

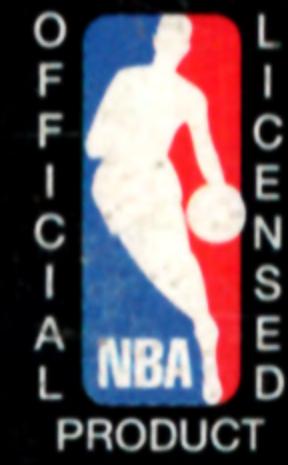


NTSC U/C

# PlayStation Edition



CONTENT RATED BY  
**ESRB**  
SLUS-00388  
#21070



**AKLaim**<sup>®</sup>  
entertainment, inc.

## **WARNING: READ BEFORE USING YOUR PlayStation™ GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

## **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation game console to a projection TV without first consulting the users manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

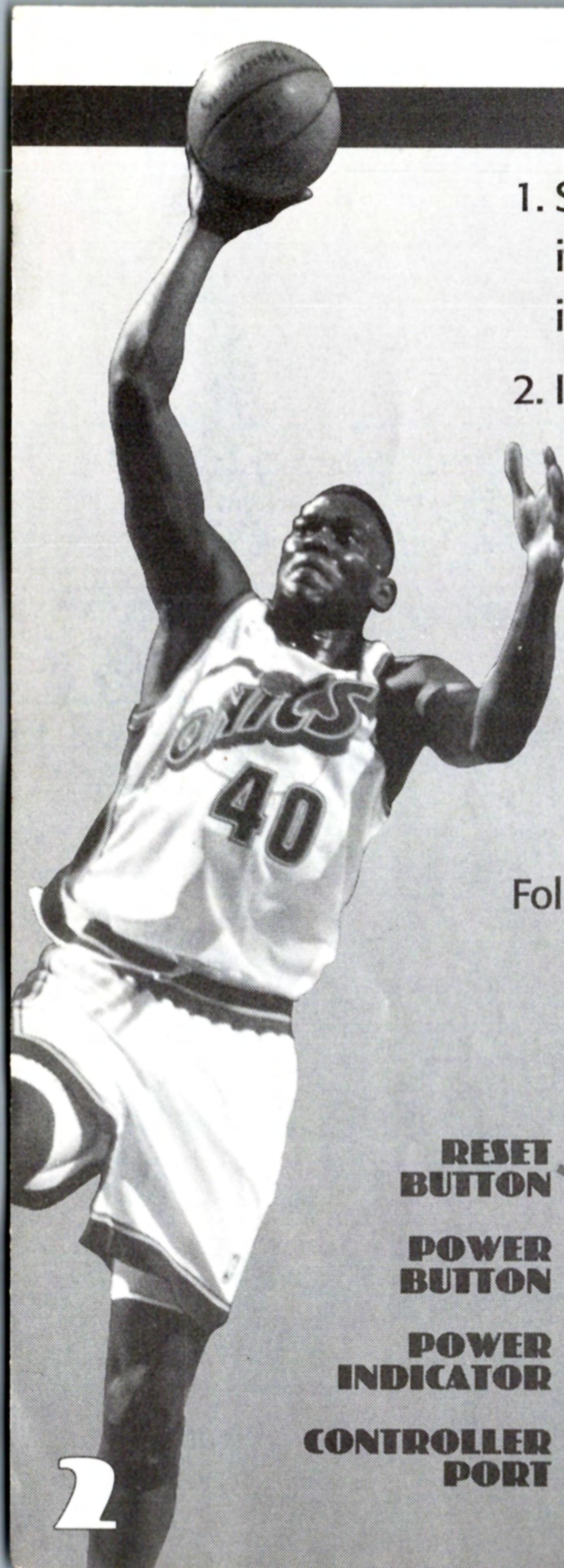
## **HANDLING YOUR PlayStation™ DISC:**

- This compact disc is intended for use only with the PlayStation™ game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

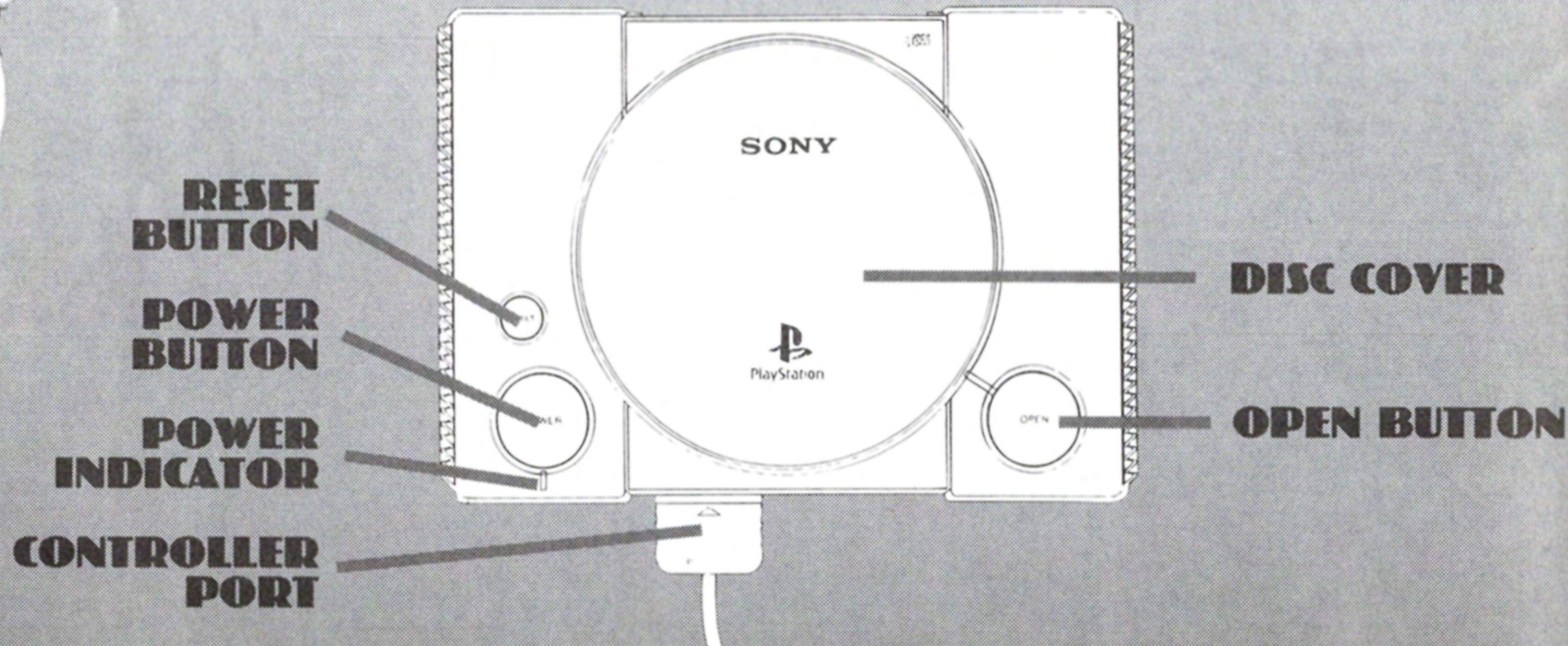
# **CONTENTS**

<b>STARTING UP .....</b>	<b>4</b>
<b>CHOOSE PLAYER CONTROL/GAME TYPES .....</b>	<b>5</b>
<b>    START GAME.....</b>	<b>6</b>
<b>    OPTIONS.....</b>	<b>6</b>
<b>    LOADING GAMES.....</b>	<b>7</b>
<b>    SAVING GAMES .....</b>	<b>7</b>
<b>    PASSWORDS.....</b>	<b>8</b>
<b>DEFAULT CONTROLS .....</b>	<b>11</b>
<b>OTHER GAME FEATURES .....</b>	<b>14</b>
<b>TEAMS .....</b>	<b>16</b>

