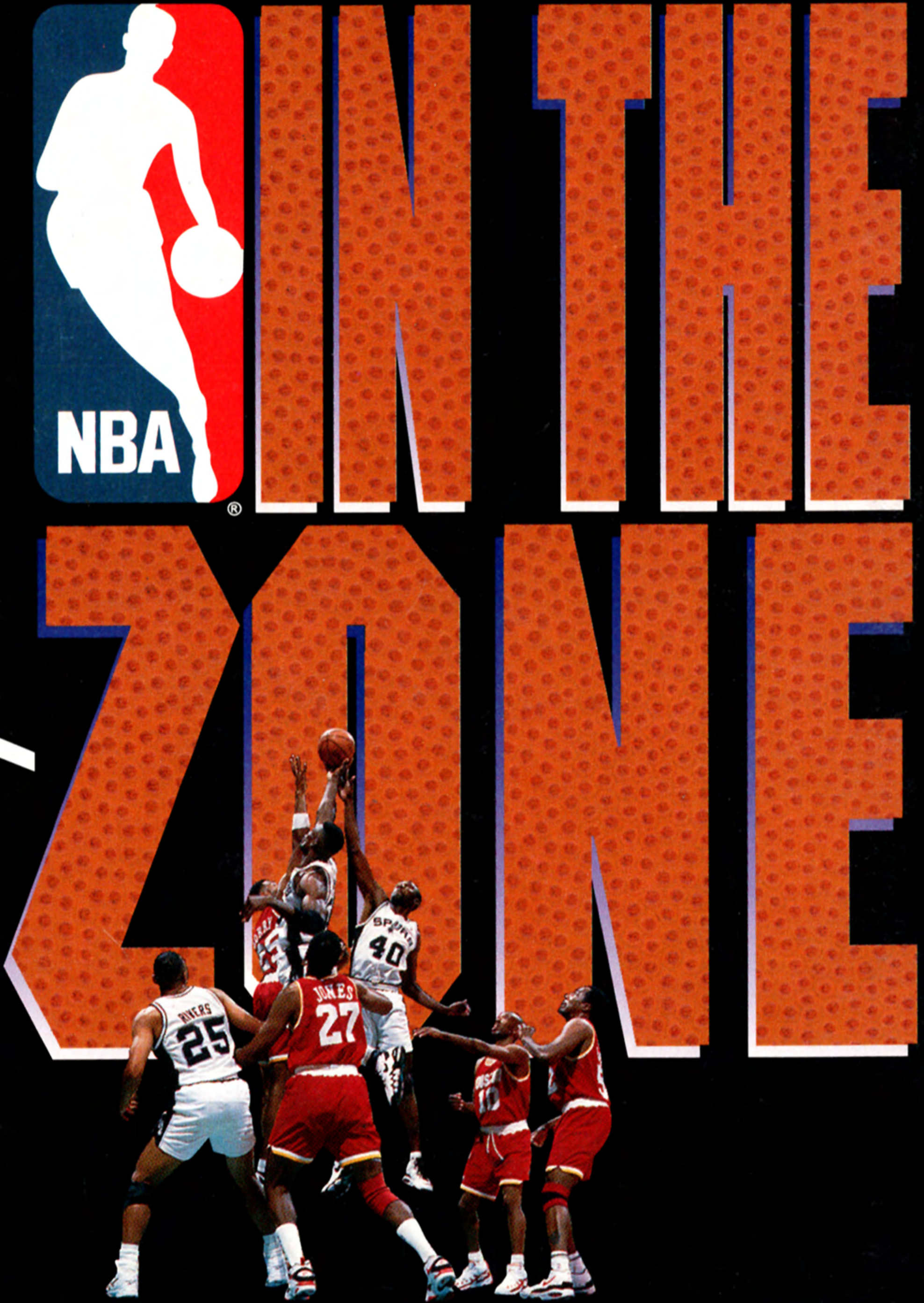




NTSC U/C

KONAMI XXL SPORTS SERIES™

PlayStation™



SLUS-0048
17005



WARNING: READ BEFORE USING YOUR PLAYSTATION GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT, avoid repeated or extended use of video games on large-screen projection televisions. Refer to your projection TV instruction manual for more details.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS

Game controls3
Basic moves4
Game screen5
Game modes5
Options7
Starting up8
Playoffs & finals8
Continue playoffs9
Exhibition9
Rules10
Using the memory card12
Team list15-16
Consumer service17

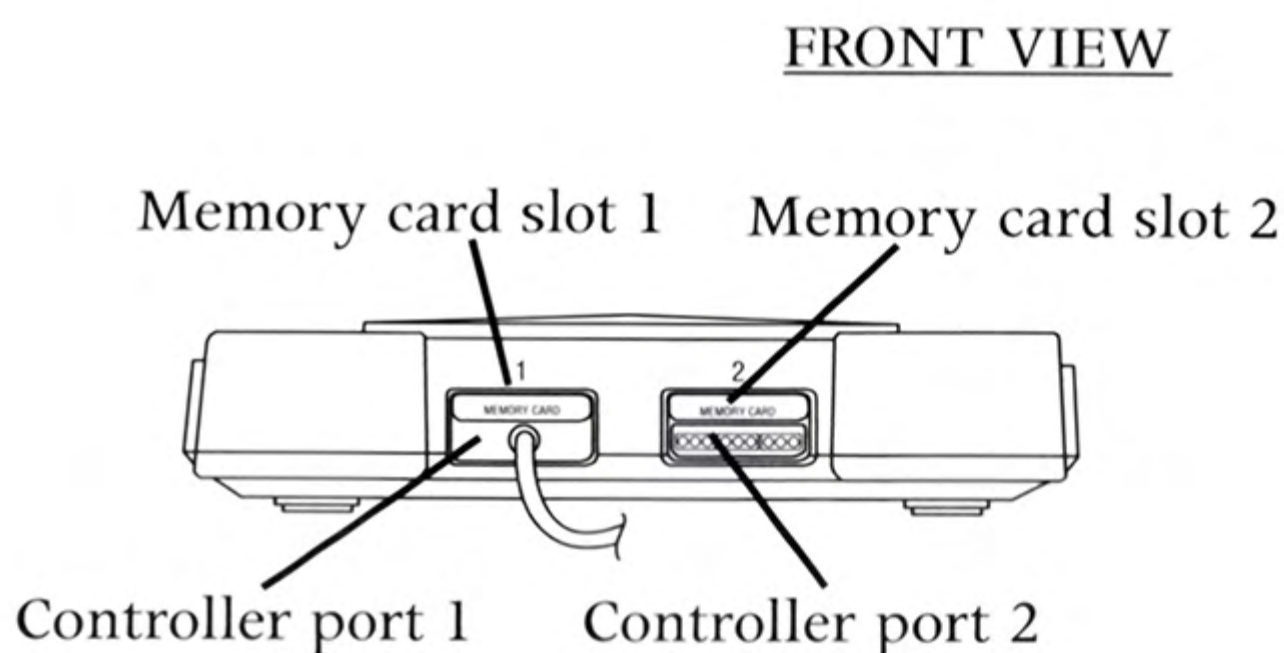
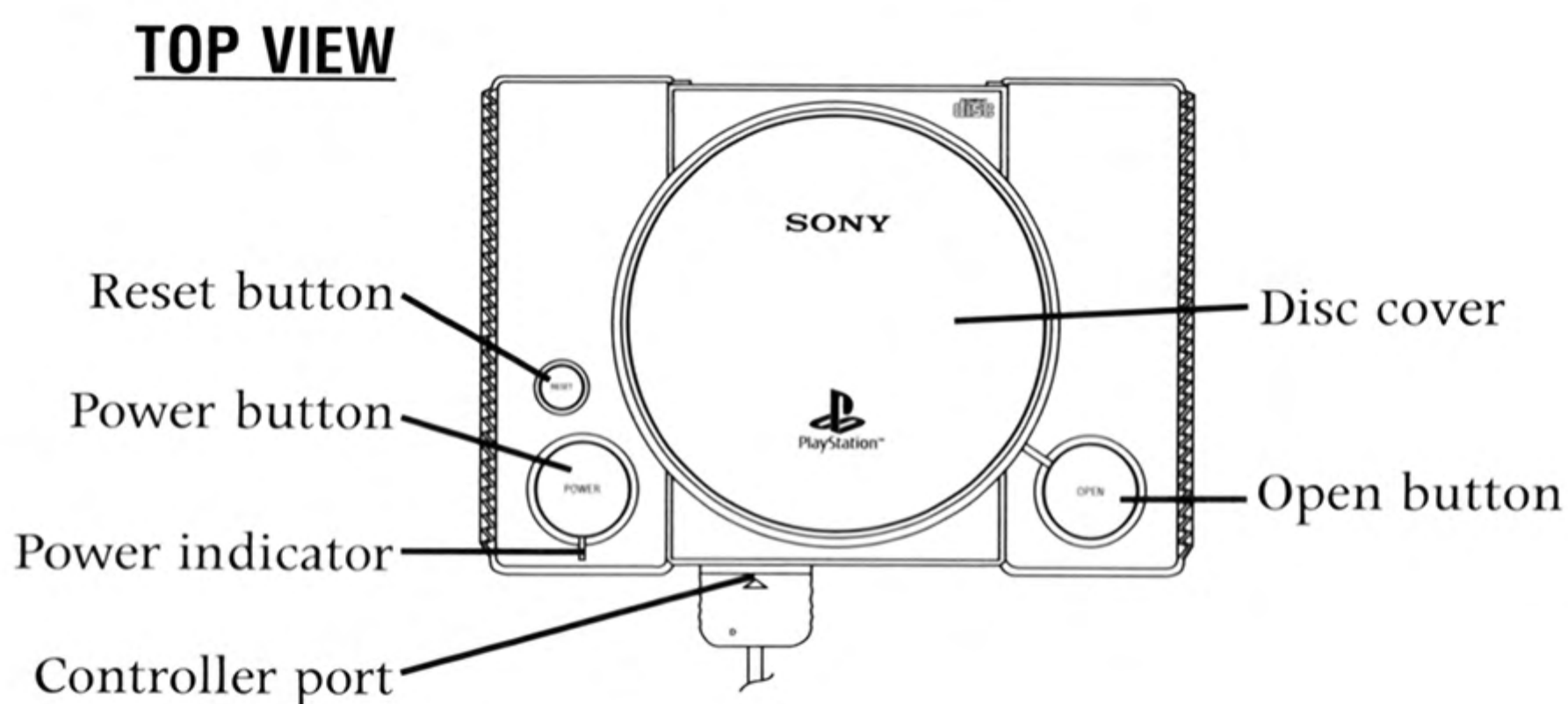
WARNING

