



NTSC U/C

PlayStation



SLUS-01362  
#21253

# mary-kateandashley

## WINNERS CIRCLE™





**WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNOFFICIAL PRODUCT:**

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

**HANDLING YOUR PLAYSTATION DISC:**

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



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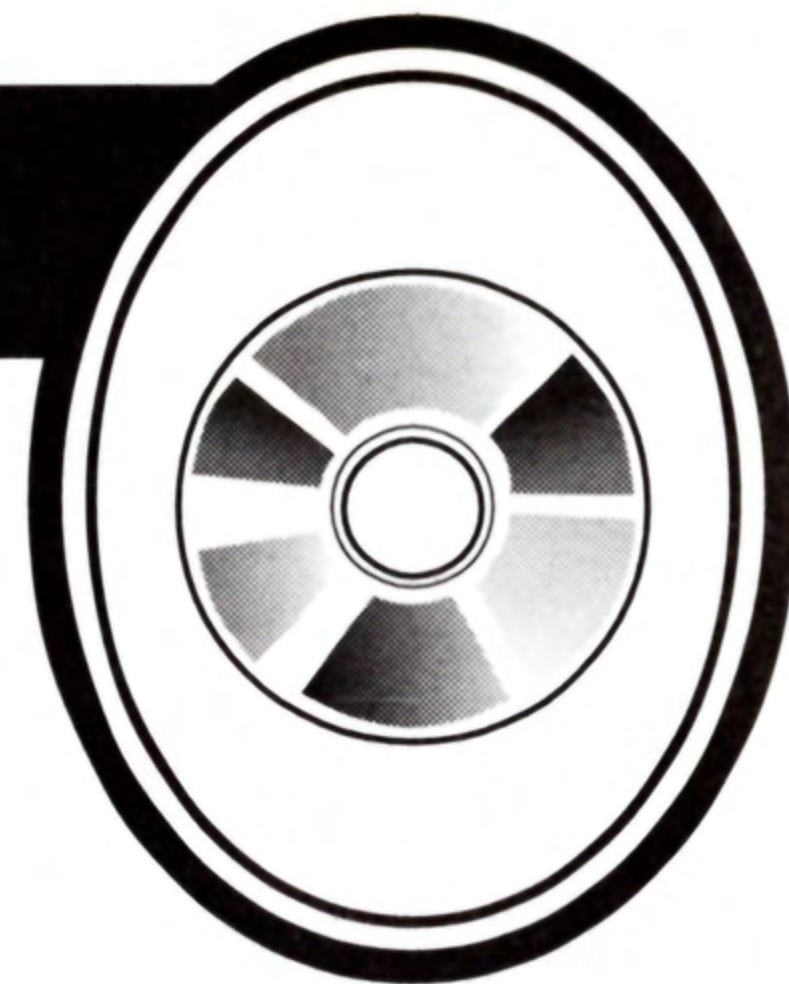




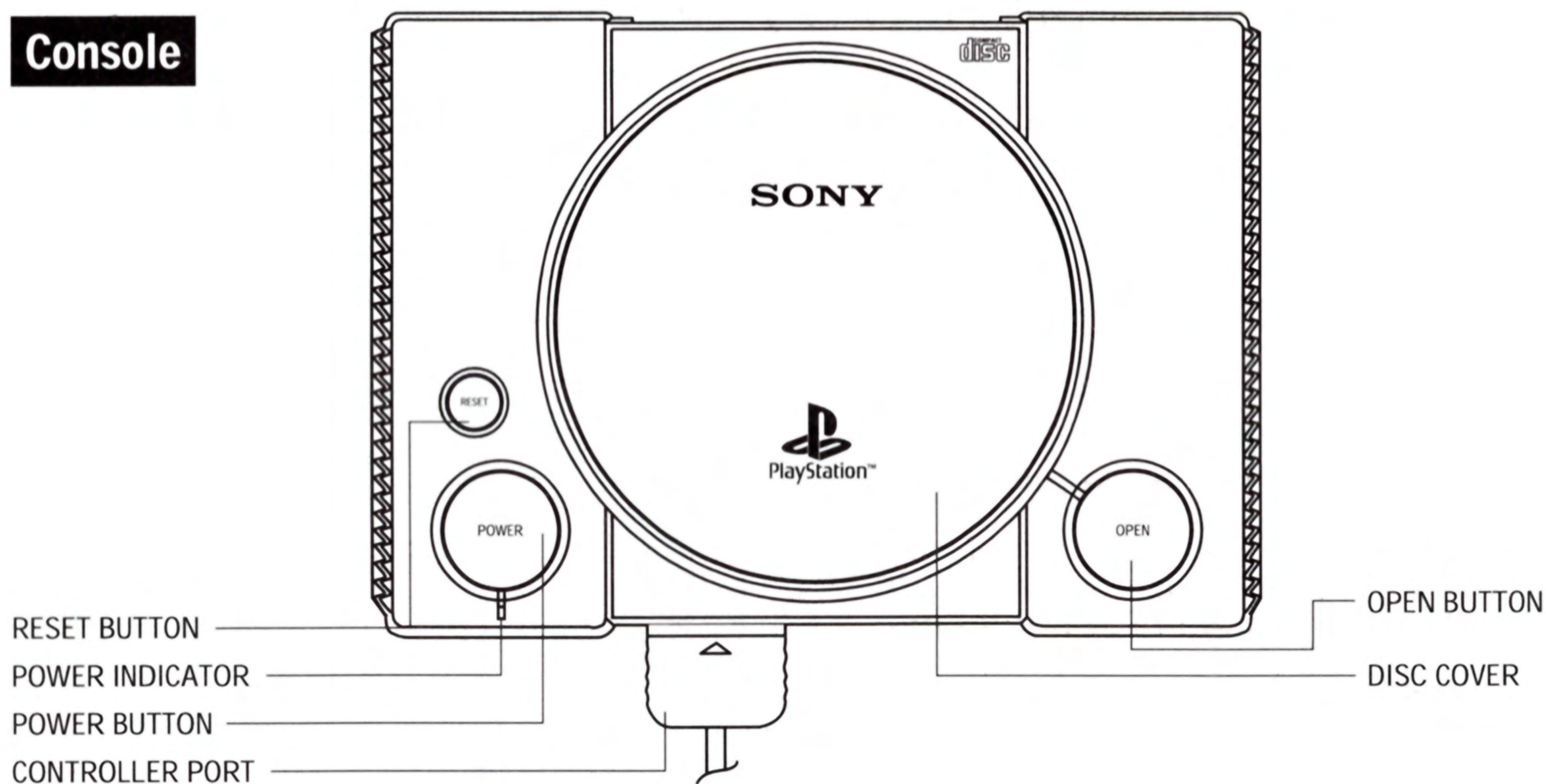
# LOADING

1. Set up your PlayStation® game console according to the instructions in its instruction manual.
2. Make sure the power is OFF before inserting or removing a compact disc. Insert the **mary-kateandashley Winners Circle™** disc and close the disc cover. If you wish to save your game, insert a Memory Card (sold separately) into Memory Card Slot 1.
3. Insert game controllers and turn on the PlayStation® game console.
4. Follow on-screen instructions to start a game.

