PlayStation

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TEEN

CONTENT RATED BY ESRB

SCUS-94306
94306

TWISTED METAL 2

989 STUDIOS

SONY COMPUTER ENTERTAINMENT

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION® DISC:

This compact disc is intended for use only with the PlayStation game console.
Do not bend it, crush it or submerge it in liquids.
Do not leave it in direct sunlight or near a radiator or other source of heat.
Be sure to take an occasional rest break during extended play.
Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use.
Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

Twisted Metal 2 Tips and Hints

PlayStation® Hint Line

Hints for all games produced by 989 Studios are available:

Within the US: **1-900-933-SONY** **(1-900-933-7669)**

$0.95/ min. auto hints, $1.40/ min. live, $6.95 - $16.95 for tips by mail, $5.00 - $20.00 for card recharge

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For US callers, game counselors are available 8AM-5PM PST, Monday-Friday. Automated is available 24 hours a day, 7 days a week. Live support for Canada is not available at this time.

This hint line supports games produced by 989 Studios. No hints will be given on our Consumer Service Line. Callers under 18 years of age, please obtain permission from a parent or guardian before calling. This service requires a touch-tone phone.

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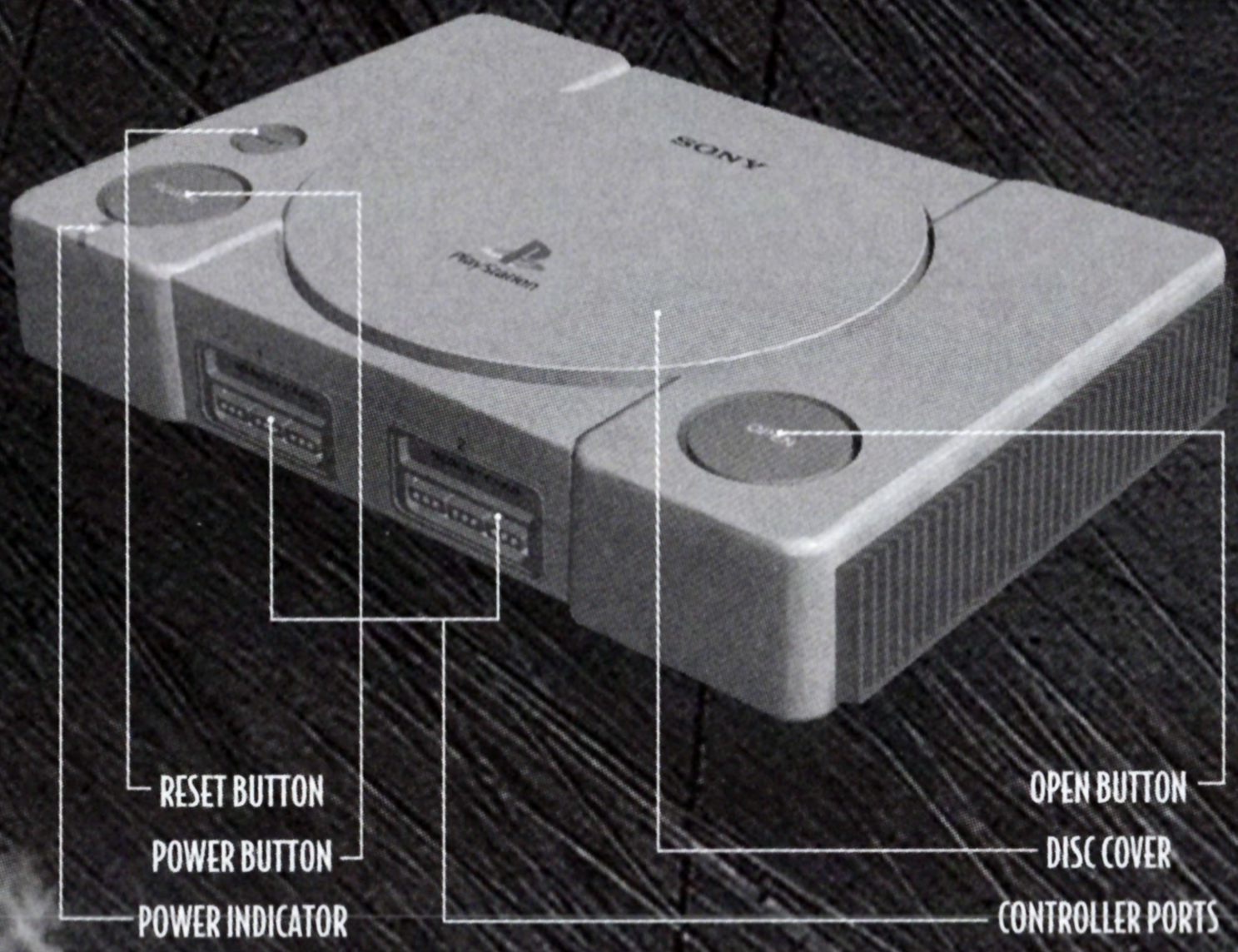
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turn the key



Set up your PlayStation™ game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc.

Insert the Twisted Metal™ 2 disc and close the CD door. Insert the game controllers and turn on the PlayStation™ game console. Follow the on-screen instructions at the Title Screen to begin.

grab the wheel

The game controls can be set in four configurations: STANDARD (default), RUN N' GUN, CONTROL FREAK, and DEADLY FORCE. You may view and access your control options through the Options Menu at the Title Screen. The following control descriptions are for the STANDARD configuration:

DIRECTIONAL BUTTONS: These control your vehicle's direction, acceleration, and executes Advance Attacks (see pg. 8 for examples of Advance Attacks). Pressing LEFT or RIGHT controls direction, pressing UP accelerates, and pressing DOWN reverses your direction.

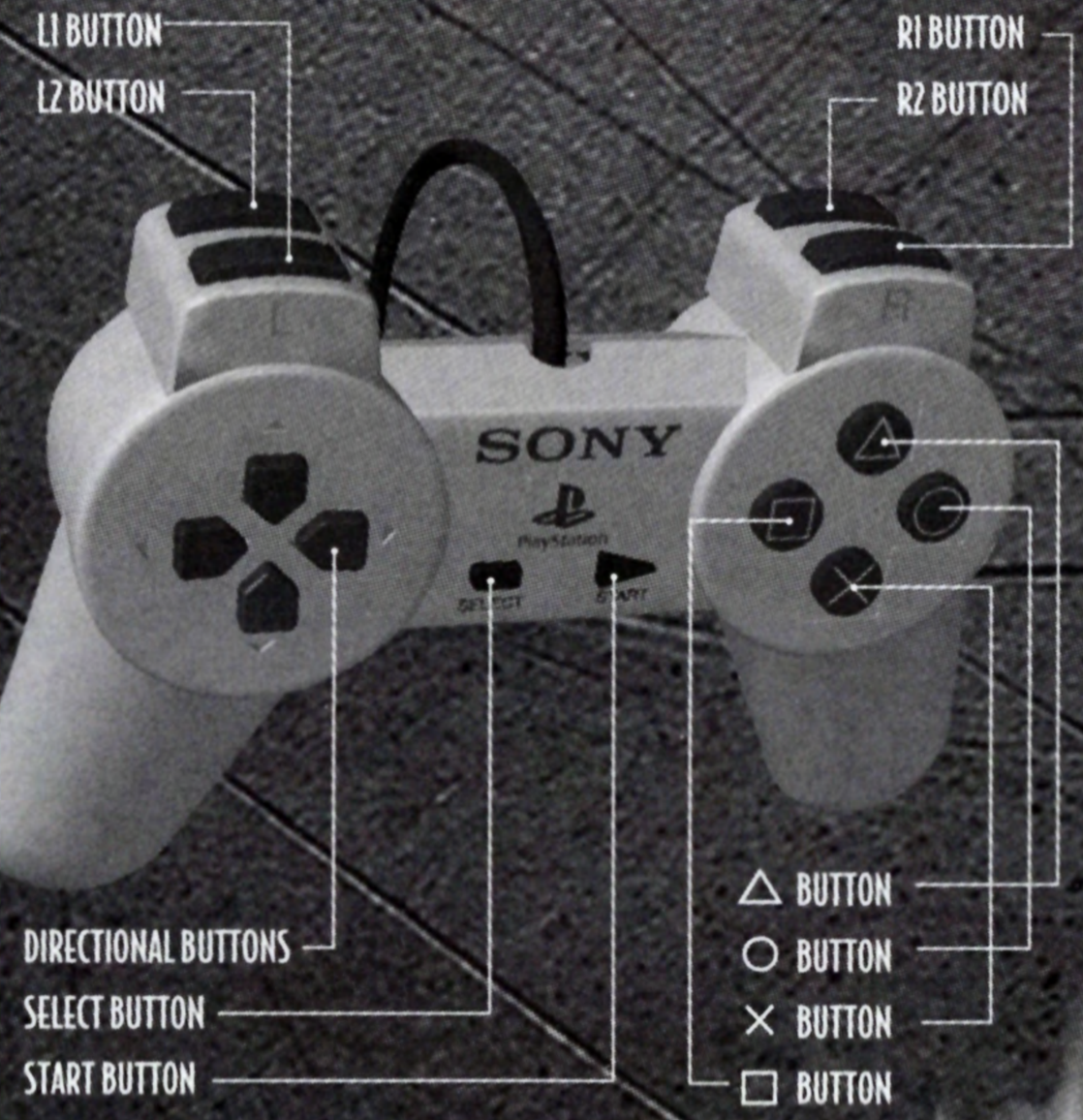
SELECT BUTTON: Use the Select Button with the Directional Buttons to perform various Display Functions. Pressing SELECT + DOWN or UP changes your game views. Pressing SELECT + LEFT changes your HUD Display. Pressing SELECT + RIGHT toggles your Rear View Mirror ON/OFF. See pg. 5 for descriptions of your Game View Options.

