

ELECTRONIC ARTS™



®

NTSC U/C

©

PlayStation



RUSH DOWN™

TM



SLUS-00828

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION DISC:

This compact disc is intended for use only with the PlayStation game console.

- ➡ Do not bend it, crush it, or submerge it in liquids.
- ➡ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ➡ Be sure to take an occasional rest break during extended play.
- ➡ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.



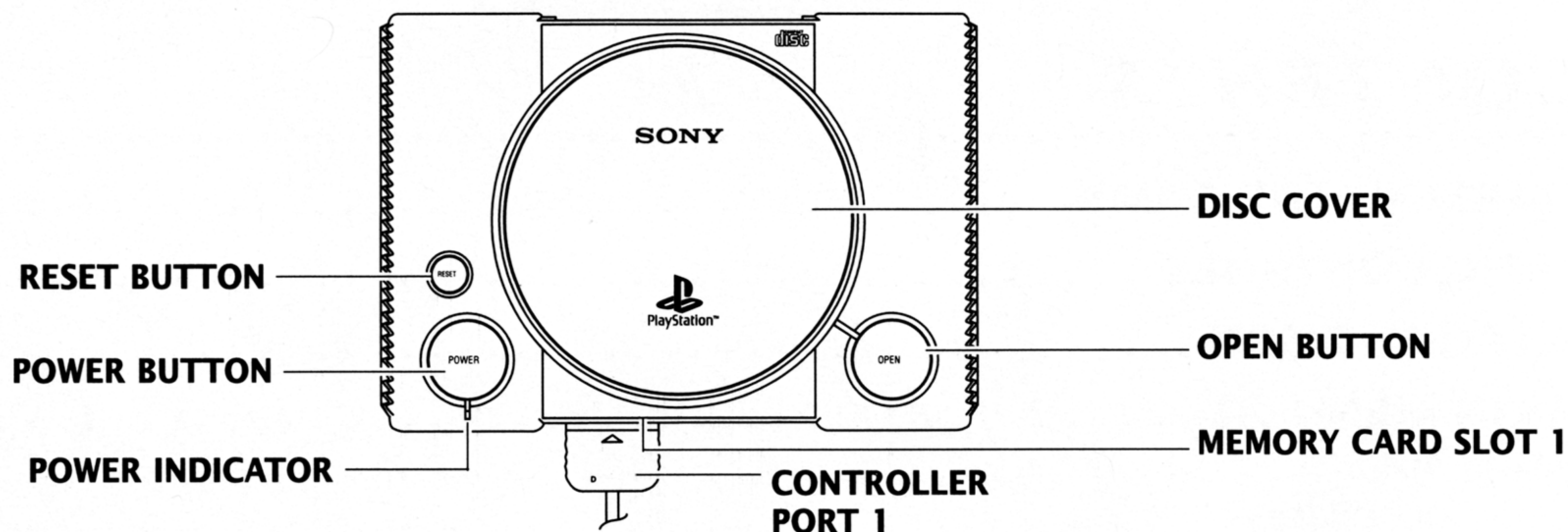
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STARTING THE GAME

