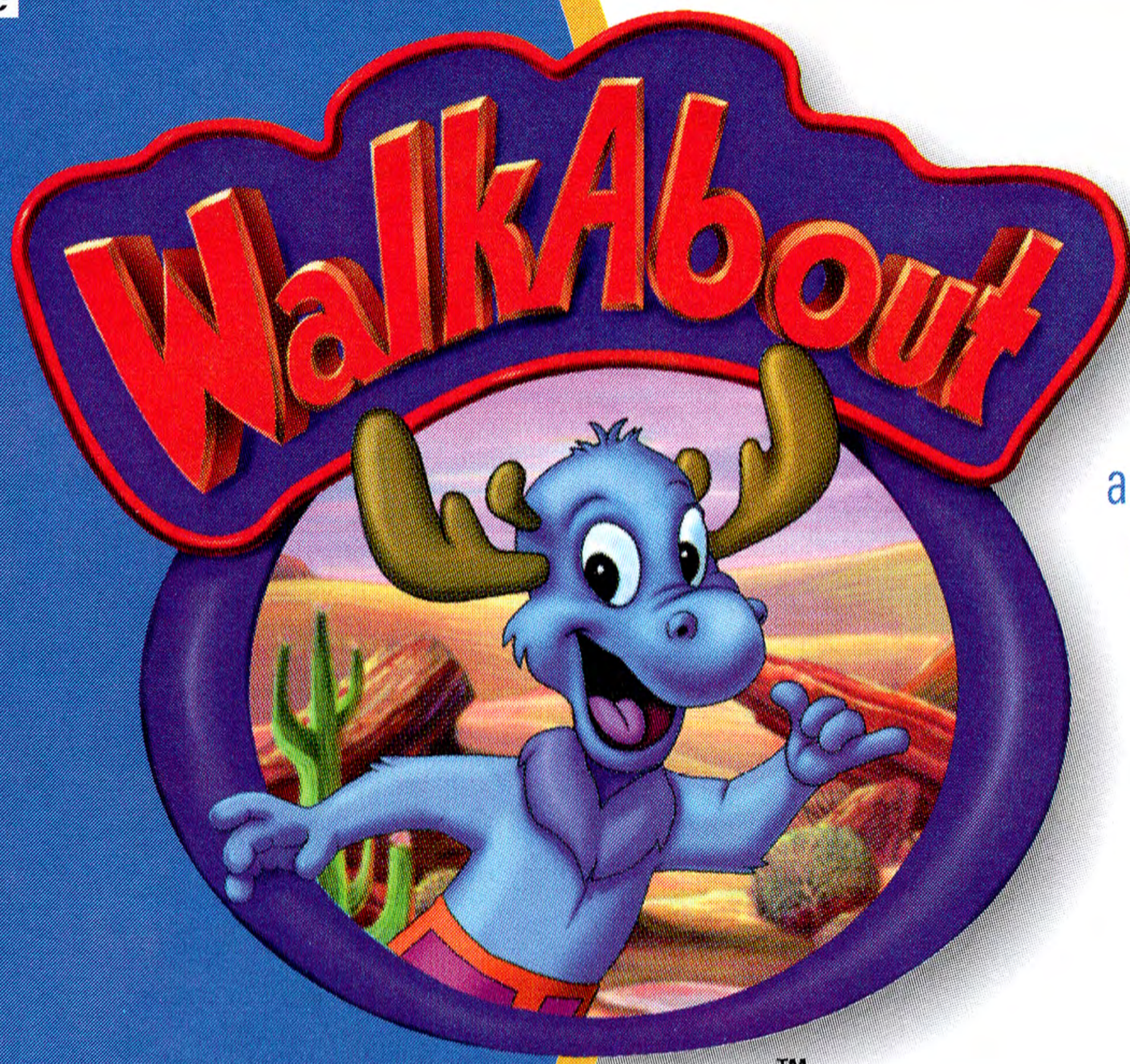
NTSC | U/C

WalkAbout 2—The Shakespeare Festival

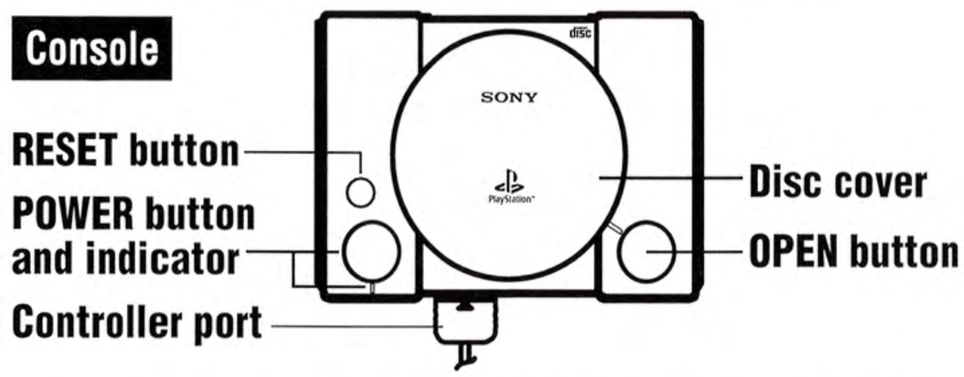


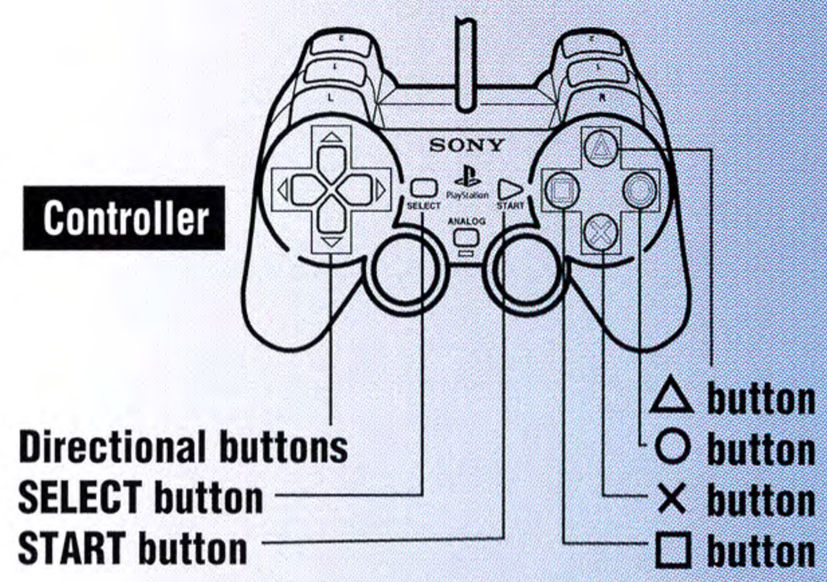
Your child helps organize props and play scripts and learns about orchestra instruments by helping Mars and the Adams Street Rangers produce a Shakespeare play.

LEARNING OBJECTIVES

- Identify the beginning, middle, and end of stories
- Organize information and match sounds to instruments
- Develop vocabulary
- Sort and classify information

