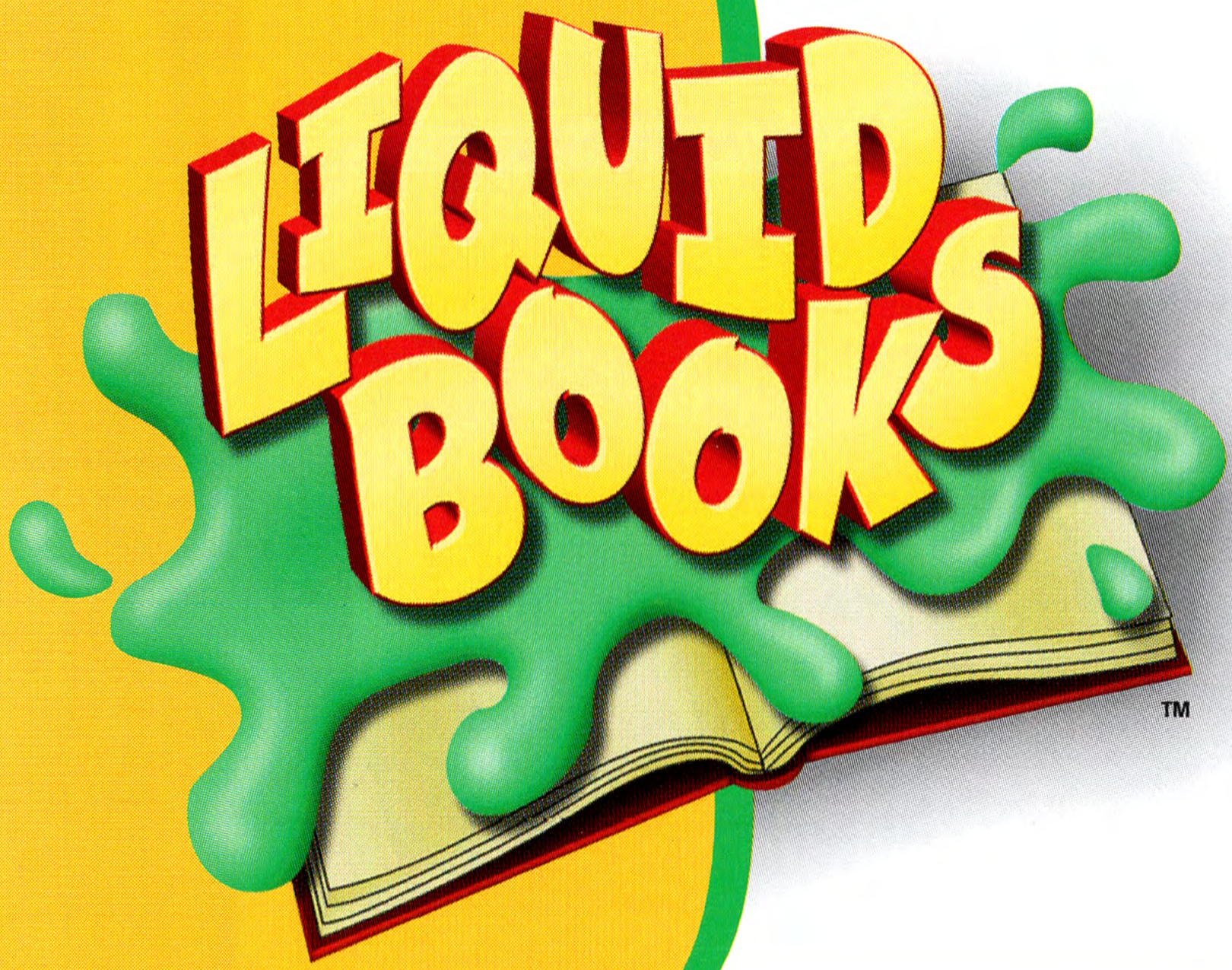
NTSC | U/C

Liquid Books® 5—Pop-out Prose

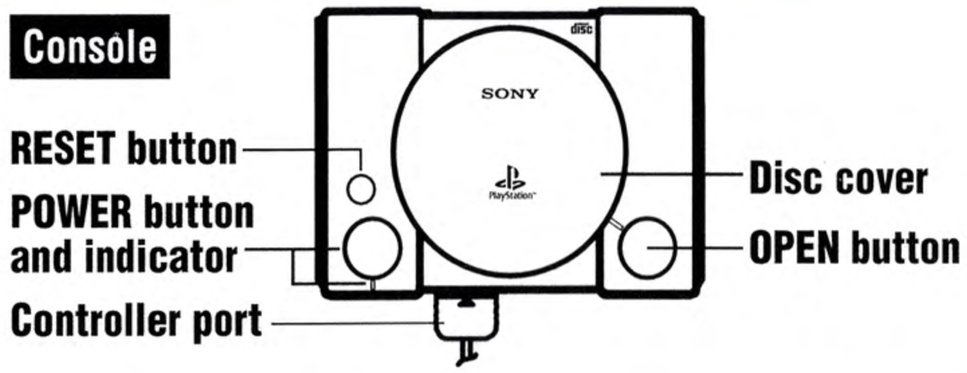


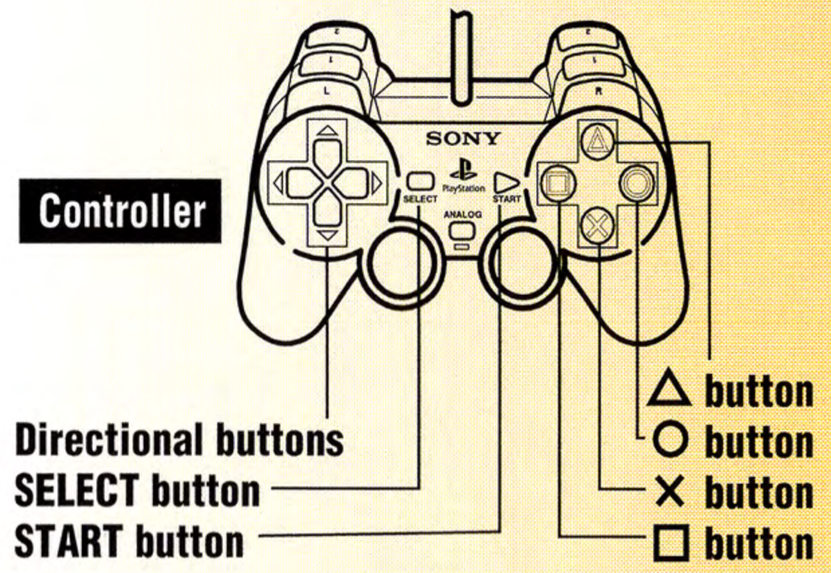
In this Lightspan Adventure, your child visits five locations to read fiction and nonfiction stories, answer questions, and explore fun activities. After successfully completing all the locations, your child gets to play an arcade-style game of croquet as a reward.

