



NTSC U/C

PlayStation®



SLUS-01393

TINY TOON
Adventures™

PLUCKY'S BIG ADVENTURE



WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

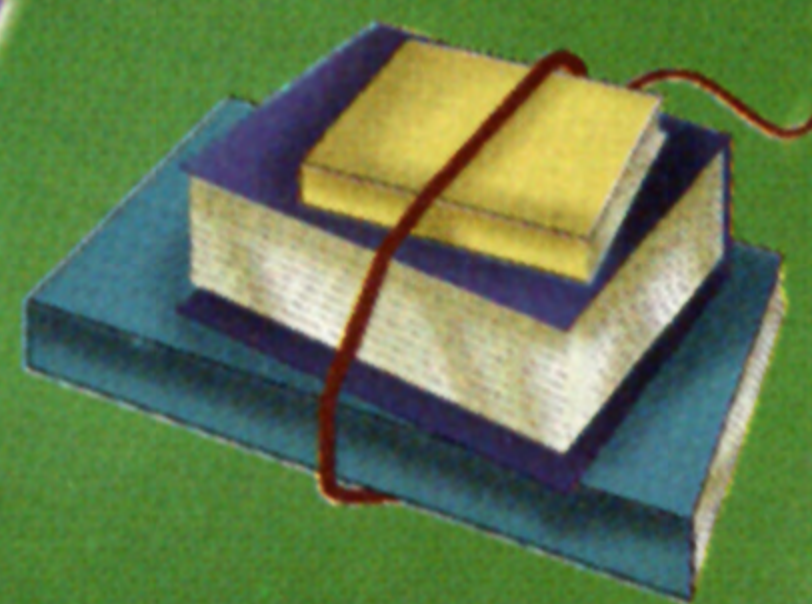
The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



PLUCKY'S BIG ADVENTURE



Contents

Welcome	3
Setting Up	4
The Controller.....	5
Controls	6
Menu Items	7
Characters	8
Non-Player Characters	9
Hints and Tips.....	10
Credits	11

- Set up your PlayStation® game console according to the Instruction Manual.
- Make sure the power is off before inserting or removing a compact disc.
- Insert the Tiny Toon Adventures™ "Plucky's Big Adventure" disc and close the Disc Cover.
- Insert game controller(s) and Memory Card and turn the PlayStation® game console on.
- Follow the on screen instructions to start the game.