START BUTTON: Pressing the START Button pauses the game. To Resume or Quit your game, press the Directional Buttons UP or DOWN and press the START Button.

L1 and R1 BUTTONS: Pressing either button toggles between the weapons you've picked up. The currently active weapon is either highlighted or its icon is displayed, depending on which HUD Display you are using. See pg. 9 for descriptions of Weapons.

L2 BUTTON: Fires the currently active weapon.

R2 BUTTON: Fires machine guns.



■ BUTTON: Accelerate

▲ BUTTON: Turbo

● BUTTON: Brake

✖ BUTTON: Press this button and the ■ button to execute a tight turn.

welcome to twisted metal™

It has been a year since the last Twisted Metal tournament and sections of Los Angeles are still smoking. Citizens who thought they'd survive in the city's safety zones quickly learned that concrete and steel offered no protection from Calypso's demented contest. Twisted Metal has destroyed L.A.

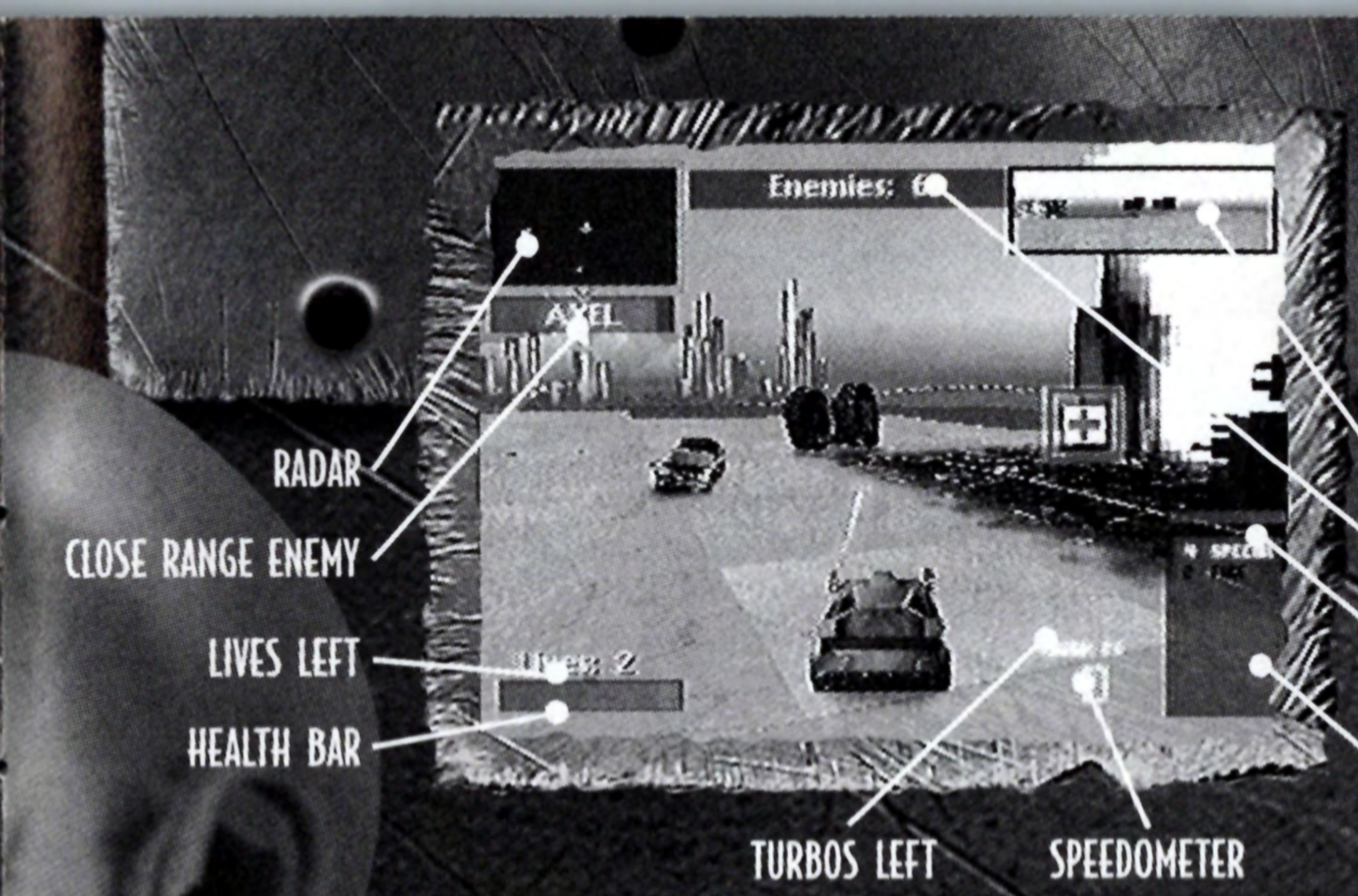
My name is Axel. For 20 years I have been trapped in my own vehicle—a prisoner stretched out, abandoned, and in constant agony. I have come to L.A. in search of Calypso, following the rumors that those who win Twisted Metal are granted anything they request. There is no greater prize than freedom, and when I win, I'll walk the world as a whole man... not this deformed creature.

But Twisted Metal has moved on, and I find only the rotting corpse of a once great city. This year the competition has gone global, to the roofs of New York, the open fields of Holland, and deep inside the winding subways of Hong Kong. Nothing will stop me from destroying my opponents and fulfilling my dream.

I regret that I must kill to be free. Their deaths will not be fair.

But neither is my life.

game views





Your driving view may be altered during game play by pressing the SELECT Button and UP or DOWN Directional Buttons. There are three different Game Views available in a 1 Player Game: CLOSE CHASE, FAR CHASE, and HELICOPTER. In a 2 Player Game, pressing these buttons will toggle the split screen view from a vertical to horizontal format.

REAR VIEW MIRROR: Pressing the SELECT Button and the RIGHT Directional Button toggles the Rear View Mirror ON or OFF.

