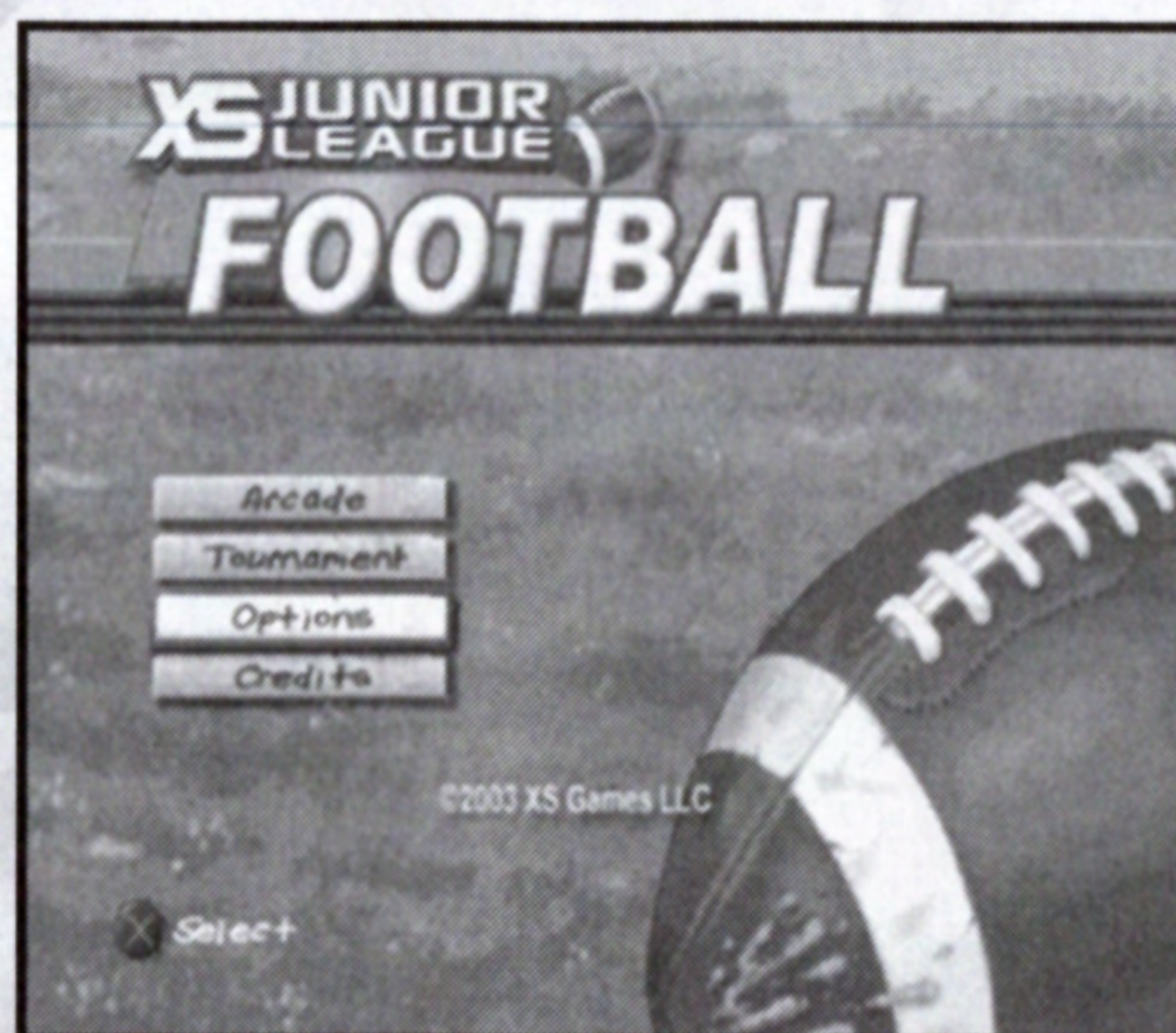
After game boots up, the main menu screen will appear. Use the directional buttons to navigate through the menu selections and press the **X** button to confirm your selection. From the main menu, the following can be selected:

**Arcade** – Play a straightforward one-on-one game with one player, against the CPU or with two players. Each team will have the chance to pick players from the XS Kids group.