NBA IN THE ZONE™ is an original game developed by KONAMI CO., LTD.

KONAMI CO., LTD. reserves all copyright, trademarks and other industrial property rights with respect to this game.

Set up your PlayStation game console according to the instructions in its Instruction Manual. Make sure the PlayStation power is off before inserting or removing a compact disc. Insert the **NBA IN THE ZONE™** disc and close the CD door. Insert game controllers and turn on the PlayStation game console. Follow on-screen instructions to start a game.

Thank you very much for purchasing Konami's **NBA IN THE ZONE™**. Before playing, please read this manual carefully to ensure correct use. This manual will not be reissued, so please save it for future reference.



MULTI-PLAY

Up to 8 players can play this game in teams or against the computer, using extra controllers and the Multi-Tap™ (both sold separately). You can connect four controllers to each Multi-Tap™.

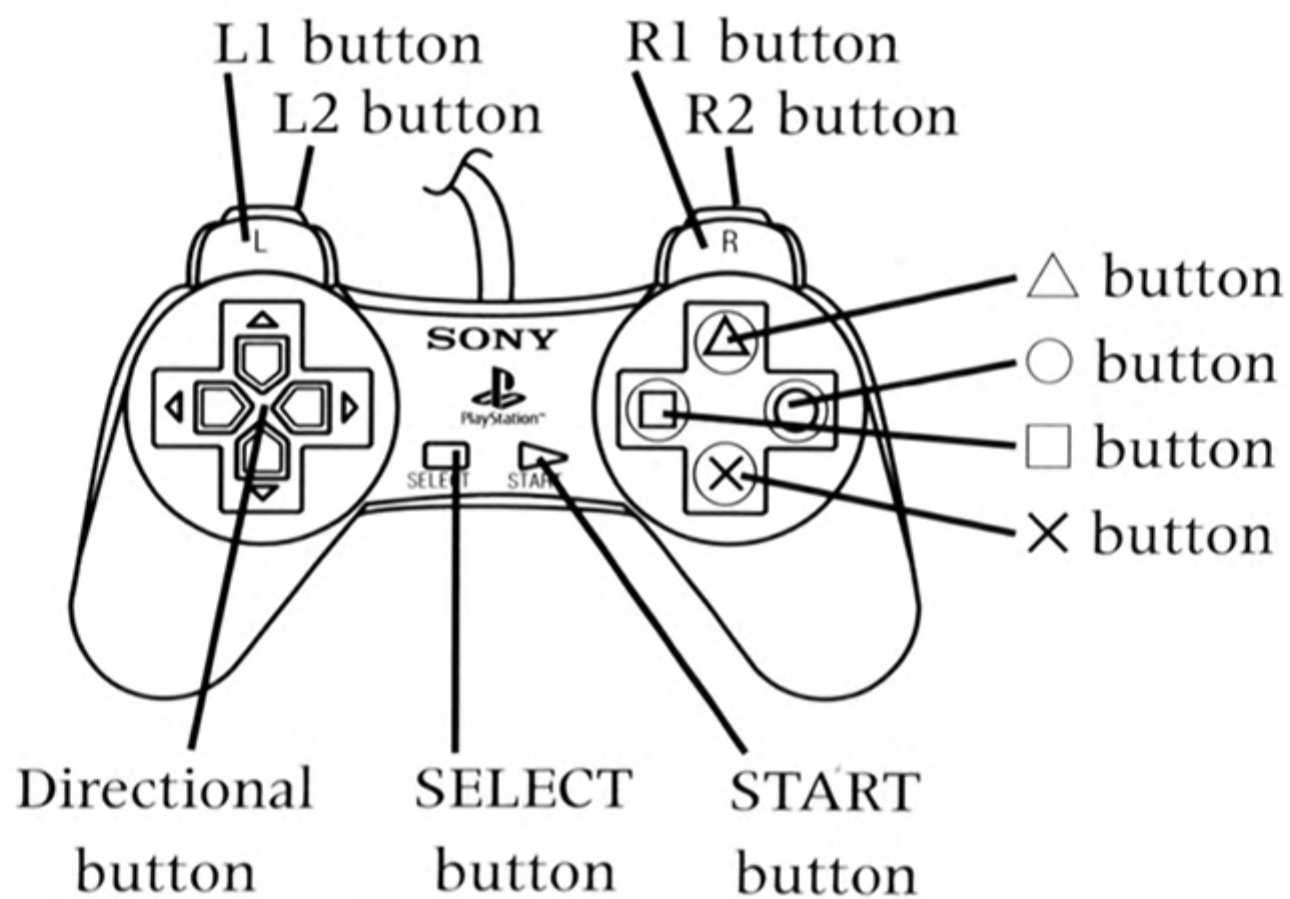
• What you need to play

2 players:2 controllers

3 to 5 players:1 controller for each player, and 1 Multi-Tap™

6 to 8 players:1 controller for each player, and 2 Multi-Taps™

GAME CONTROLS



• USING THE CONTROLLER

You can change the functions of each button in Option mode.

<u>OFFENSE</u>	<u>BUTTON</u>	<u>DEFENSE</u>
Move player	Directional button	Move player
Pause	START button	Pause
Change camera view during play	SELECT button	Change camera view during play
Pass	X button	Intercept pass/Steal
Shoot/Rebound	□ button	Block shot/Jump
Select player to receive ball/change your player	○ button	Change your player
Select player to receive ball	L1/R1 button	Change defender
Spin, dribble behind the back, double clutch	△ button	Defend

BASIC MOVES

DRIBBLE

Press the Directional button when your player has the ball to move and dribble.

THROW IN

Press the ○, R1 or L1 button to select a player to receive the ball, and press the Pass button or Shoot button to throw it. If you don't press either of these buttons within 5 seconds, the ball will be thrown automatically.

FREE THROW

The arrow on screen moves left and right. When it is close to the center of the goal, carefully co-ordinate your timing and press the Shoot button. If you don't press it within 5 seconds, your player will shoot automatically.

JUMP BALL (GAME START)

When the ball is tossed in the air, press any one of the ×, □, △, or ○ buttons.