WEAPON HUD DISPLAY: Pressing the SELECT Button and the LEFT Directional Button toggles your HUD Display between a Weapon List HUD and a Weapon Icon HUD. As their names imply, your weapon pick-ups are displayed either in a list or by icon. All features can be individually turned ON or OFF. In the Weapon Icon HUD, the RADAR SCREEN is not available.

RADAR: The Radar Screen appears when the Weapon List HUD is active. The GREEN CROSS in the center of the Radar Screen is your position, the COLORED DOTS are enemy vehicles, the FLASHING DOTS mean the enemy vehicles are located above or below your present position, and the GREEN ARROWS, which appear along the outer edges of the Radar Screen, show the general direction of enemy cars which are out of range. Underneath the Radar Screen appears the name and health bar of the enemy closest to you.

LIVES LEFT: The number of lives remaining appear only in Tournament Mode. You begin the Tournament with 3 Lives.

ADVANCE ATTACK ENERGY BAR: This energy bar indicates when you can execute an Advance Attack (see pg. 8 for an explanation of Advance Attacks.)

where to begin



Once the game loads, you are presented with the Title Screen, where you can choose 1 PLAYER, 2 PLAYER, or OPTIONS. Press the Directional Buttons LEFT or RIGHT and press the ✖ Button to make your selection. If no selection is made in 30 seconds, a self-running demo will begin. Press any button to return to the Title Screen.

1 PLAYER: You have three choices in a 1 Player Game – TOURNAMENT, CHALLENGE MATCH, and PASSWORD.

TOURNAMENT: A Tournament Game consists of an eight level game. To clear a level you must destroy all your opponent vehicles. Enemy vehicles are automatically chosen and their numbers increase with each level successfully passed. The Tournament continues until all your lives have expired or until you have completed all levels.



After choosing a Tournament Game you must select your vehicle. Press the Directional Buttons LEFT or RIGHT to display a vehicle and press the ✖ Button to select it. To view details and handling information about a particular vehicle, press the Directional Button DOWN to "Car Info" and press the ✖ Button. To return to the Select Car Screen press any button. Descriptions of all vehicles may be found in this manual beginning on pg. 14.

Players who complete all eight levels of the game will be rewarded their ultimate wish, compliments of the mighty Calypso.



CHALLENGE MATCH: In a Challenge Match you first select a Battleground (described on pg. 12-13), then your vehicle, and then your opponents. Depending on the level, you may select up to six enemy cars by pressing the ✖ Button. Once you have chosen your opponent(s) press the Directional Button DOWN to "Start Match" and press the ✖ Button.

Unlike a Tournament Game, you do not progress to a new battleground once you have defeated all opponents. Instead you begin a new match on the same battleground with the same vehicles.

PASSWORD: Once a level is completed in Tournament Mode, a password is awarded at the start of the next level (you may press START to pause the screen). To enter a password, press the Directional Button DOWN to "Password", then RIGHT to the first box, and then press the corresponding ■ ▲ ● ✖ Buttons. Once all six buttons have been entered, press START.

2 PLAYER: You have two choices in a 2 Player Game– CHALLENGE MATCH and CO-OP TOURNAMENT.



CHALLENGE MATCH: In a Challenge Match you fight head-to-head with another player. The match ends when one player successfully destroys the other vehicle, after which the match resets for another battle. There are no other enemy vehicles in a Challenge Match. After choosing a Challenge Match one player selects a Battleground, then both players pick out their vehicles.

CO-OP TOURNAMENT: A Co-op Tournament is similar to a 1 Player Tournament except the two players may choose to help or destroy one another. However, BOTH players share a total of six lives. When one player gets killed, both vehicles are returned to their original starting position, though the game does not start over. As in a 1 Player game, to clear a level you must destroy all enemy vehicles.

OPTIONS: There are six options available – DIFFICULTY, MAP, KEYPAD 1, KEYPAD 2, AUDIO, and HISTORY.

DIFFICULTY: There are three levels of difficulty – EASY, MEDIUM, and HARD. In Easy Mode, only levels one through four can be played in a Tournament.

MAP: Turns the spinning level select globe ON and OFF.

KEYPAD 1 and KEYPAD 2: Changes the mapping of Weapon Controls for both control pads. You may choose from STANDARD, RUN N' GUN, CONTROL FREAK, and DEADLY FORCE.

AUDIO: Controls the MUSIC LEVEL, SOUND EFFECTS LEVEL, and SOUNDTRACK.

HISTORY: Lets you view the continuing story of the Twisted Metal™ Tournament, as well as game credits.

attacks and weapons

In addition to built-in machine guns and the weapon pick-ups (described on the next page), there are three categories of attacks that can be executed with each vehicle: SPECIAL ATTACK, ADVANCED ATTACKS, and COMBO ATTACKS.

SPECIAL ATTACK: Special weapon attacks are unique to each vehicle and are described in "The Vehicles", beginning on Pg. 14. Special weapons are unlimited, however they can be depleted and must be allowed time to recharge. In general, a vehicle's special weapon attack does more damage than conventional weapon pick-ups.

ADVANCED ATTACK: Advanced Attacks and maneuvers are performed by pressing different sequences of the Directional Buttons. Since your vehicle's direction and acceleration may be affected when executing an Advance Attack or maneuver, be sure to familiarize yourself with controlling your car before you attempt them. Advanced Attacks are extremely useful and allow you to attack your enemy when you no longer have any weapons. They also enable your car to maneuver in unusual ways, creating combination attacks when used with other weapons (see Combo Attacks on pg. 10). Practice with the Advanced Attacks and maneuvers listed below. There are many possible Advanced Attacks in Twisted Metal™ 2. Most Advance Attacks require 3 or 4 button sequences, and some require more.

ATTACK/MANEUVER	DIRECTIONAL BUTTON SEQUENCE
FREEZE-BURST	← → ↑
HIGH JUMP	↑ ↑ →
REAR ATTACK	← → ↓

COMBO ATTACK: These special moves create the first-ever car combo attacks! Combine Advance Attacks and maneuvers with your weapon pick-ups and watch your enemies beg for mercy. See pg. 10 for examples of the many possible combinations.

weapon pick-ups



FIRE MISSILE:
These are standard projectile missiles with slight homing capability and moderate damage rating.



POWER MISSILE:
These are the most powerful missiles, causing major damage to enemy vehicles and the fighting environment.



RICOCHET BOMB:
When released, these bombs bounce around in the environment until they strike a vehicle (including yours!). The longer the bomb is in play, the more powerful it becomes. Good for pushing your enemies around!



LIGHTNING:
Only available in certain battlegrounds, the lightning originates from a powerful electrical source. Be sure you're far away, or the results can be shocking!



FIRST AID KIT:
These pickups are essential for maintaining your health during a battle and may be limited, so use them before your enemies do!



HOMING MISSILE:
Capable of zeroing in on an enemy vehicle from a distance.