**Tournament** - Select your team and play a series of five games against different XS Jr. League teams.

**Options** – Adjust various game options such as screen settings and game volume.

**Credits** – The Game production team for XS Jr. League Football.



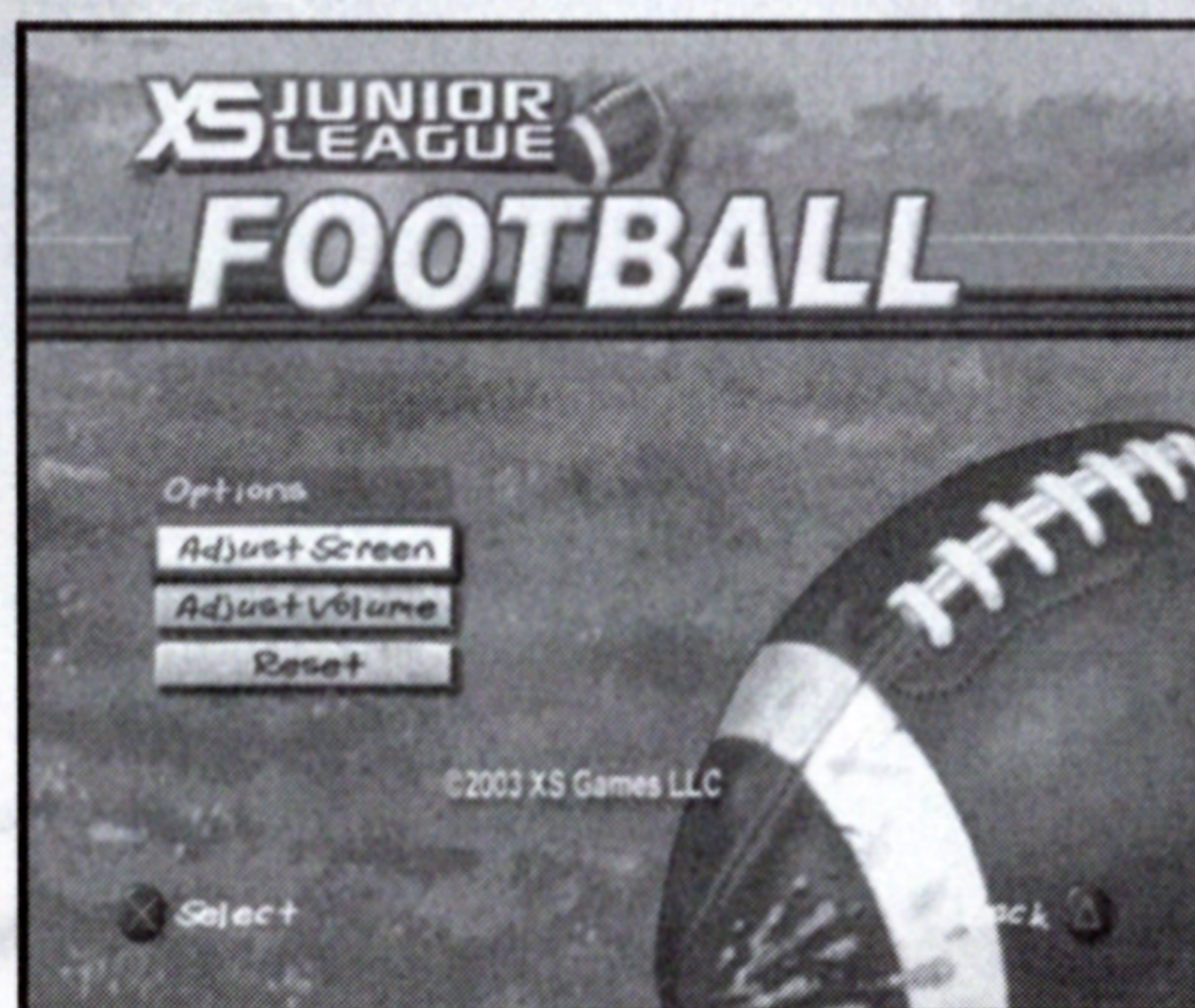
# OPTIONS MENU

From this section, choose from the following:

**Adjust Screen** – This will allow you to center the picture on your television.

**Adjust Volume** – Adjust the game music and sound effects volume.

**Reset** – Reset any settings that were changed to their default settings.



Choose from two game modes:

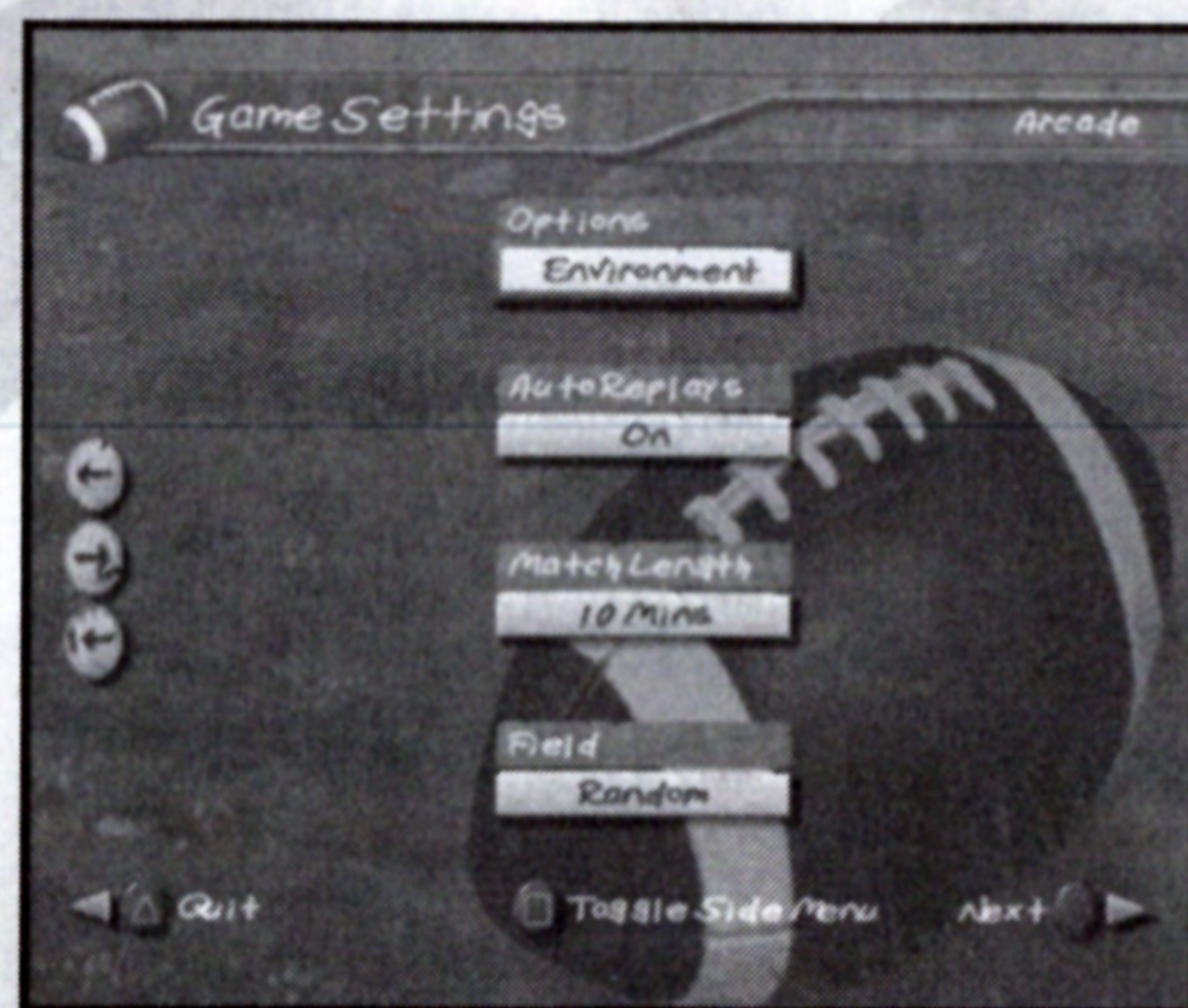
**Arcade Mode** – 1 or 2 players play a single game