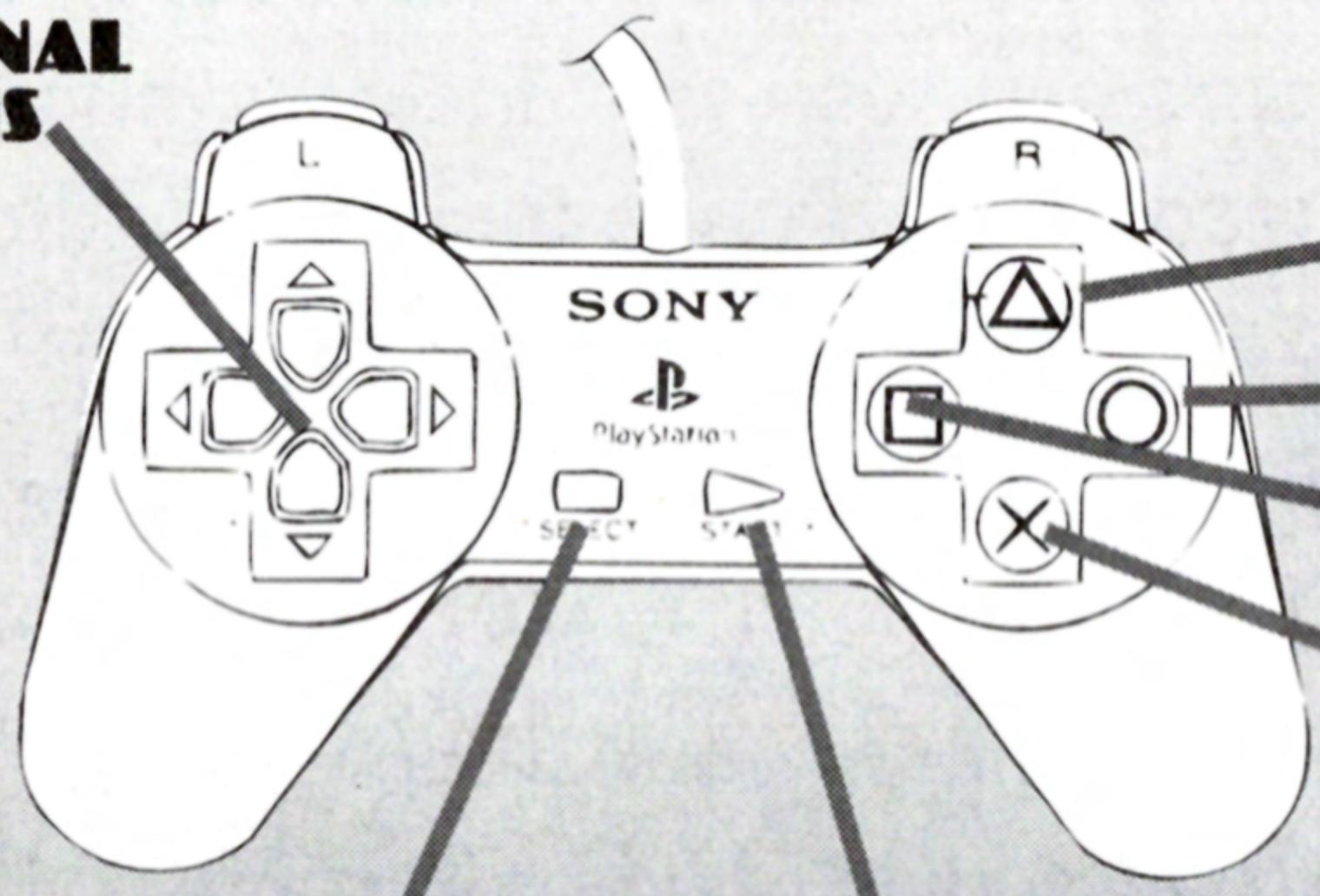


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1. Set up your PlayStation™ according to the instructions in its instruction manual. Make sure the PlayStation™ power is OFF before inserting or removing a compact disc.
  2. Insert the NBA JAM Extreme disc and close the CD lid.
  3. Insert game controllers and turn on the PlayStation™. If you wish to play a three or four player game, plug in the Multi-Tap™ (sold separately) as described in its instruction manual.  
**CAUTION:** The Multi-Tap should be inserted in Controller Port. 1. All controllers must be plugged into the Multi-Tap before it is inserted.

Follow on-screen instructions to start a game.