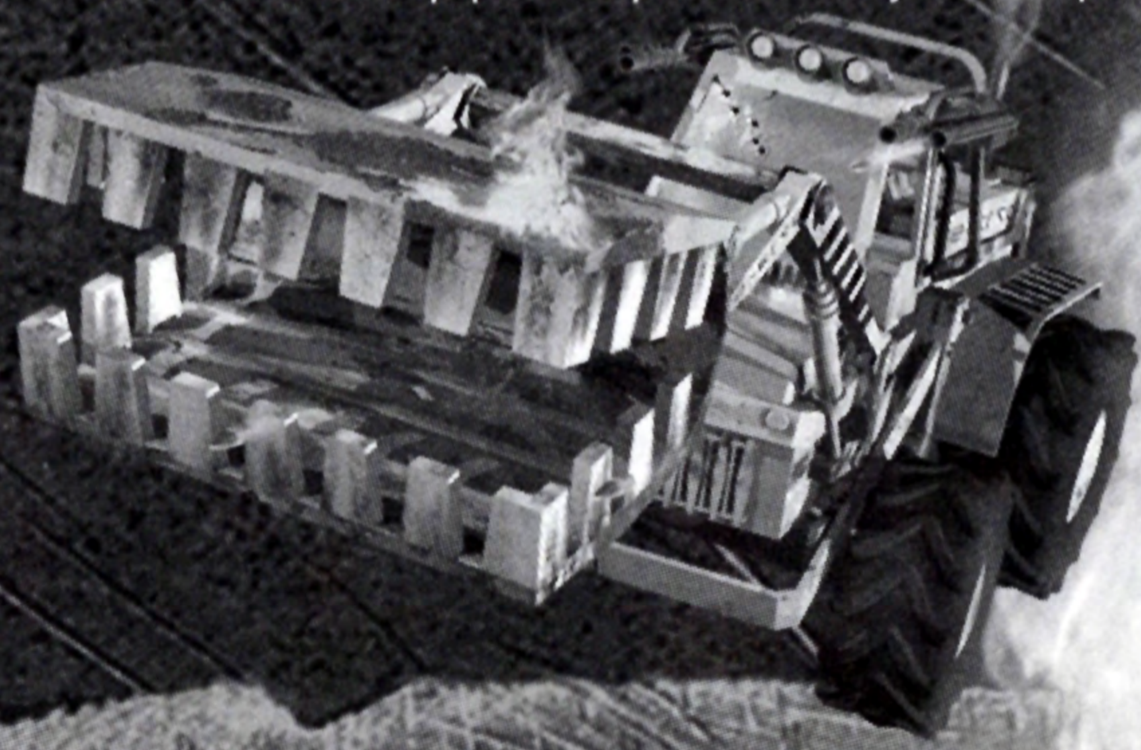


NAPALM:
An enemy struck by napalm instantly catch fire. But watch out! Burning cars can ignite other cars and objects they touch!



REMOTE BOMB:
The most powerful of all weapon pick-ups, remote bombs do not explode until the fire button is pressed again. A flashing dot on your HUD indicates a bomb not yet detonated. Great for laying an explosive trap!

NOTE: All vehicles can carry up to 24 weapons before reaching maximum capacity



combo attacks

Twisted Metal™ 2 is an open environment game, so there are many possible combos and strategies to invent and discover. Combo Attacks and Maneuvers involve a combination of Advance Attacks (see pg. 8) and special and standard weapon pick-ups. Experiment, practice, and show your opponent why you will be the winner of this year's Twisted Metal™ Tournament!







1) Freeze your enemy (an Advance Attack) then
2) Plant a remote bomb (a weapon pick-up) next to him.
3) Back up and detonate the bomb. Major damage!







1) Wait on the edge of a cliff or roof until your enemy comes after you.
2) Jump straight in the air (an Advance Attack) as his vehicle tries to slam into you.
3) The enemy will race under you and over the edge! Try placing a bomb under you before jumping!

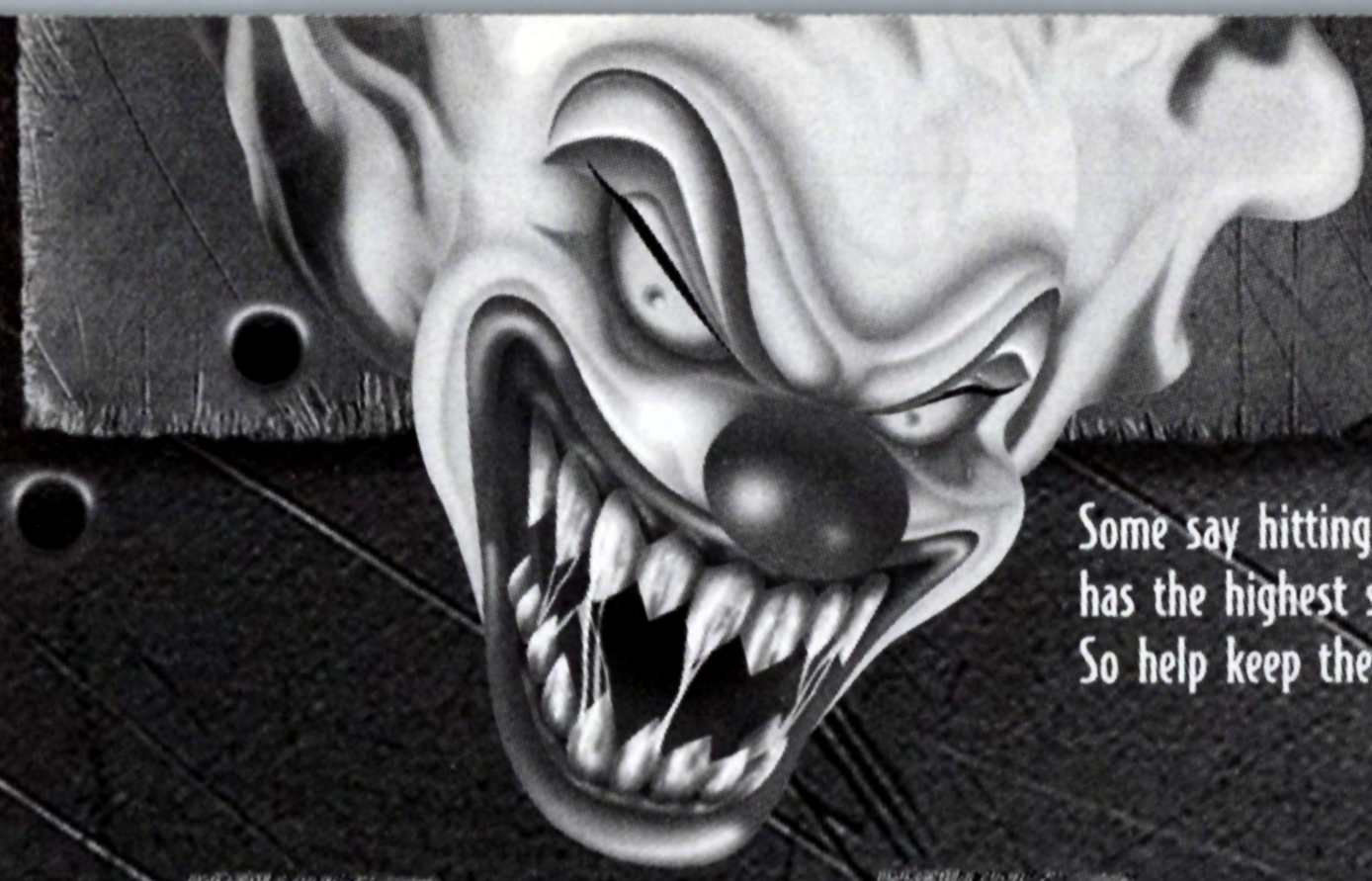






1) Combo attacks can also be performed with your vehicle's special weapon. As Grasshopper, activate your special weapon (Leap n' Slam).
2) While in the air, freeze your enemy (an Advance Attack).
3) After you have slammed down on your frozen enemy launch a power missile. A demolition dune buggy!

pedestrians



Some say hitting pedestrians is bad form... but Twisted Metal™ 2 has the highest spectator death toll of any contest in human history. So help keep the tradition alive!



SKATEBOARDER:
Show him the true meaning of thrashing.



TWISTED GROUPIE:
An excited fan of Twisted Metal™, he's just DYING to be noticed!



ARCTIC HUNTER:
This time he'll really be on ice.



SWIMMER:
Blood is thicker than water.



SANTA CLAUS:
You've been bad this year. VERY bad.



BUSINESS MAN:
Splatter him all over Wall Street!



MIME:
Don't worry, if you hit him. No one will hear him scream.



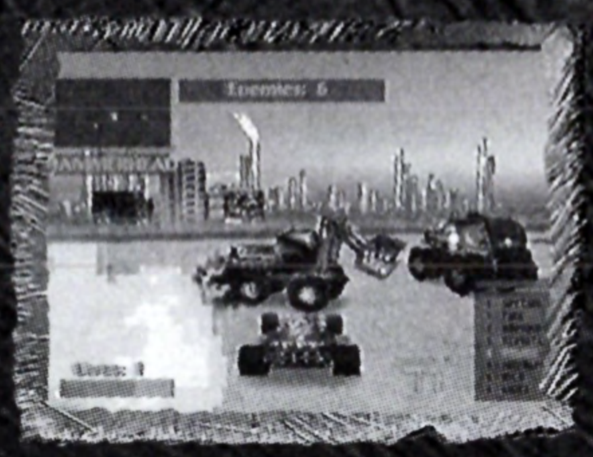
BACK ALLEY CHEF:
He may be quick with a knife, but how is he on his feet?



