



PlayStation

NTSC U/C

PlayStation



SLUS-01461
01461

RAGEBALL



agetec

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

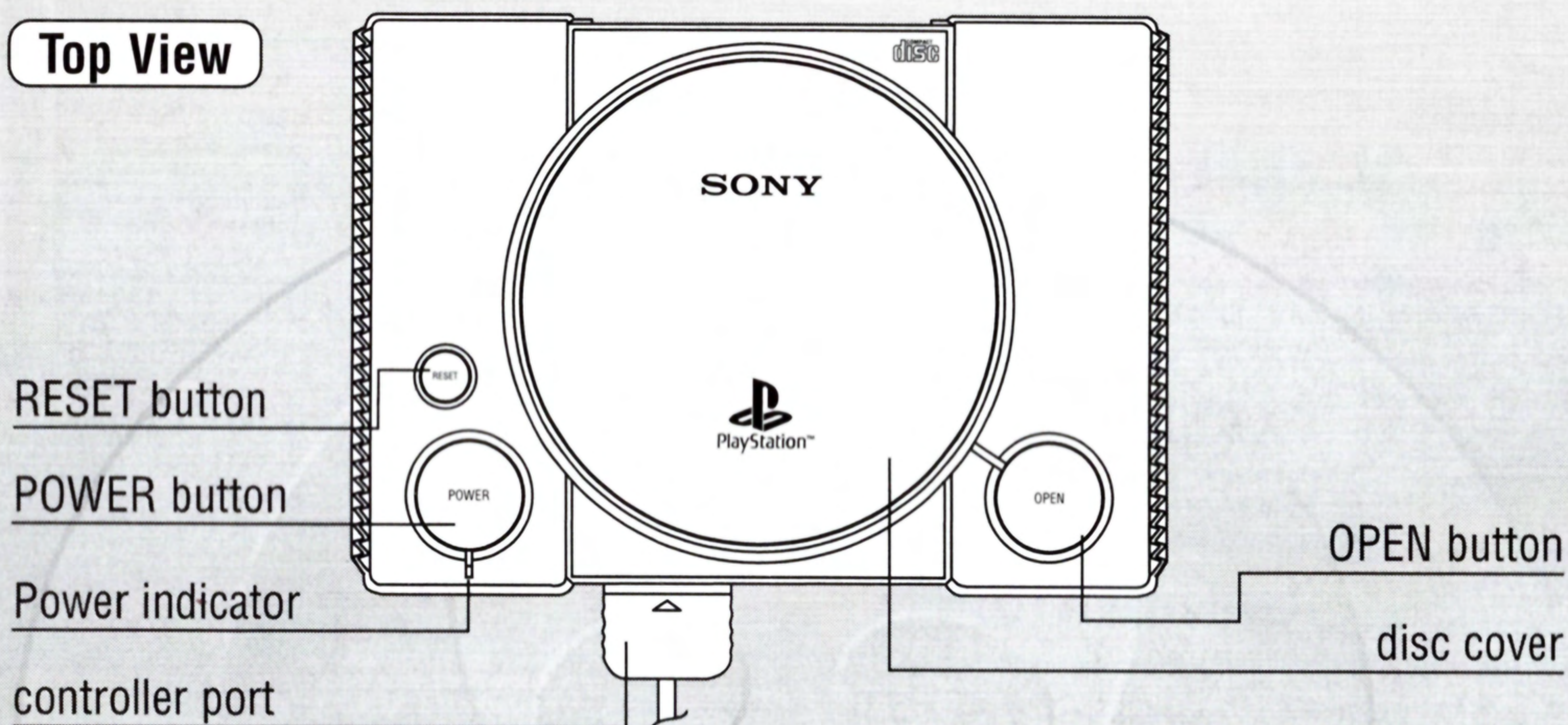
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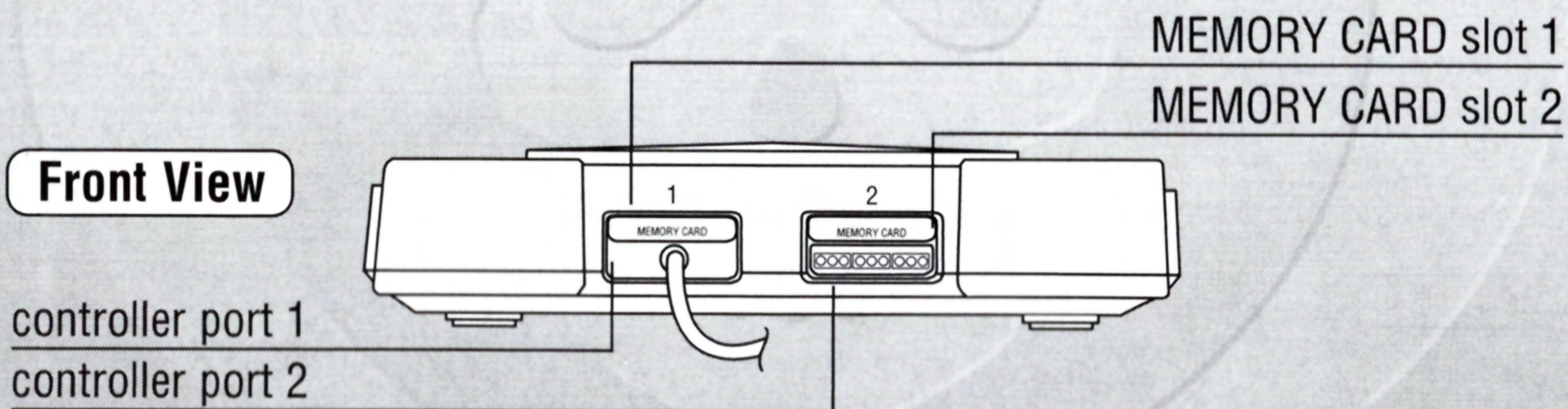
Thank you for purchasing RAGEBALL™, software designed for use with the PlayStation® game console. Please read this manual carefully before playing the game, especially those sections that cover operating instructions and safety considerations. Keep this manual in safe place for your reference.