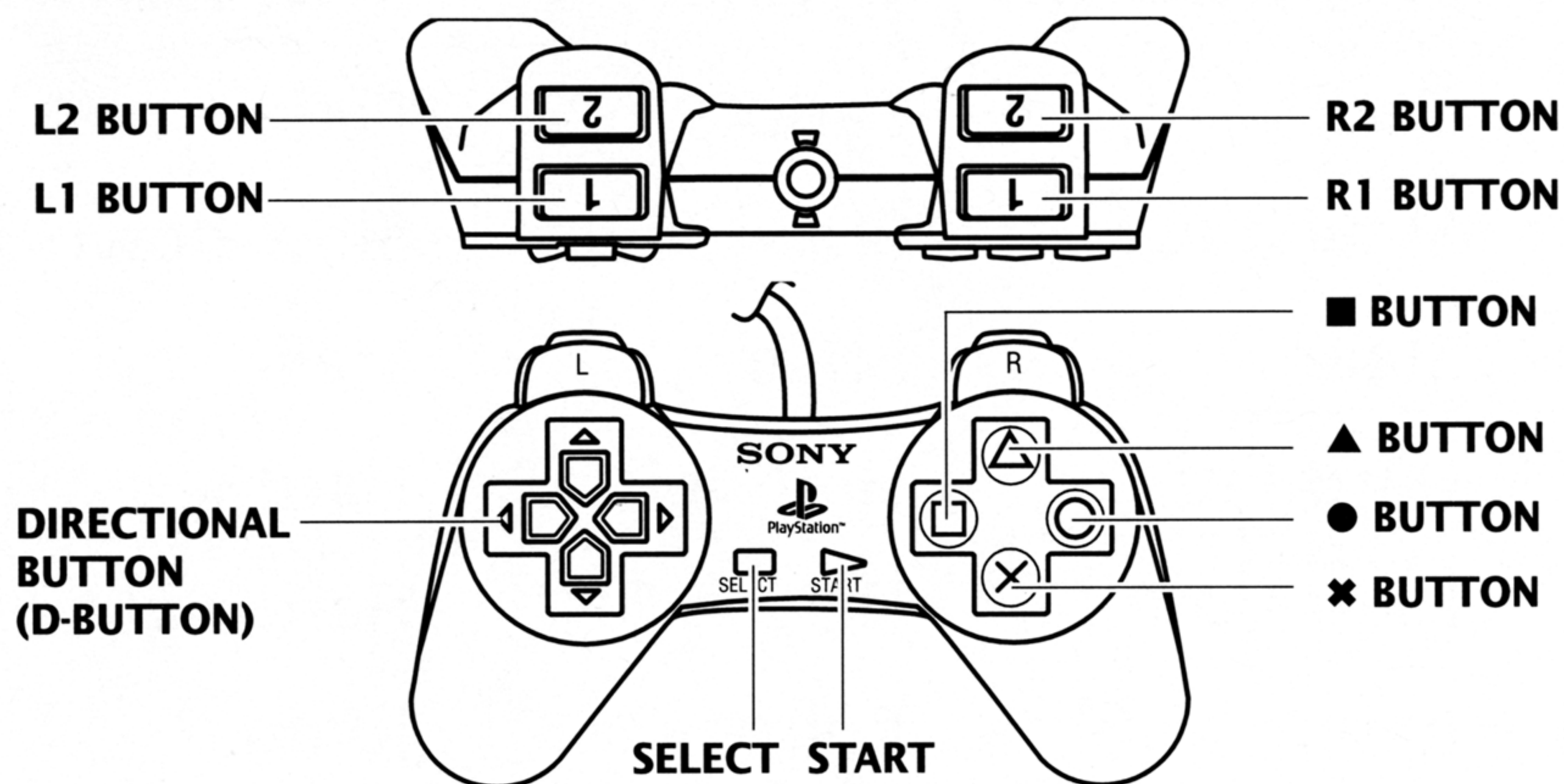
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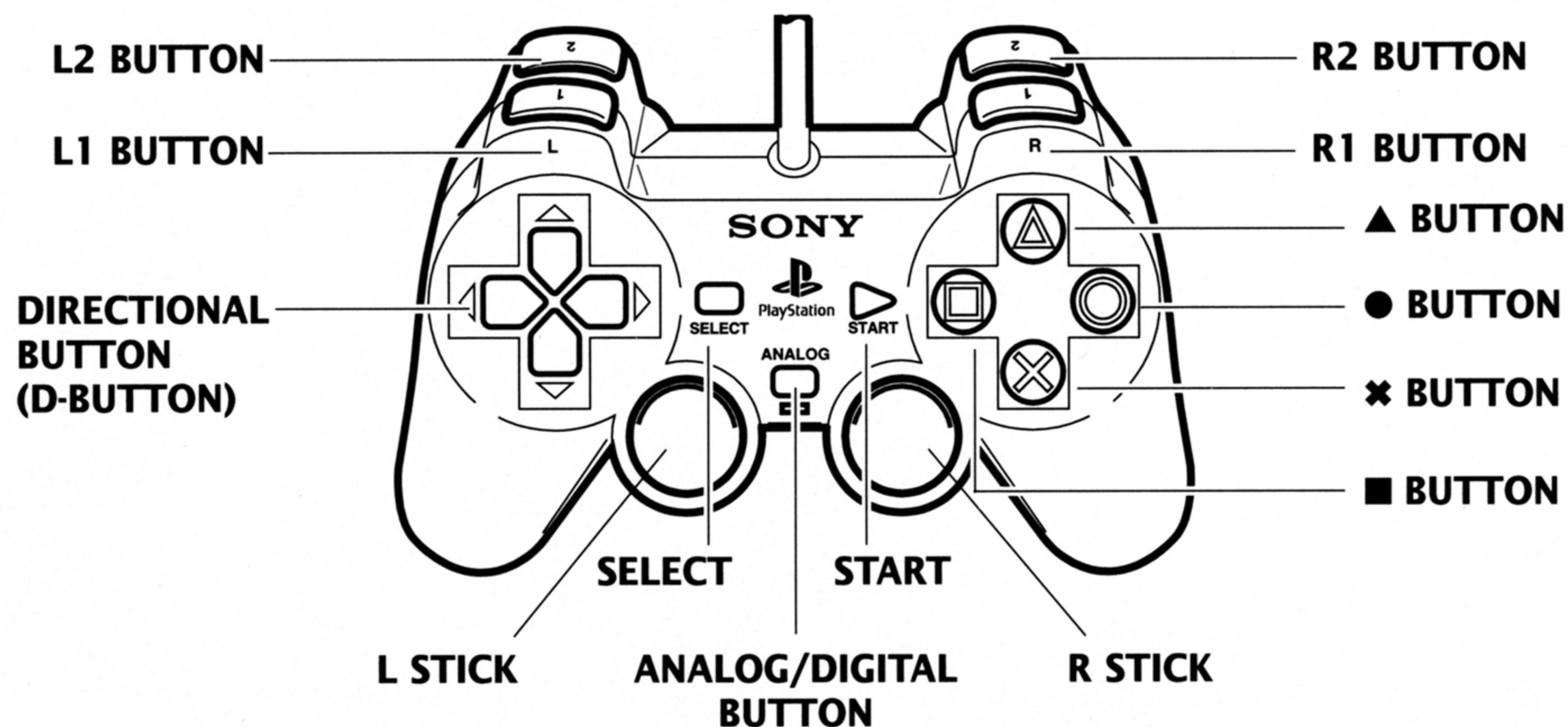
1. Set up your PlayStation® game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *Rushdown™* disc and close the Disc Cover.
3. Insert game controllers and turn on the PlayStation game console.
4. Following the video introductory sequence, the Main menu appears (► p. 6).