**Tournament Mode** - 1 player plays a series of 5 games. Win all 5 games, and you become the XS Jr. League Football champion!

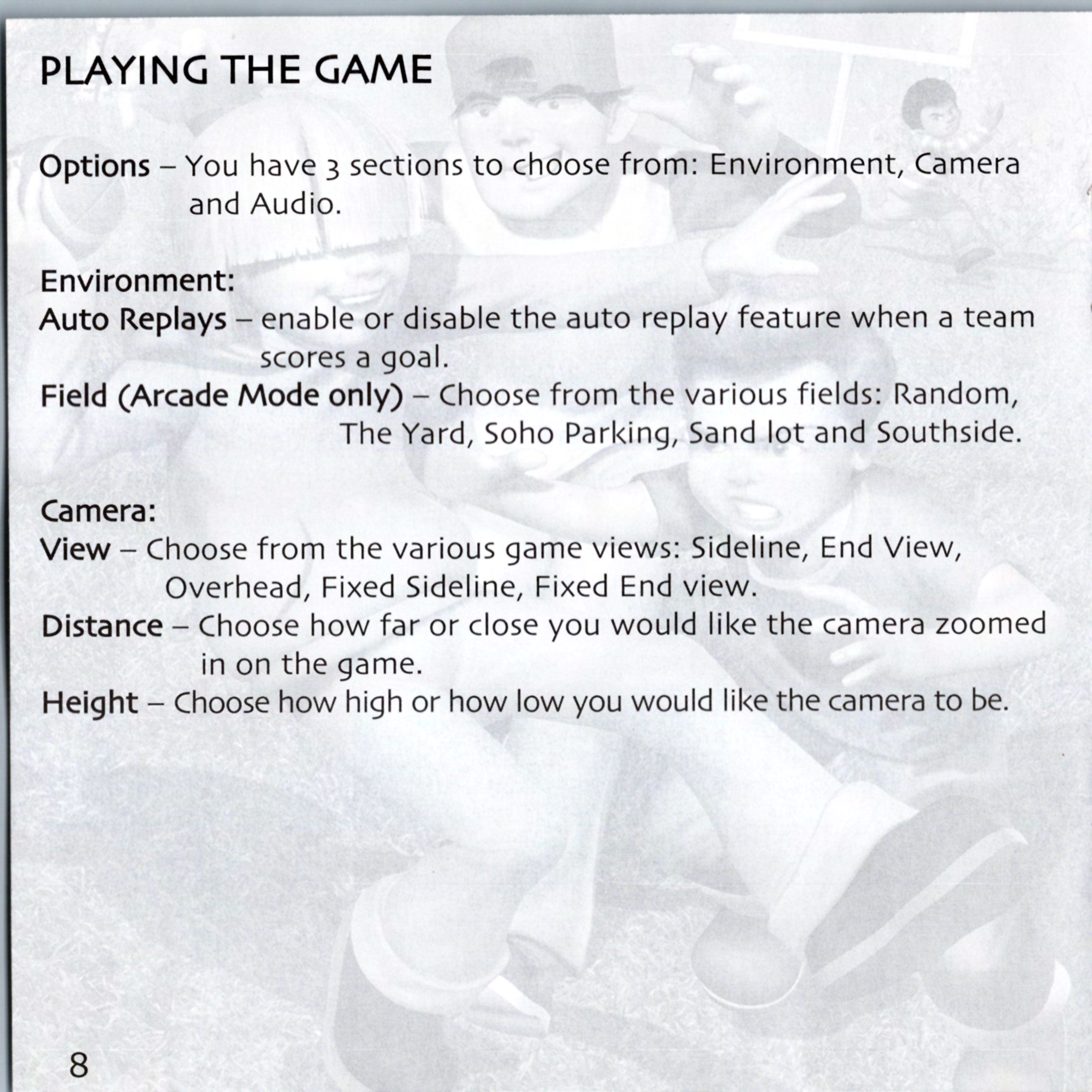
# PLAYING THE GAME

## GAME SETTINGS

After choosing either Arcade or Tournament from the main menu, you will be brought to the Game Settings menu. From here, you can select and change various aspects of the game. Use the directional buttons to navigate through the menus and press the **X** button to confirm your selection. Press the **△** button to cancel your selection or go back to the previous menu screen. Press the **□** button to toggle back and forth through the side menu and press the **○** button when you are done to proceed to the next screen.