CONSOLE INSTRUCTIONS

Top View



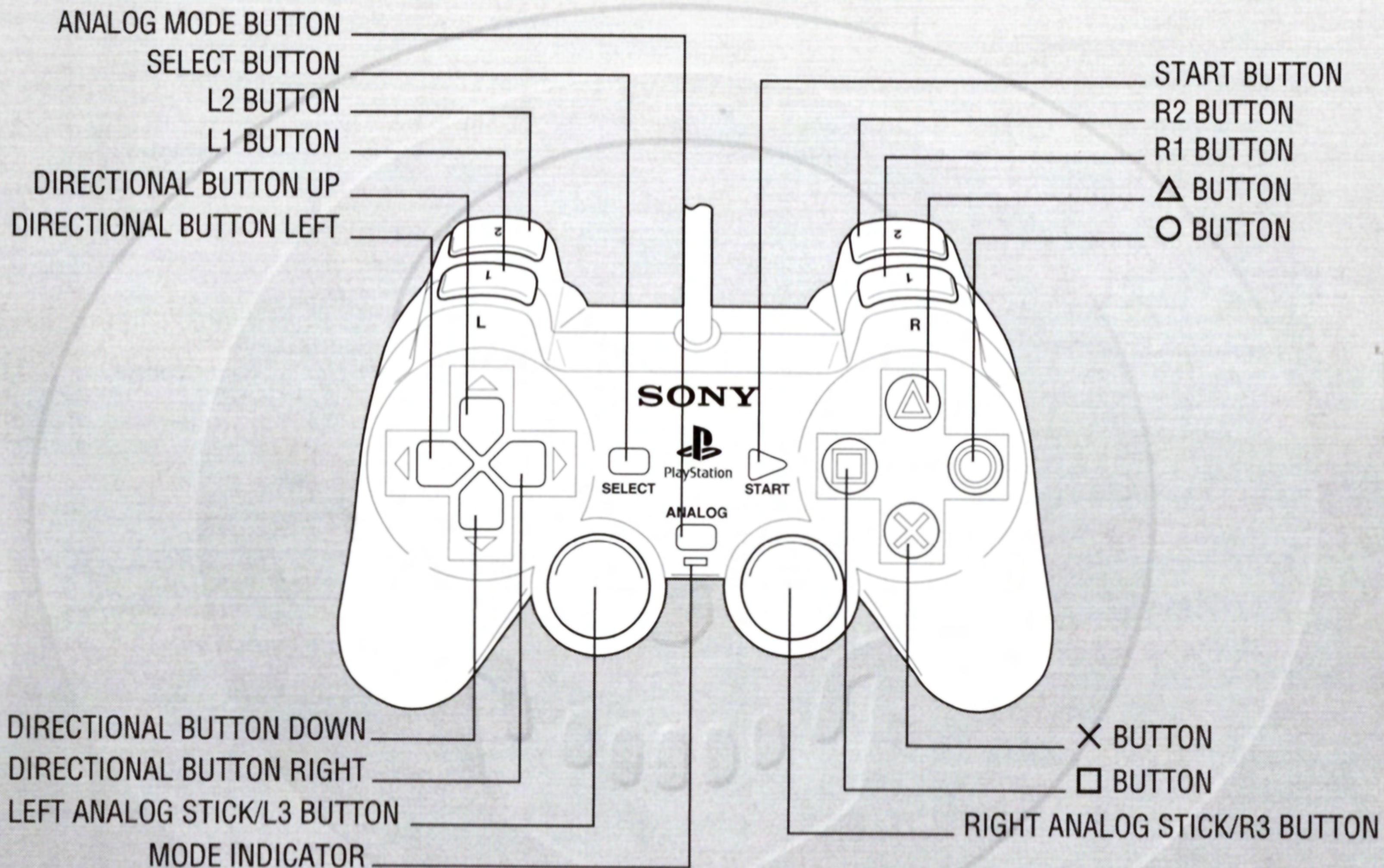
Front View



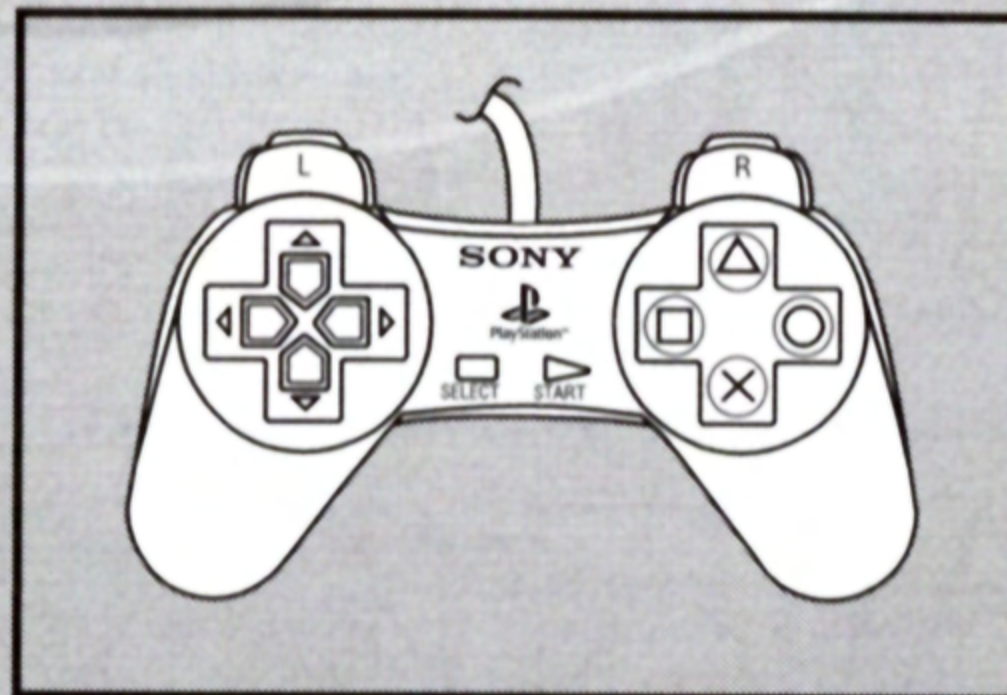
Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a compact disc. Insert the RAGEBALL™ disc and close the Disc Cover. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

OPERATING INSTRUCTIONS

DUALSHOCK® analog controller



NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.