LEARNING OBJECTIVES

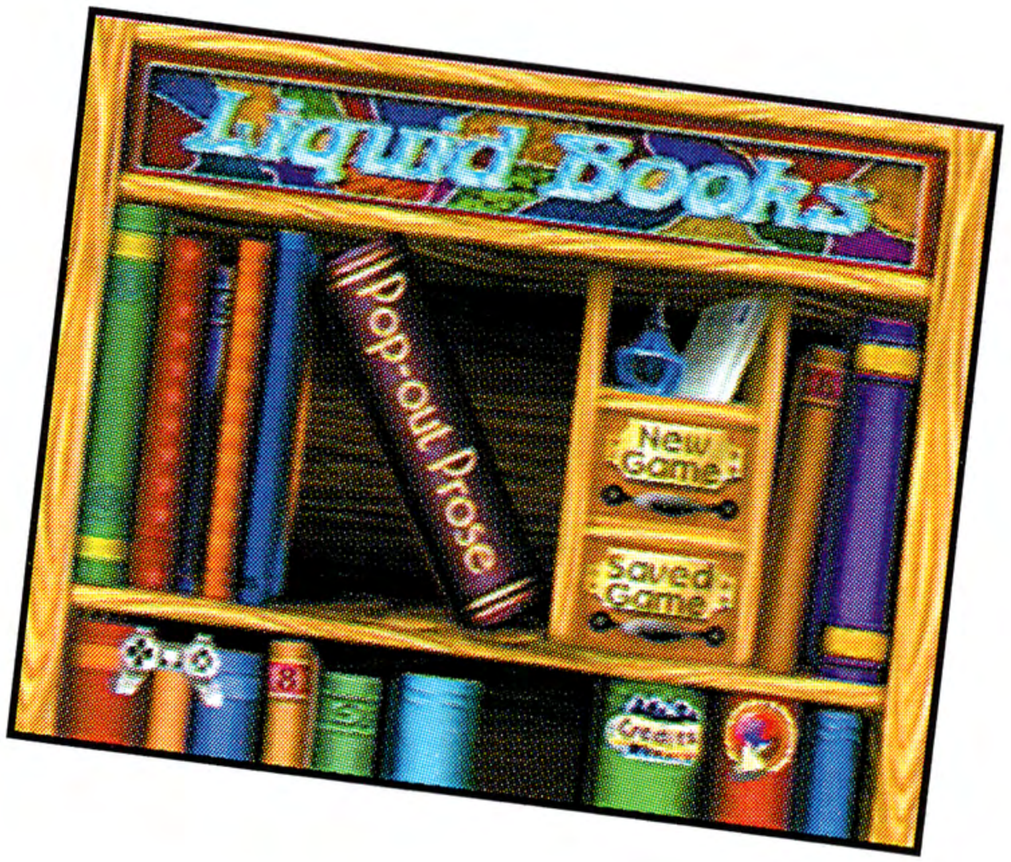
- Develop reading comprehension
- Read fiction and nonfiction stories to develop vocabulary
- Apply reading strategies to gain meaning
- Recognize sentence structure
- Use visual and written context clues
- Build background knowledge in the life sciences, literature, and sports