ARTIST:
I hear red is his favorite color.

the battlegrounds

The interactive environments in Twisted Metal™ 2 allow you to drive anywhere you want, when you want, with few restrictions. Explore each area and try to destroy it!



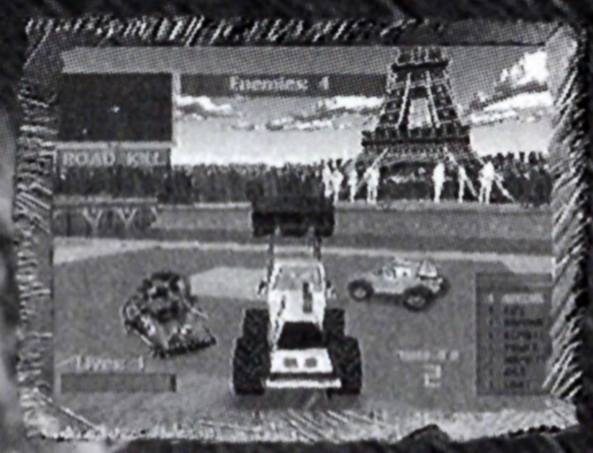
los angeles

There's not much left of Los Angeles after the last Twisted Metal™ Tournament. Called the QUAKE ZONE RUMBLE, you are no longer restricted to the freeway and must destroy 6 enemies on the outskirts of Hollywood. Don't wait to be discovered or it'll be too late!



moscow

Join the SUICIDE SLIDE and face off with 4 opponents in an abandoned Soviet missile silo. Release some ricochet bombs for a dangerous game of dodge ball, or jump across the chasm for floating weapon pick-ups. No comrades here!



paris

Ah, Paris in the spring. Untouched by the ravages of previous Twisted Metal™ tournaments, the city is waiting for a MONUMENTAL DISASTER. Enjoy the artists, museums, and landmarks as you eradicate the streets of 6 enemy vehicles.



amazonia

Long forgotten by the modern world, the Colombian ruins of the FIRE WALK are a true challenge for the belligerent motorist. Can you avoid the molten lava while causing the demise of 6 opponents?



new york

Don't look down! Knock 6 enemies off New York's famous skyline. Make THE BIG LEAP and battle your way into office buildings and hotel lobbies. Avoid sightseeing or you'll have more than your name on Broadway!



antarctica

It's a deadly game of musical chairs as you slip and slide in THE DROP ZONE. Chunks of glacier break off and fall into the ocean while 5 enemies force you to the edge. Cold? Maybe a little napalm will keep you warm!



holland

Hunt down 8 vehicles in and around windmills while plowing through tulip fields. Trap your opponent in a windmill and plant a remote bomb for ceiling-slamming fun! Go dutch and make them all pay in FIELD OF SCREAMS.



hong kong

Survive the sights of the HONG KONG KRUNCH in Twisted Metal's™ final battle! Obliterate 8 opponent vehicles in the subways and harbors before taking on the reigning champion. It's a scream! Defeat him and claim your ultimate wish! But be careful... you may get what you ask for!

the vehicles

There are twelve vehicles of destruction to choose from in Twisted Metal™ 2. There are details and handling information available on each vehicle under "Car Info" at the Car Select Screen (see pg. 6).



roadkill

Car Name/Type: **ROADKILL / JUNK CAR**

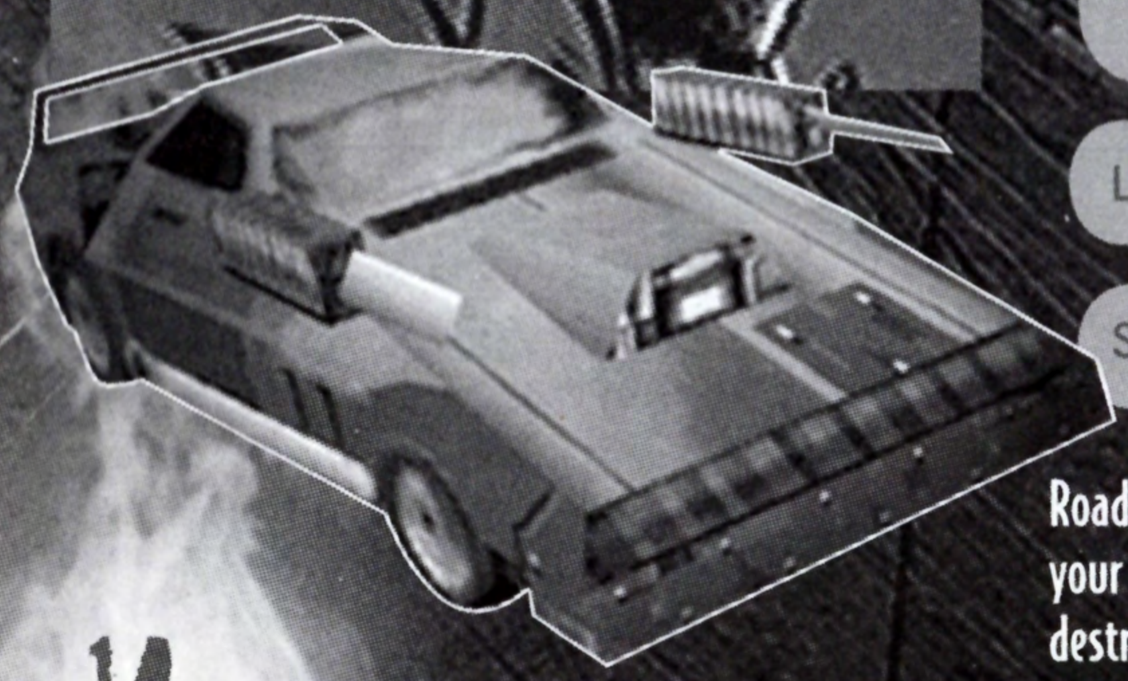
Driver Name: **Marcus Kane**

Driver Info: **Male, 32yrs, born: Alabama**

Marcus has been living in his car for the past ten years. Penniless, friendless, and on the brink of sanity, this homeless bum is convinced that the entire world is one horrific nightmare. If he wins Twisted Metal, sanity will be his prize and the key to going home.

License Plate: **WAYKUP**

Special Weapon: **Boomerang Blast**



Roadkill's Special Weapon is a Boomerang Missile that curves back towards your car. If you strike an enemy while the boomerang is returning, its destructive power increases three-fold. Because it is a quick-firing weapon, you must learn to control your car's speed while aiming.