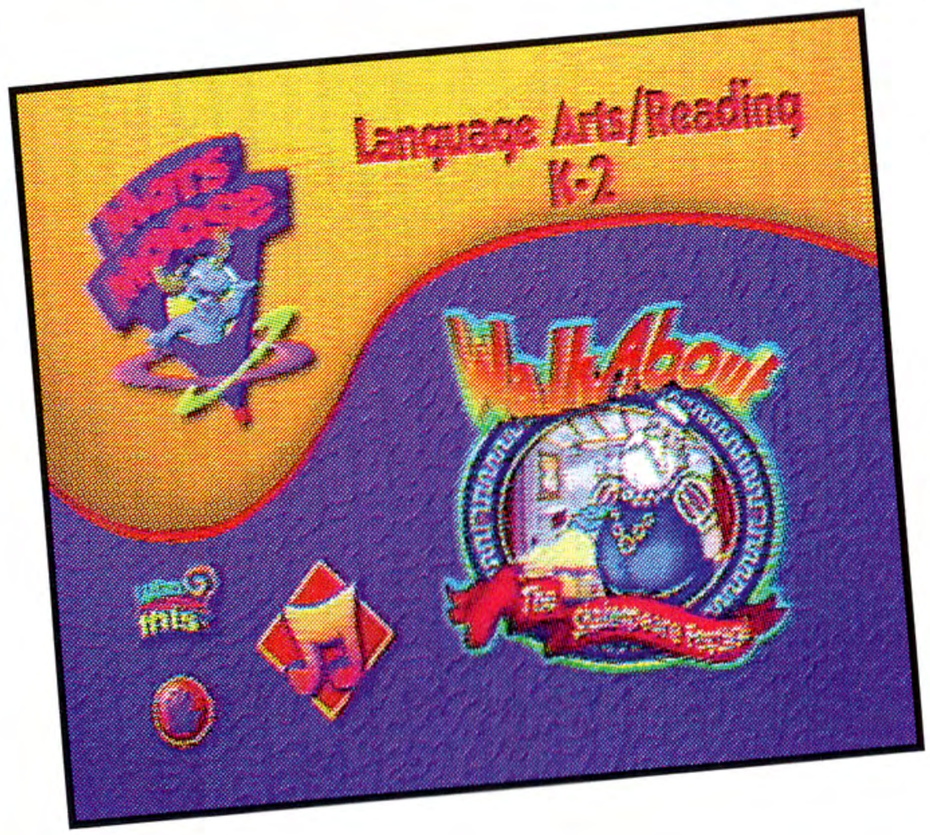
Getting Started





Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a disc. Insert the disc and close the disc door. Insert the game controller(s) and turn on the PlayStation game console. Follow the on-screen instructions to start the adventure.

- Use the **arrows** on the game controller to move the pointer.
- Use the **X button** on the game controller for clicking.



- At the opening screen, click the **musical note** to see Mars' theme song music video.
- To begin the adventure, click **WalkAbout.** Notice that the pointer sometimes turns into Mars' blue hand. When this happens, click to begin an activity, perform a task, or see a surprise animation.
- To skip the introductory story, click once.
- To exit an activity and enter a new one, click the **Marsmatron**™ in the bottom-right corner of the screen; or, move the pointer to the top-left or top-right corner until it turns into a curved arrow, and then click.
  –The Marsmatron will take you to the opening screen if you click the **picture** in the upper-right corner.
  –The **Marsmatron** allows you to move directly to a location. Scroll through the windows on the left using the arrows on the screen. Click a **window** on the left side to go to that location.
  –To turn on the label function, click the **Marsmatron.** Then, click **On** next to the picture of the book. The label function helps build reading confidence by allowing your child to see and hear the names of many objects over which he or she moves the pointer.
  –Click anywhere outside the Marsmatron screen to return to the activity.

WalkAbout 2—The Shakespeare Festival

By completing behind-the-scenes tasks at *The Shakespeare Festival,* your child will gain an understanding of how music, props, and setting enhance a story. Each time your child completes one of the activities, he or she will receive $10.00 toward the price of renting the stage, which will be deposited in the moneybag in the lower-left corner of the screen. Once your child has earned $30.00, the Shakespeare play can be performed.