Getting Started





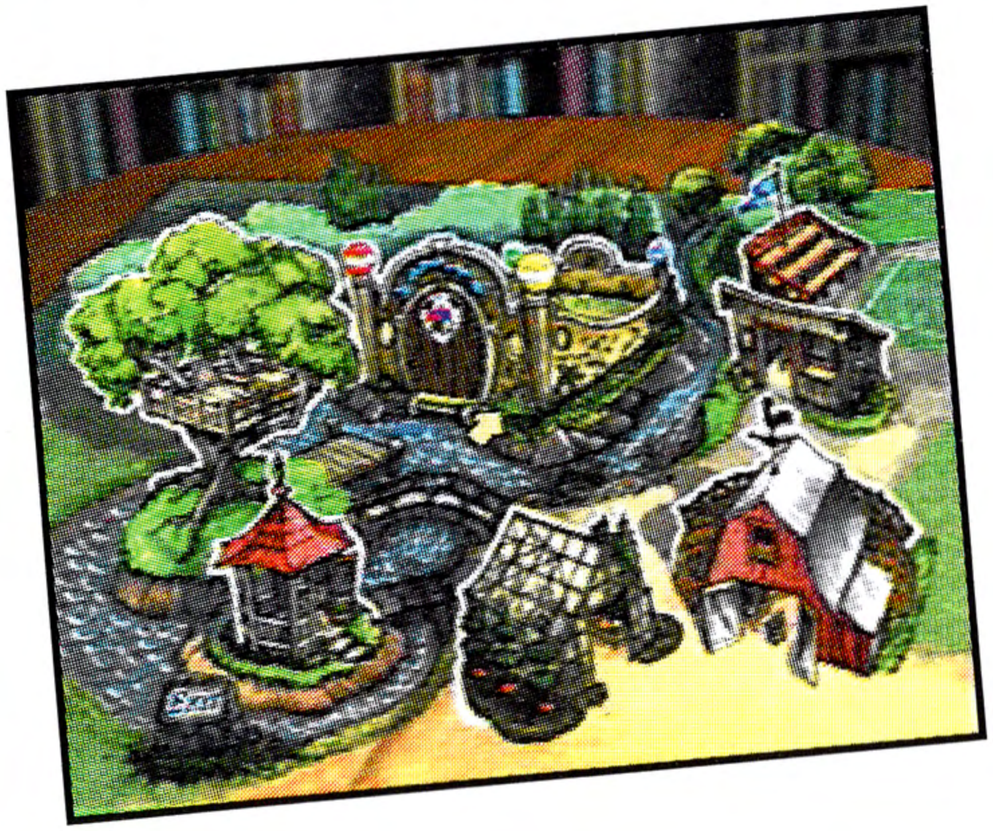
Set up your PlayStation® game console according to the instructions in its Instruction Manual. Make sure the power is off before inserting or removing a disc. Insert the disc and close the disc door. Insert the game controller(s) and turn on the PlayStation game console. Follow the on-screen instructions to start the adventure.



- Use the **arrows** on the game controller to move the pointer.
- Use the **X button** on the game controller for clicking.
- Click the **hand** to exit the adventure.
- Click **New Game** to start the adventure.
- Click **Saved Game** to begin where you left off in a previous session.