# PLAYING THE GAME



**Options** – You have 3 sections to choose from: Environment, Camera and Audio.

## **Environment:**

**Auto Replays** – enable or disable the auto replay feature when a team scores a goal.

**Field (Arcade Mode only)** – Choose from the various fields: Random, The Yard, Soho Parking, Sand lot and Southside.

## **Camera:**

**View** – Choose from the various game views: Sideline, End View, Overhead, Fixed Sideline, Fixed End view.

**Distance** – Choose how far or close you would like the camera zoomed in on the game.

**Height** – Choose how high or how low you would like the camera to be.

# PLAYING THE GAME

## Audio:

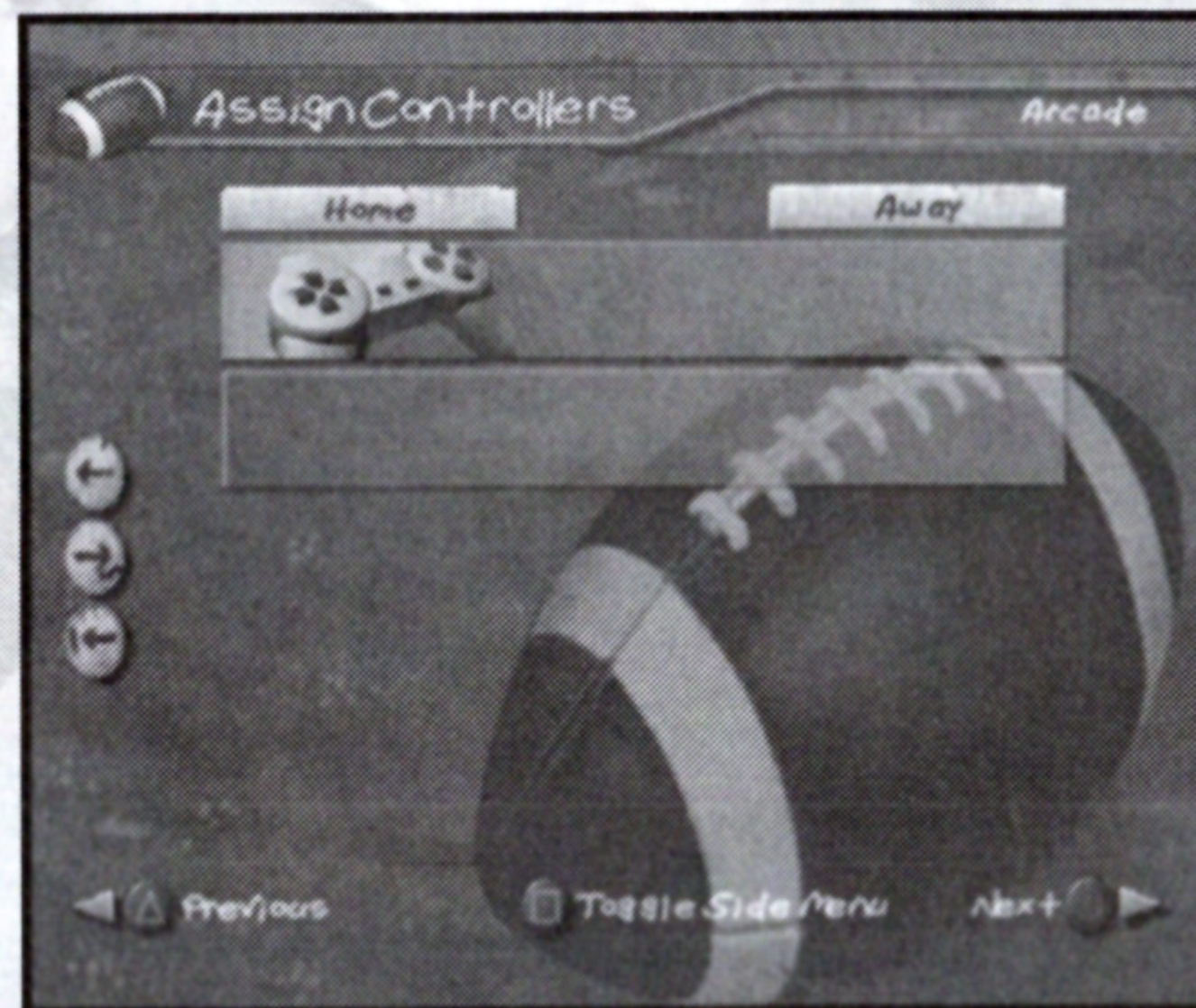
**Master** – Adjust overall game volume .