**DIRECTIONAL  
BUTTONS**



**SELECT  
BUTTON**

**START  
BUTTON**

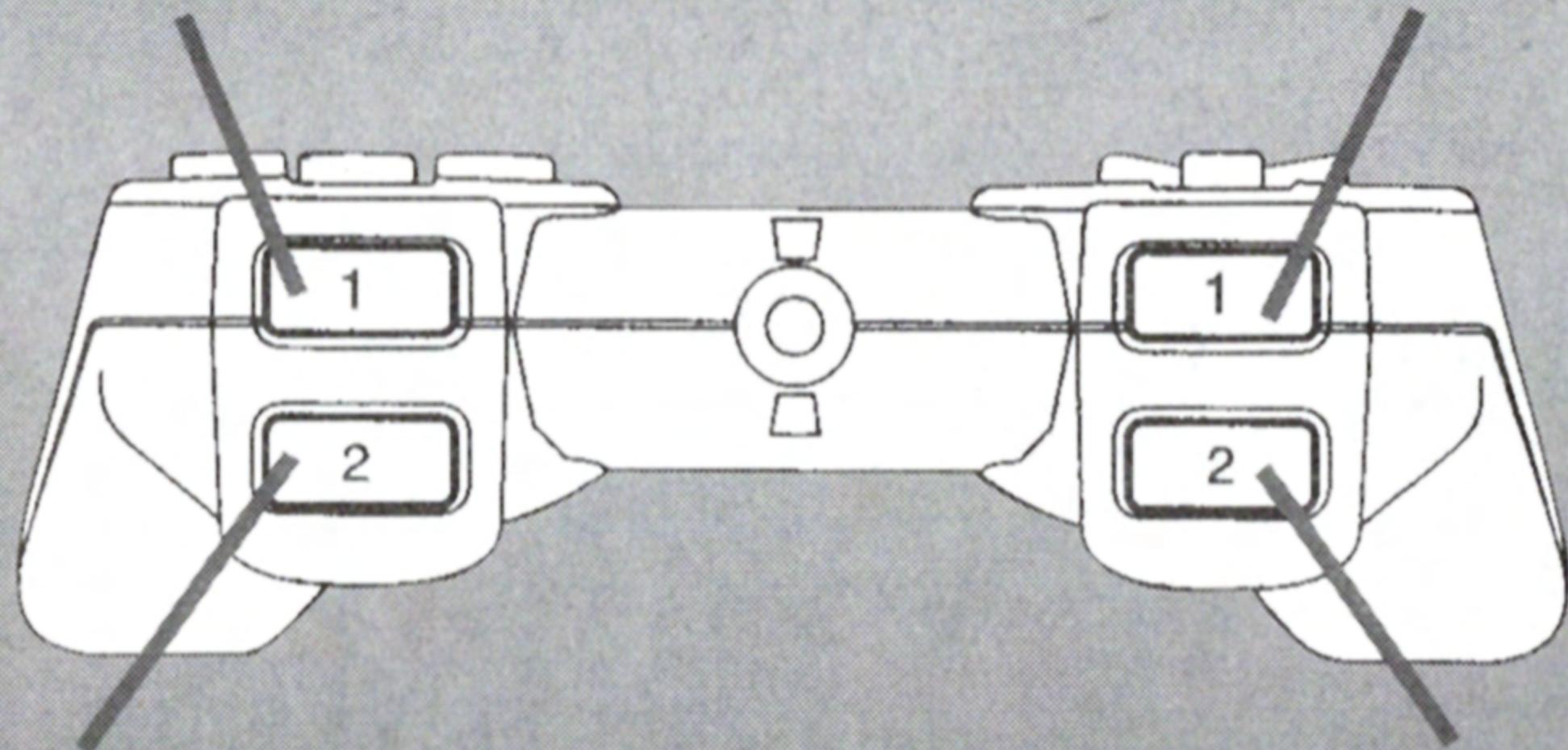
**△ BUTTON**

**○ BUTTON**

**□ BUTTON**

**× BUTTON**

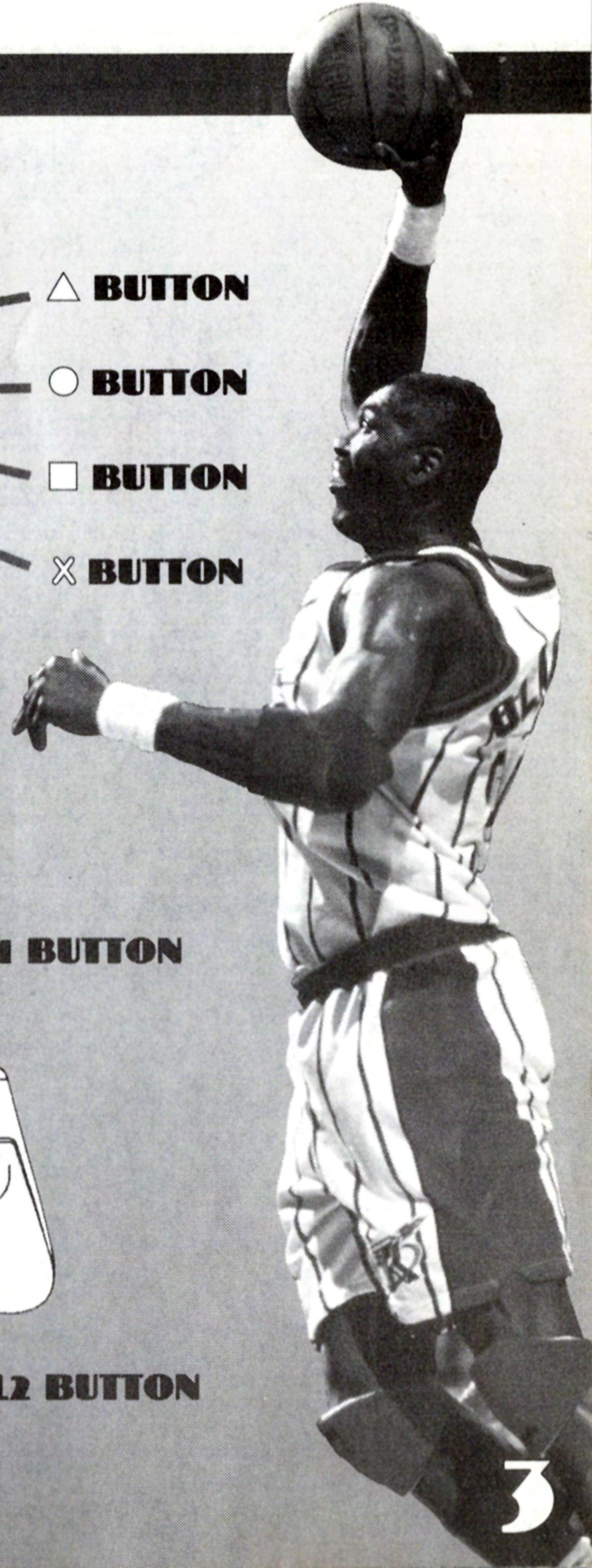
**R1 BUTTON**



**R2 BUTTON**

**L1 BUTTON**

**L2 BUTTON**





**W**hat are you really made of? Yesterday's moves and the day before's excuses? Is 2D the way you wanna be? Or are you ready to step up to the real world of 3D power jams and decimating defensive moves?

Today's game is more frantic, and takes a little more power and finesse!

It's time for real jammin'! Time for in-your-face D, and out-of-this-world dunkin'! Two-on-two is No. 1 as this exciting arcade hit comes home! This is where power makes the plays, and crybabies call "foul!" Whip into tournament play and just try to escape elimination! It takes more than guts! If you're a glory gourmet, you might go hungry before you can savor the sweet taste of victory in NBA JAM Extreme. This game will test all that you thought you knew about winning!

## STARTING UP

The NBA JAM Extreme opening sequence will commence. Press the START BUTTON to advance to the Main Menu, featuring these choices: **START GAME, CHOOSE PLAYER NUMBER, OPTIONS, LOAD GAME, SAVE GAME and RETURN TO DEMO.** To make your selection, highlight it and press the X BUTTON.

# CHOOSE PLAYER NUMBER

This lets you choose which player you will control.

Players can play as teammates or opponents, depending on which player they chose to control. Players 1 and 2 are always on one team, while players 3 and 4 are on the opposing team. You can control up to two players per team. There are two basic play modes:

**1 TO 4 PLAYER PRACTICE:** Answer "NO" at the "Keep Records" screen (see Password) and up to 4 players can compete in a head to head practice game. Two players can play as teammates against a random computer opponent, or 2 or more players can select their teams and play as opponents.

**1 OR 2 PLAYER TOURNAMENTS:** 1 or 2 players (as teammates) can play against 29 opposing teams! If you manage to beat 20 of them, you'll enter a 20 second SHOOT-OUT, a bonus level that allows you to gain points by hitting shots from all over the court. Then your season continues, and with luck you'll make it to the Semi-Finals, a tough best-of-5 elimination contest that will leave only two teams standing. If you make it through that minefield, you'll enjoy another shoot-out period, this time for 30 seconds. Then it's down to the final showdown: a best-of-7 battle for the championship!





## START GAME

This is where the action begins! Tons of 3D fun are at hand, no matter how many are playing! After selecting START GAME, it's time to enter a password for record keeping (see Password, page 9).

## OPTIONS

You can set up your game in a variety of ways to make for the wildest court action you can imagine! To set an option press UP or DOWN to highlight it, and LEFT or RIGHT to toggle settings.

- 1. DRONE DIFFICULTY:** The competitive intelligence of your computer controlled opponents may be set from 1 (extra easy) to 5 (extra smart).
- 2. GAME TIMER SPEED:** Set the speed of the game clock, from Slowest (1) to Fastest (5).
- 3. COMPUTER ASSISTANCE:** Set on or off. When on, this option button will cause the computer to make sure that games remain close by cooling off any team that gets too big a lead! Turn off to give both teams a "fair shake".

**4. CONTROLLER CONFIGURATION:** Press the X BUTTON to get to the Controller Configuration screen. Scroll to the action you wish to perform, then press the button you wish to perform that action.