Liquid Books 5—Pop-out Prose

Your child visits five locations—the field house, the barn, the greenhouse, the gazebo, and the tree house. Then, your child reads the stories and answers questions based on what he or she has read. He or she also completes various activities in the locations. After clicking **New Game** from the opening screen, your child will choose a location. Have your child:



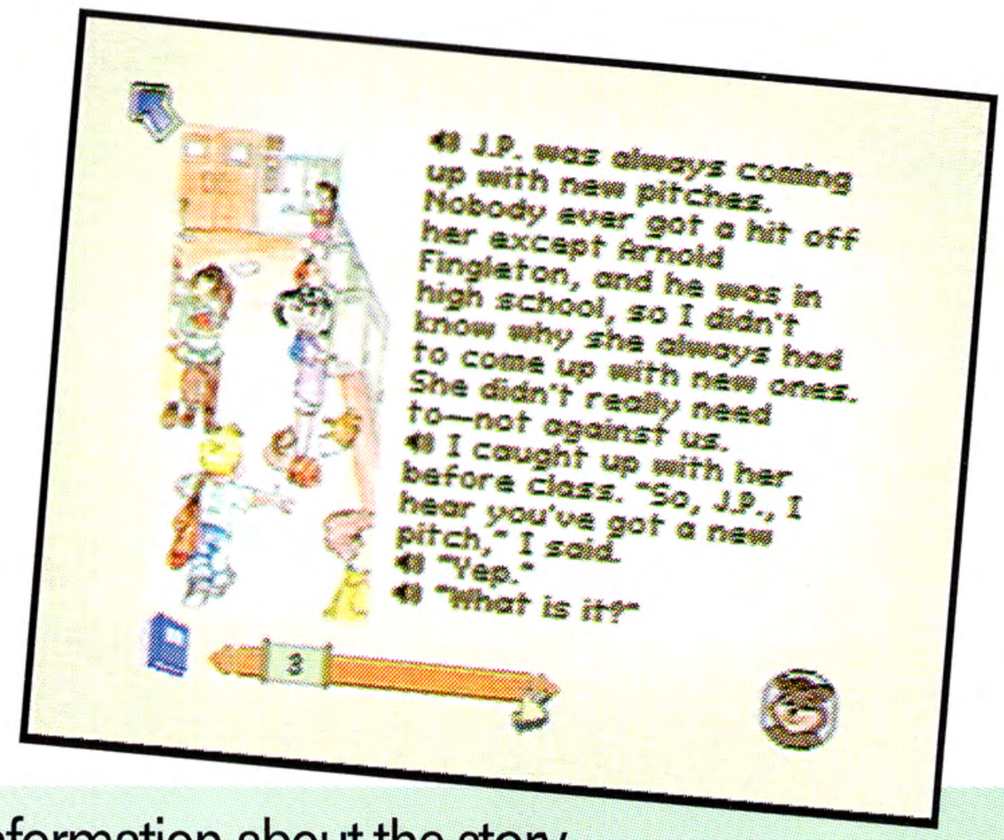
- click a **location** to read stories, answer questions, and play activities
- click **Exit** to return to the opening screen

Once inside a location, have your child:

- click the **red book** to read a nonfiction story
- click the **blue book** to read a fiction story
- click the **box** to answer a question about both stories
- click all other **objects** in the room to see, hear, or play a fun activity
- click the **musical note** in the bottom-right corner to turn the music on or off

The Stories

After selecting a story from a location, your child will read. Have your child:



- click the **forward** or **backward arrows** on the slide bar to move one page forward or backward in the story
- click the **book** when reading a story to highlight words on the page and click the **highlighted words** to see their definitions; then, click **OK** to remove the definition
- click the **character's face** in the bottom-right corner when reading a story to hear background information about the story
- click the **arrow** in the upper-left corner to exit the story