*Note: mary-kateandashley Winners Circle™ is for up to 2 players.*

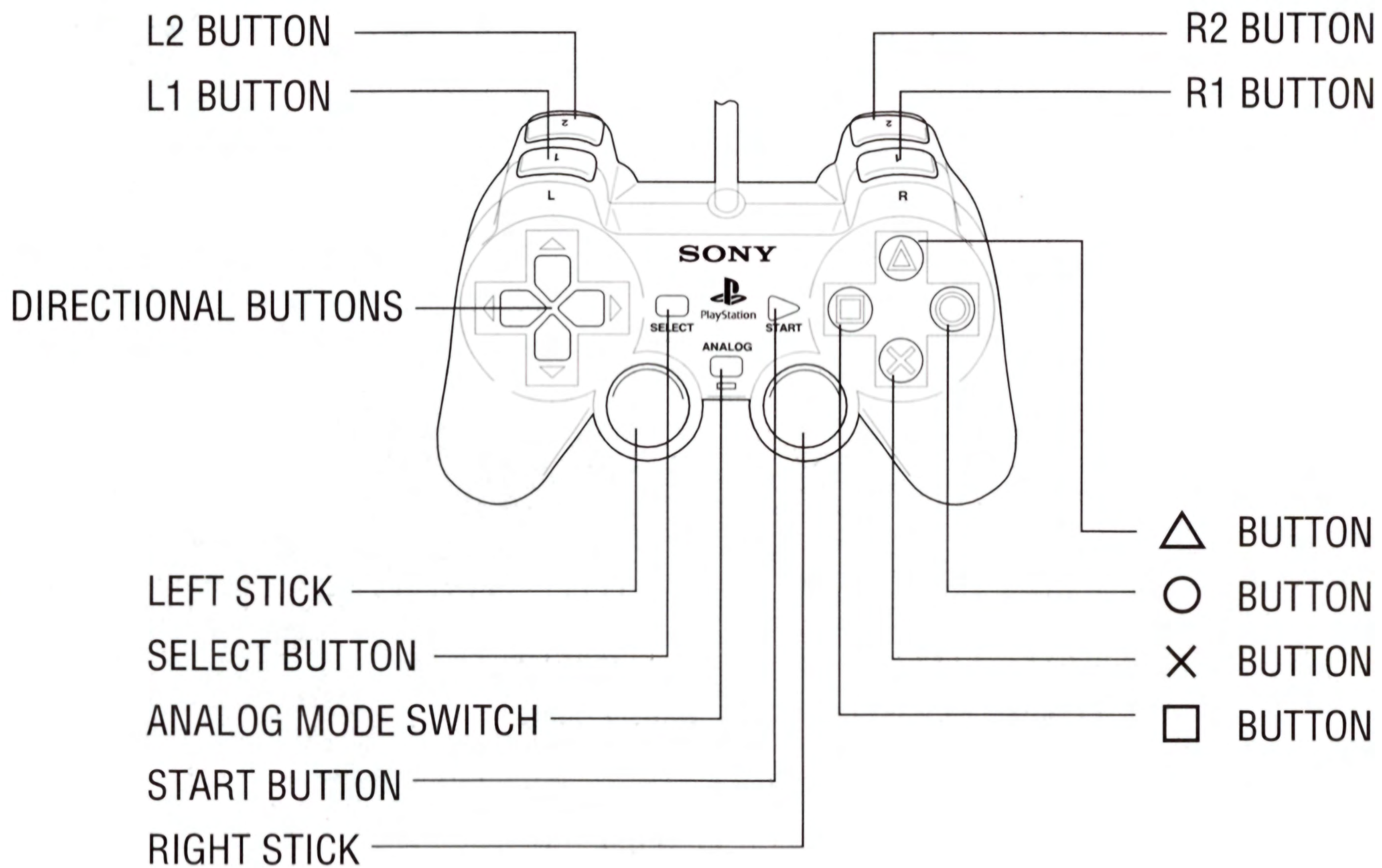


## Console

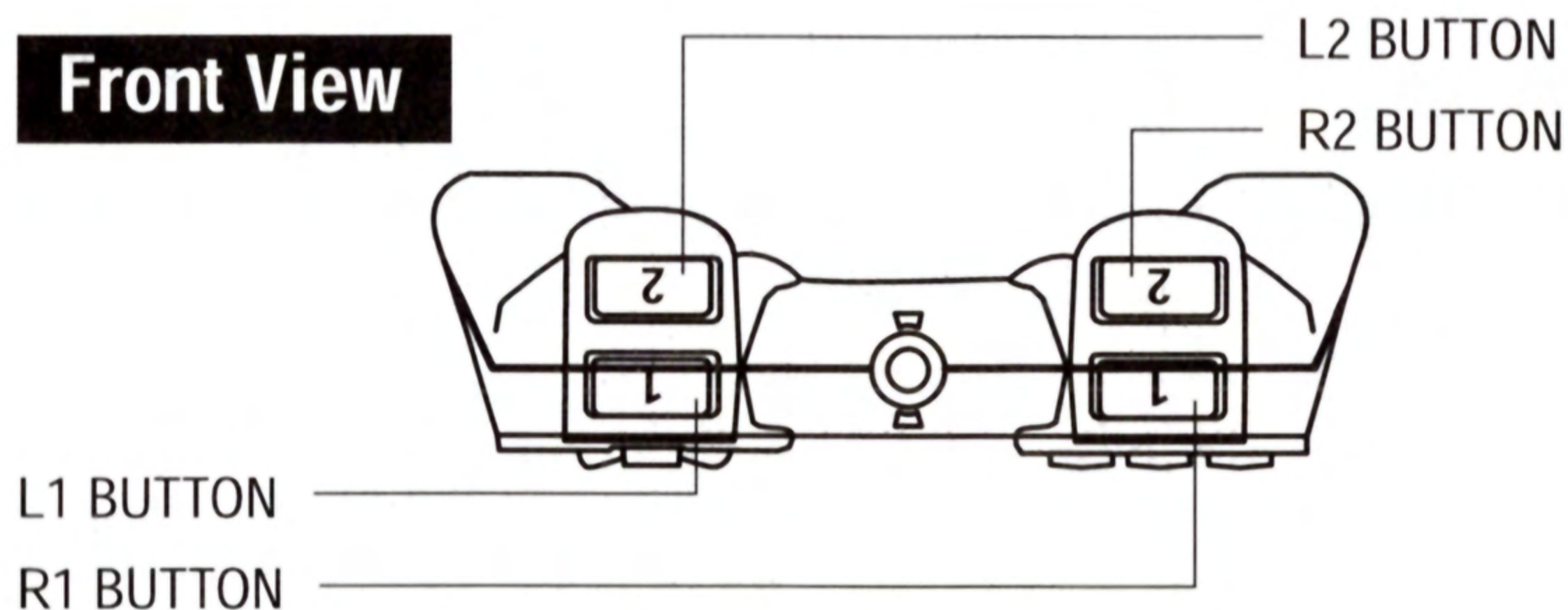




**DUALSHOCK™ analog controller**



**Front View**





# INTRODUCTION

Welcome to **mary-kateandashley** Winners Circle! We're very excited and pleased to share this incredible horseback experience with you. There are so many things to do, and lots of fun ways to play! In Adventure mode, you can ride through two huge worlds, which are really pretty and have all sorts of great hidden things to find. If you like competing in horse shows, there are three great event classes to choose from in 3 Day Event mode. You can even create and save your own custom riders and horses!

Of course, it's fun to shop for tack and riding clothes, and you can use the ribbons you win anywhere in the game to get new items in the tack shop. There's plenty to do around the barn, too, and lots of fun to be had. Caring for your horse takes a lot of effort, but it's worth it when you love them. At the barn, you'll get to choose the horse that's right for you, give it a name, groom and feed it—all the things that make you and your horse happy. Best of all, you get to spend a lot of time with the most special friend a girl can have: a horse. Have fun. We'll see you on the trails!





# STARTING OUT



## Menu Controls

⊗ **BUTTON**

Accept/Enter  
Menu

△ **BUTTON**

Previous Menu

**START BUTTON**

Pause Game/View Stats

↑ or ↓ **DIRECTIONAL BUTTONS**

Move highlight

◀ or ▶ **DIRECTIONAL BUTTONS**

Toggle selections

## Stable Menus

The menu system in **mary-kateandashley Winners Circle** is based on moving about a stable. Here are the various areas in the stable and what you will find there.

**Wash Area** – Grooming.

**Horse Stalls** – Horse Setup.

**Kitchen (Hay bales)** – Rider Setup.

**Kitchen (Trophy)** – Game Modes.

**Lounge Area** – Options.

**Change Room** – Select different outfits.

**Shop** – Game Shop.

**Front Door** – Transition from title screen to game or quit game from menu back to title screen.

**Back Door** – Enter gameplay.

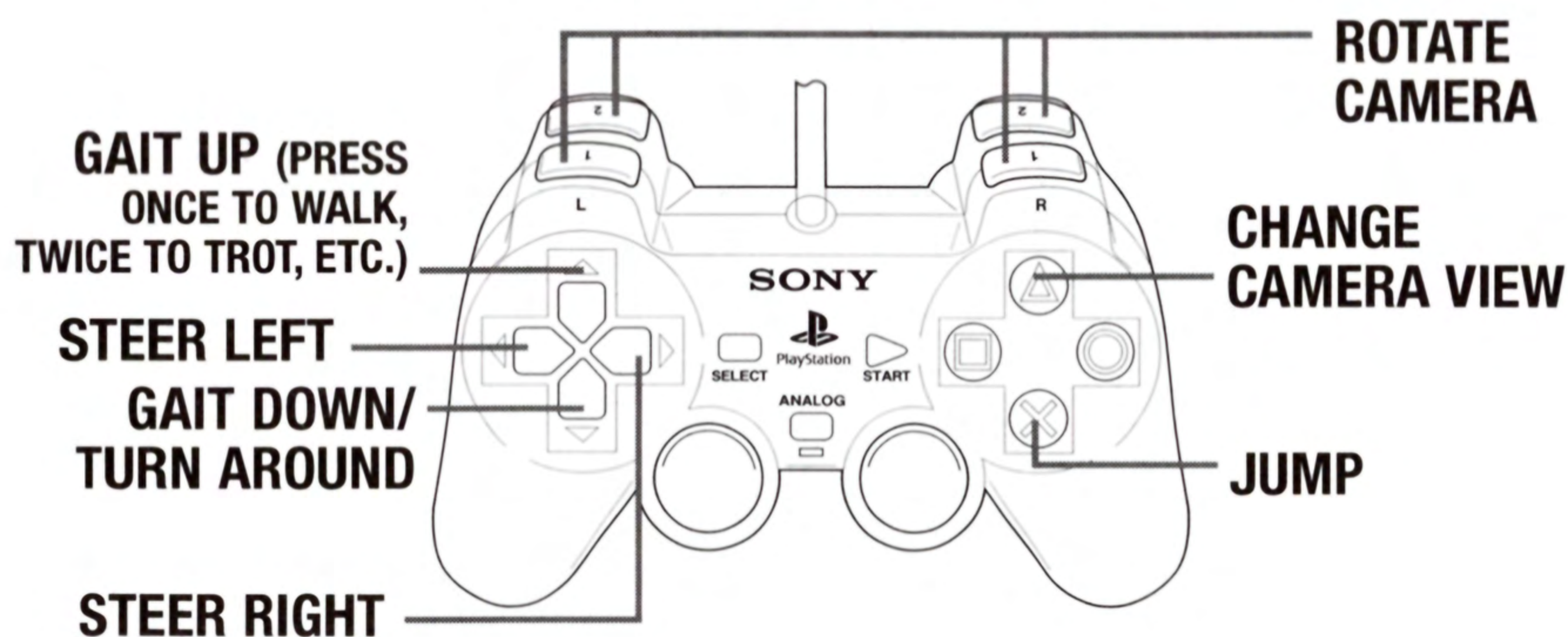


# RIDING CONTROLS

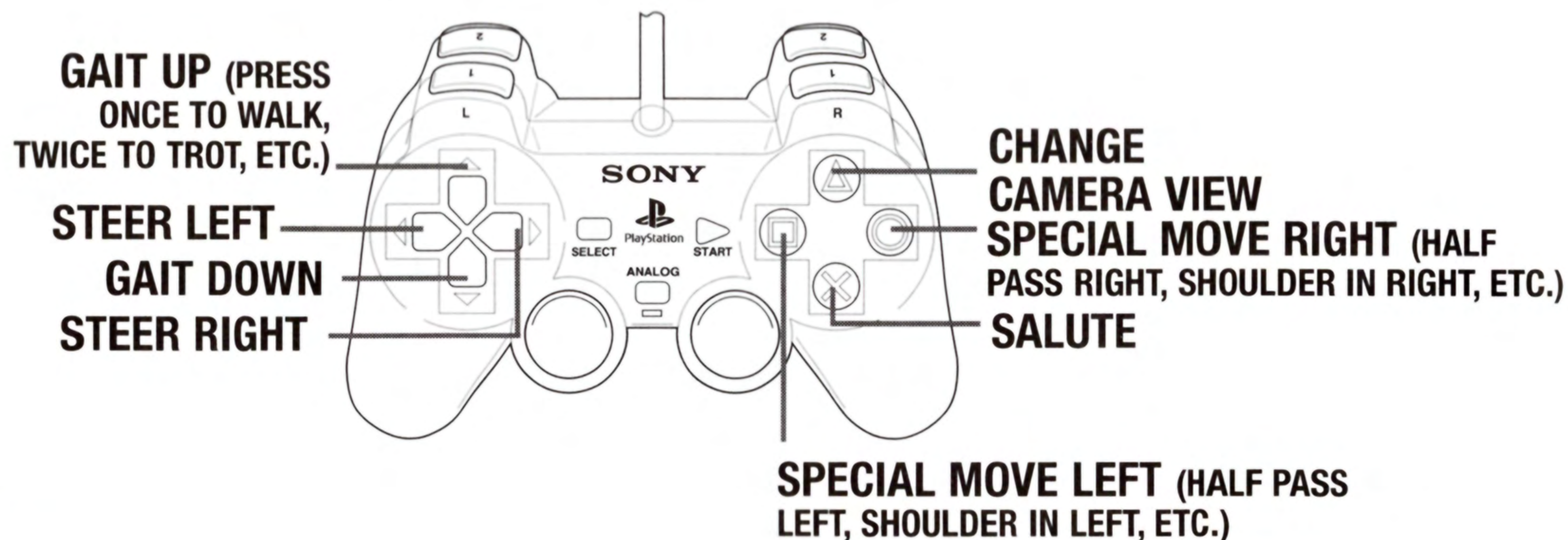
These are default controls. You can change them by choosing Controller Configuration on the Options menu. See Options (page 13) for details.



## Show Jumping, Cross Country and Adventure Controls



## Dressage Controls





When you first turn on the game, you'll see a brief introductory video. If you've played the game before and saved any data to your Memory Card, that data will be loaded, allowing you to resume play with your saved data. If you've never played before, you'll go right to the set up section.

*NOTE: You can only save Career games. Once that option is selected, you will be prompted to start a new game or load a previously saved game.*

# SADDLE UP!

The first thing you have to do is select your game mode from the following choices:

**CAREER** This gives you the complete horse riding experience, including exploring worlds in Adventure mode and showing your skills in 3 Day Event play.