**6. DEFAULT SETTINGS:** Resets options to default values.

**7. SOUNDS OPTIONS:** Turn the sound ON or OFF and set volume.

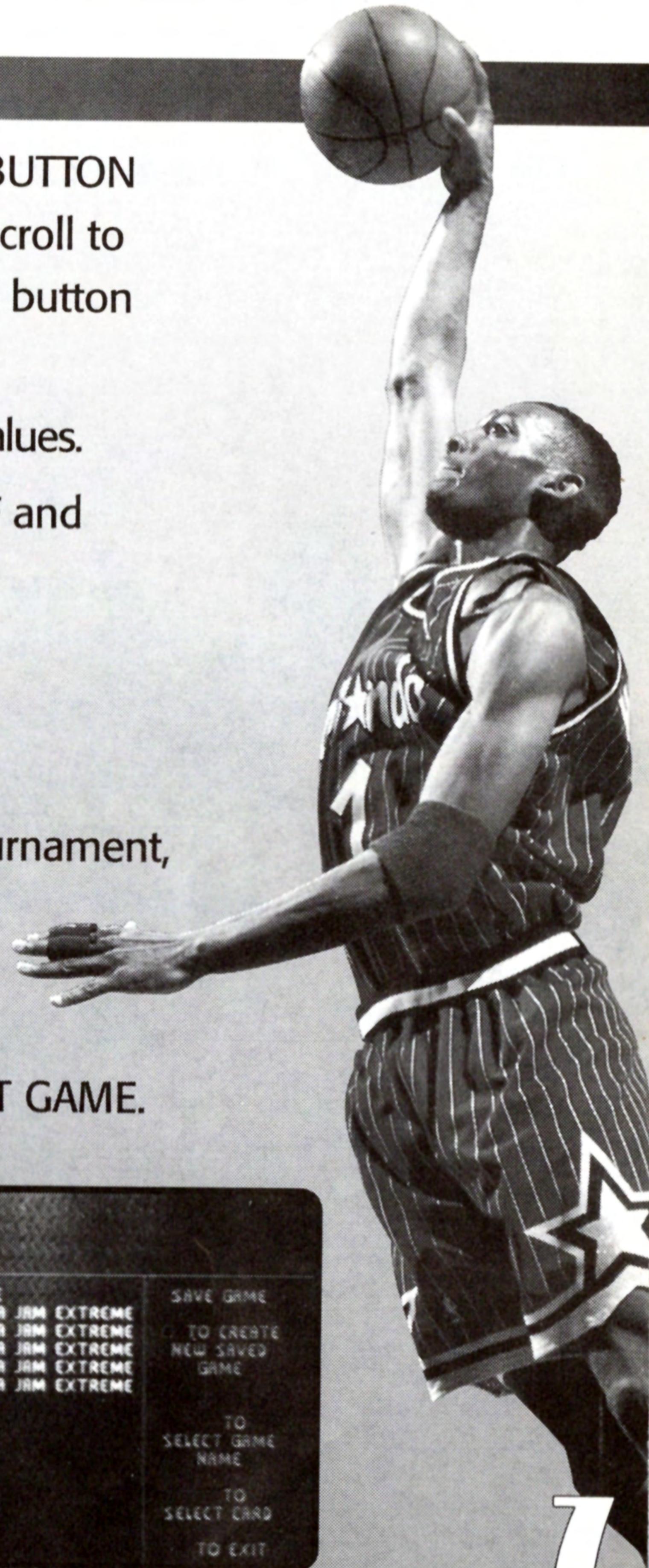
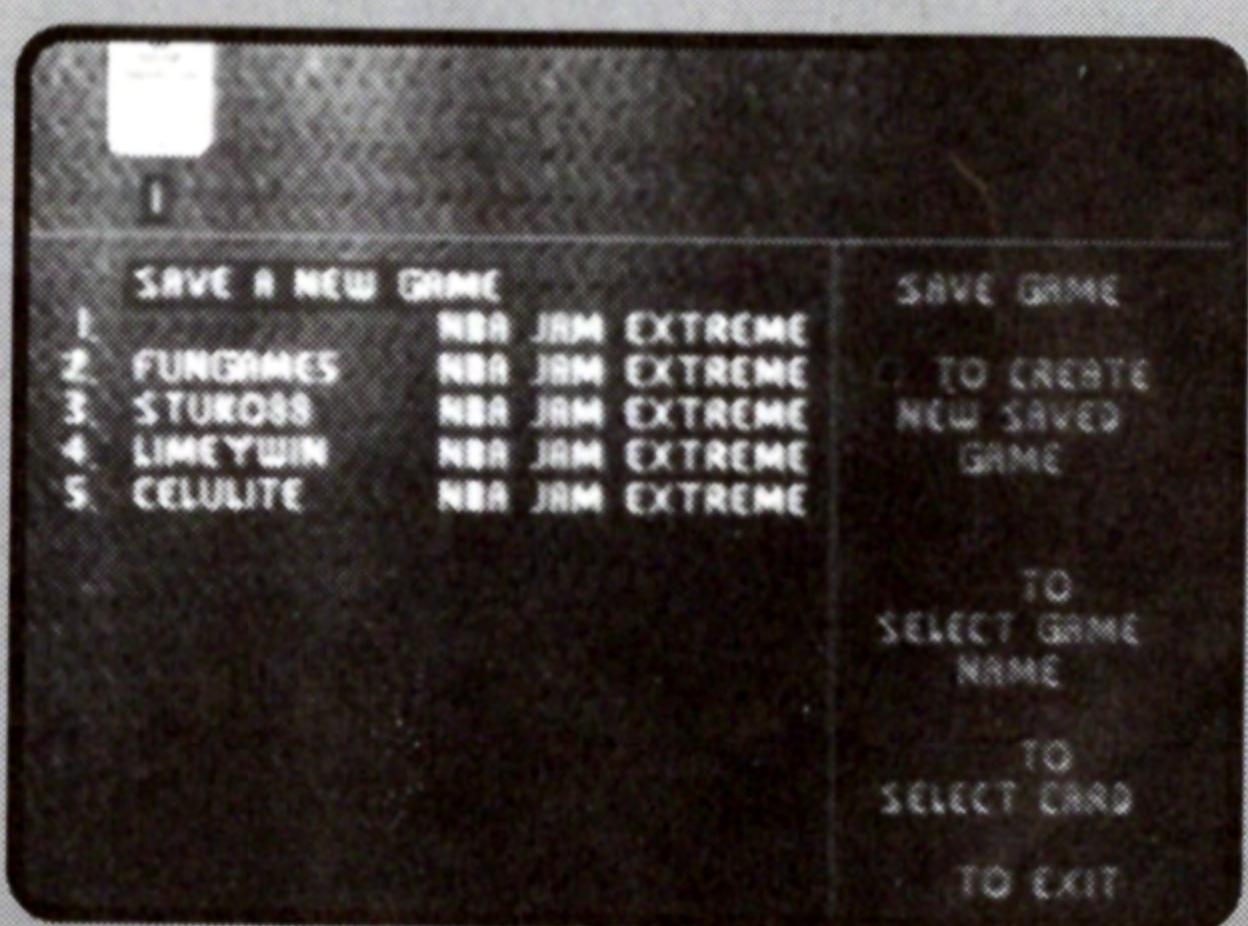
**8. EXIT OPTIONS**