**Music** – Adjust the game music.

**Cheering** – Adjust the in game “kid noises”.

**Sound Effects** – Adjust the in game sound effects.

Assign Controllers (Arcade Mode Only)

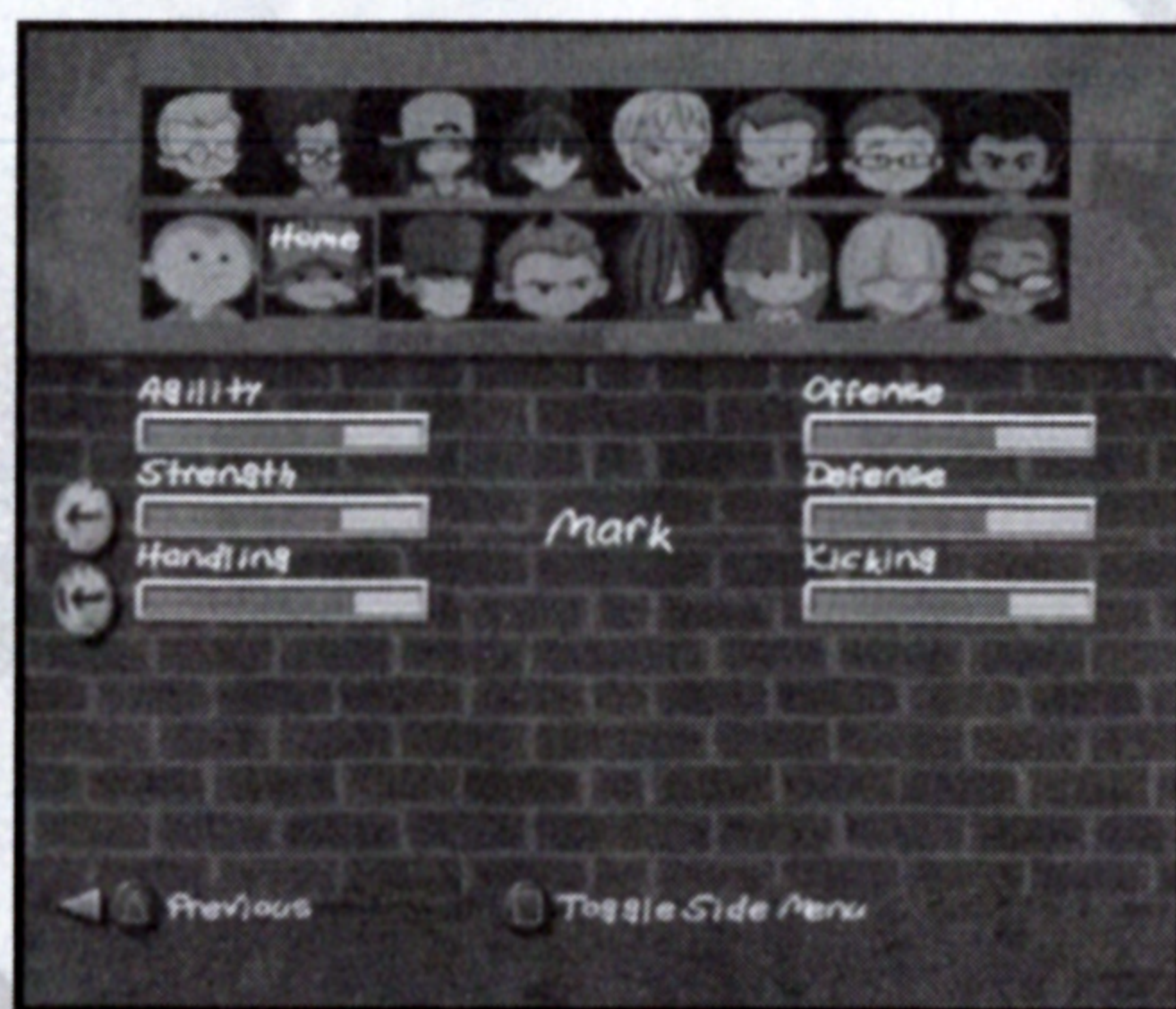


# PLAYING THE GAME

After setting up your game options, choose to be the home team or the away team.