BASIC IN-GAME CONTROLS

Feature	With Ball	Without Ball
⊗ button	Kick	Tackle
▣ button	Grab or release ball with hand	Punch
⦿ button	Special Feature	Special Feature
△ button	Pass	Jump
R1 or L1 buttons	Marksman	Marksman
R2 or L2 buttons	Sprint	Sprint
START buttons	Pause	Pause
SELECT buttons	Camera View	Camera View

IN-GAME OBJECTS

Name	Description
SHIELDS	Turn on one of the pairs of shields on opposing sidelines of the field to activate a team shield that slows down the opposition. When the shield is activated, ten coins fall to the ground. These can be collected to boost team profits. Activate the shields by throwing or kicking the ball at them.
DEFLECTOR	Deflects shots when the ball collides with it.
FIRE GENERATOR	Deflects shots when the ball collides with it. Upon contact with the Fire Generator, the ball bursts into flames and burns anybody who touches it.
FREEZE GENERATOR	Deflects shots when the ball collides with it. Upon contact with the Freeze Generator, the ball bursts into ice and freezes anybody who touches it.
SPIKE	Hurts all players that touch it.

BONUSES

Name	Description
REDUCER	Reduces your opposing players' size.
MAGNIFIER	Increase your own team's size
SPEEDUP	Speeds up your team.
SLOWDOWN	Slows down your opponent's team.
FREEZE	Freezes your opponent's team.
COIN	When collected adds 10 credits to your bankroll.

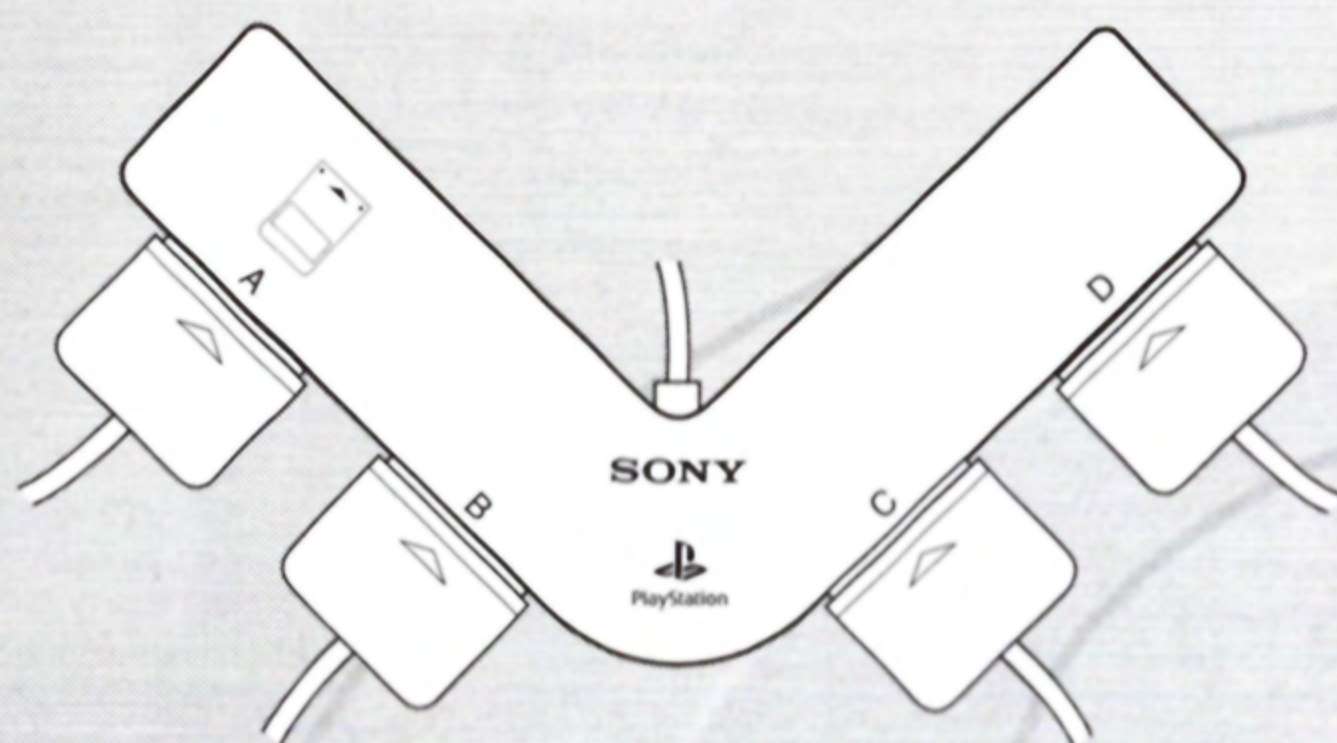
Tip: Hard shots against the field's walls will produce a bonus for you to collect. Be quick! Opponents can collect the bonuses if you are too slow.