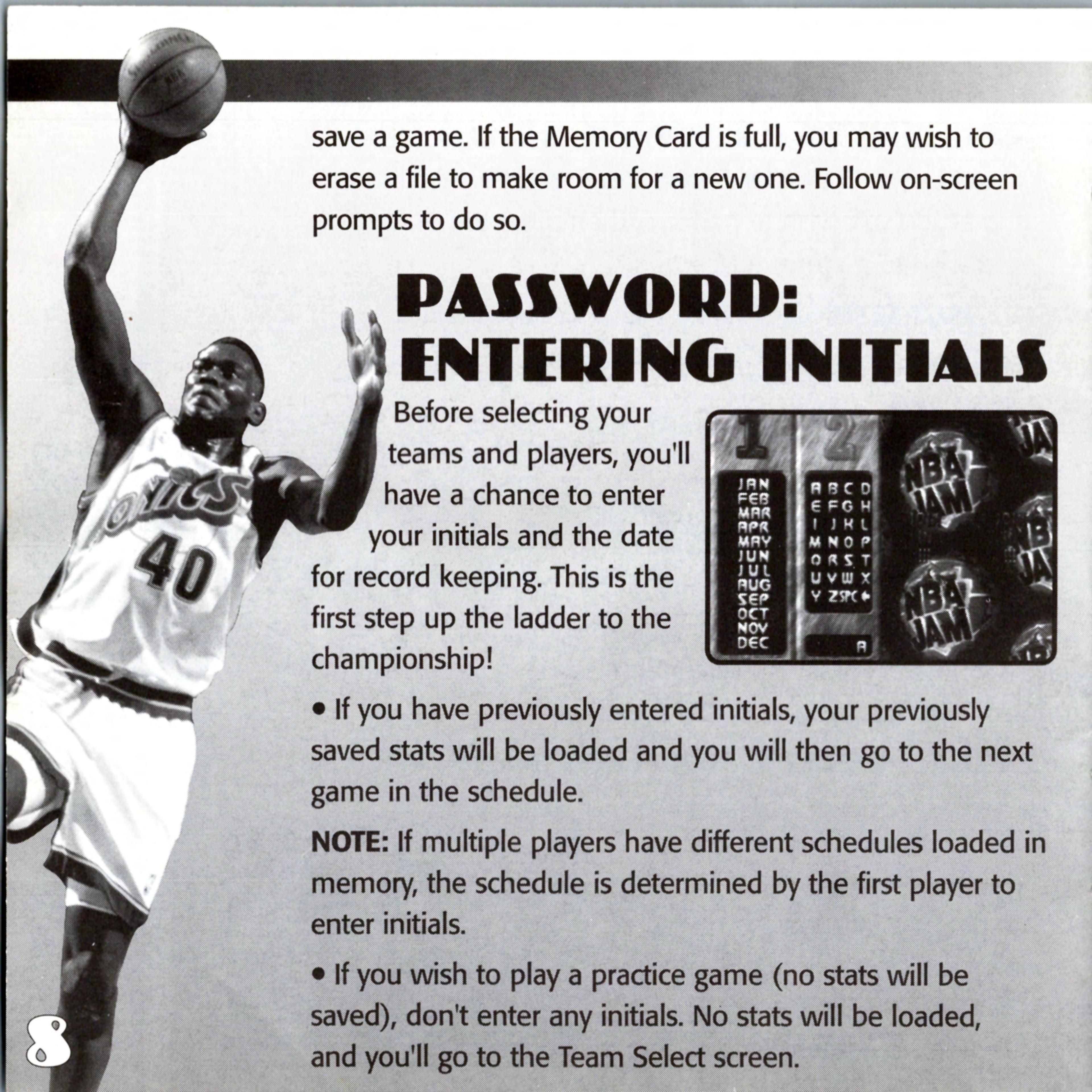
## LOAD GAME

To relive a past triumph, or carry on through a tournament, load in a previously saved game from your Memory Card. Follow on-screen instructions to do so. You can then exit to the main menu, where you can begin the game by selecting START GAME.

## SAVE GAME

You must have a SONY Memory Card plugged in to save games. Games can be saved at the end of a complete game. Follow on-screen instructions to enter a filename and

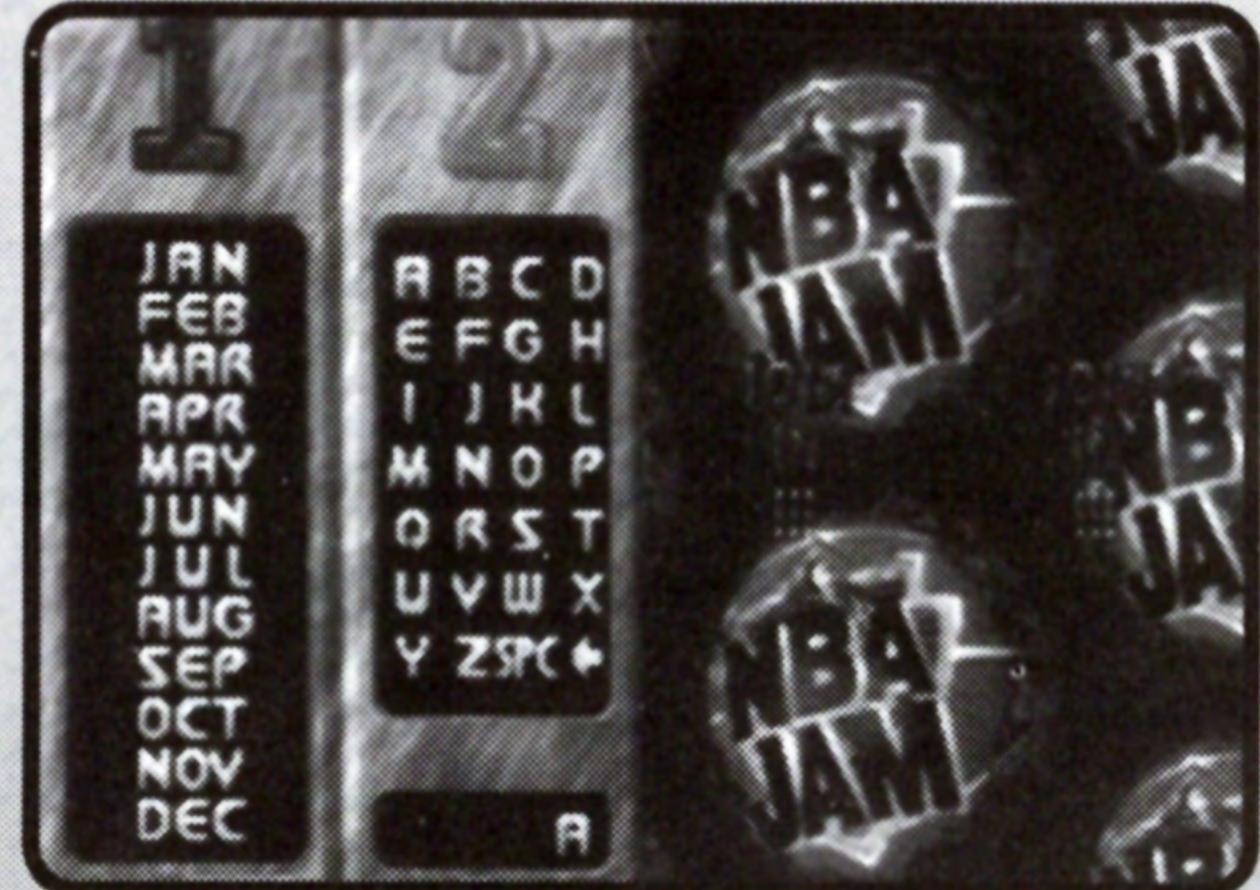




save a game. If the Memory Card is full, you may wish to erase a file to make room for a new one. Follow on-screen prompts to do so.

## PASSWORD: ENTERING INITIALS

Before selecting your teams and players, you'll have a chance to enter your initials and the date for record keeping. This is the first step up the ladder to the championship!



- If you have previously entered initials, your previously saved stats will be loaded and you will then go to the next game in the schedule.