BASIC CONTROLS

PLAYSTATION CONTROLLER



DUAL SHOCK™ ANALOG CONTROLLER



DIGITAL CONTROLS

CONTROL	SNOWBOARD	KAYAK	MOUNTAIN BIKE
×	Tuck	Paddle	Pedal
●	Slow down	Slow down	Slow down
D-Button ↔	Steer	Steer	Steer
L1	Hard left	Hard left	Hard left
R1	Hard right	Hard right	Hard right
■	Jump	Roll	Jump
L2/R2	Camera view	Camera view	Camera view

INTRODUCTION

Whether you're carving the mountain on your snowboard, ripping through the rapids in a kayak, or tearing up the trails on a mountain bike, the name of the game is adrenaline as you rush down to complete the course.

Rushdown delivers the sensation of extreme speed with each event. Take on the clock, computer players, or your friends. You'll travel around the globe as you progress through the game, accessing exotic courses in five locations.

Complete the World Tour to win the championship, but that's not all. You can select another character and a different set of equipment, then head back up the mountain and rush down again!

FEATURES AND GAME INFO:

- ◆ Three sports—Mountain Biking, Kayaking, and Snowboarding.
- ◆ Two game modes—Arcade and Championship
- ◆ Five locations—Africa, Europe, America, Asia, and Japan.
- ◆ Two different multiplayer events—Time Attack and Battle Mode
- ◆ Original songs by six international techno and hardcore bands.
- ◆ Snowboards designed in cooperation with Rossignol Snowboards.
- ◆ Mountain bikes modeled in collaboration with Sunn Team Pilots.

❖ **For more info** about this and other titles, check out Electronic Arts™ on the web at **www.ea.com**.

MAIN MENU

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If you want to get started quickly, select a game mode from the Main menu.

➡ To select a Main menu item, D-Button \updownarrow to highlight it, then press **X**.

☐ When you select a game mode, the Track Selection screen appears.

ARCADE

Arcade mode is a race against the clock, and your goal is to finish the course before time runs out.

Courses are divided by Checkpoints. You must reach each checkpoint within the allotted time to continue. If you beat the clock, bonus time is awarded.

When you begin, only the Africa course is available. After you successfully complete a course, the next level becomes available. As you progress, you travel from location to location. (➤ *Track Selection* on p. 10.)

GHOST RACES

Following a successful run, you can challenge yourself in a Ghost race.

A Ghost race pits you against an image of yourself from the previous run.

➡ To run a Ghost race, select TRY AGAIN from the End Race options, then select YES to confirm.

CHAMPIONSHIP

In Championship mode, you compete against a computer player in all three sports. The winner is the one who logs the best overall time after the three races. If you win, you qualify to move on to the next location.

As you pass through each Checkpoint your time relative to your opponent is displayed.

MULTIPLAYER

Multiplayer lets you and a friend play head-to-head or one at a time in either Arcade or Championship mode.

TIME ATTACK

Use one controller and take turns challenging the events. In Championship mode, you do not compete against a computer player.

BATTLE MODE

Use two controllers and battle on a split screen. You can choose to split the screen horizontally or vertically. (► *Splitscreen* on p. 9.)

RECORDS

View the all-time best *Rushdown* speed records in all three sports.

- ➡ To cycle through locations, D-Button ↑↓.
- ➡ To view records in other events, D-Button ↔.

SETTINGS

Use the Settings menu to adjust game options.

- ➡ To select a Settings option, D-Button ↑↓ to highlight it, then press ✕.

CONTROLLER

Choose to configure the controller for Player 1 or Player 2. The Controller Configuration screen appears.

- ➡ To select an alternate configuration, D-Button ↔.
- ➡ To accept the controller configuration, select OK.

DUAL SHOCK ANALOG CONTROLLER

If you have a Dual Shock Analog Controller, you must set it to Analog mode in order for *Rushdown* to detect it. When detected, specific options become available on the Controller Configuration screen.

ANALOG CONTROLS

CONTROL	SNOWBOARD	KAYAK	MOUNTAIN BIKE
L Stick ↑	Tuck	Paddle	Pedal
L Stick ↓	Slow down	Slow down	Slow down
L Stick ↔	Steer	Steer	Steer
L Stick ← + ■	Hard left	Hard left	Hard left
L Stick → + ■	Hard right	Hard right	Hard right
▲	Jump	Roll	Jump
L2/R2	Camera view	Camera view	Camera view

SOUND SYSTEM

Adjust the options that affect the music and sound effects during gameplay.

- ➡ To set an option, D-Button ↑ to highlight it, then D-Button ↔ to cycle choices or adjust volume levels.
- ❑ In order to hear stereo sound, you must play *Rushdown* on a stereo-equipped TV.