twister

Car Name/Type: **TWISTER / RACE CAR**

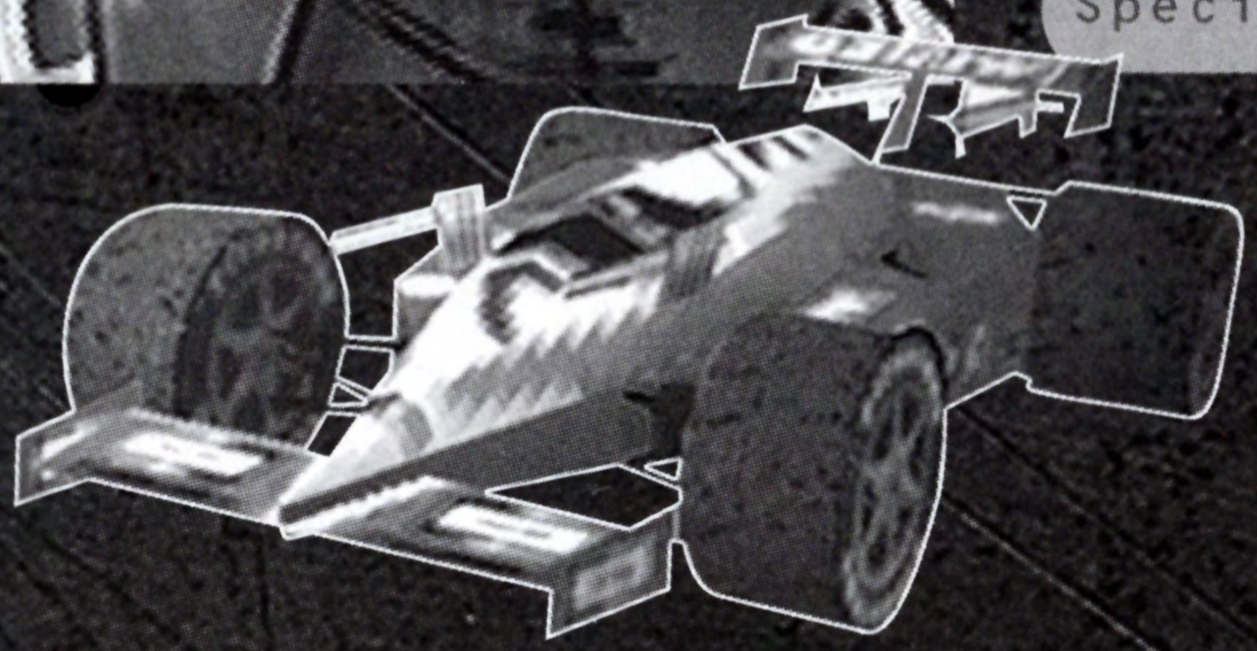
Driver Name: **AMANDA WATTS**

Driver Info: **Female, 22yrs, born: Indiana**

Amanda Watts has a deadly obsession with high-speed vehicles. Bored with everyday cars, she is always searching for a faster ride. If she wins Twisted Metal, she'll ask Calypso to send her racing past the speed of light. But what will she discover when she gets there?

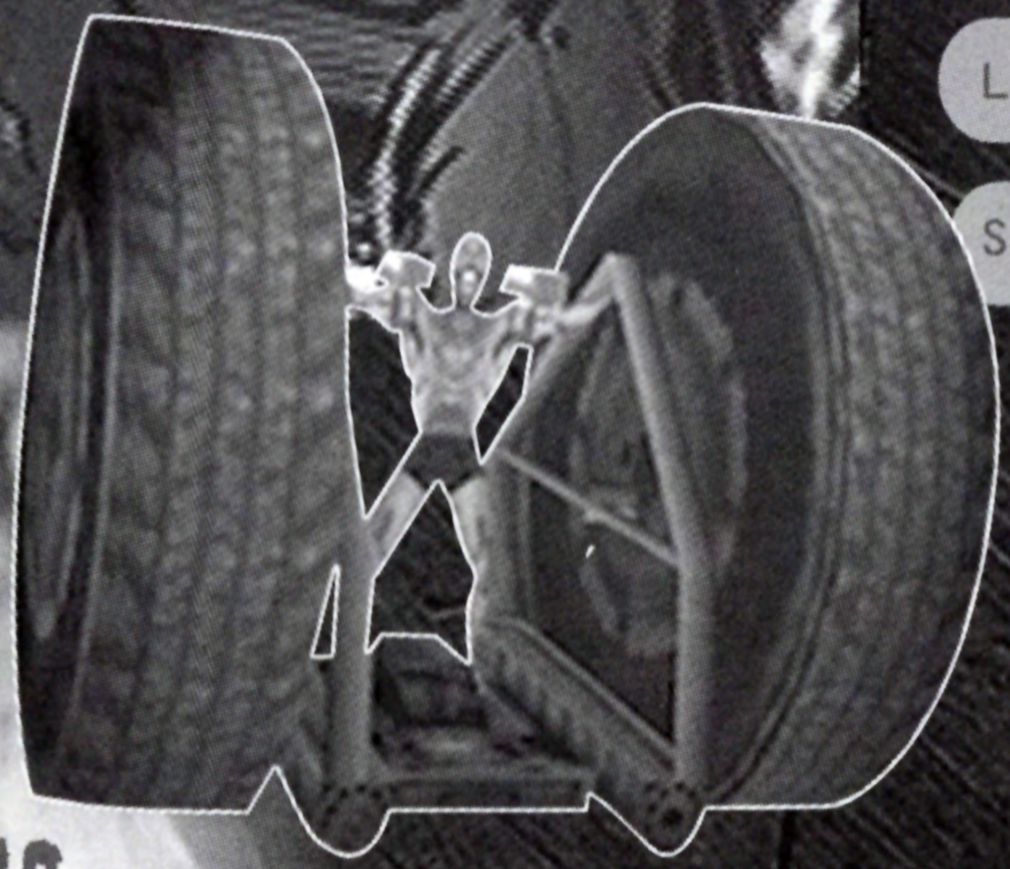
License Plate: **LHYTSPD**

Special Weapon: **Tornado Spin**



Twister's Special Weapon is a deadly Tornado Spin that picks up vehicles and swings them around. Any cars in her path will get caught in the vortex and slammed against buildings and other obstacles before being flung away. Be cautious when using this weapon on rooftops or cliffsides, because controlling your vehicle's position is extremely difficult.





axel

Car Name/Type: **AXEL / DADDY'S REVENGE 209**

Driver Name: **Axel**

Driver Info: **Male, 35yrs, born: Louisiana**

A prisoner in his own vehicle, Axel has roamed the world looking for an escape. A noble man pushed to the brink, Axel will destroy anyone who prevents his quest for freedom. But true freedom means confronting the man who placed him in the machine.

License Plate: **REV 13:10**

Special Weapon: **Supernova Shockwave**

Axel's Special Weapon is an expanding Supernova Shockwave that originates from the platform his legs are locked into. Striking with the force of nuclear explosion, the weapon does more damage the closer a victim is to Axel. This weapon is also effective when Axel is in the air.

mr. slam



Car Name/Type: MR. SLAM / FRONT LOADER

Driver Name: SIMON WHITTLEBONE

Driver Info: Male, 30yrs, born: Switzerland

A disgruntled architect fired from his job, Simon wants to win Twisted Metal for the power to build a structure so grand that it will stretch to the gates of Heaven! But what will be lurking behind those gates?

License Plate: CHWMUP

Special Weapon: Grab and Slam

Mr. Slam's Special Weapon is a bone-crunching Jaw Slam that picks up an opponent in its teeth and repeatedly smashes their vehicle into the ground. Capable of causing extreme damage, the Jaw Slam will only pick up a vehicle if they are positioned closely to the jaws. To execute, hold the firing button down to raise the jaws, and then release the button when the enemy is in range.