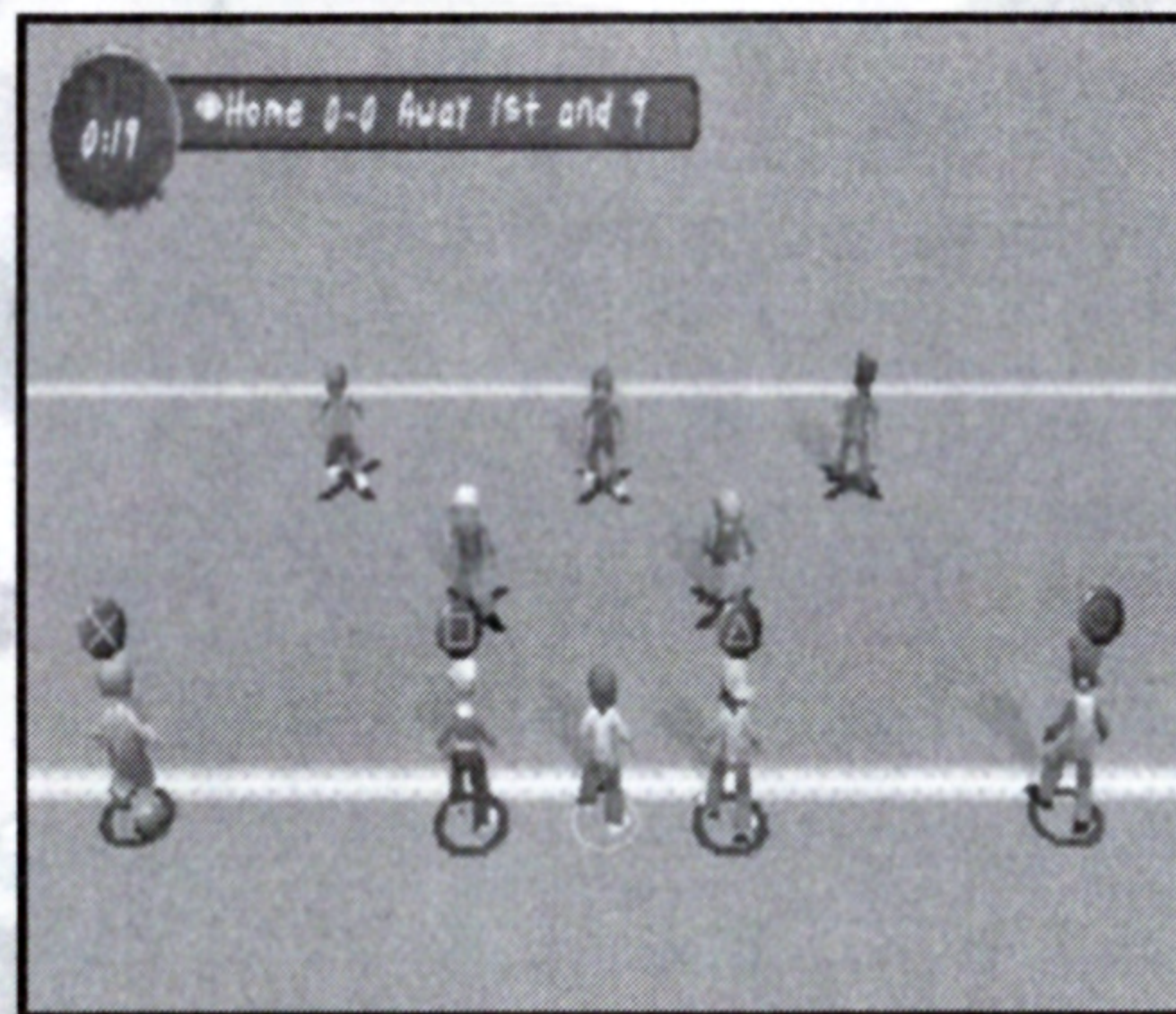
Here's the lineup – now pick your team!

You're the captain. Choose from the XS Kids players. Each kid has their own skills and abilities, so make sure you select which players to fit your playing style. Each team has 5 kids. The kid who is best at what they do will be assigned to that position (offense, defense, etc.) When you are done selecting your team, you are ready to play.