"Backdrop"

The backstage props have become disorganized and need to be sorted into trunks for three different play settings. Have your child:

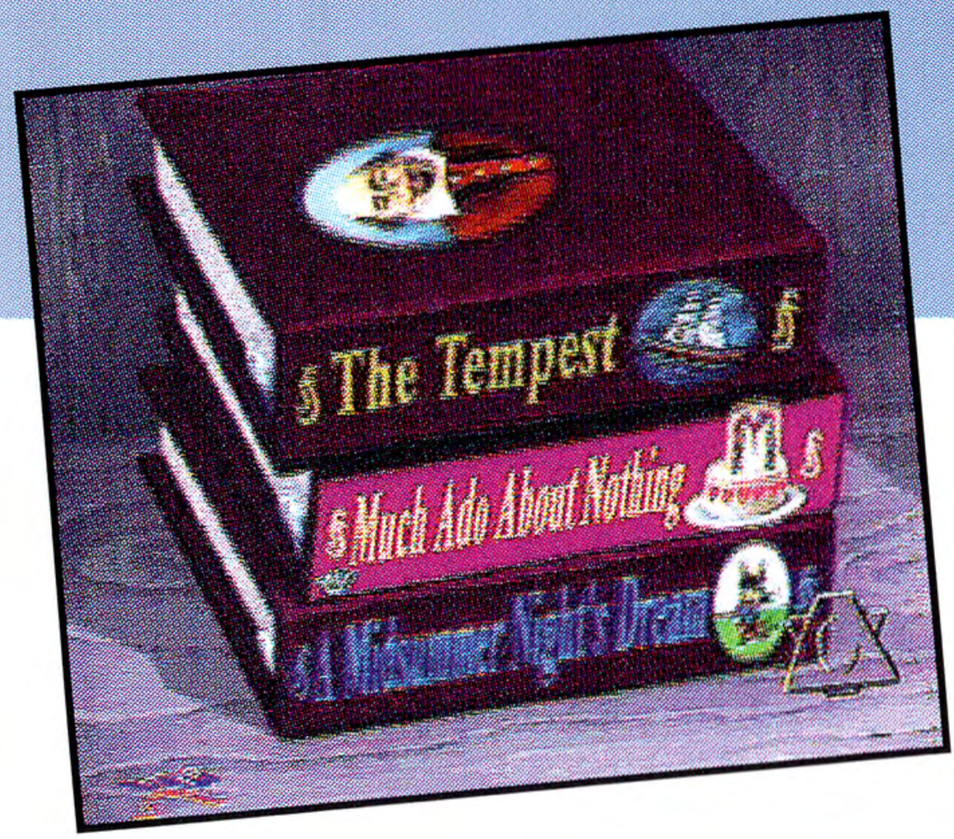
- click the **Backdrop** to begin
- decide whether to complete this activity within a time limit and click the appropriate clock
- click one of the **props,** move it into the appropriate trunk, and then click to put it away
- click a **setting** to use for the Shakespeare play when finished

Ask your child to name other items that might be found in these settings.

"Orchestra Pit"

There is a problem with several of the orchestra's instruments—they don't work quite right. Your child will match the correct sound to each instrument, so the orchestra can provide music for the play. Have your child:

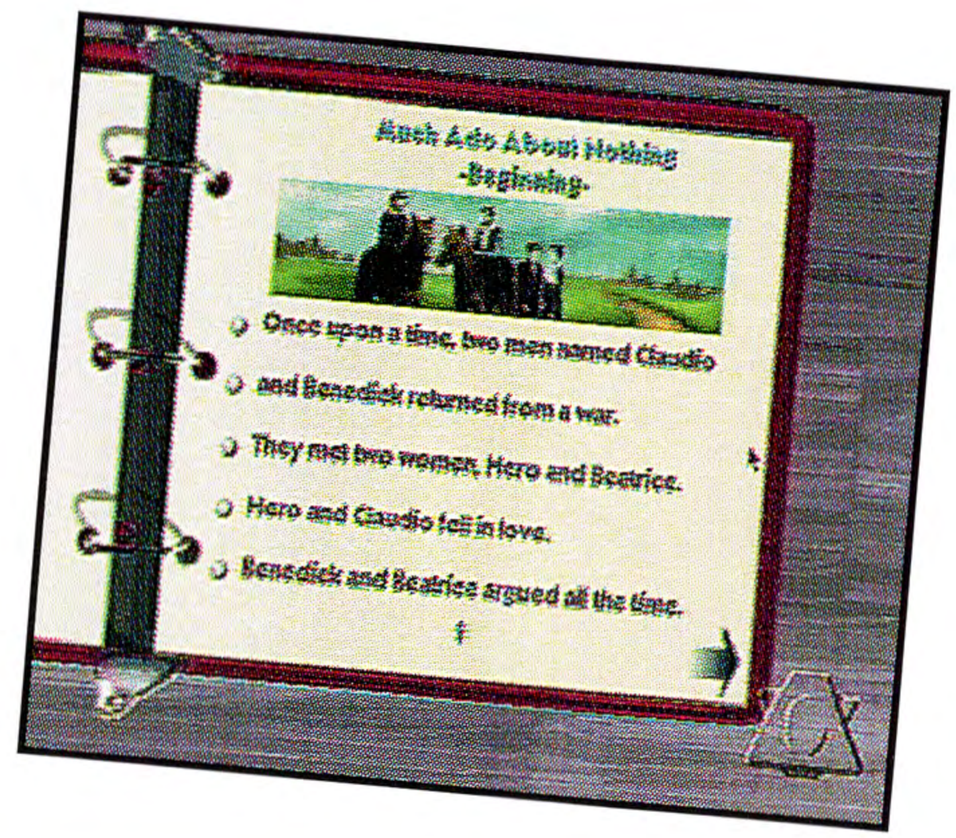
- click the **Orchestra Pit** to begin
- move the pointer over the musicians; when it turns into Mars' blue hand, click to help that **musician** fix his or her instrument; there are four instruments that need to be fixed
- watch to see which instrument he or she plays
- move the pointer over the various sounds along the bottom of the screen to find which is the correct sound for that instrument; then click the **sound** that matches the instrument
- select the music for the Shakespeare play when finished



"Bookshelf"

Your child will learn about story sequence by helping organize the scripts used in the Shakespeare plays. Have your child:

- click the **Bookshelf** to begin
- click a **notebook** to organize the script for that play
- determine whether the beginning, the middle, or the end of the play is missing; use the arrows in the lower corners of the pages to turn them back and forth
- click one of the three **mini-pages** at the bottom of the screen to see which one is the missing page in the play
- click the **notebook** to move the correct missing page into place
- click the **magnifying glass** to shrink a mini-page back down before looking at another
- click the **dot** to the left of each sentence to hear it read aloud
- click the **curved arrow** in the upper-left or upper-right corner of the screen to move to the next notebook or to leave the game when finished
- click a **notebook** to select a script for the Shakespeare play when he or she has finished organizing all the scripts



Ask your child what has happened and what he or she thinks will happen. Look at each choice and discuss which one seems to fit the story.

After your child has completed all three activities, have him or her click the overhead **stage lights** to see Mars and the Adams Street Rangers perform the play.

Extending the Learning Experience
Family Activities

Puppet Play
To help your child further understand elements of drama and the theater, create a puppet show with him or her by building a stage from a cardboard box, writing a script together, and choosing music and props.

Discovering Music
Encourage your child to identify the instruments playing as you listen to music on the radio.

Discuss a TV Show
After watching a TV show or reading a book together, ask your child the following questions: How did it begin? Then what happened (in the middle)? How did it end? Ask him or her to talk about which parts he or she liked the best and which parts were the most important.

Shakespeare in Your Child's Own Words
As you prepare dinner, do chores, or spend time together, ask your child to tell the story of one of the Shakespeare plays. What is the name of the play? Who are the characters?

WARNING: READ BEFORE USING THE PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCTS:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING THE PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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