shadow

Car Name/Type: **SHADOW / HEARSE**

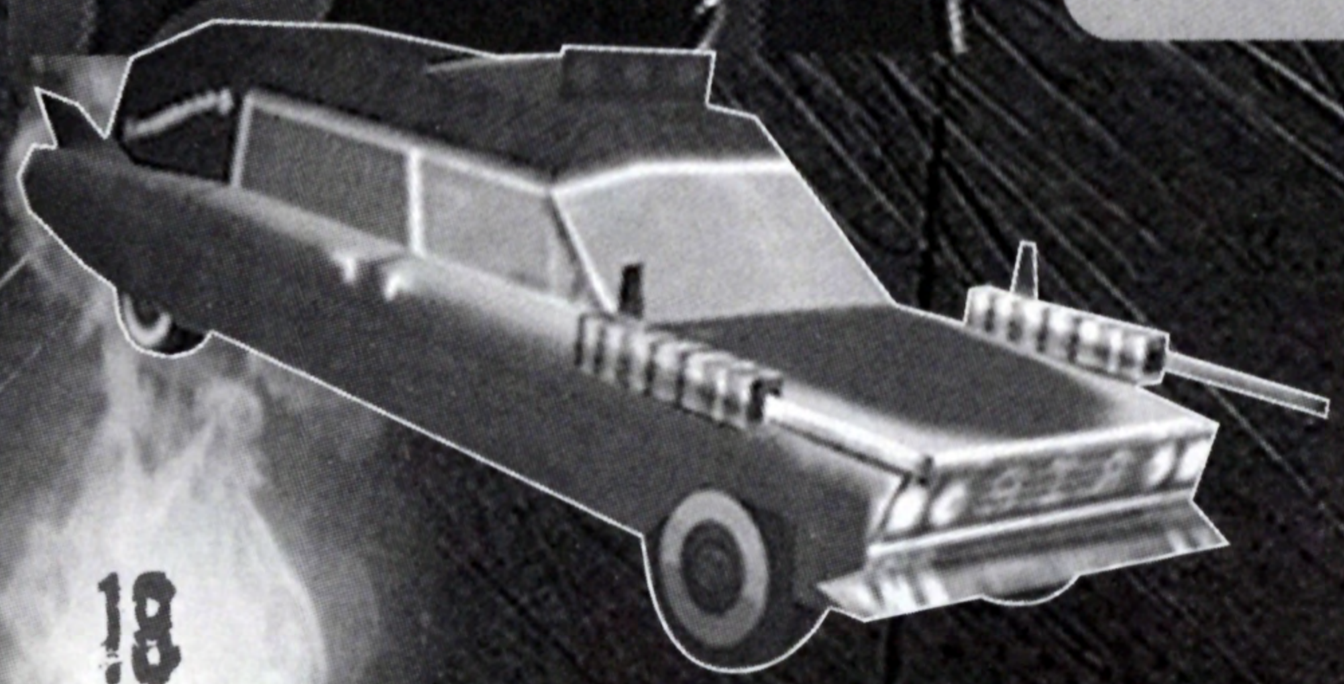
Driver Name: **MORTIMER**

Driver Info: **Male, unknown age born: 6 feet under**

A keeper of lost souls, Mortimer helps those who met an untimely death get revenge on their killers. But this year, he's carrying a very strange cargo that will not rest until Calypso has been taken out.

License Plate: **KREMAYTU**

Special Weapon: **Soul Shadow**



Shadow's Special Weapon is a screaming Soul Shadow that glides along the ground at a haunting speed. Pressing the firing button once releases the Soul Shadow, and pressing the button again detonates it. Do not fire this weapon while using turbos or you may fall victim to your own hellish destruction!

hammer head



Car Name/Type: **HAMMER HEAD / MONSTER TRUCK**

Driver Name: **MIKE N STU**

Driver Info: **Males, 17yrs, born: Seattle**

Clueless and looking for excitement (and chicks!), Mike N Stu are hoping to get the ultimate high when they win the contest.

License Plate: **BLUDEE WHLS**

Special Weapon: **Monster Crush**

Hammer Head's Special Weapon allows the monster truck to crush an enemy under its wheels. Simply drive into another vehicle and the wheels do the rest! The weapon is automatic; it is not necessary to press the fire button. Be careful when chasing a victim! Though they cannot stop your hit-and-run, your enemies can still defend themselves!



outlaw 2

Car Name/Type: OUTLAW 2 / POLICE CAR

Driver Name: CAPT. JAMIE ROBERS

Driver Info: Female, 24yrs, born: Los Angeles

Capt. Roberts lost her brother to last year's contest. He was a good cop, like her, but Calypso sent him spiraling off into a mysterious location. When she wins, she plans to find her brother and reunite her family.

License Plate: 202LYF

Special Weapon: Omni Taser



Outlaw 2's Special Weapon is a shocking Omni Taser that locks on to the closest vehicle and inflicts a moderate amount of damage before zapping the enemy into the air. A great weapon for drive-by attacks.



Warthog

Car Name/Type: **WARTHOG / ARMY VEHICLE**

Driver Name: **CAPT. ROBERTS**

Driver Info: **Male, 105 yrs, born: Washington DC**

A highly decorated army captain who wants a second chance at life. If he wins the contest, he's asking Calypso for his youth back. What he gets instead will terrify even the bravest soldier.

License Plate: **LUKET MYHED**

Special Weapon: **Patriot Missiles**



WartHog's Special Weapon is a cluster of powerful missiles that home in on the nearest enemy. The longer the missiles are in the air, the more powerful they become. However, if you are too far away from a target the missiles will harmlessly crash into the environment.

mr. grimm

Car Name/Type: **MR. GRIMM / MOTORCYCLE**

Driver Name: **MR. GRIMM**

Driver Info: **Male, birth and age unknown**

A ravenous creature of the night, Mr. Grimm exists only to feed off the souls of the unwary. Intent on causing the end of the world, Mr. Grimm is helping armageddon along by joining the tournament.

License Plate: **YURNXT**

Special Weapon: **Screaming Soul**

Mr. Grimm's Special Weapon, the Screaming Soul, is one of the most powerful Special Weapons of all the vehicles. A vehicle struck by this weapon will have part of their life force stripped away to be stored for the next shot. Lacking any homing capability, you must plan ahead and aim carefully.



grasshopper

Car Name/Type: GRASSHOPPER / DUNE BUGGY

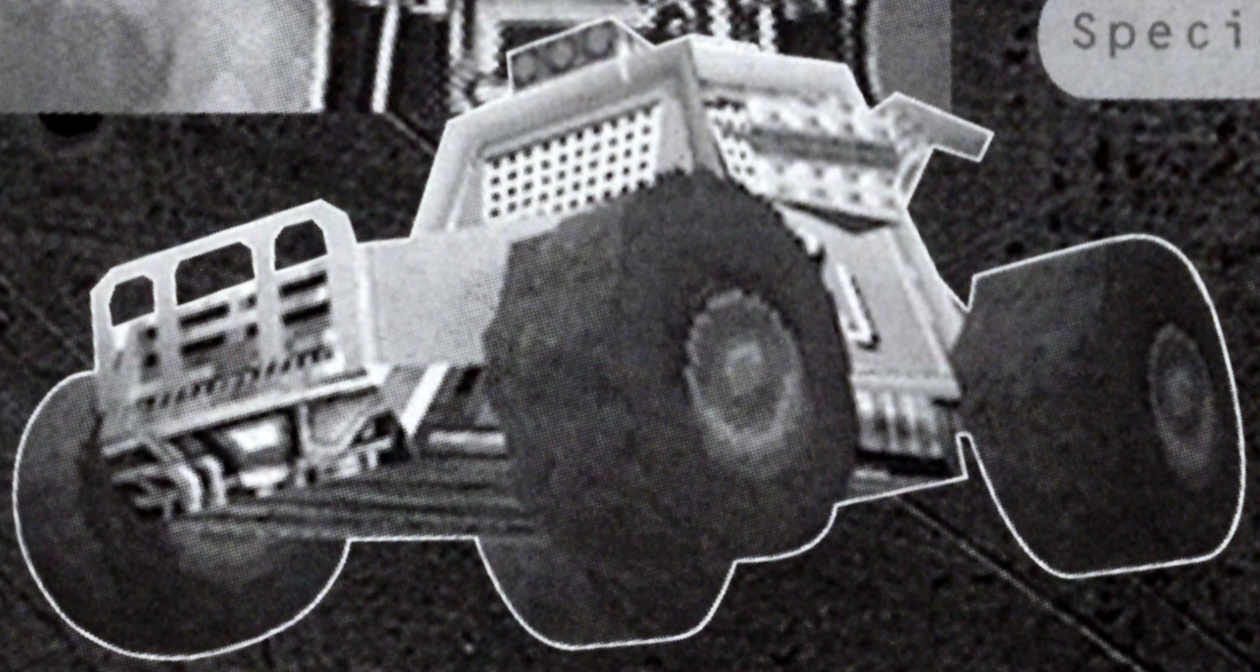
Driver Name: KRISTA SPARKS

Driver Info: Female, 15 yrs, born: San Diego

Krista Sparks is an underage driver who faked her age to join the tournament. She will stop at nothing to find her father whom she believed dead for the last ten years. When they meet face to face, sparks will fly.