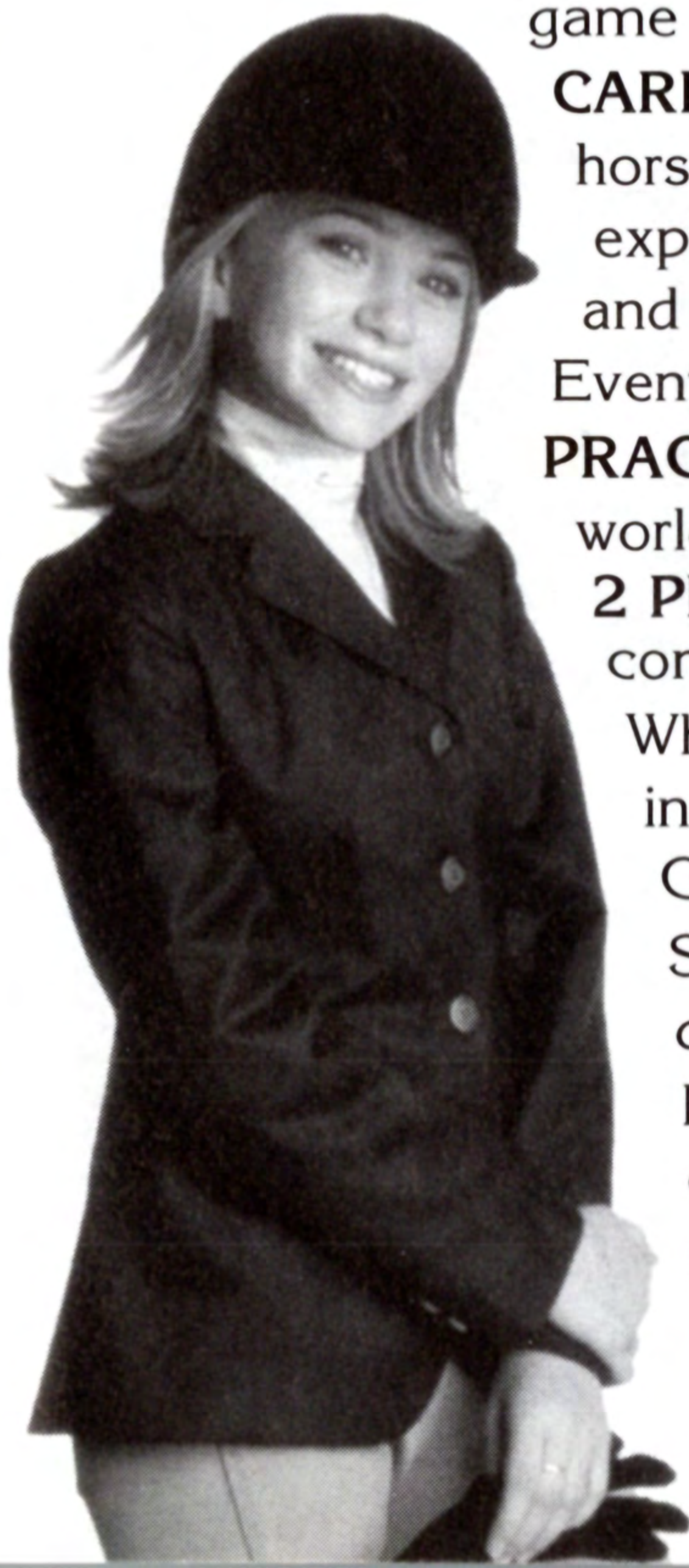
**PRACTICE** This lets you practice show events and explore worlds, but you cannot save.

**2 PLAYER (PLAY TOGETHER)** Explore or compete together.

When you select either Practice or 2 Player, certain items in the stable menu system (such as Shop and Grooming) will be blocked out.

See Game Modes on page 14 for more details on the different modes.

Did you choose a mode? Good. Next, you'll need to choose a rider and a horse. This is true regardless of game mode.







# KITCHEN

## RIDER SET UP

After choosing a game mode, you'll come to the Rider Set Up area. Press the **X** **BUTTON** to enter the area (press **←** or **→** on the **DIRECTIONAL BUTTONS** to visit other menus first). You will see a submenu with the words **LOAD SAVED RIDER** and

**SELECT RIDER**. Choose **LOAD**

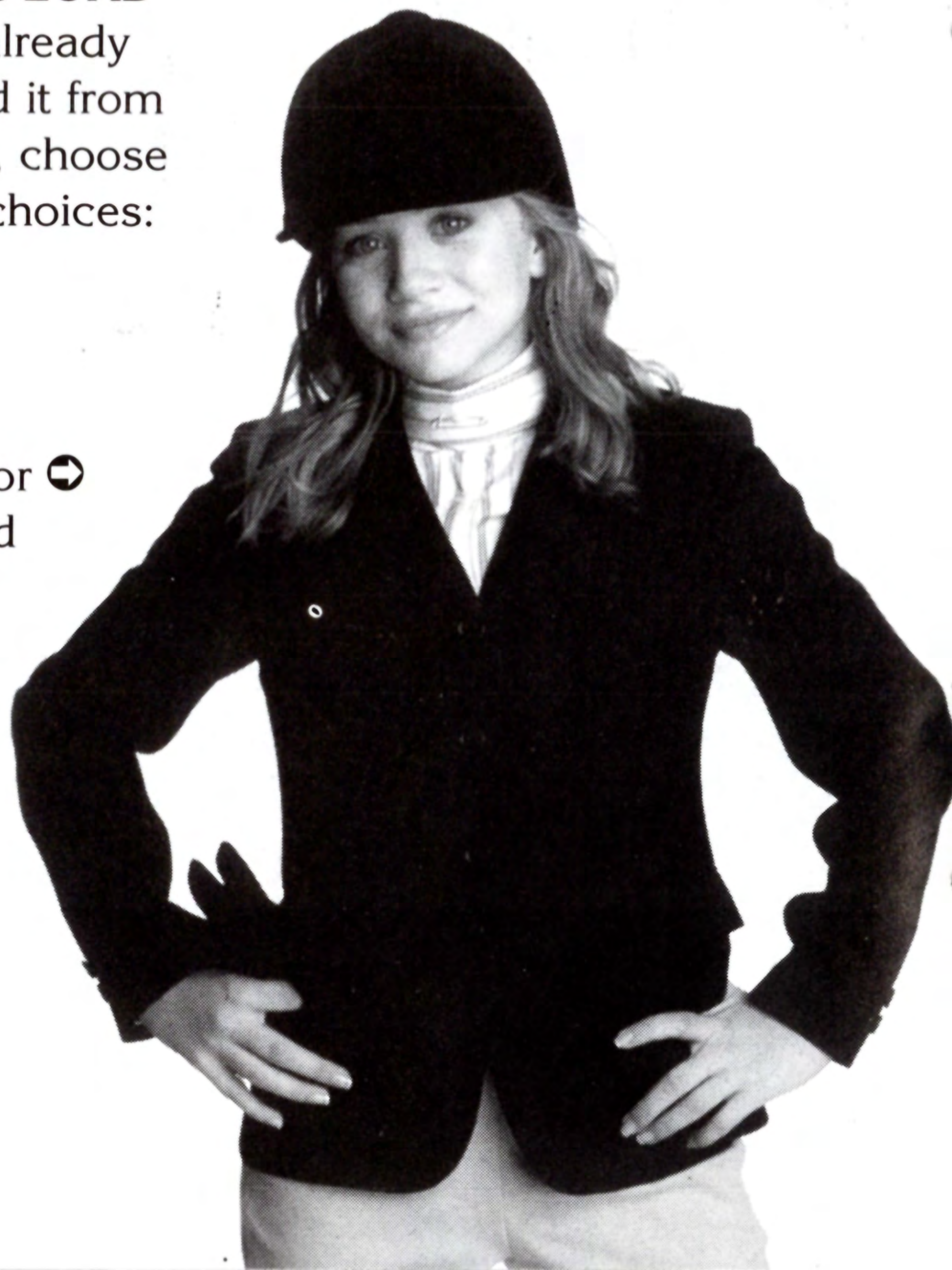
**SAVED RIDER** if you have already saved a custom rider and wish to load it from your Memory Card. In all other cases, choose **SELECT RIDER**. You will have three choices:

**MARY-KATE**

**ASHLEY**

**CUSTOM RIDER**

Highlight your choice by pressing **←** or **→** on the **DIRECTIONAL BUTTONS** and press the **X** **BUTTON** to confirm. If you choose Mary-Kate or Ashley you then need to move on to the horse set up screen. If you choose Custom Rider you will go to the Custom Rider menu.





## To Create a Custom Rider:

On the Custom Rider menu you will see several different custom areas you can select. Once you earn ribbons in Career mode, you can use them in the Shop to buy items which will appear in the Change Room.

**NAME** You can enter a name for your Custom Rider.

*To enter a name:*

Press  or  on the **DIRECTIONAL BUTTONS** to highlight a letter, then press the  **BUTTON** to enter it. To go back over (erase) a letter, highlight **DEL** and press the  **BUTTON**. Continue until you have the name you want, then highlight **END** and press the  **BUTTON**. If you wish to go back without entering a name, press the  **BUTTON**.



*Note: Custom riders can only be saved in Career mode. If you have changed your rider selection or created a custom rider in Career mode, you will be prompted to save.*

**COMPLEXION** Choose from different complexion types.

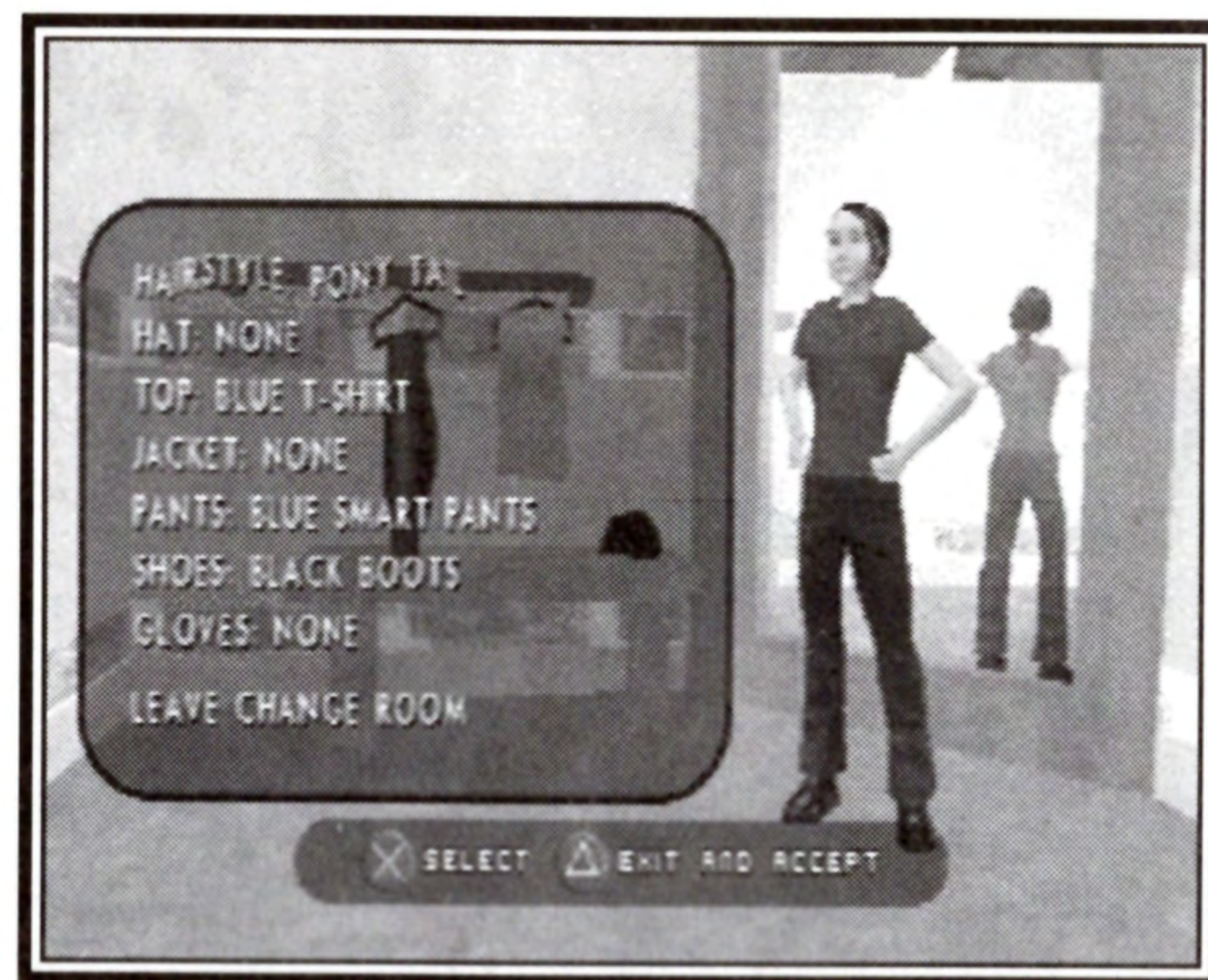
**HAIR COLOR** Choose black, blonde, light brown or dark brown hair.