**NOTE:** If multiple players have different schedules loaded in memory, the schedule is determined by the first player to enter initials.

- If you wish to play a practice game (no stats will be saved), don't enter any initials. No stats will be loaded, and you'll go to the Team Select screen.

**NOTE: ALL** players must press SELECT to join the action!

## PLAYER / TEAM SELECT

After the Password screen, you'll see the Team Select screen. Use the Directional Button to toggle through teams. Then follow on-screen instructions to select 2 players from among the 6 featured players on your team, and to choose which one you want to control. The player select screen is also where you substitute players between quarters.

## PLAYER ATTRIBUTES

Each player is rated in several fundamental skill/attribute categories. Check out the player attributes carefully to make smart choices. You'll want a good mix of skills as the game begins, and keep an eye on your bench talent, too. This is where you set your game plan in motion!

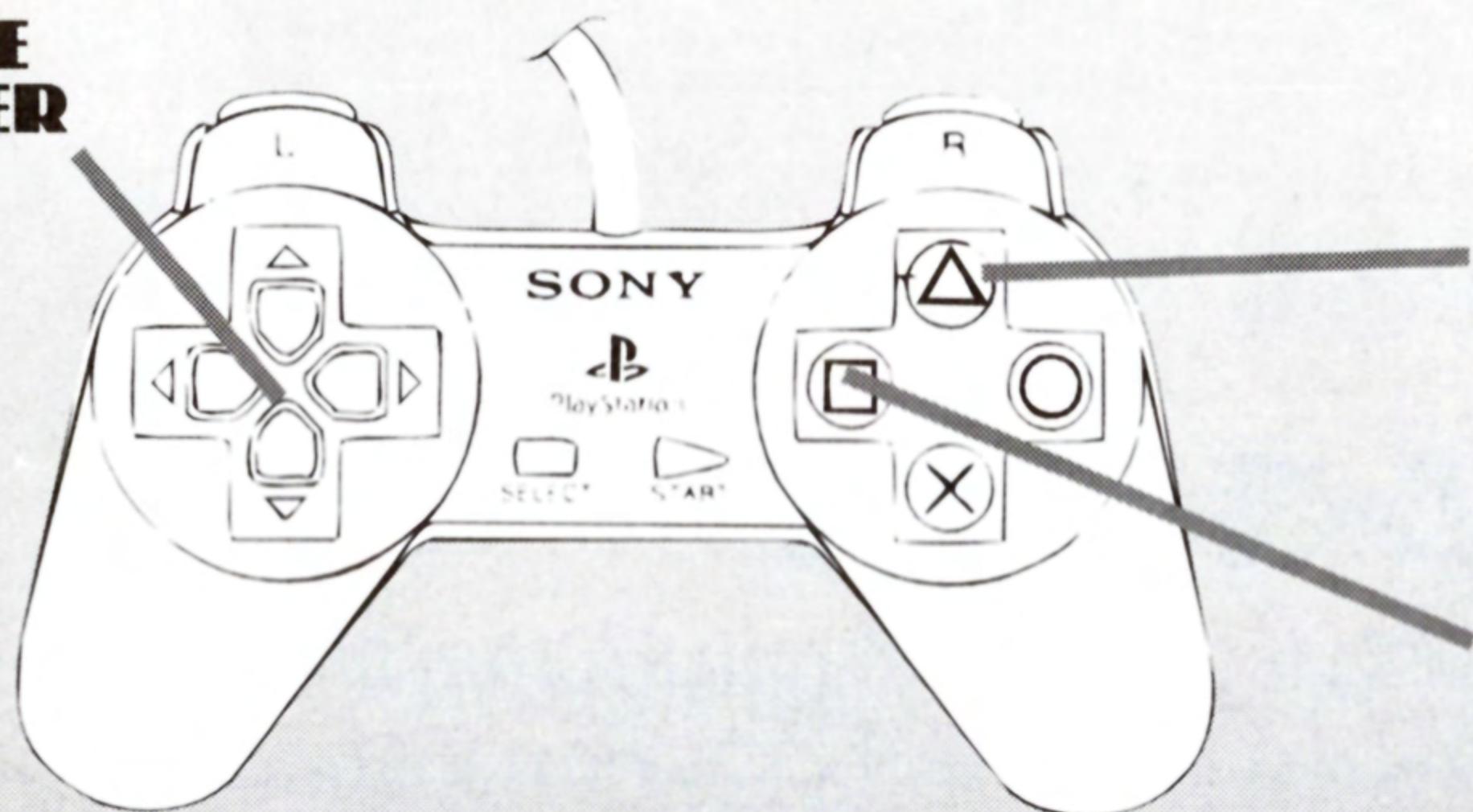
**SPEED:** How fast a player moves



- 
- 3 PT:** How well he shoots from "downtown"
- DUNK:** How well a player slams the jams.
- LAY-UP:** How well a player executes a lay-up
- PASSING:** How accurately a player passes
- STEAL:** How good the player is at stripping the ball from an opponent
- BLOCK:** How well a player blocks shots
- REBOUND:** How well a player recovers missed shots and loose balls
- DRIBBLING:** How well a player dribbles helps determine his ball control
- CLUTCH:** How well a player handles stressful play situations.
- POWER:** Measures the size and strength of a player, and his resistance to abuse

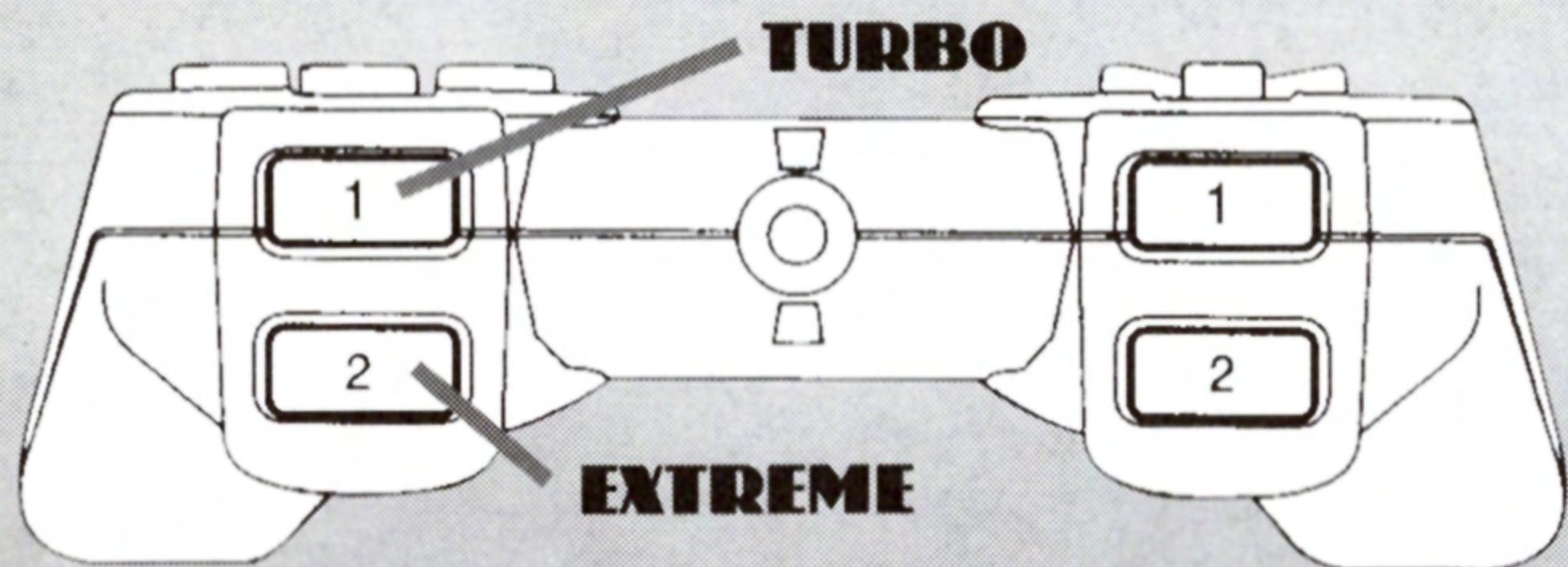
# DEFAULT CONTROLS

MOVE  
PLAYER



PASS/STEAL

SHOOT/BLOCK



Once you've selected your team and team members, it's time to show what you can do! Master the controls and apply a little muscle and it's on to the championship!