INTRODUCTION

The year is 2612. The International Federation of States (the governing body of Earth) decided to exile the worst of the planet's criminals to a small meteor loosely orbiting the planet, called IS-326, nick-named "THE HELL." On the asteroid there are no walls or jails. Unchained Prisoners have been left alone to follow their own destiny. Survival is the only universal law. Life on "THE HELL" spawns a violent sport without any rules called "RAGEBALL" and played on hostile fields with an iron skull for a ball. Anyone on IS-326 is eligible to play Rageball. The only aim is to put food in your belly and clothes on your back, and if you are lucky, to struggle towards a better life. In time, the World TV Networks decided to follow this strange new sport, pulling in massive audiences for each match. The media frenzy kick-starts a network of illegal betting and rigged matches. However, in a world without rules, what can truly be called legal? Everybody has a price...as the manager of your own RAGEBALL team, how much are YOU worth?

MULTITAP

When Using the Multitap



Connect the Multitap to controller port 1 or controller port 2. Next, connect the controllers to the controller ports on the Multitap. When the Multitap is connected to controller port 1, always make sure to connect a controller to controller port 1-A on the Multitap first and then connect additional controllers to each of the other controller ports B, C and D.

GAME MODE

Rageball is divided into three game modes.

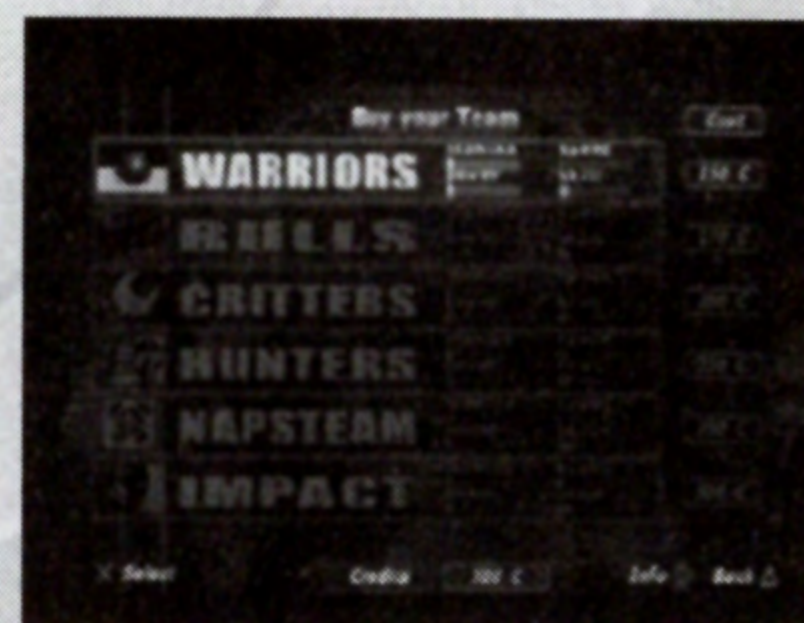
- 1) Tournament
- 2) Single Match
- 3) Cup



TOURNAMENT

The player begins the Tournament with 300 credits and can select from a range of six different teams, at varying costs.

TEAM	COST
Warriors	150c
Bulls	170c
Critters	200c
Hunters	230c
Hapsteam	250c
Impact	300c



TOURNAMENT (cont.)