**HAIR STYLE** Choose pony tail, short pig tails, long pig tails, long or shoulder length or bun hair styles.



# CHANGE ROOM

Available for Career mode, the Change Room is where you can use items purchased with your earned ribbons in the Shop to change your outfits and equipment. You begin with some items available, and open up more as you progress in the 3 Day Events.



# HORSE STALLS

## HORSE SET UP

Once you have set up your rider, it's time to set up a horse.

To choose a horse, go to the Horse Stall and press the **X**

**BUTTON.** You can create your own dream horse, or, to get into play quickly, use one of the horses that are already waiting for you. You will see a submenu with **LOAD SAVED HORSE** and **SELECT HORSE** on it. If you have already saved a custom horse in Career mode, you can select **LOAD SAVED HORSE** to load it from your Memory Card. Otherwise, choose **SELECT HORSE**.

**NAMING** Have a great time naming your pony! The name can be almost anything —I know someone who named her horse Toothpaste! A name can be up to 12 characters. Controls for entering a horse name





are the same as those for entering a rider name.

**COLOR** You can choose from 13 colors to give your horse, including palomino, black, chestnut, gray, bay and many more.

**FACE MARKINGS** Give your horse some distinctive markings! You can choose to add face markings like a blaze, a star, a strip, and more.

**LEG MARKINGS** Feel free to add socks or stockings to any foot, or pastern or even half pastern markings.

In Career mode, you will be prompted to save your created horse. You can only save a created horse in Career mode, but you can load a saved horse for use in any mode. You can save up to four created horses.

Okay, you've set up your rider and your horse. What's next? That's up to you!



## WASH AREA

### GROOMING

Nothing is more important or satisfying than proper care of your horse. In the wash area, you'll have plenty to do to keep your horse happy and healthy. It's a lot of work to keep up a horse, but when you remember your horse relies on you completely, your love for your equine friend makes it all seem easy. Here are the things that need doing:

**FEED AND WATER** Horses love to eat, so make sure there's plenty of feed, and give your horse enough clean water, too.

**GROOMING** It's up to you keep your horse clean.

**Groom** Keep your horse's coat shiny.

**Groom tail** Get that comb and brush ready.

**PAINTING HOOVES** A coat of special hoof varnish keeps your horse's hooves healthy.



**PICKING HOOVES** It's important to pick the dirt and debris from your horse's hooves every day.

**CLEAN STABLE** Shovel out the manure, old bedding and hay and replace with fresh bedding to make your horse comfortable and happy.

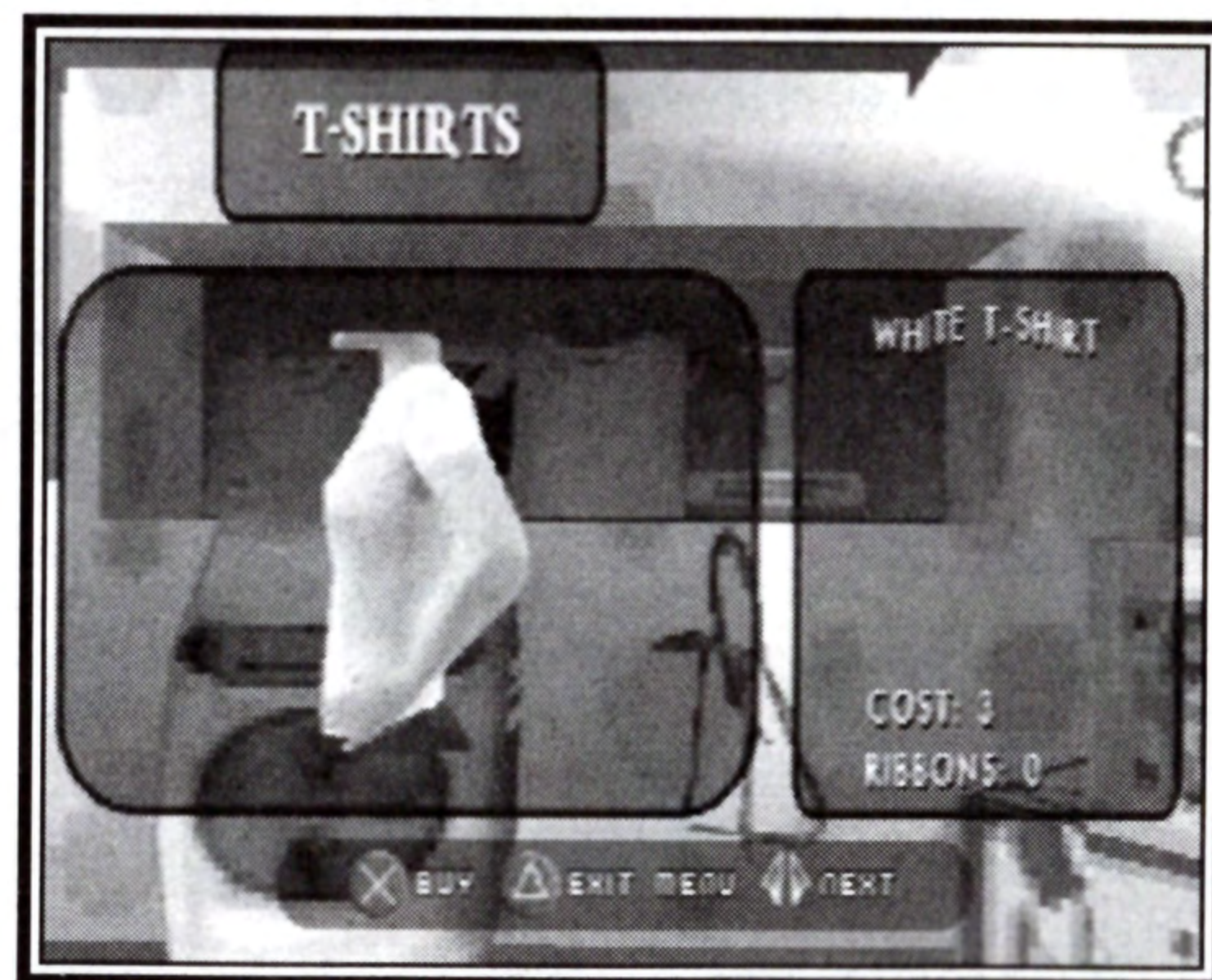


## SHOP

### BUYING ITEMS

There's a wonderful Shop in the barn, and it's a great place to get new riding clothes and other riding clothes and other

items. Trade in ribbons you win in Career mode for items in the shop. Once you get a new item at the check out, you can select it in the Change Room.







# LOUNGE

## OPTIONS

The lounge is where you can set up your game to suit you via the options menu.

Press or on the

**DIRECTIONAL BUTTONS** to highlight an item, then the **BUTTON** to select it. Press or on the **DIRECTIONAL BUTTONS** to cycle through the different settings. When you're happy with the setting, press the **BUTTON**. You can press the **BUTTON**

at any time to go back to a previous screen, which will cancel any changes.

**SCREEN POSITION** Adjust your monitor or TV for best game viewing.

**AUDIO OPTIONS** Press or on the **DIRECTIONAL BUTTONS** to adjust the volume sliders.

**SFX Volume** Adjust the sound effects volume.

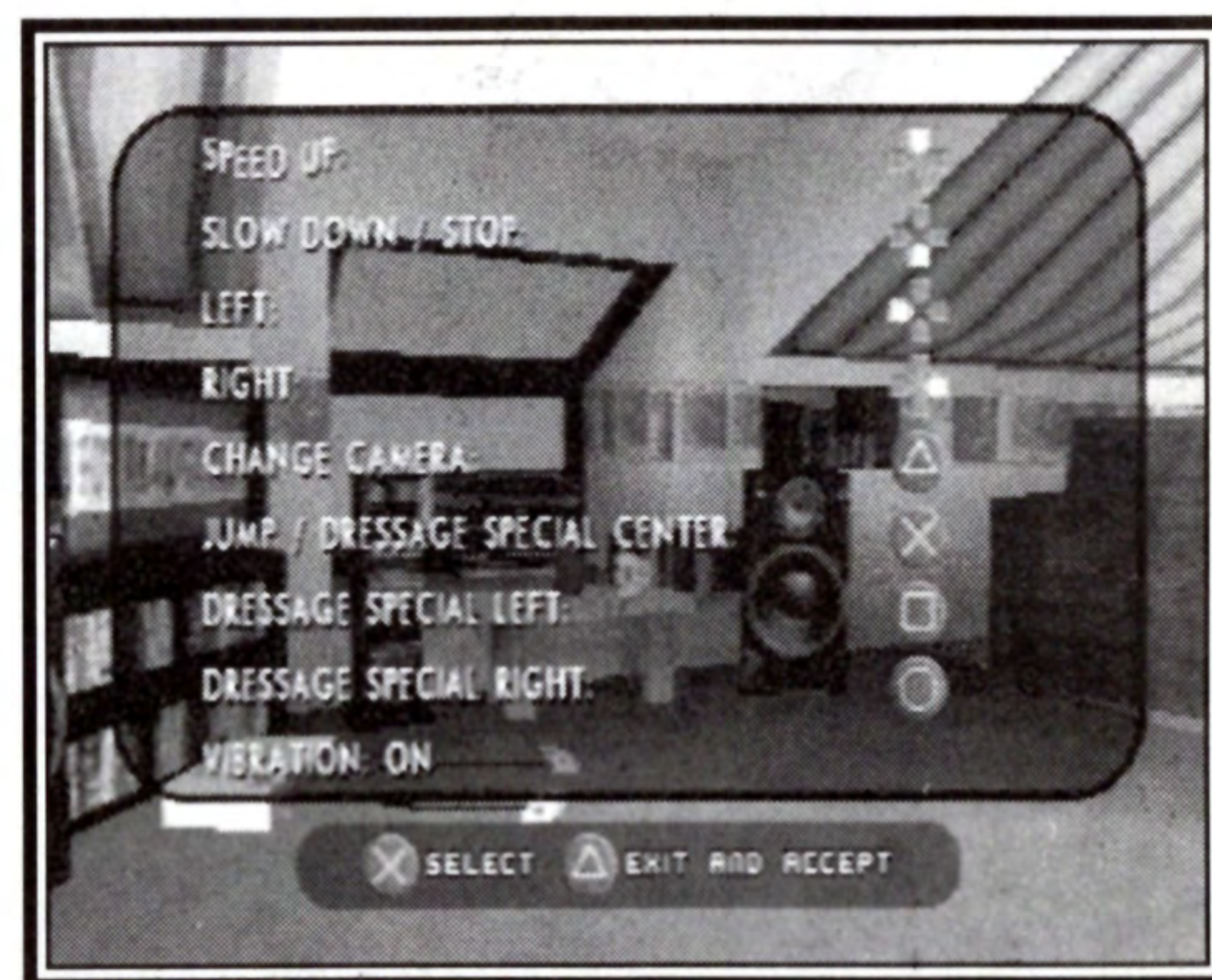
**Music Volume** Adjust the music volume.

**Voice Volume** Adjust the volume level of speech in the game.

**Stereo** Play with stereo ON or OFF (mono).

**CONTROLLER CONFIGURATION** Configure controls for Player 1 and, in 2 Player mode, Player 2. To adjust your controls, press or on the **DIRECTIONAL BUTTONS** to highlight an action control, then press the button you wish to perform that action. Continue until all controls are assigned, then highlight **DONE** and press the **BUTTON**.