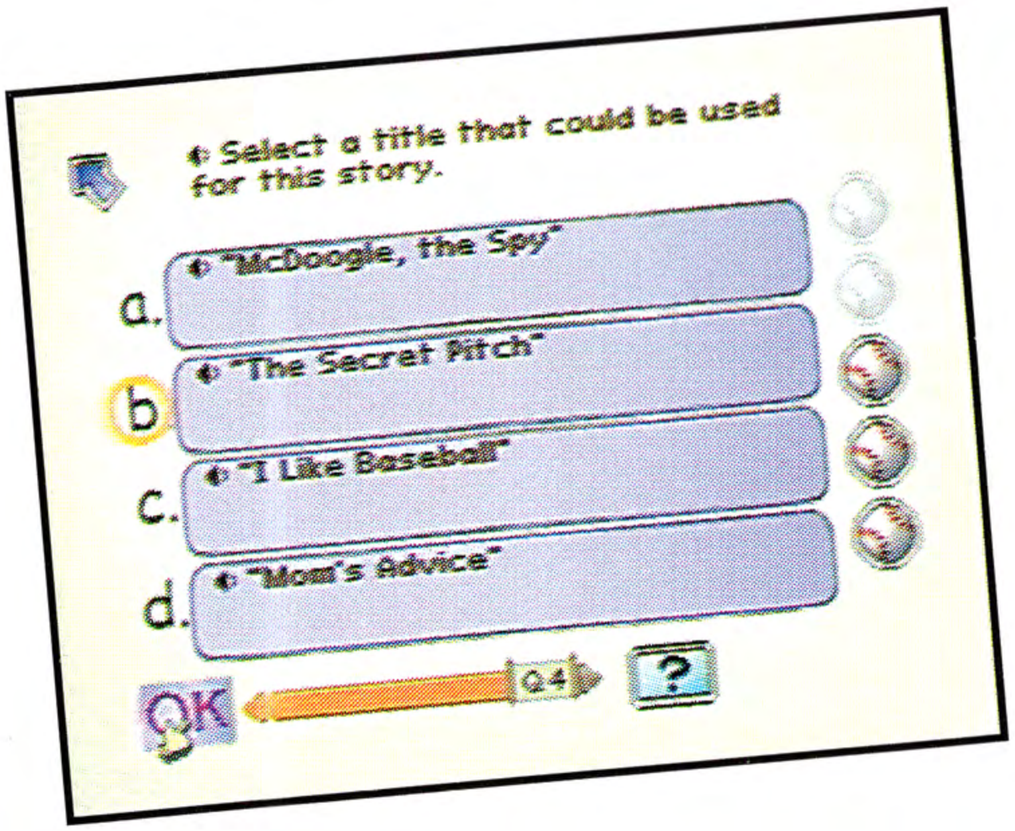
Note. Your child may fast advance to any page in the story by clicking the page number on the slide bar, moving the number box to the desired point on the bar, and clicking again.

The Questions

After reading each story, your child will answer five questions about the story. Have your child:

- click the **forward arrow** on the slide bar to go to the next question
- click **OK** to enter an answer
- click a **speaker** to hear a question, answer, or a part of the story read aloud
- click the **question mark** to hear a hint on how to play the game
- note the **five objects** on the right side of the screen to see how many questions he or she has answered correctly

The following types of questions appear throughout this adventure:



Multiple Choice

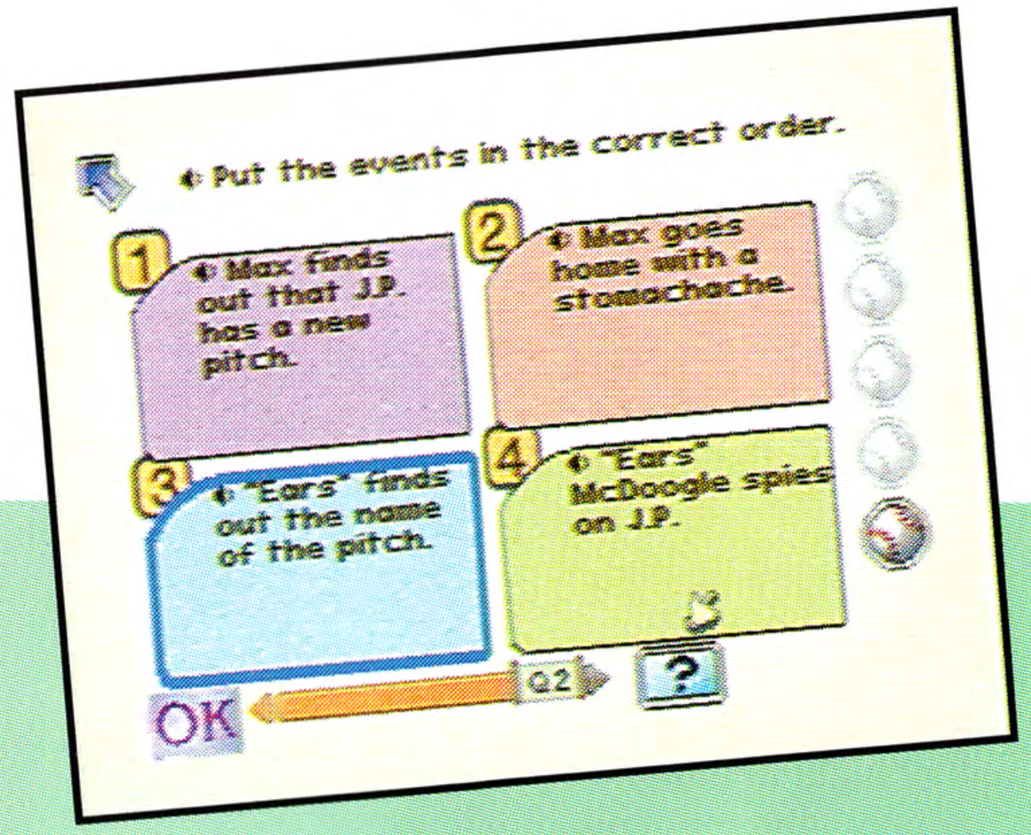
Have your child:

- read the question at the top of the screen
- click **letters** or **boxes** to select an answer or answers
- click **OK** to enter the answer

Sequencing

Have your child:

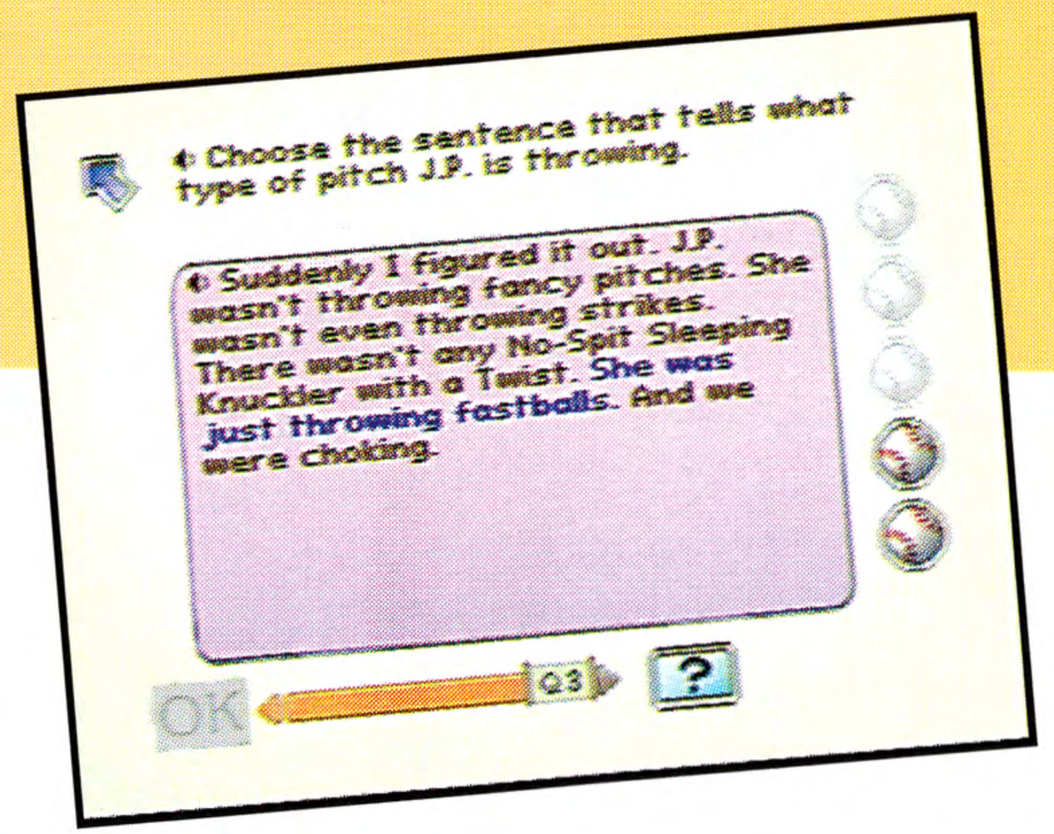
- figure out the correct order in which the boxes should be, so that they match the order of events in the story
- click **two boxes** to switch their order; continue to click boxes until the order of the boxes matches the sequence of events in the story
- click **OK** when the boxes are in the correct order