JUKE BOX

If you have the Songs volume turned up at the Sound System menu, you'll hear original songs played during the race. The songs are preprogrammed for the different continents and events, but you can change the order if you wish.

- ➡ To return songs to the preprogrammed order, select DEFAULT.
- ➡ To play the songs in random order, select SHUFFLE.
- ➡ To program songs for each track select CUSTOM. When the Song menu appears, D-Button ↔ to the track you want, then D-Button ↑↓ to the current song, and D-Button ↔ to the song you want.

MEMORY CARD

At the Memory Card screen, you can save, load, and delete your *Rushdown* game in progress. When you load a saved game, all the tracks you unlocked remain open.

- ☐ To save, load, or delete a game you must have a Memory Card inserted in Memory Card Slot 1.

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❖ **NOTE:** Never insert or remove a Memory Card while loading or saving files.
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Only one game may be saved to a Memory Card, so each time you save, you overwrite the existing saved game.

SPLITSCREEN

- ➡ To split the screen horizontally or vertically for Multiplayer racing in Battle mode, D-Button ↔.

TRACK SELECTION

Rushdown sends you on a virtual World tour. Difficulty levels increase as you progress to the different locations.

- ➡ To select a track, D-Button \updownarrow to highlight it, then press \times .
- ➡ In Arcade mode, D-Button \leftrightarrow to choose the event you want to run.
- ☐ When you select a track, the Character Selection screen appears.

CHARACTER SELECTION

Choose the character you want to represent you during the events. All four characters are equally skilled.

- ➡ To select a character, D-Button \updownarrow to SELECT CHARACTER, then D-Button \leftrightarrow to the character you want.
- ➡ To enter your name, D-Button \updownarrow to CHANGE NAME, then press \times . When the character map appears, D-Button to the characters you want, then press \times to select them. Select OK when you're done.
- ➡ To accept character selections, D-Button \updownarrow to CONTINUE, then press \times .

❖ **NOTE:** Your records are saved under your character's name until you turn OFF your PlayStation. To save your game to a Memory Card,
➤ *Memory Card* on p. 9.

EQUIPMENT

You can choose from four styles of equipment for each sport. Each piece of equipment has unique characteristics, and each handles differently. Choose the best style for the type of track you're facing.

In Arcade mode, you select a piece of equipment for the selected event only. In Championship mode, you may select equipment for each event.

- ➔ To select equipment, D-Button \updownarrow to the piece of equipment you want, then D-Button \leftrightarrow to the style you want.
- ➔ To accept your equipment, D-Button \updownarrow to CONTINUE, then press \times .

THE DISPLAY

Depending upon the game chosen, the game screen displays the following information.

ARCADE MODE

PLAYER'S TIME

TRACK RECORD



TIME REMAINING TO
NEXT CHECKPOINT

SPEED

CHAMPIONSHIP MODE



PAUSING AND EXITING

You can pause the game at any time to take a break in the action and access the Pause menu. From the Pause menu, you can restart or quit the current game in progress.

- ➡ To pause the game, press **START**.
- ➡ To resume the game, select CONTINUE or press **START** again.
- ➡ To exit the game, select QUIT, then select YES at the confirmation prompt.

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MUSIC

Silmarils

Music by SILMARILS (D. Salsédo / S. Daur), © You You Music/Murrayfield Music,
(P) Eastwest

Spicy Box

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(P) Island Record France

Giftedz

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© Makhno, (P) Jean-Philippe Verdin

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PROOF OF PURCHASE

RUSHDOWN™



The background of the cover features a circular inset at the top showing a skier and a kayaker in action. Below this, the title 'RUSHDOWN' is prominently displayed in a stylized, 3D font. The letters are orange with a white outline and a thick purple shadow. The letter 'M' is replaced by a white mountain peak silhouette. The entire title is set against a backdrop of a snowy mountain range and a forest of evergreen trees.

RUSHDOWN™

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