**Vibration Player 1** If using a **DUALSHOCK™** analog controller, you can turn the vibration effect ON or OFF.





**Vibration Player 2** See page 13.

**SAVE OPTION** Save your option settings.

**SAVE GAME** In Career mode, save your game progress and custom rider and horse.

# GAME MODES

There are three game modes: Career, Practice and 2 Player. Let's find out about each one.

## CAREER

At the Career Menu, you'll have these choices:

**NEW CAREER** Begin a new career.

**LOAD CAREER** If you have saved your place in a Career already, you can load it from your Memory Card and start in where you left off.

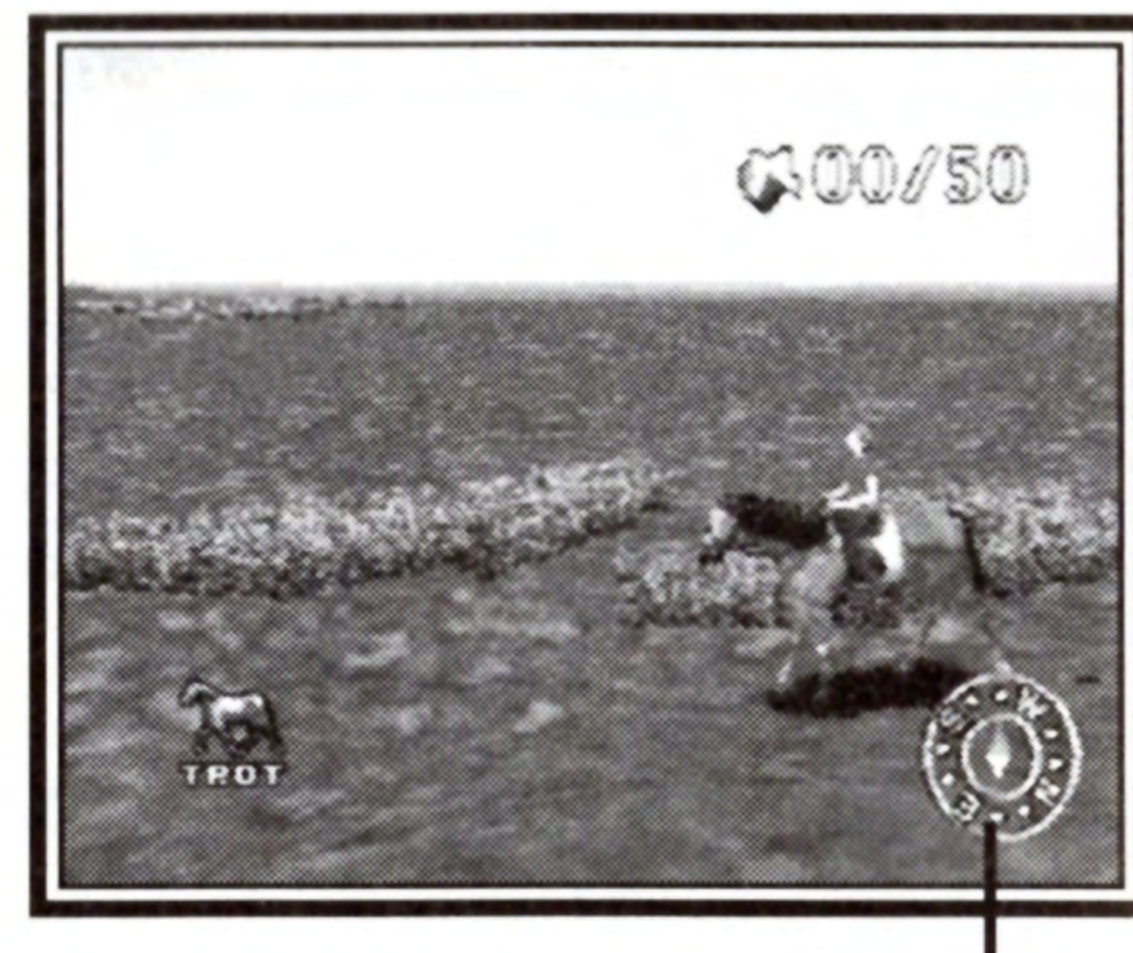
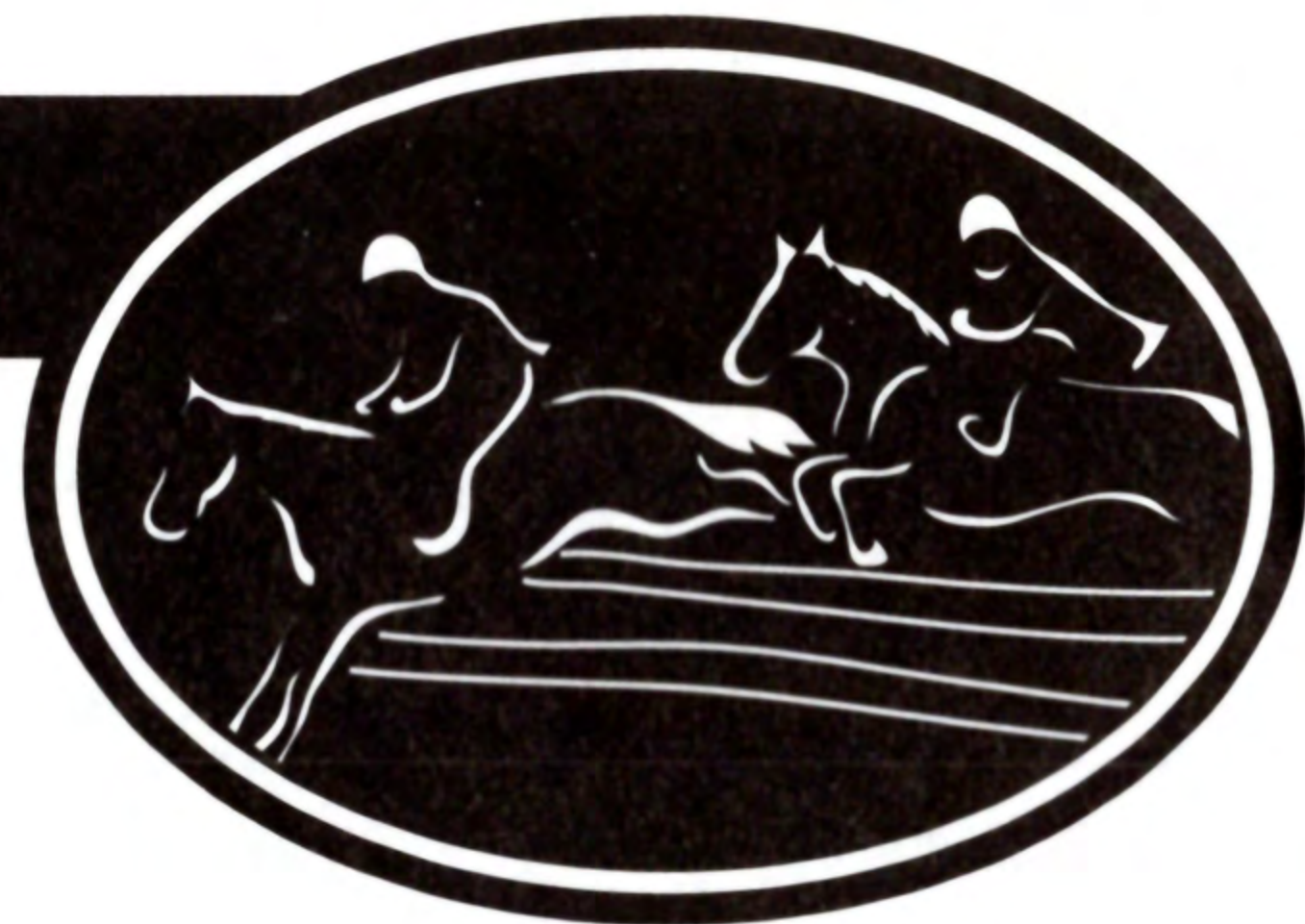
There are two types of game modes in Career: Adventure and 3 Day Event. Adventure gives you lots of places to explore on horseback, and some fun challenges, too. 3 Day Event lets you put your horse through his or her paces in a formal show setting. You can earn ribbons in either Adventure or 3 Day Event modes.

## ADVENTURE

Welcome to a world of adventure on horseback! When you choose Adventure, you'll find two different worlds to ride in, and three different adventure game modes.

### *Adventure Worlds*

**14** You can choose to ride in any of the worlds at any time. Look for special hidden items as you explore.



**COMPASS**



**FOREST WORLD** The forest world is a lush green area of rolling hills and hidden waterfalls, offering a wonderful woodland ride.

**ISLAND WORLD** The island world is a tropical paradise. Explore all over a tropical island taking in palm trees and beaches.

### *Adventure Game Modes*

**FREE RIDE** Free ride is just what it sounds like: a chance for you to roam about in any of the world areas without worrying about time limits or other hindrances to your pleasure on horseback. This is a great chance to explore, get used to your horse, and look for hidden ribbons.

**HORSE TRIALS** Follow the paths in the various worlds. Read clues that tell you which path to take.

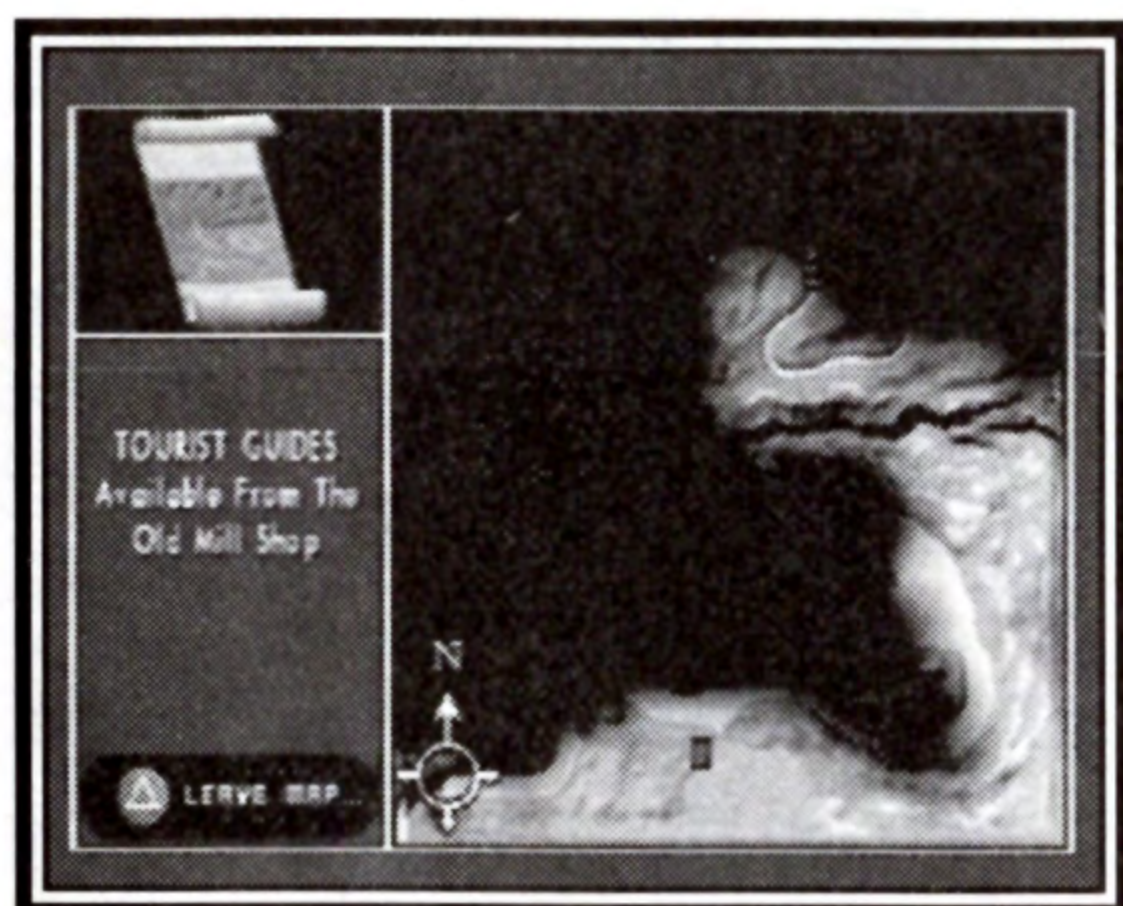
**HORSE SHOES** Ride around the worlds looking for golden horse shoes to collect. There is a time limit in this mode. Try to get all the shoes you can before the timer counts down. You can play at easy, medium or hard skill levels.