GAME SCREEN

- DURING THE GAME

Shot clock

Remaining game time
and quarter number



Home team score

Away team score

GAME MODES

Press the Start button at the Title screen to go to the Game Mode screen. Press the Directional button up/down to select a mode, and press any one of the □, △, or ○ buttons to set.

- **PLAYOFFS AND FINALS** See page 8
(1-5 players vs. the computer)

A tournament-style mode. Choose your favorite team, and try to make it through to the finals.

If you use another controller (sold separately), you and a friend can join forces against the computer. If you use a Multi-Tap™ and extra controllers (both sold separately), up to 5 people can play together as a team against the computer.

- **CONTINUE PLAYOFFS** See page 9

Enter this mode to continue playing from saved game data.

- **EXHIBITION** See page 9

(1-5 players vs. 1-5 players, or 1-5 players vs. the computer)

A one-game exhibition mode.

If you use extra controllers and the Multi-Tap™ (both sold separately), a group of players can play in this mode. You can play either against the computer (up to 5 players in total) or against one another as two teams (up to 8 players in total).

- **OPTIONS** See page 7

Enter this mode to change game settings.

- **TEAM INTRODUCTION**

Enter this mode to view a team's player statistics.

- **RECORDS**

Enter this mode to restore up to three saved games (NBA IN THE ZONE uses one memory block) from a memory card.

OPTIONS

Controller assignment: At the Button Settings screen you can change the function of each button on your controller. (You can also do this during game play.)

1 quarter length: Set the length of time each quarter lasts, from 1 to 12 minutes. (You can also do this during game play.)

Camera mode: Set the camera view. Choose from sideline view, normal view, and quarter view. (You can also do this during game play.)

Game level: Set the difficulty level of the game, from 1 (easiest) to 5 (hardest).

Home advantage: Turn home advantage on or off.

Set number: Set the number of games that have to be won in the Playoff series. Choose 1, 1, 1, 1 or 5, 7, 7, 7.

Sound: Select either stereo or mono sound.

BGM mode: Set background sound to either **music** or **audience**.

Voice: Turn voice on or off.

Volume: Adjust the volume of BGM and SE (sound effects).

Screen adjust: Move game displays on screen up or down. (You can also do this during game play.)

Load Options: Load previously saved options.

Exit: Return to game start.

You can save changed Options settings if you wish.

STARTING UP

Once you've chosen a game mode, you enter the mode and get ready to play.

Directional button: Select item

X button: Set/Move to next screen

O button: Cancel/Go back to previous screen

PLAYOFFS AND FINALS

1. Move the ball to select "Home Team" or "Away Team" from the Team Select screen. Press the Start button on each controller that the players are using. Press the X button on one of the controllers to set.
2. The computer automatically selects the opposing team.
3. The jump ball takes place and the game begins.
4. At the end of each game the results are displayed.
5. You can save your game results if you have a Memory Card.

* See page 12 for details on how to use the Memory Card.

CONTINUE PLAYOFFS

1. Press the Start button on each controller. Each player is represented on screen by a ball.
2. Move the ball to select "Home Team" or "Away Team" from the Team Select screen. Press the X button on one of the controllers to set.
3. The computer automatically selects the opposing team.
4. The jump ball takes place and the game begins.
5. At the end of each game the results are displayed.
6. You can save your game results if you have a Memory Card.

EXHIBITION

1. Press the Start button on each controller. Each player is represented on screen by a ball.
2. Select the memory card where your records are located.
3. Select the saved game you want to restore.
4. The jump ball takes place and the game begins.
5. At the end of each game the results are displayed.

NBA IN THE ZONE™ RULES

This game is based on real NBA rules.

- **GAME LENGTH**

There are four quarters in the game, and the team with the highest overall score at the end of the game wins. The game goes into overtime if there is no winner at the end of four quarters. Overtime periods continue until there is a winner.

- **SHOOTING**

There are two basic kinds of shots: 3 point shots and 2 point shots.

* 3 point shots: Shots from behind the 3 point line (score 3 points).

2 point shots: Shots from inside the 3 point line (score 2 points).

- **OUT OF BOUNDS**

Out of bounds occurs when the ball goes outside the end line or side line. The opposing team is then granted a throw in, and the game continues from where the ball is thrown in.

• VIOLATIONS

* If the offensive team doesn't shoot within 24 seconds after gaining possession of the ball, it is counted as a shot clock violation. The defensive team then gains possession of the ball.