## SHOOT/BLOCK

**ON OFFENSE:** Press and hold the □ BUTTON to shoot, and release it at the top of your arc for a sweet shot. Try





it with the Turbo or Extreme buttons to execute the wildest jams in the backboard jungle!

**ON DEFENSE:** Press the  $\square$  BUTTON to block shots and rob opponents of "sure thing" shots.

## PASS/STEAL

**ON OFFENSE:** If you have the ball, press the  $\triangle$  BUTTON to pass to your teammate. If your CPU teammate has the ball, press the  $\triangle$  BUTTON to have him pass to you. If your human teammate has the ball, the  $\triangle$  BUTTON does nothing. Try it with Turbo for an extra-fast pass, or with Extreme to charge. NOTE: A CPU teammate will not pass to you while you're using Turbo.

**ON DEFENSE:** Press the  $\triangle$  BUTTON to attempt a steal from an opponent who has the ball.

On both Offense and Defense, when you don't have the ball, press Turbo to give opponents a SHOVE they won't forget, or Extreme to DIVE for the ball!

## TURBO

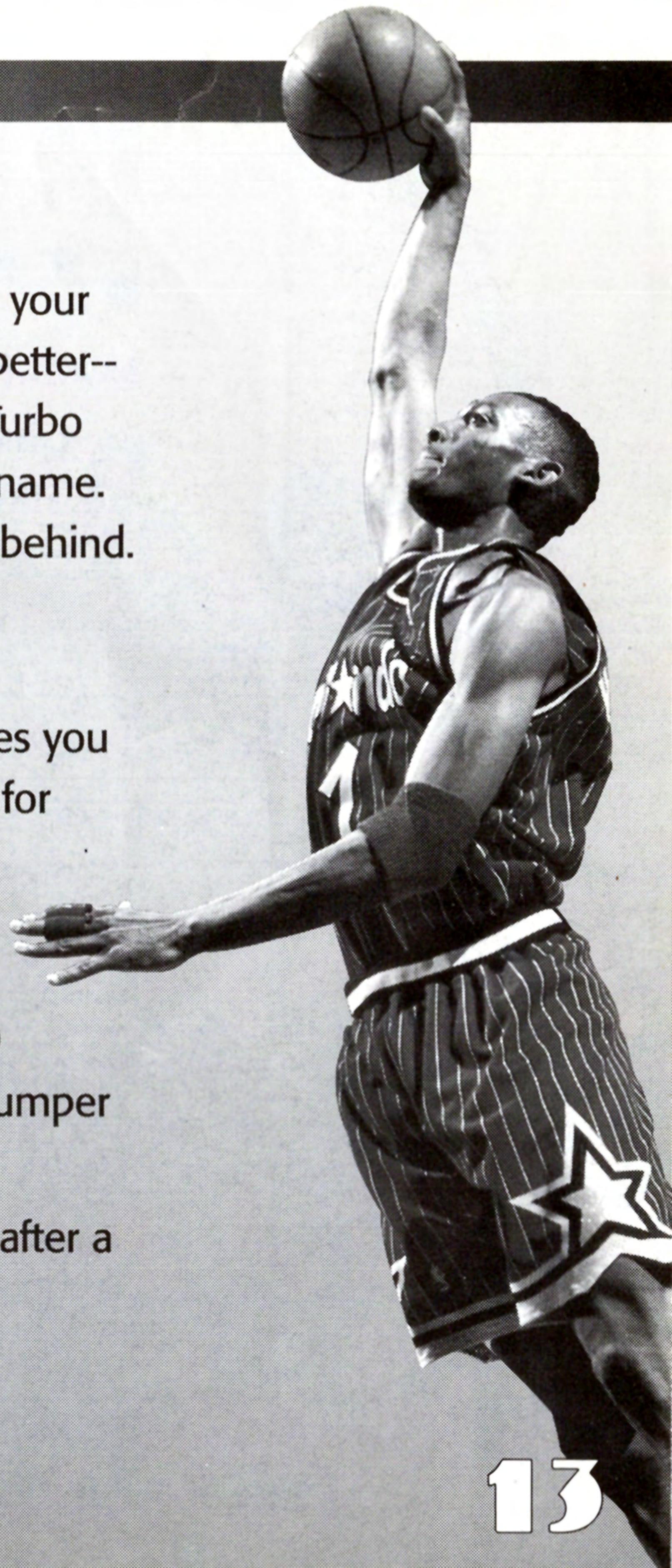
This (R1) is the juice button! Pressing it will make your player run faster, jump higher, shoot better, pass better--as long as his Turbo power lasts! The amount of Turbo available is shown by a meter below the player's name. When in use, the player leaves burning footprints behind.

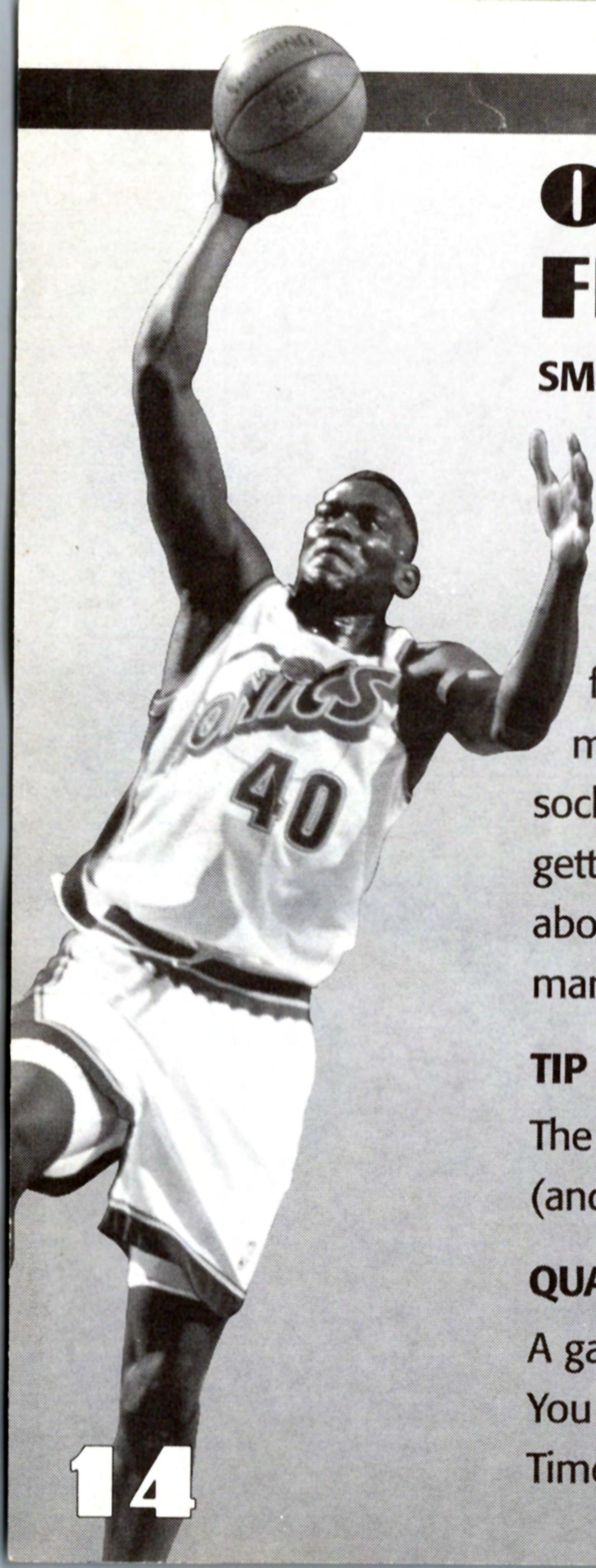
## EXTREME

This (R2) is Turbo on steroids! Extreme power gives you that boost over the edge that means crunch time for your opponents! Using Extreme takes twice as much energy out of your turbo meter.