### *Adventure Mode Pause Menu*

While playing in Adventure mode, you can pause the game at any time to bring up the pause menu, with these options:

**Resume** Return to your Adventure where you left off.

**Show Map** Adventure mode comes with a free map screen which lets you see where you are and



what areas of either Forest Land or Island Land you've explored. It's a handy way to tell where you need to go to uncover all the worlds have to offer. At the beginning of the adventure, the free map screen is black to indicate that you haven't uncovered any territory. As you roam through the worlds, the areas you visit become visible, while areas you've yet to





cover stay black. You can also purchase a map in the Shop which shows all the areas (there's no black) and lets you see right away where important items are. Either way, it's good to know where you are. If you get lost, make sure to pause the game to visit this screen!

**Sound** Adjust sound effects, music and voice volumes, and set stereo mode.

**Vibration Player 1** If using a **DUALSHOCK™** analog controller, you can turn the vibration effect ON or OFF.

**Leave Adventure World** Select Leave Adventure World to return to the stable. You can play at easy, medium or hard skill levels.

## 3 DAY EVENT

In 3 Day Event mode you enter different competitions and try to win ribbons which you can use to purchase items in the Shop.

Horse showing has a long and noble history, and is lots of fun, too. After all your hard work nothing feels better than winning that blue ribbon.

**Difficulty:** Each of the three events has five levels of competition. In Practice mode you can try any of the different levels you choose, but otherwise you must complete the first level to go on to the next one. Test your skills at each level!

Event 1 – Beginner's Circle

Event 2 – Competitor's Circle

Event 3 – Challenger's Circle

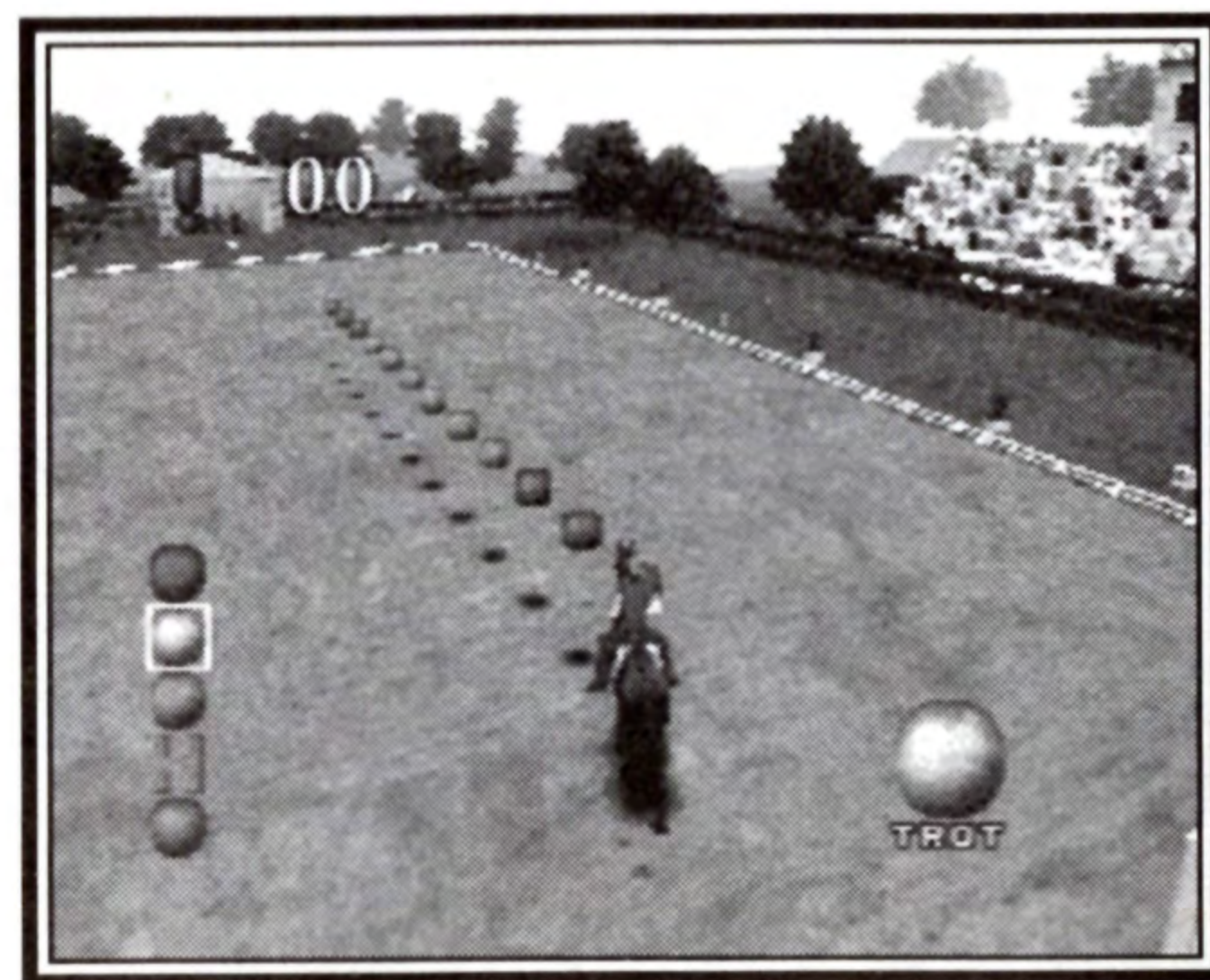
Event 4 – Contender's Circle

Event 5 – Winner's Circle

**DRESSAGE** The dressage class has five different events to compete in, each with varying levels of difficulty. All events take place in the dressage arena. You must beat the first event to compete in the next.

16

Dressage events test a horse's ability





and suppleness, among other things. The horse is really the one competing, and a good rider will expertly control his or her horse to show a horse's skills and movements to best advantage. A dressage "test" begins with a salute to the judge(s) (**⊗ BUTTON**), then follows a particular series of events (movements) in order. For example, you might be required to trot down centerline, then make a 20 meter circle, and so on. Follow the arrows and circles. You will get an on-screen warning if you make a mistake. If this happens, you might like to start over.

During your Dressage tests, you will see on-screen guides which tell you where to go and at what pace. Here's a list of what they mean:

**H** – Halt

**S** – Salute judge

**Gray Globe** – Transition (change gait)

**Orange Globe** – Walk

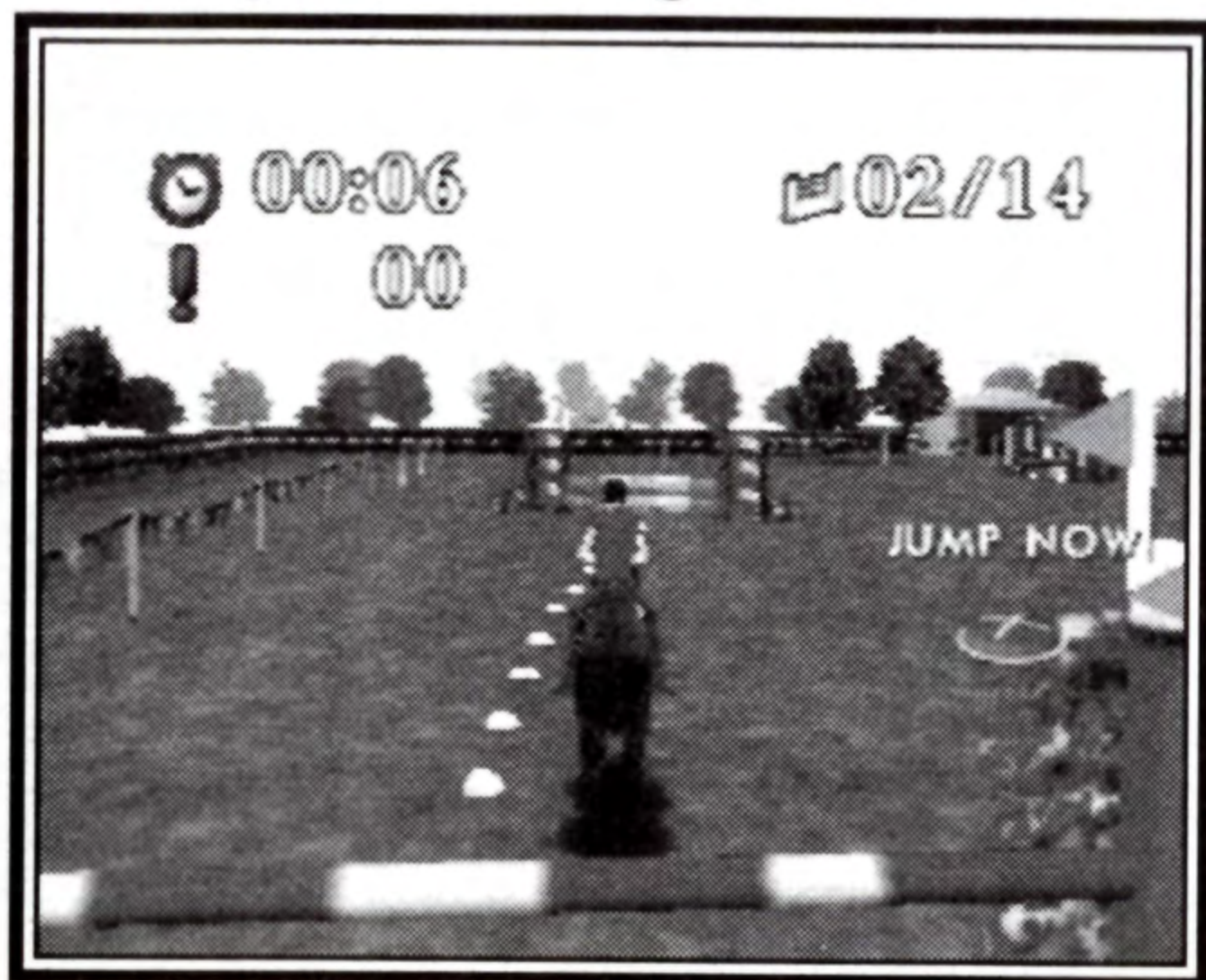
**Green Globe** – Trot

**Blue Globe** – Canter

**Left Arrow** – Left Dressage Special (left shoulder in or left half pass)

**Right Arrow** – Right Dressage Special (right shoulder in or right half pass)

You will also see on-screen icons which tell you both your current gait and what your next gait must be.