License Plate: JUMPN1

Special Weapon: Leap n' SLam



Grasshopper's Special Weapon is difficult to avoid. The Leap n' Slam allows the dune buggy to jump high in the air and land hard on top of an enemy. Be careful when executing this attack in enclosed spaces, because you can sustain damage by hitting obstacles like ceilings and bridges. Grasshopper can be taken out of her special attack by a well aimed enemy attack.



thumper

Car Name/Type: THUMPER / LUXURY CAR

Driver Name: BRUCE COCHRANE

Driver Info: Male, 30yrs, born: Los Angeles

Bruce has fought all his life for the dignity of his friends and family. But no matter how hard he fights, he can never win. This year he's asking for revenge on all those who have kept him down. But what he gets is hell on earth.

License Plate: NRSITYMN

Special Weapon: Ultra Flame Thrower



Thumper's Special Weapon is the Ultra Flame Thrower, a ferocious beam of fire that bursts from underneath the vehicle's hood. When confronted by several enemies at the same time, fire this Special Weapon and go into a tight turn. With luck you'll strike more than one car!



spectre

Car Name/Type: SPECTRE / SPORTS CAR

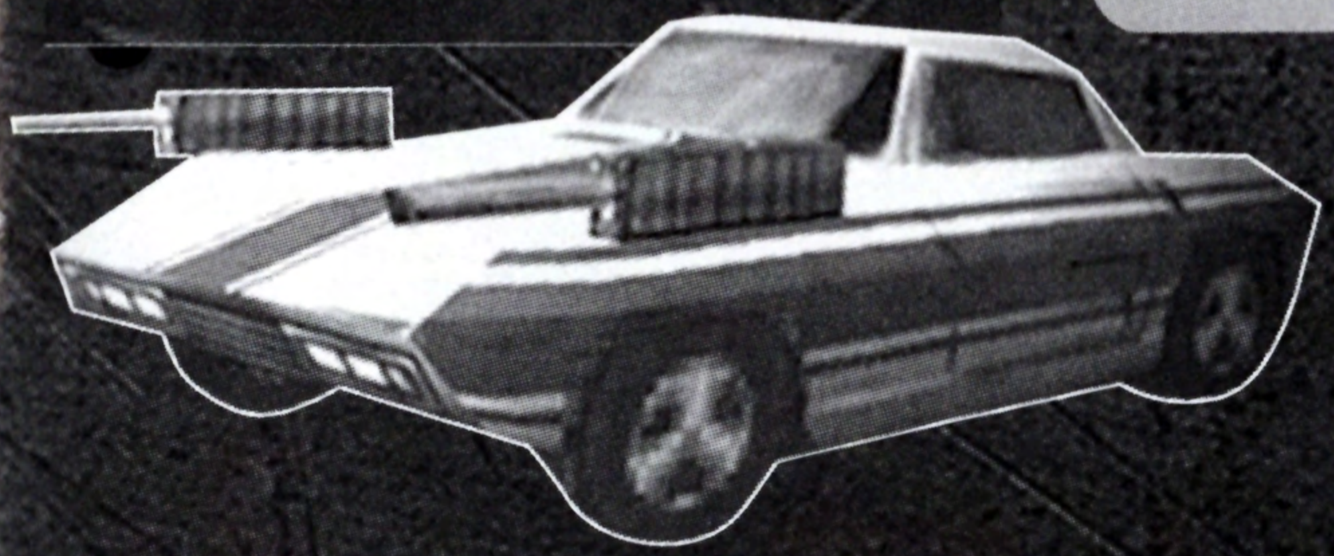
Driver Name: KEN

Driver Info: Male, 32yrs, born: Boston

Ken is a man in search of popularity. He wants to be known and loved. But if he gets his fame he'll find there are worse things than being anonymous.

License Plate: NVZUBL MN

Special Weapon: Ghost Missiles



Spectre's Ghost Missiles are deadly missiles capable of passing through walls and homing in on an enemy. Because they are unconfined by obstacles, the Spook Missiles are only avoidable by zig-zagging out of their path.

TWISTED METAL 2 credits

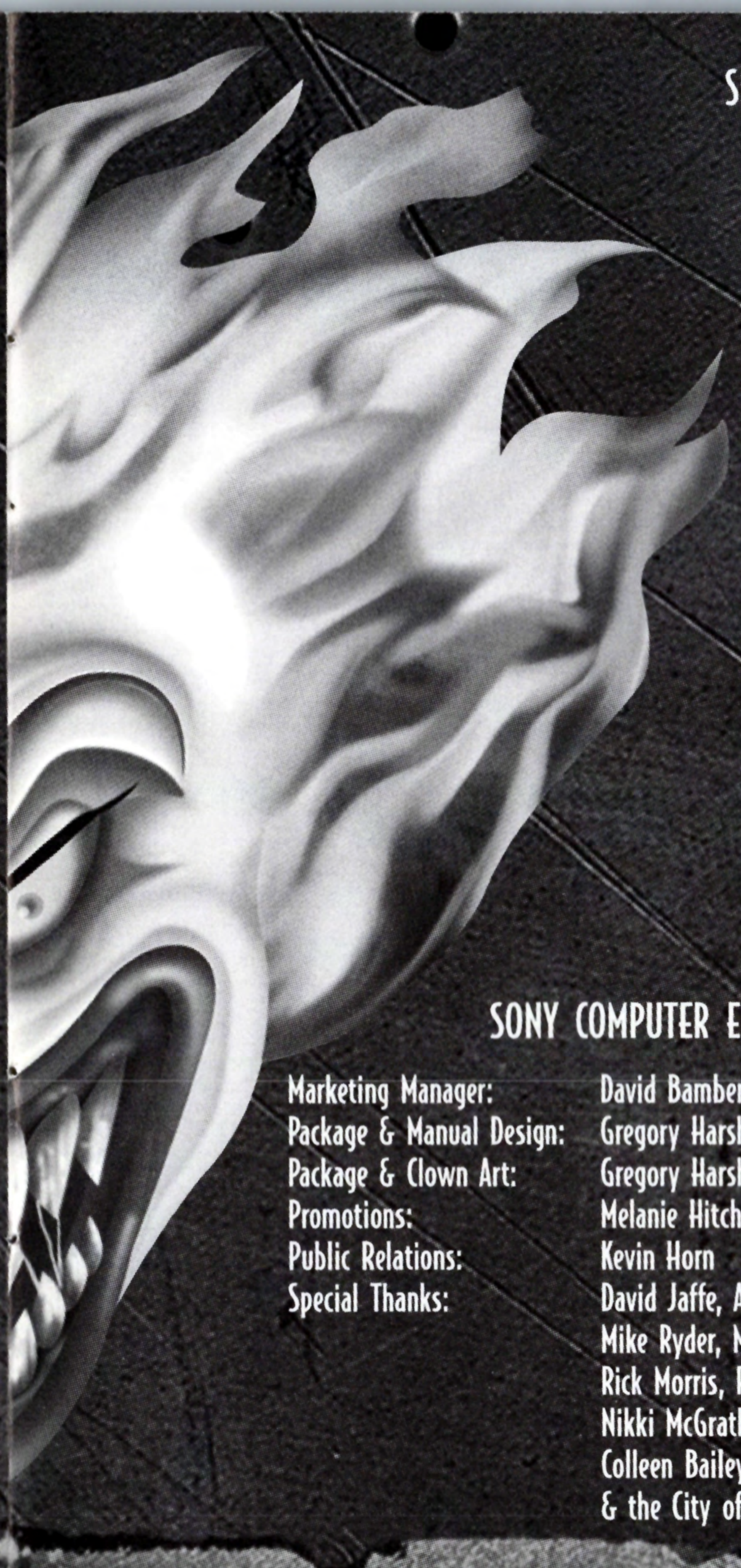
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notes

Write down any Advanced Attack button combinations and level passwords for future reference:

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PlayStation

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