* Shots that don't at least hit the rim of the basket are not counted.

* If the ball is not taken into the opposing team's end of the court within 10 seconds, it is counted as a ten second violation. The opposing team then gains possession of the ball.

• FOULS

If a player forcibly blocks another player when he is shooting, it is counted as a foul. The opposing team is then granted a free throw.

• FREE THROWS

If you are fouled when shooting, you are granted free throws. If your shot goes in, you are granted one free throw. If your shot doesn't go in, you are granted two free throws if your original shot was a 2 point shot, and three free throws if it was a 3 point shot.

USING THE MEMORY CARD

If you have a Memory Card, you can save and load the following types of game data:

- * Option settings
- * Results of previous games
- * Your tournament ranking in the Playoffs and Finals.

Directional button right/left:	Select card
Directional button up/down:	Select save location
X, □, △ button:	Set/Move to next screen

• **LOADING DATA**

1. Select CONTINUE PLAYOFFS from the Title screen
2. Select LOAD to display the names of the save locations with data in them. Choose the game you wish to load and set your selection.
3. Press the Start button to start playing from the loaded data.

• **SAVING DATA**

1. After the Game Over display, a message will appear asking whether you want to save the game.
2. Choose SAVE and save locations will appear. Choose the location in which you want to save your data.
3. If you choose a location in which data is already saved, the previous data will be erased.