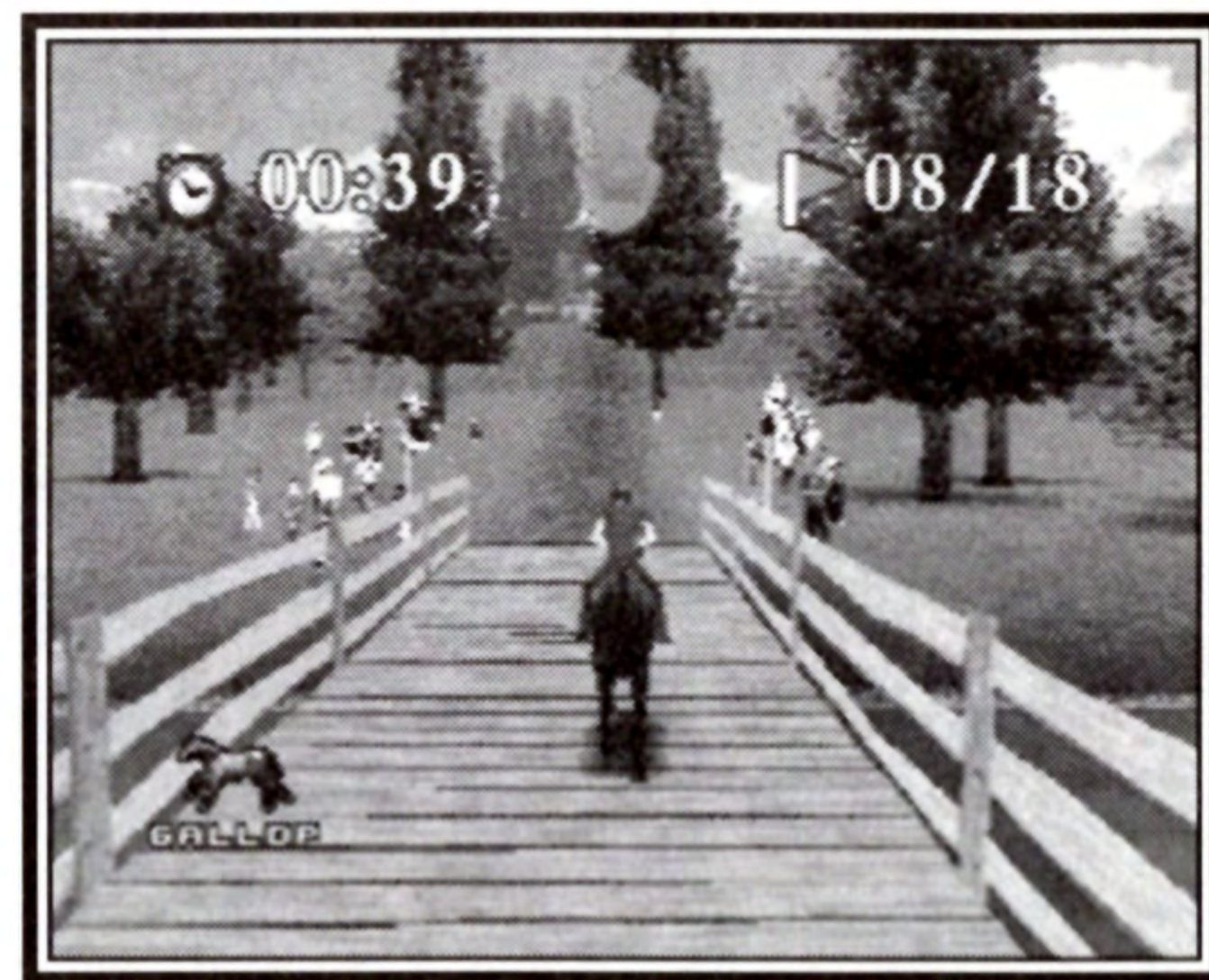
**SHOW JUMPING** There are five show jumping events. The difficulty of each jump course increases as you go on. In Show Jumping, the emphasis is on smooth landings and proper alignment with the jump, always following the proper course or order of jumps (follow the arrows). The object is to get over all the jumps with good form in the best time. Points are deducted for missing a jump, taking



a jump out of order, and for your horse refusing a jump. It's a good idea to practice both your steering and the timing of your jump (press the **⊗** **BUTTON**).

**CROSS COUNTRY** Cross country competition takes place out in the open, rather than in an arena. There are five cross country events of increasing difficulty.

Cross Country events are among the most exciting equestrian competitions, as both horse and rider demonstrate their stamina and control. Contestants follow a course across open country, complete with obstacles, jumps and changing terrain. The object is to finish in the best time without faulting. Follow the arrows to complete each course. Again, practice is essential if you plan to win.



## *Results*

After each event, view the results screen to see how you did. You'll see your score and any ribbons you've earned.

## *3 Day Event Pause Menu*

At any time during a 3 Day Event, press the **START BUTTON** to bring up the pause menu. You will have these choices:

**RESUME** Return to your event where you left off.

**SOUND** Adjust sound effects, music and voice volumes and set stereo mode.

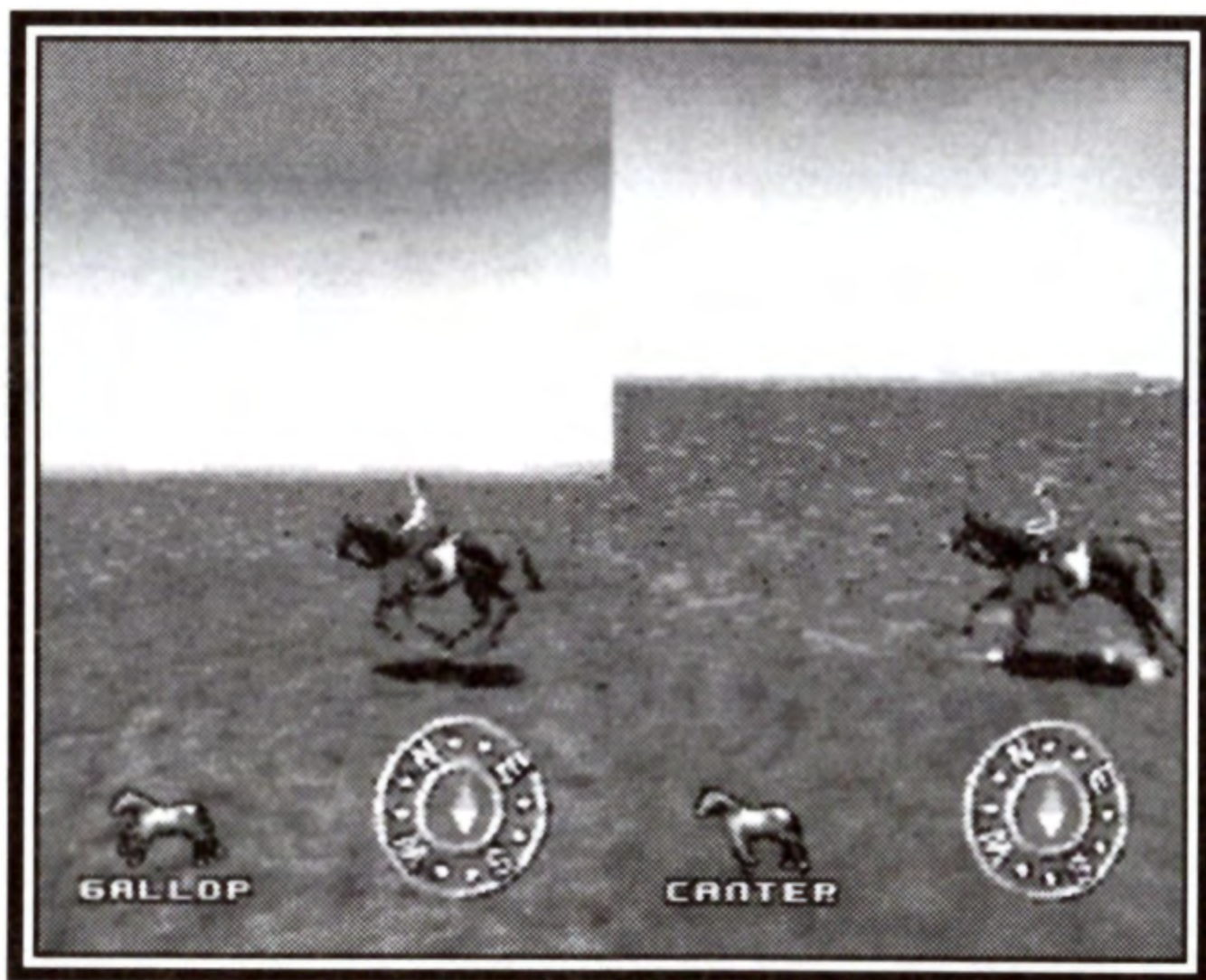
**GIVE UP** Quit the current event.

**RETURN TO STABLE** Quit out of 3 Day Event mode and return to the stable.



# PRACTICE

In Practice mode, you're free to explore the adventure worlds and to get used to the different competition events before entering into a full Career 3 Day Event. You'll find there are slightly different choices for you in practice mode. For example, in a practice competition you can choose a single event, where in Career Mode the user must participate in a 3 Day Event to experience Dressage, Show Jumping or Cross Country.



## 2 PLAYER PLAY TOGETHER

Get a friend to join in the fun. Each player can select a rider, horse and controller configuration. There are two ways to play together.

### *Multiplayer Adventure*

Each of the three adventure modes can be played by two players at the same time. The screen will be split in half, with one player on each side. Have fun going

through all the adventure worlds together!

### *Multiplayer 3 Day Event*

Just like a real horse show event, one player competes, followed by the next. Player One goes first, then Player Two goes. Up to 2 players can compete.

# SAVING & LOADING

## Saving

You can only save your progress, settings and created riders and horses in Career mode. Once saved, your created rider and horse is available for the other modes. You must have at





least one free block on your Memory Card to do so. Progress can be saved at the end of each Career competition event.

## Loading

You can load your saved Career progress and created riders and horses by selecting Load Career after the main Career menu.



For Hints & Tips go to:

*Outta site!*

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# Notes



# WINNERS CIRCLE DUALSTAR CREDITS

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## *Executive Costume Designer*

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## *Hair Stylist*

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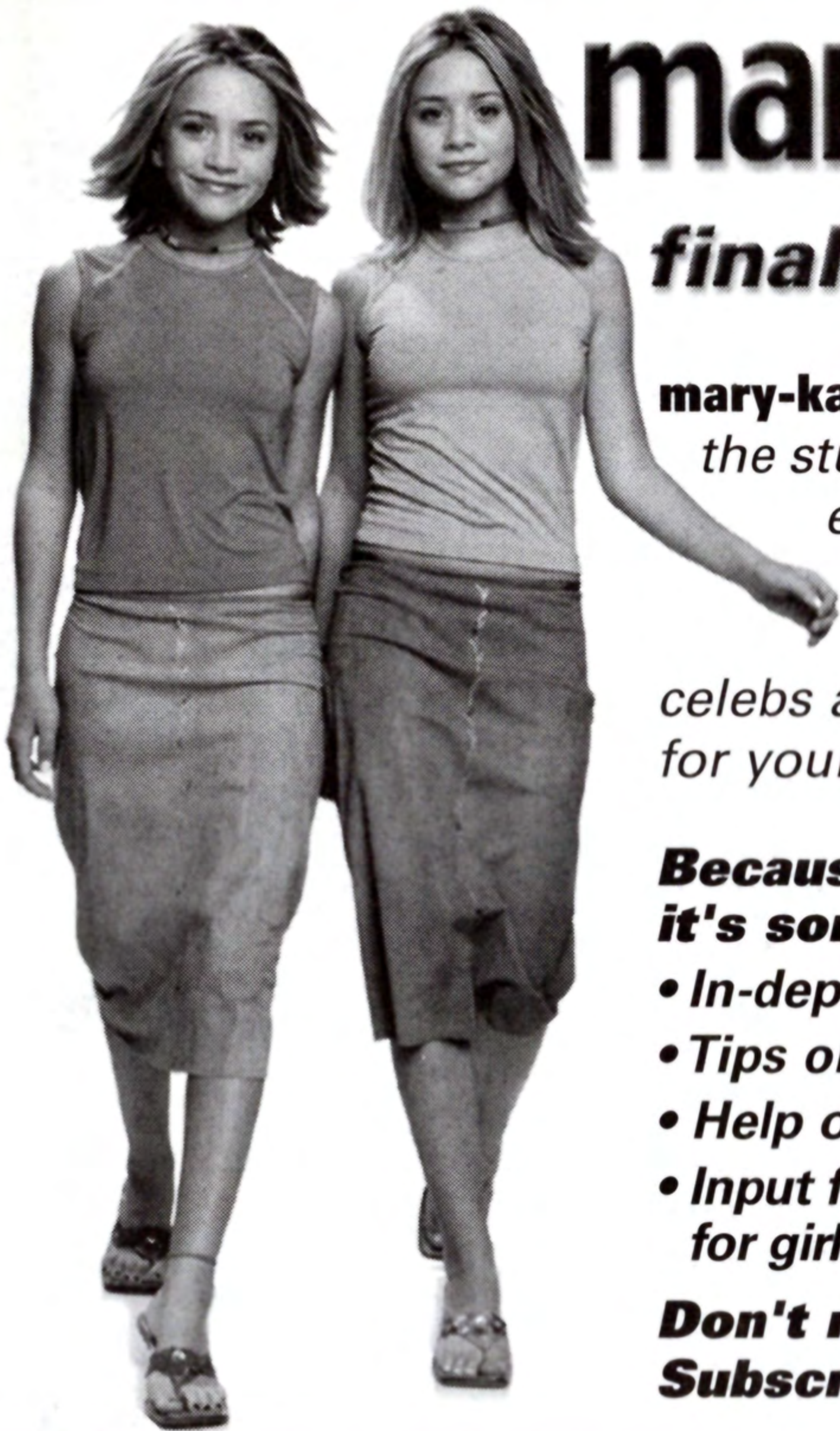
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## *Art Directors*