# PLAYING THE GAME

## The Game

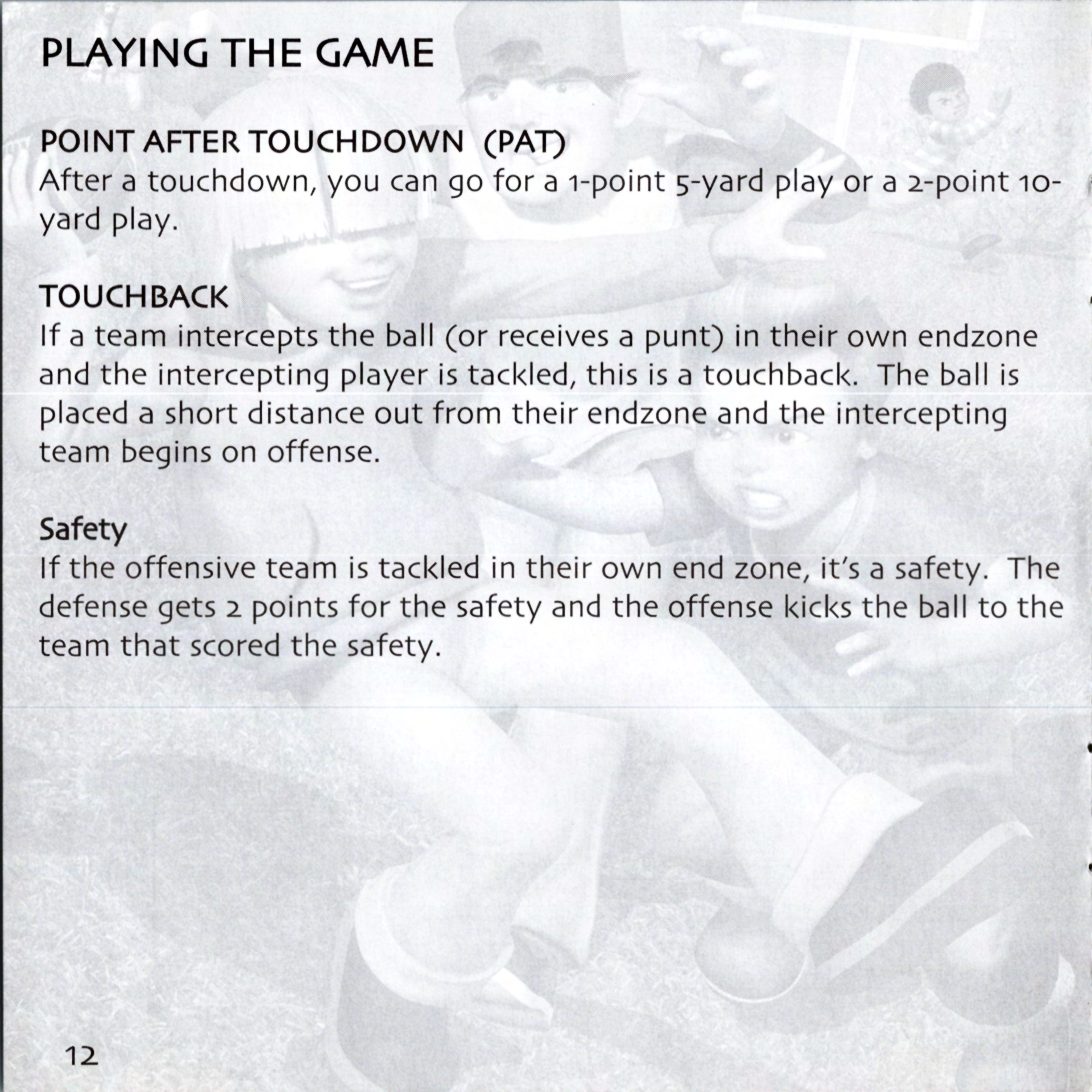


## DOWNNS

Each team is allowed 4 plays to try to score or to get a "First Down". Get a "First Down" by reaching the designated mark on the field .

Real neighborhood pickup games are often played on a shorter field. There are no chains or field markers, so first-downs work like this: You get four downs. When you pass the halfway mark on the field (the green line), you get a first-down. After that, you have to score on the downs you have left. If you fail to advance past the halfway mark or score, you turn the ball over to the other team.

# PLAYING THE GAME



## POINT AFTER TOUCHDOWN (PAT)

After a touchdown, you can go for a 1-point 5-yard play or a 2-point 10-yard play.

## TOUCHBACK

If a team intercepts the ball (or receives a punt) in their own endzone and the intercepting player is tackled, this is a touchback. The ball is placed a short distance out from their endzone and the intercepting team begins on offense.

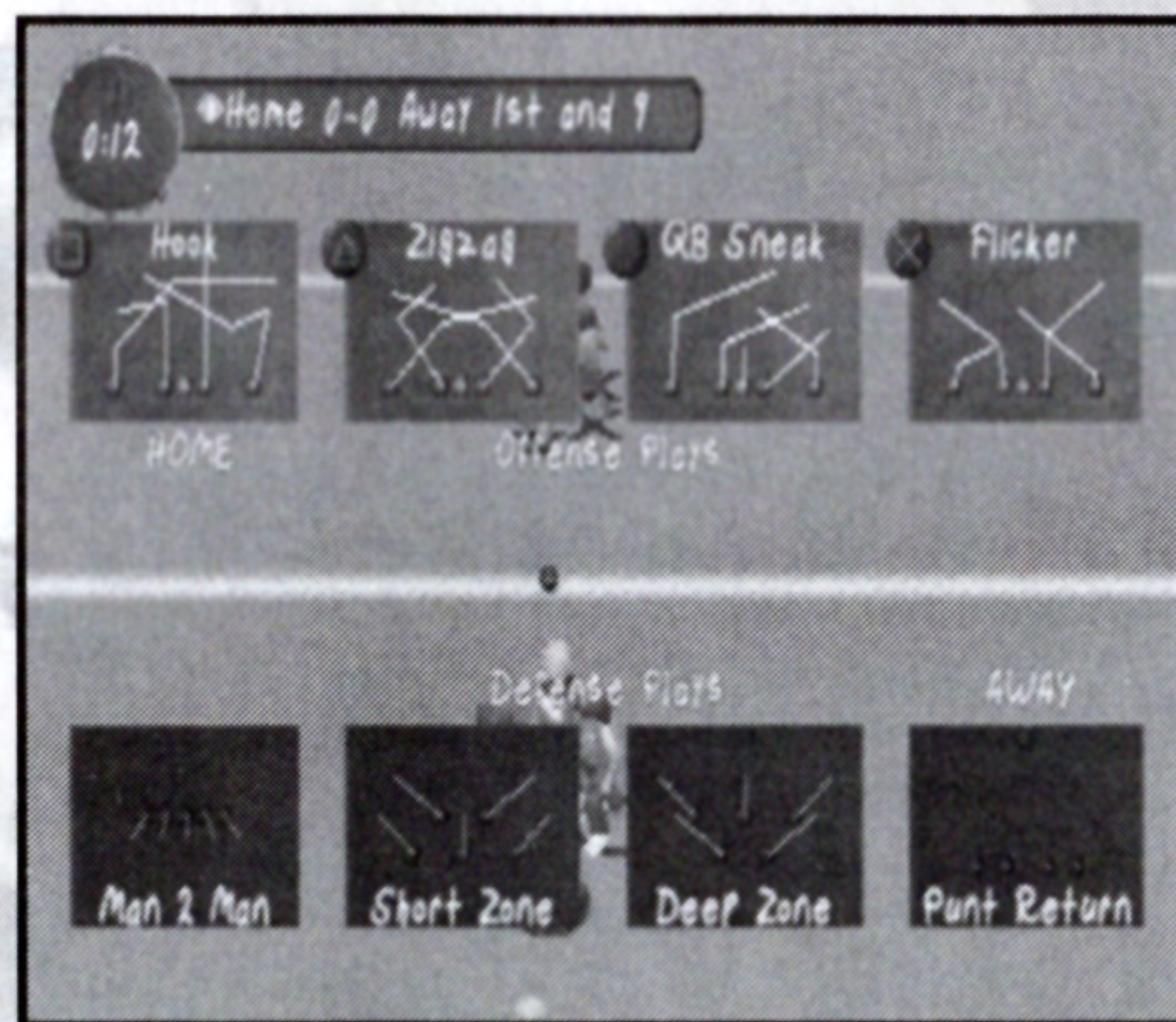
## Safety

If the offensive team is tackled in their own end zone, it's a safety. The defense gets 2 points for the safety and the offense kicks the ball to the team that scored the safety.