Welcome



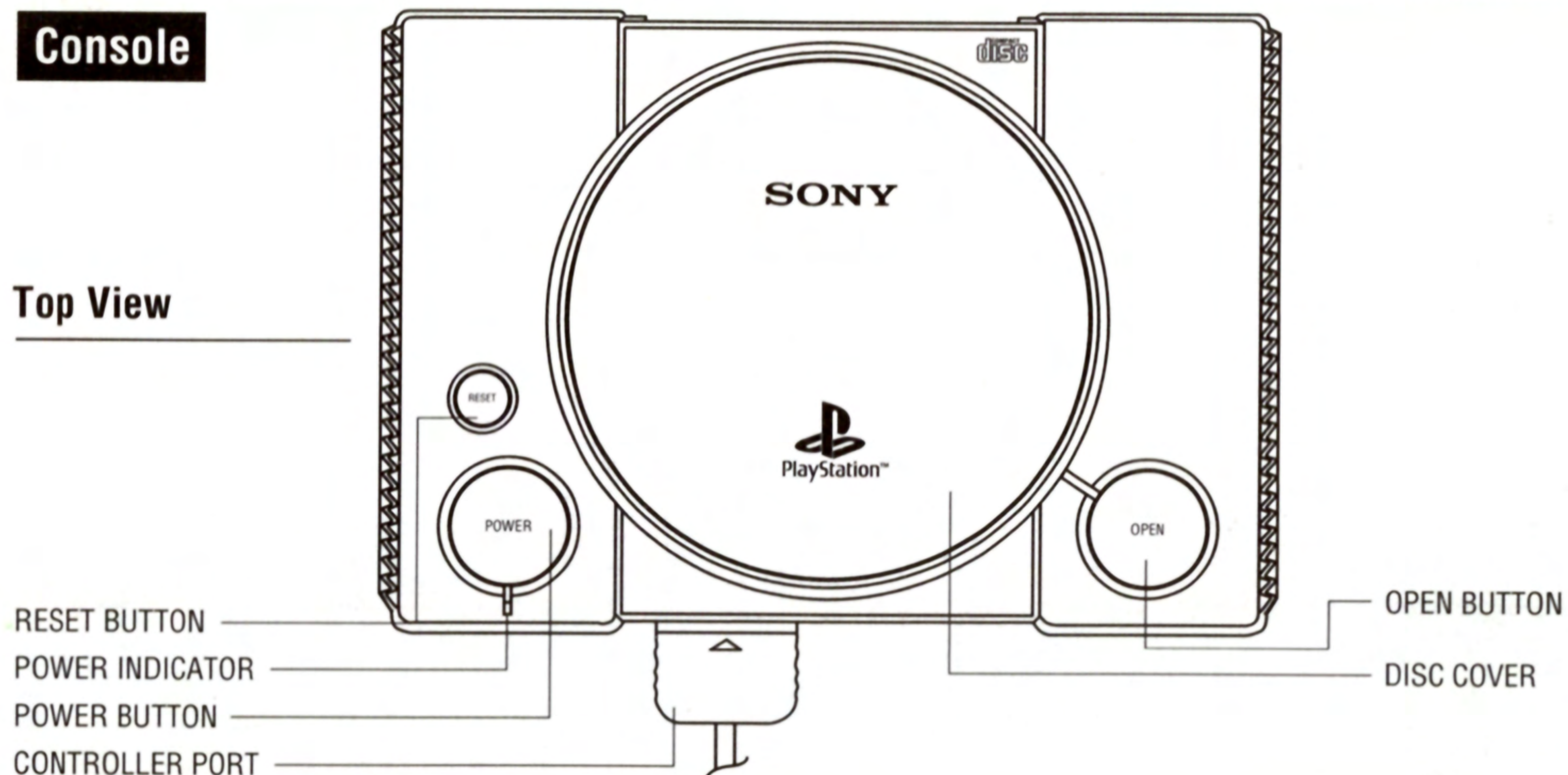
Welcome to Tiny Toon Adventures™: "Plucky's Big Adventure" for PlayStation® game console, the latest and greatest Tiny Toon action adventure game. Tiny Toon Adventures: Plucky's Big Adventure is one of the most user-friendly action adventure games ever. Play as Plucky Duck™, Hamton™, Buster Bunny™, and Babs Bunny™ while trying your best to salvage parts for a time machine, which enables Plucky™ to

travel back in time and catch up on some homework. Explore over twenty environments with items to examine, but watch out for Montana Max™ and Elmyra Duff™. They are there to put the brakes on Plucky's plan!