NOTES

Midwest Division

Dallas Mavericks

DeNVEr Nuggets

Houston Rockets

Minnesota timberwolves

San Antonio SPurs

Utah Jazz

Vancouver Grizzlies

Pacific Division

Golden State Warriors

Los Angeles Clippers

Los Angeles Lakers

Phoenix Suns

Portland Trail Blazers

SacrAMenTO Kings

Seattle Supersonics

W
E
S
T
E
R
N
C
O
N
F
E
R
E
N
C
E



Central Division

Atlanta Hawks

Charlotte Hornets

Chicago Bulls

Cleveland Cavaliers

Detroit Pistons

Indiana Pacers

Milwaukee Bucks

Toronto Raptors

Atlantic Division

Boston Celtics

Miami Heat

New Jersey Nets

New York Knicks

Orlando Magic

Philadelphia 76ers

Washington Bullets



E

A

O

S

T

E

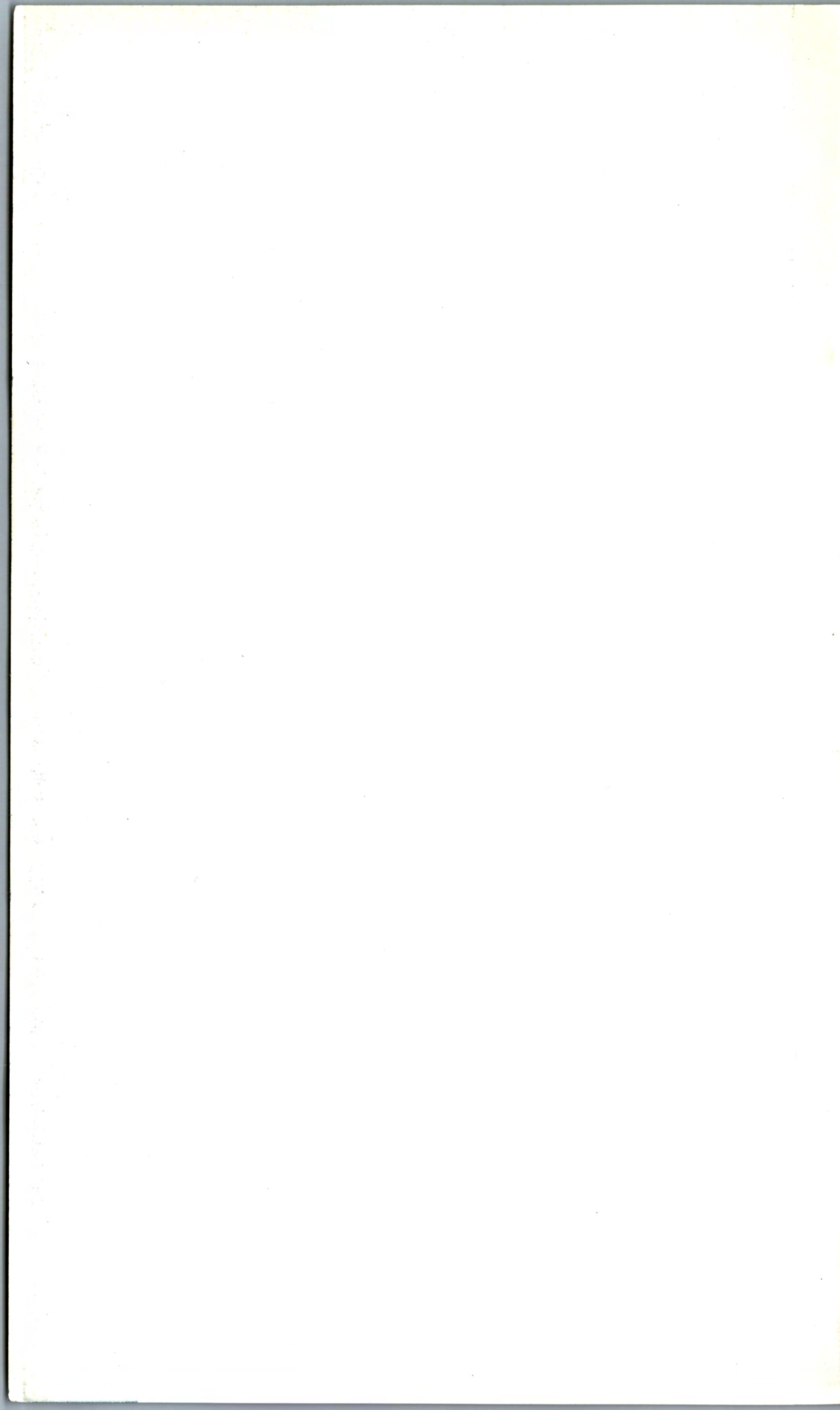
R

I

N

C

E



Consumer support

If you feel stuck in the game, or just need a boost, don't worry! You can call the *Konami Game Hint & Tip Line* for help on this software and all the fine Konami products.

Konami Game Hint & Tip Line 1-900-896-HINT (4468)

- Ⓞ 85¢ per minute charge
- Ⓞ \$1.15 per minute support from a game counselor
- Ⓞ Touch tone phone required
- Ⓞ Minors must have parental permission before dialing

Hints are available 24 hours a day. Live support Monday-Friday 8:30 A.M. to 5:00 P.M. CST only. Prices and availability are subject to change. U.S. accessibility only.

Online Support

Konami is available online from:

CompuServe: Click FIND then type **konami**. We are in the videogame publisher's forum. In addition to reading and sending messages, you can receive press releases, hints, codes and other files.