# PLAYING THE GAME

## Selecting PLAYS

Each team has a set of offensive or defensive plays.



**Offense:** Use the directional buttons to see either the first 4 of 8 formations or the last 4 of 8 formations. Then hit the corresponding button to choose a particular formation. Then hit the corresponding button for the specific play you want.

Running Plays are diagrammed.

**Passing Plays** - a corresponding button icon will appear above your teammate's heads. Press the corresponding button to pass it to that team member.

**Fake Punt Plays** - Punt on 4th down or fake.

## PLAYING THE GAME

### Defense:

Press the corresponding button to choose from 4 specific defensive formations.

**Note:** that if the offense chooses to punt, the defense assumes a punt return formation automatically.

If you decide to change a formation set , press the **L1** , **L2** , **R1** or **R2** buttons and choose another formation.

### THE SECRET GAME DELAYING MOVE

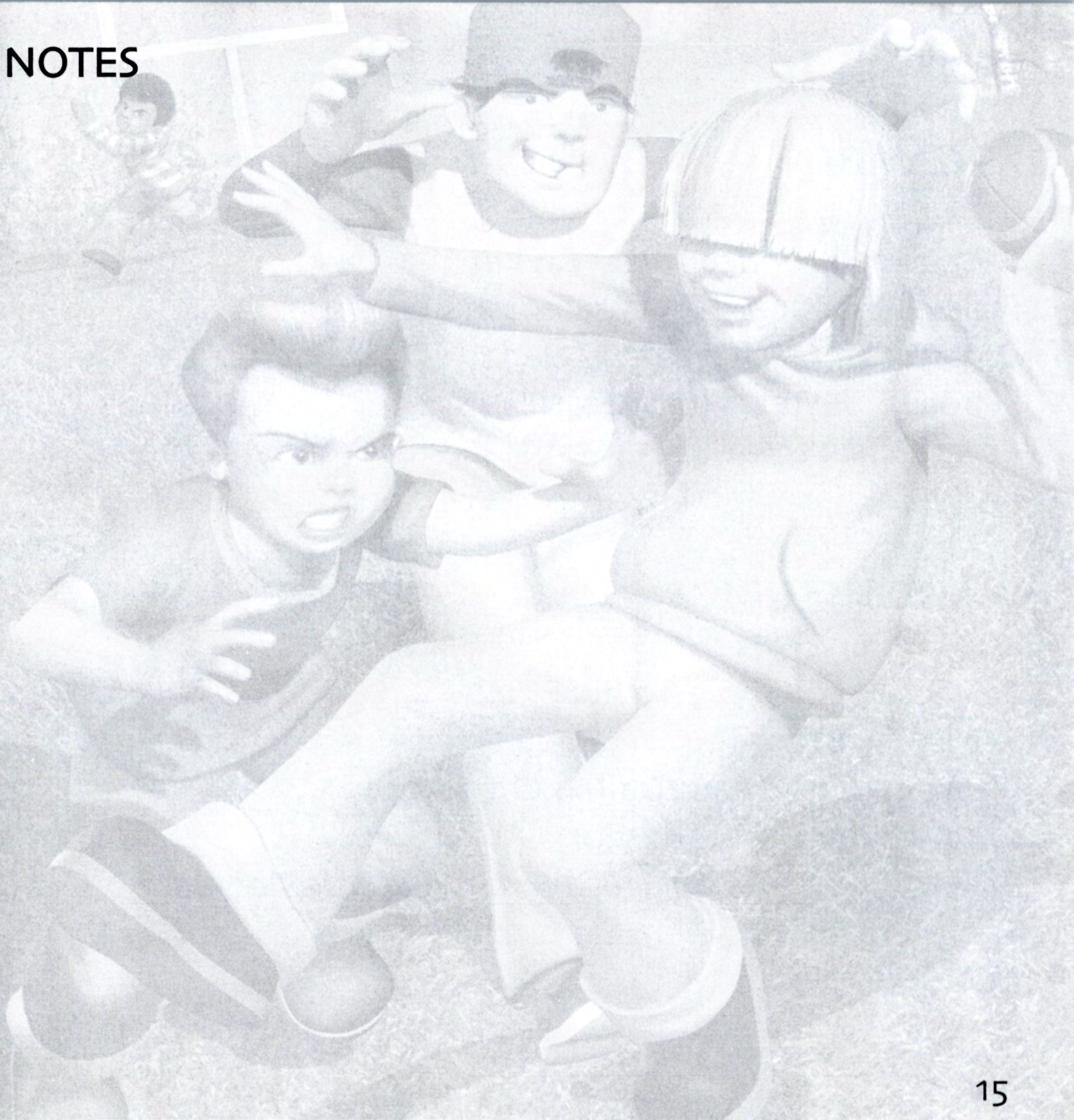
While playing defense, after a play, press the shoulder buttons. Your will team tackle all the players on the other team to delay the game.

### End of the game

If the score ends in a tie, then the game ends in a tie.

**NOTE:** In Tournament mode, a tie equals a win for the Home Team. They advance to the next round of the tournament except for the last round. To win the tournament you must win the game.

# NOTES



## Credits

### **XS GAMES**

Executive Producer: Ron Rivkin

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Lead QA Tester: Halls Charles Jr.

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Cameron Dayton, Don Seegmiller

Additional Support: Lane Kiriyaama, Alex Hall

Special Thanks: Matt Day, Les Pardew, Kip Repscher

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