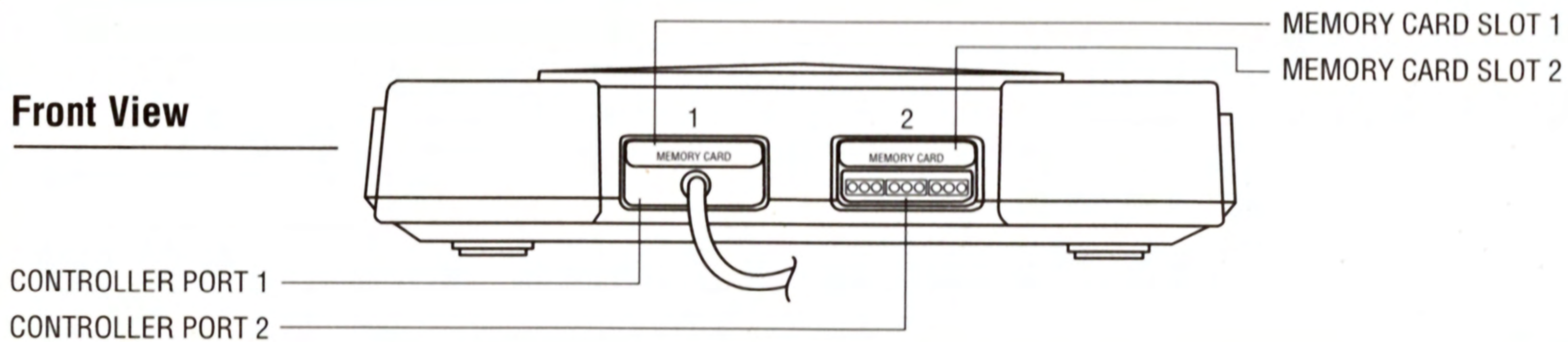
Setting Up

Console

Top View

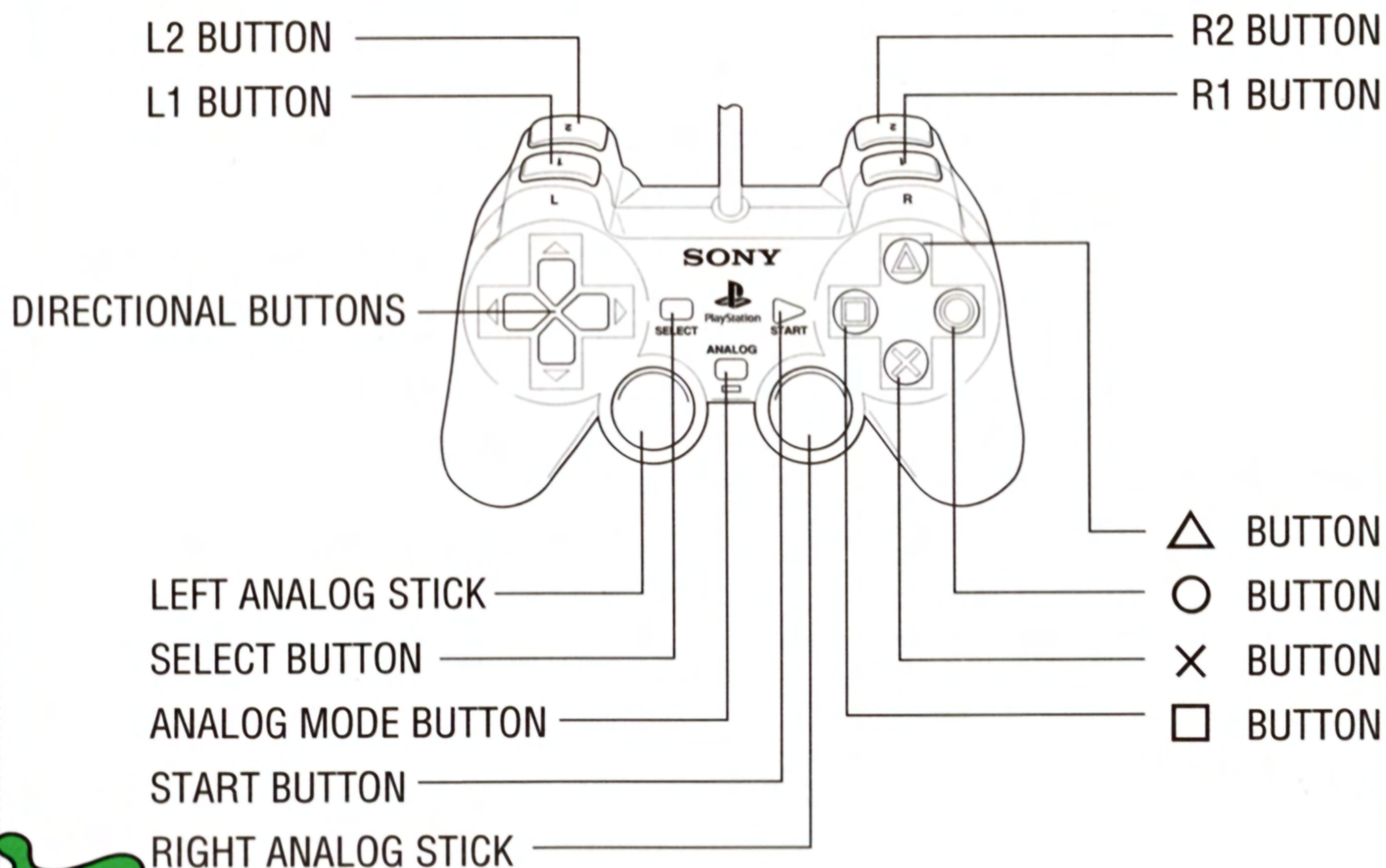


Front View



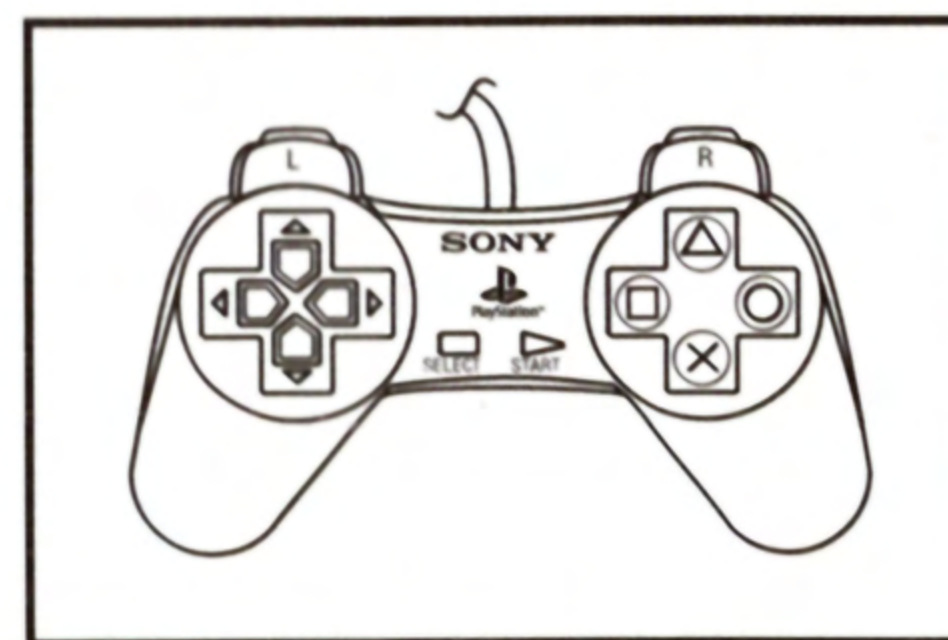
The Controller

DualShock™ analog controller



NOTE: Compatible only in Digital and Analog mode
or
Compatible only in Digital and Vibration mode
or
Compatible only in Digital mode

NOTE: You may have a controller that looks like this,
if so please follow the digital instructions outlined above.



Controls

Roaming the halls of the Looniversity requires a sure handle of the controls.

Be sure to review the controls and practice them!

The default Controller configuration is shown on page 5.

All references to button selection in this manual refer to the default Controller configuration.

Tiny Toon Adventures™ "Plucky's Big Adventure" supports the DUALSHOCK™ analog controller. When the Analog mode button is on, the left analog stick works the same as the directional buttons.

To select menu options, use the directional buttons up / down to navigate through the menu options, highlight the desired option, and press the (X) button to accept. Screens without menus will list buttons to press at the bottom of the screen.

(X) Button

Accept / Use item in hand or in front of you

(△) Button

Exit your locker

(R1) Button

Highlights items in your hand

(○) Button

Examine surroundings

Directional Buttons

Move highlight box in locker

(X) Button

(In Locker) Select item to switch from locker to hand.

(X) Button again

(In Locker) Swaps item from locker to hand or to rearrange items in locker

Directional Buttons

Moves character up, down, left, and right

(□) Button

Not Used

(START) Button

Pauses or resets the game and takes player to the menu.

Holding (START) button + (SELECT) button for about 4 seconds will reset the game to the title screen.

Right Analog Stick / (L1) / (L2) / (R1) / L3 / R3 / Select Not Used

Menu Items

MENU SCREENS:

In all menu screens, use the directional buttons to highlight an available option and the  button to select or the  button to back out.

At the Title Screen, press  button to get things going.