Once you select a team you will play through the Tournament. The Tournament is divided into five leagues. To move on to the next league, you must finish the season at the top of the league table. You are awarded the following points for each match played.

Match Win 3 points
Match Drawn 1 point

Match Lost 0 point

Each season you will play ten matches. (Playing two games against each of the opposing teams). Every five days the stadium changes. (There are two different stadiums in each of the league.)

There are six different options in Tournament of Main Manu.

Power Up

Highlight the players you wish to power up on the left of the screen using ⊗ button. On the right of the screen, you can buy extra power ups. These are valued as follow.

Stamina	5c
Power	5c

Speed	10c
Skull	10c

The player can power up a team player until their Stamina, Power, Speed, and Skill gauges are full. To increase the teams' abilities beyond points, buy new players in the Action menu. (Buy a new player for better characteristics.)

Tactics

Before every match you can select from five different tactics. These effects are for both the formation of player's team and their attitude to play on the Rageball field. (Try to find the best tactic for the style of play.)

TOURNAMENT (cont.)

League

This option shows league status. Each team in the league is shown on the table. The team with the highest number of points is at the top of the table. The lowest scoring team is at the bottom of the table. This screen is useful when decided on who to bet on in the Action menu.

Save

You can save your tournament status at any time before or after a match. (Rageball uses 1 slot on the Memory Card.)

Actions

This is the management part of the game. You have an option to buy the following power-ups for your entire team.

Team Speedup

You can speed up the movement of your team. The longer the speed-up lasts, the greater the cost.

Opponent Slowdown

You can slow down the movement of your opponent. The longer the slow-down lasts, the greater the cost.

Bet on Teams

You can bet on opposing teams to win or lose their next matches. You can bet a minimum of 10 credits. There is no maximum lid on any bet, except for your bank balance.

Marksman

You can hire a marksman in the crowd. A successful shot on an opponent will knock them out for an entire half. Be careful, as you can also tranquilize your own players! Once a marksman is hired, you can call on him once only during the game by pressing L1 or R1 button. There are varying types of marksman, with a different number of shots/shooting times available. Take a shot with the  button.

Buy New Player

In each league, you can select from a range of five different players, prized for their increased power. Save up to get yourself the best team available!

Costs & Gains

You begin the Tournament with 300 credits. You are awarded varying amounts of credits in the following circumstances:

Match Win	200c	League Promotion	1000c
Match Drawn	50c	Coin Collected	10c
Match Lost	0c	Goal Scored	25c

You can gain extra money by betting on your opponents' matches (Under the Actions menu, select Bet on Teams), or by activating shields during a match. You are never able to gain more than 100,000 credits at any one time.

TOURNAMENT (cont.)

Players

There are six different types of players in this game.

Player	Speed	Power	Stamina	Skill
Main	Normal	Normal	Normal	Up to the Player
Woman	High	Low	Low	Up to the Player
Fatman	Very Slow	High	High	Up to the Player
Robot	Very Slow	Very Low	Very Low	Up to the Player
Bigman	Slow	High	High	Up to the Player
Demon	Normal	Very High	Very High	Up to the Player

Each player parameter is displayed on a bar with three levels as follows:

Actual Level

Actual current player level.

Max Player Increase

Maximum single player power up limit.

Max Character Limit

Maximum level a character can reach.