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Ann Friday





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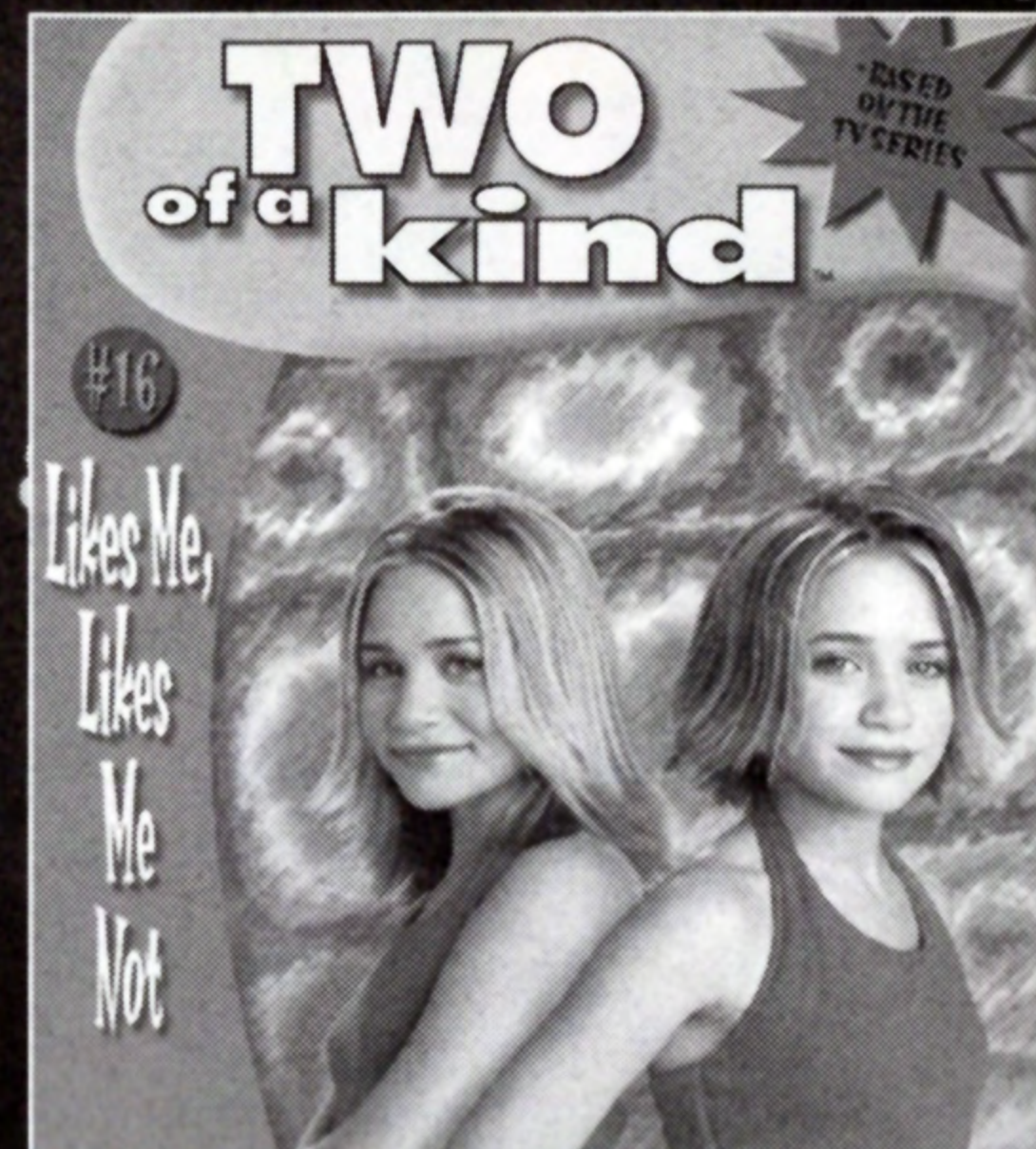
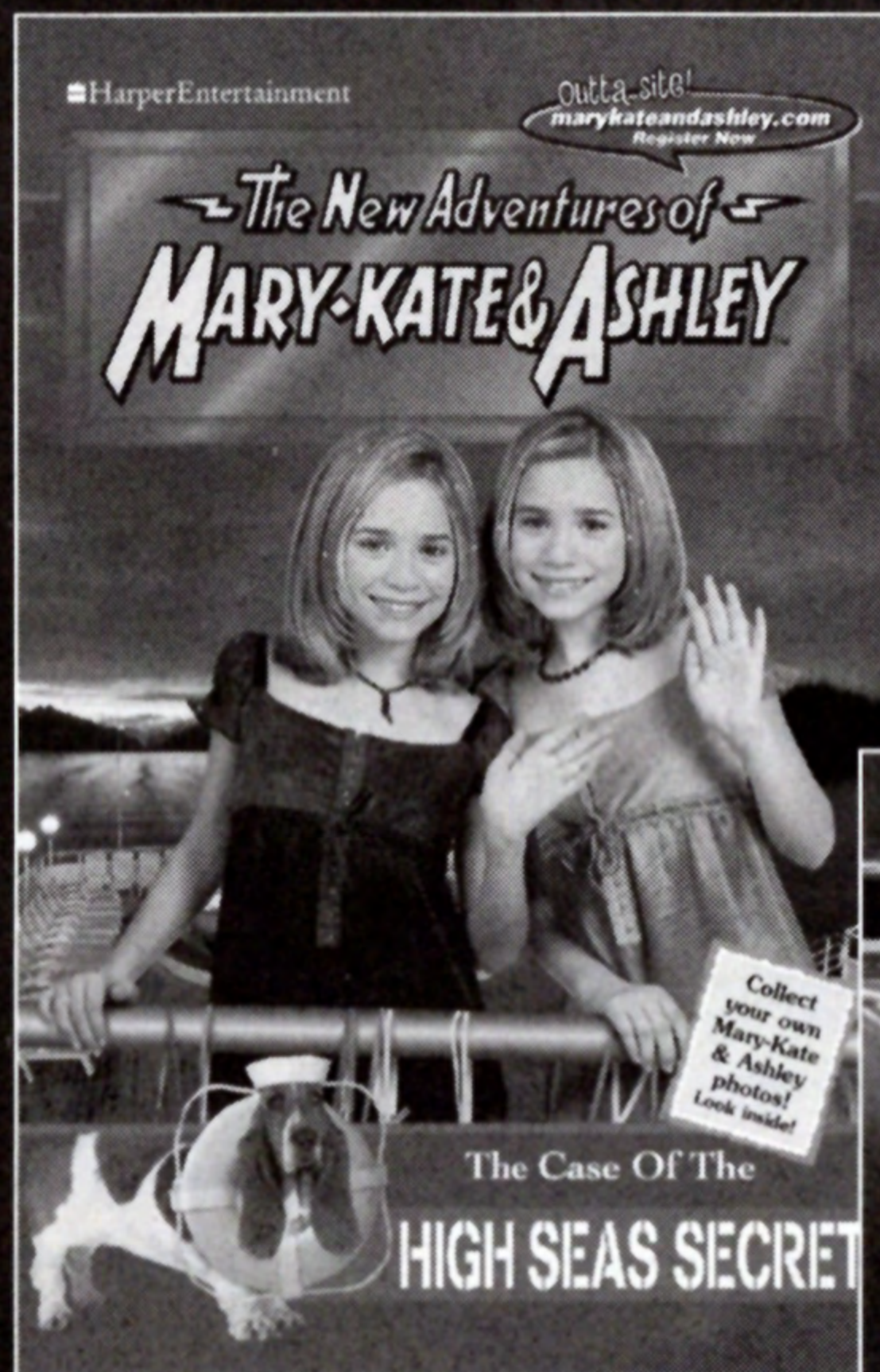
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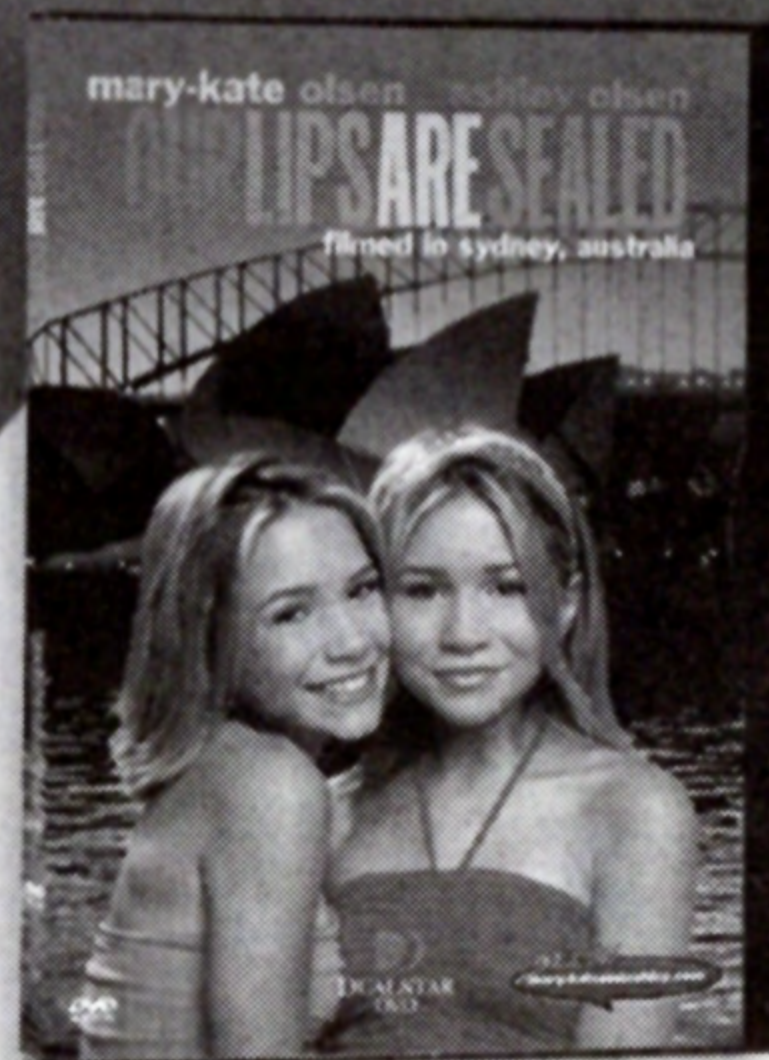
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