MAIN MENU:

Here is where you choose your options. Press the directional buttons up or down to scroll through available game options.



START GAME: Select this option to jump right into helping Plucky build his time machine!

OPTIONS: Select this to customize your set up such as audio, center screen, and vibration.

AUDIO: Select this to change the volume of the music and sound effects. Also to change between mono and stereo.

CENTER SCREEN: Use your directional button to position the screen to fit your television set.

VIBRATION: Choose this option if you wish to turn on or off the vibration feature in some Controllers.

CONTINUE: Load a saved game from your previous gaming experience.

Characters



PLUCKY DUCK™

• Locker Code 222



HAMTON™

• Locker Code 744



BABS BUNNY™

• Locker Code 90210



BUSTER BUNNY™

• Locker Code 007

Non-Player Characters

MONTANA MAX

Max patrols the rooms and corridors of the Looniversity attempting to capture the player. If he grabs your character, that character is then locked in their capture room and cannot be used until released by another character. Should all the characters be caught then it's game over.



ELMYRA DUFF

Elmyra patrols the rooms and corridors of the Looniversity also attempting to capture the player. Like Max, if she grabs you, your current playable character is locked in their capture room and cannot be used until released by another character. If all your characters are captured the game is over.



TIP: Escape the clutches of Max and Elmyra by moving the directional button right and left quickly.

Hints and Tips

- You will encounter other Tiny Toon characters in the game. Talk with them and they may be able to help you!
- Look at everything! There are many items all over the Looniversity and some of them will help you solve your task!
- Try combining items if you get stuck. Sometimes one item cannot solve anything but two can be helpful.
- Avoid Montana Max and Elmyra at all times! They are there to slow you down!
- Revisit places more than once. Things change all the time in the Looniversity!



