NTSC | U/C

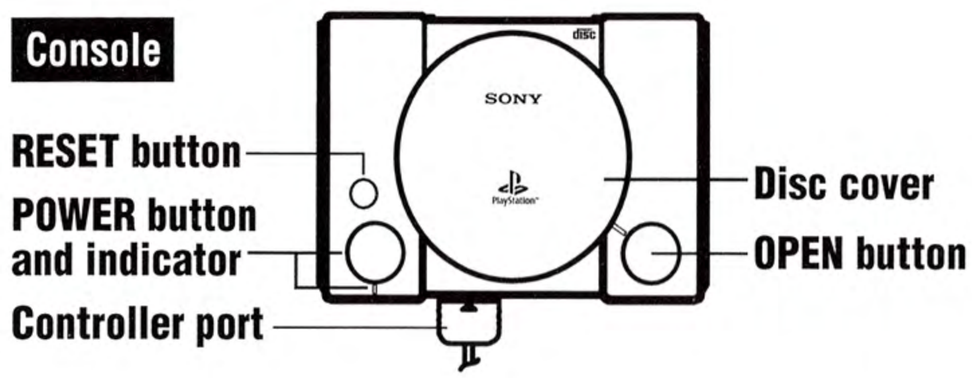
P.K.'s Place™ 4
Daphne and the Seventh Wonder®

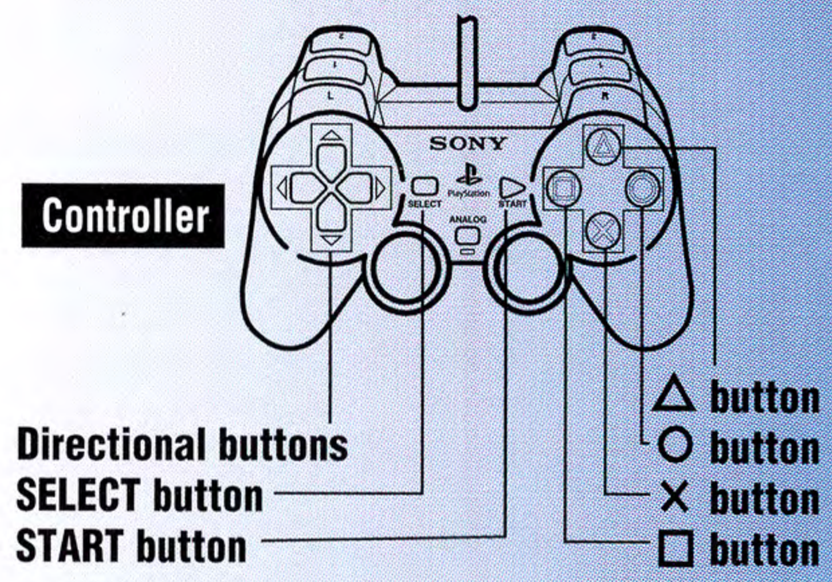
P.K.'s at it again! This time Daphne is his game show contestant, and the grand prize is a trip to Giza, Egypt, and her picture on the cover of next month's *P.K.'s Planet Magazine!* In this adventure your child will increase his or her knowledge of geometry while helping Daphne collect equipment for her trip.

LEARNING OBJECTIVES

- Identify lines, line segments, rays, and two- and three-dimensional figures
- Classify various types of triangles and quadrilaterals
- Identify and determine lines of symmetry within figures
- Identify congruent figures and intersecting, parallel, and perpendicular lines
- Identify the translations, reflections, and rotations of objects
- Define shapes and angles
- Identify patterns of shapes, letters, and numbers

Getting Started





Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a disc. Insert the disc and close the disc door. Insert the game controller(s) and turn on the PlayStation game console. Follow the on-screen instructions to start the adventure.

- Use the **arrows** on the game controller to move the pointer.
- Use the **X button** on the game controller for clicking.
- At the opening screen, click the **speaker** to turn the music on or off.
- Click the **microphone** to see the introductory story.

- Click the picture of the **game controller** for help on how to use it.
- Click **Play;** then, click **New** to start a new game or enter a password and click **OK** to resume a previously played game.
- In P.K.'s room, click the **curtain** to see the game choices; then, click a game and level to begin.
- Click ***P.K.'s Planet Magazine*** to see how many prizes have been won.
- Click the **globe** to return to the opening screen.
- To to exit screen, click the **square button** on the game controller and then click again.

P.K.'s Place 4—Daphne and the Seventh Wonder!

In this adventure your child will help Daphne collect equipment for her trip to Egypt by playing a series of geometry games. Have your child choose a level and click either **Gizametry, P.K.'s Paths,** or **Geoglyphics.**

Gizametry

In this activity your child will answer yes or no questons as he or she identifies the names and the parts of angles, patterns, and shapes. After your child completes each level, he or she will be rewarded with a new piece of equipment for Daphne and different parts to a secret message in ancient Egyptian code. Have your child:

- read the question in the left box and note the answer in the right box
- click the **speaker** at the top of the left box to hear the question read aloud
- click **Yes** or **No** to answer the question

Press the **square button** and then the **X button** to exit the activity and begin a new one.

Note. Have your child write down the words on the scroll after completing a game. He or she can then match two sides of the scroll and find the picture answer after completing Level 3.

Ask your child to look around the room quickly and identify shapes in the furniture. For example, the television probably looks like a square, and the sofa probably looks like a rectangle.

P.K.'s Paths

In this activity your child will identify lines, line segments, rays, and angles as he or she navigates the game piece across P.K.'s game board. After your child completes each level, he or she will be rewarded with a new piece of equipment for Daphne and a surprise animation. Have your child:

- read the category at the top of the screen
- click the geometric figures that match the category so that the game piece moves across the board to the other side
- click the **triangle button** to hear more about the category

Press the **square button** and then the **X button** to exit the activity and begin a new one.

Geoglyphics

In this activity your child will identify two- and three-dimensional figures and classify various kinds of triangles and quadrilaterals. After your child completes each level, he or she will be rewarded with a secret message to decode. Have your child:

- read the name of the shape at the upper-left corner of the screen
- click the **matching shapes** as they pass by (Be careful to avoid the beetle!)
- click **bonus shapes** while the bonus tablet appears on the screen to earn extra points after he or she has chosen three correct shapes

Press the **square button** and then the **X button** to exit the activity and begin a new one.

Extending the Learning Experience
Family Activities

Angular Hunt

Have an angle-hunting contest with the members of your family. Choose one room in your house and see who can find the most 90-degree angles in that room.

An Egyptian Field Trip

Check out a book from the library on ancient Egypt and read it with your child. Ask your child which places he or she would like to visit and why.

WARNING: READ BEFORE USING THE PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCTS:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING THE PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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