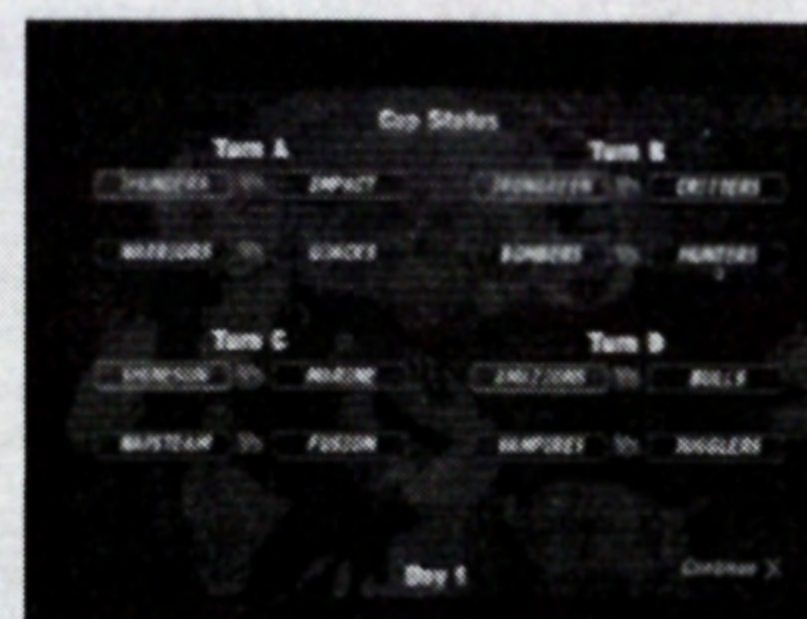
SINGLE MATCH

Play with up to four players simultaneously in Single Match mode, selecting from a range of 26 teams and 10 fields. This is an Arcade-style mode, with far less strategy than in Tournament mode. You are still able to select team strategy on the Team Select menu. (Use the  button to change team tactics.)



CUP

Play through a Cup tournament with up to four player teams, selecting from a range of 26 teams on offer. This is an Arcade-style mode, with far less strategy than in Tournament mode. You are still able to select team strategy on the Team Select menu. (Use the  button to change the team tactics.)



PLAYER'S EXTRA FEATURES

During a match, players can perform EXTRA FEATURES by pressing the  button once the "Feature Bar" is fully charged. Once an extra feature is performed, the "Feature Bar" slowly recharges.

Features	Description	Character
Jump	She can jump and cling on to enemies	Woman
Shot	It can shoot a laser at opposing players	Robot
Roll	He rolls forward, using his weight to smash down opposing players	Fatman
Catch	He catches opponents, throwing them into the air	Bigman
Fire Roll	It rolls ahead smashing down opposing players	Demon



Pressing the  button and the  button simultaneously to make your player to jump and catch/hold an opponent to slow him down.



A long press of the  button charges the "Shot bar." Release the  button once it is fully charged and a SPECIAL SHOT will be performed. (Special shots change only when holding the ball in your hand, instead of kicking it.)



A SPECIAL AIR SHOT is when a ball is flying over the player's head, press the  button or the  button.



SPECIAL HARD SHOT is when the player is close to the ball and lowering his body down, press the  button.