Credits

Executive Producer

David Hoffman

CONSPIRACY ENTERTAINMENT CORP.

President

Sirus Ahmadi

Vice President/Publishing

Peter Bergstrom

Director/Marketing and PR

Vince Matthews

Director/Creative Services

Richard Germinaro

Assistant Art Director

Henry Pan

SPECIAL THANKS TO:

Dan Jevons, Keith Tanaka, Sue Montagur

Laurie Hoffman, Swing! Entertainment. AG

Conspiracy Entertainment Europe

WARTHOG

Programming—Dave Berrisford

Additional Programming: Tim Coupe, Paul Hughes, Kev Ng

3D Modeling—Steve Millership, Simon Harris

Character Animation—Helen Kershaw, Althea Deane

Graphic and Character Art—Les Eaves

Music—Pete Williams at Level One Studios

SFX—Jon "Zak" Spencer

QA Manager—Tim Welch

Tester—Neil "Nas" Smith

Designed & Produced by—Phil Gaskell

SPECIAL THANKS TO:

Ashley Hall
Eric Elms
Simon Elms
Steve Law
Ian Grieve
Nick Elms
Kerry Glossop

WARNER BROS. INTERACTIVE ENTERTAINMENT

PRODUCER—Ames Kirshen
EXECUTIVE PRODUCER—Brett Skogen
MANAGER—Scott Johnson
MARKETING COORDINATOR—Jim Molinaro

WB SPECIAL THANKS:

Michael Harkavy
Barbara Ritchie
Charles Carney
Allen Helbig
Peter Tumminello
Heidi Behrendt
Jason Ades

NOTES:



Warranty and Service Information

CONSPIRACY ENTERTAINMENT CORP. warrants to the original purchaser of this Conspiracy Entertainment Corp. Software product that the medium on which this computer program is recorded is free from defects in material and workmanship for a period of ninety (90) days from the date of purchase. The Conspiracy Entertainment Corp. software program is sold "AS IS" and without any expressed or implied losses or damages of any kind resulting from use of this program.

If the Conspiracy Entertainment Corp. software product fails to comply with this limited warranty, Conspiracy Entertainment Corp. agrees to either repair or replace, at its option, free of charge, the noncomplying Conspiracy Entertainment Corp. software product provided it is return by the original purchaser, postage paid, with proof of purchase to Conspiracy Entertainment Corp.'s Factory Service Center.

When returning the program for warranty replacement please send the original product disc(s) only in protective packaging and include: (1) a photocopy of your dated sales receipt; (2) your name and return address typed or clearly printed; (3) a brief note describing the defect, the problem(s) you are encountering and the system on which you are running the program; (4) if you are returning the program after the 90-day warranty period, but within one year after the date of purchase, please include check or money order for \$15 U.S. currency per disc replacement. Note: Certified mail recommended.

In the U.S. send to:

Warranty Replacements
Conspiracy Entertainment Corp.
604 Santa Monica Blvd
Santa Monica, CA 90401

This warranty shall not be applicable and shall be void if the defect in the Conspiracy Entertainment Corp. software product has arisen through abuse, unreasonable use, mistreatment, neglect or reasonable wear and tear. IN THIS WARRANTY IS OBLIGATION IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE Conspiracy Entertainment Corp. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL Conspiracy Entertainment Corp. BE LIABLE FOR ANY DIRECT, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THE Conspiracy Entertainment Corp. SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions of liability may not apply to you. This limited warranty gives you specific legal rights and you may also have other rights, which vary, from state to state.

Customer Support

You may need only simple instructions to correct a problem with your product. Call the Customer Service Line at 310-395-3316 8am to 6pm Pacific time. Monday - Friday.

Must be 18 years or have parent's permission. Touch tone phone required.



TINY TOON
Adventures™

PLUCKY'S BIG
ADVENTURE™



© 2001 Conspiracy Entertainment Corp. 604 Santa Monica Blvd. Santa Monica, CA. 90401

TINY TOON ADVENTURES, characters, names and all related indicia are trademarks of Warner Bros. © 2001.
WB SHIELD: TM & © 2001 Warner Bros.

Licensed by Sony Computer Entertainment America for use with the PlayStation game console. PlayStation and the PlayStation logos are registered trademarks of Sony Computer Entertainment Inc. The ratings icon is a trademark of the Interactive Digital Software Association. Manufactured and printed in the U.S.A. THIS SOFTWARE IS COMPATIBLE WITH PLAYSTATION GAME CONSOLES WITH THE NTSC U/C DESIGNATION. U.S. AND FOREIGN PATENTS PENDING