## ADVANCED MOVES

- **HEADFAKE:** Tap SHOOT when you pull up for a jumper and fake your opponent into jumping too soon!
- **ON YOUR FEET:** Tap PASS to get back up quickly after a knockdown!





## OTHER GAME FEATURES

### SMOKIN'

On offense and defense, consistency has big rewards! Shoot three baskets in a row without your opponent scoring, or block three shots in a row, and you'll be Smokin'! On offense, this gives you permanent Turbo for the next three shots (or until the opposing team makes a shot)-- you'll be pullin' crazy jams out of your socks! On offense and defense, you can goaltend without getting called for it. Wanna pull off the ultimate? How about being Unstoppable? That's what you are if you manage to get Smokin' on both offense and defense.

### TIP OFF

The game begins with a tip off. To gain control of the ball (and the initial advantage), rapidly press the **□ BUTTON**.

### QUARTERS

A game consists of 4 quarters of 3 minutes each. You can adjust the speed of quarters in the Game Timer option.

## **TIMERS**

Timers show the amount of time remaining in a quarter, while the shot clock shows how many seconds you have left to get off a shot. Both can be adjusted in the Game Timer option.

## **SUBSTITUTIONS**

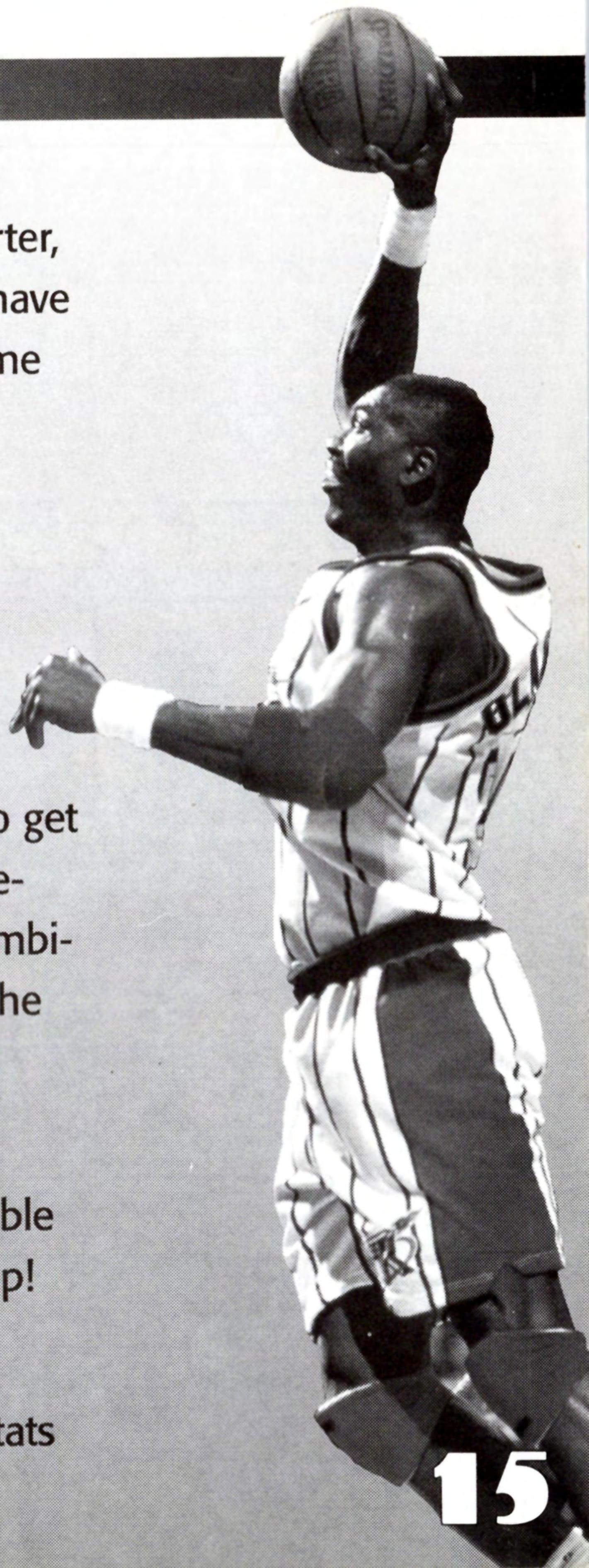
After the 1st, 2nd and 3rd quarters, you may wish to bring in a substitute player to replace a current one. Follow on screen prompts to do so. This is where a keen eye for attributes really pays off! If you're trailing, you may want to unleash your 3 point wizards to get back in the game. If your opponent is staging a comeback, think about which play skills might check his ambitions at the door! To come out on top, the name of the game is matching a player's skill set to the situation!

## **COACHING TIPS**

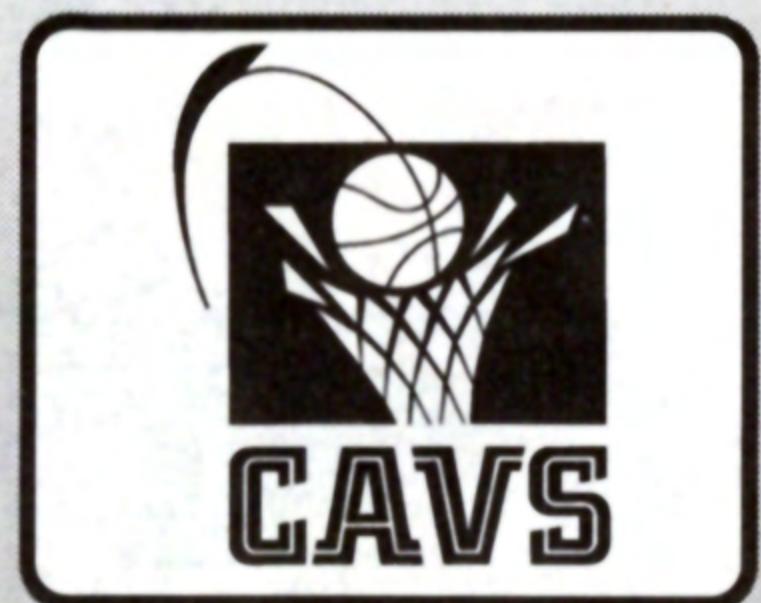
After the 1st and 2nd quarters, you will receive valuable coaching tips to help you improve your play. Listen up!

## **GAME STATS**

Keep an eye on your performance by checking the stats that appear at the end of each game.



# TEAMS





# **Notes**

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This Baby Gets You Going!™

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