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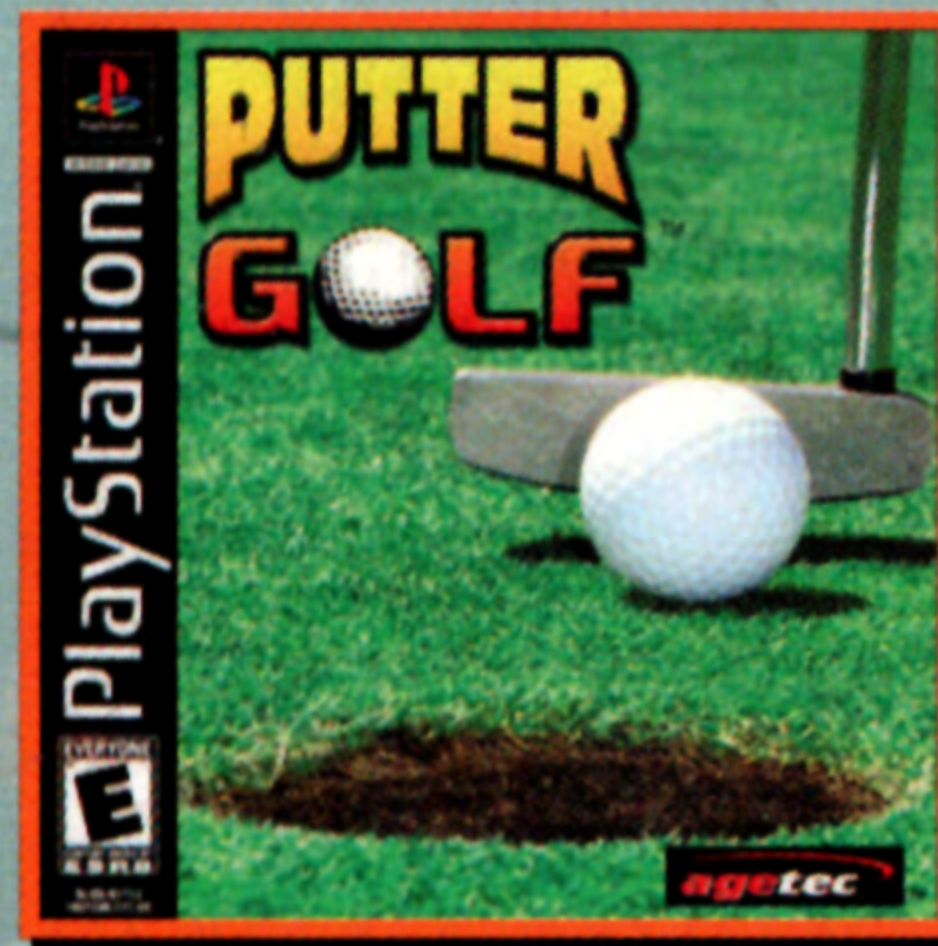
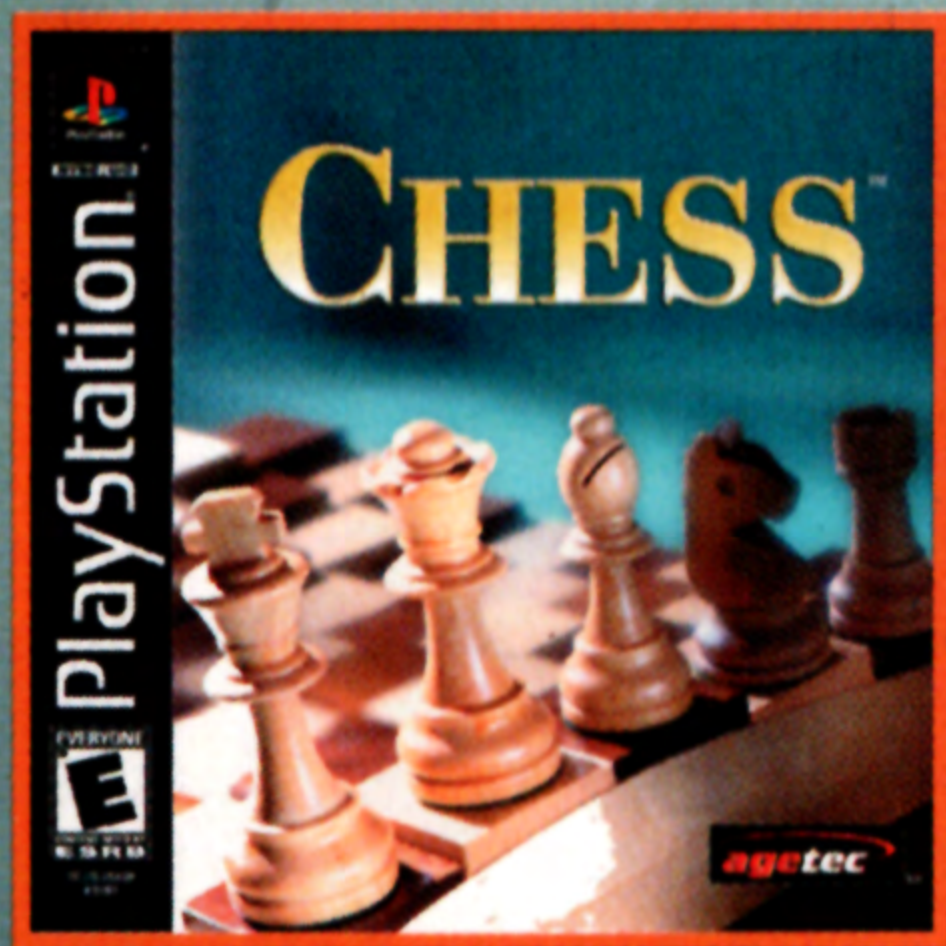
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