If you are not already a CompuServe member, you can call CompuServe toll-free at 1-800-524-3388 and ask Representative #374 for your FREE introductory membership and \$15 usage fee credit.

Reach us on the World Wide Web at: **www.konami.com**

E-mail us at **76004.3530@compuserve.com**



KONAMI
XXL
SPORTS SERIES™



WIN THE ZONE

Konami (America) Inc., 900 Deerfield Pkwy., Buffalo Grove, IL 60089-4510

The NBA and individual NBA Team identifications used on or in this product are trademarks, copyrighted designs and other forms of intellectual property of NBA Properties, Inc. and the respective member Teams and may not be used, in whole or in part, without the prior written consent of NBA Properties, Inc. ©1995 NBA Properties, Inc. All rights reserved. FULL CONTACT™ is a trademark of Konami (America) Inc. ©1995 Konami (America) Inc. TM/© 1995 NFLP. ©1995 Players Inc. Officially Licensed Product of the National Football League Players. ©MLBPA1995. Official Licensee—Major League Baseball Players Association. KONAMI SPORTS SERIES™ is a trademark of Konami (America) Inc. BOTTOM OF THE 9TH™ and GOAL STORM™ are trademarks of Konami Co., Ltd. ©1995 Konami Co., Ltd. Konami is a registered trademark of Konami Co., Ltd. All Rights Reserved.

PlayStation and the PlayStation Logos are trademarks of Sony Computer Entertainment Inc. The ratings icon is a registered trademark of the Interactive Digital Software Association. Manufactured and printed in U.S.A.

U.S. and Foreign Patents Pending.