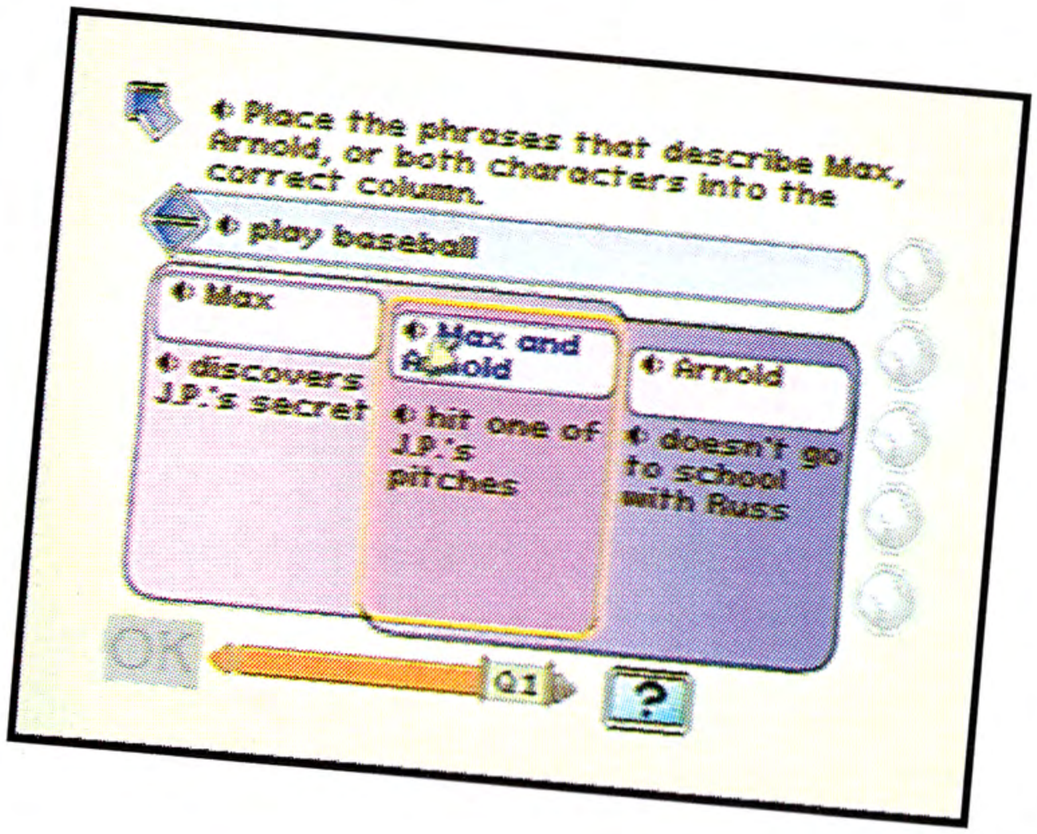


Highlighting

Have your child:

- read the question at the top of the screen
- click **the sentence or phrase** that answers the question
- click **OK** to enter the answer





Fill in the Columns

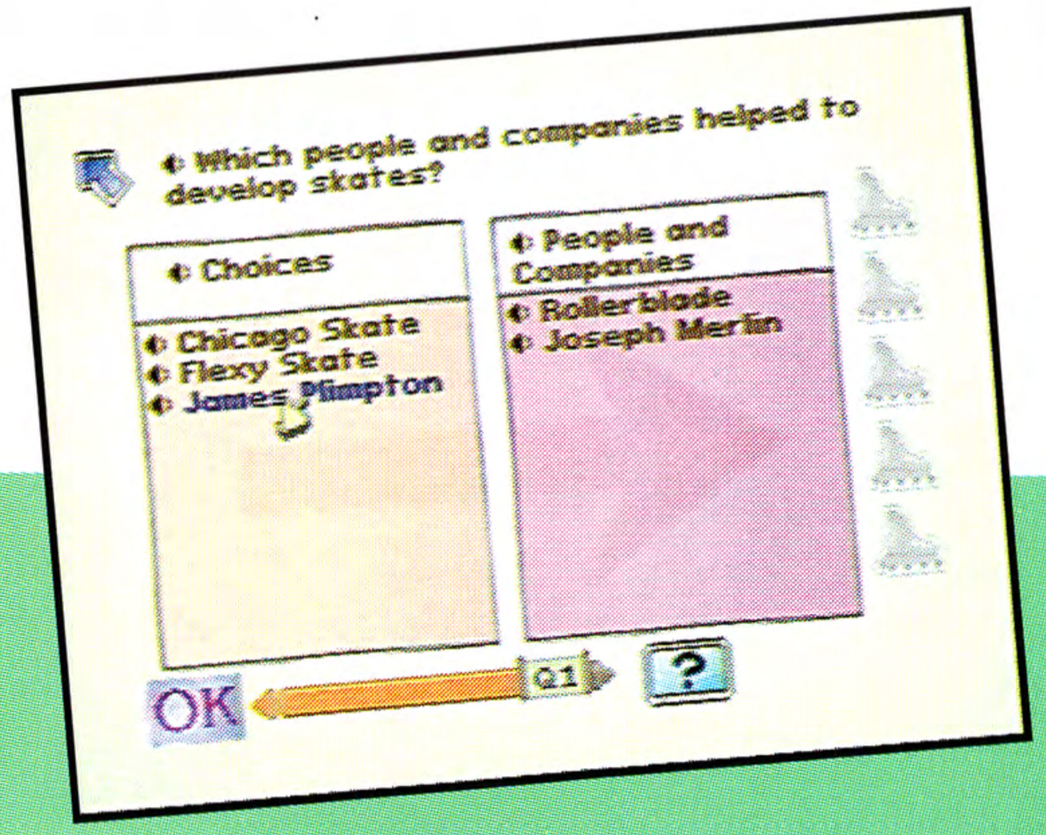
Have your child:

- Note the instruction at the top of the screen
- click the **blue up** and **down arrows** to scroll through the answer choices
- determine the column in which the word or phrase belongs
- click a **column heading** to place an answer choice in that column
- click **OK** when all the columns have been filled

Association List

Have your child:

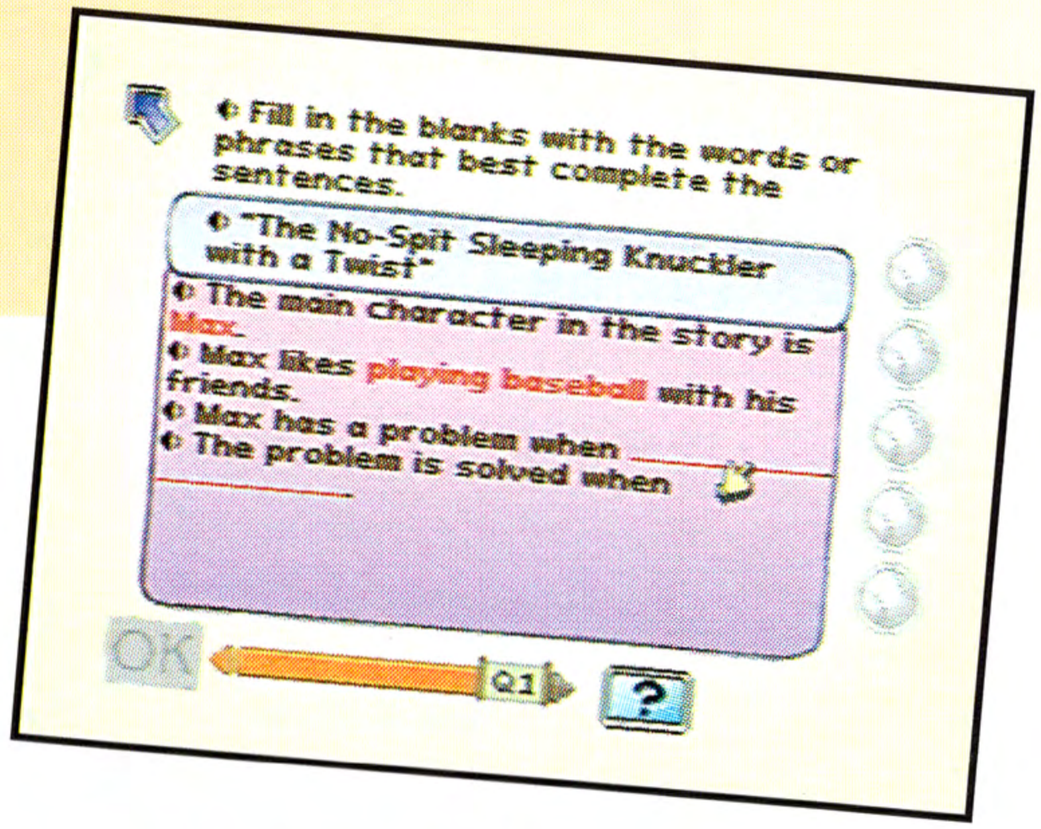
- read the question at the top of the screen
- note the choices in the choices column
- move the pointer to a choice to highlight it, and click to move that choice to the answer column (**Note.** The blank column is the answer column)
- click **OK** when all his or her choices have been placed in the answer column



Fill in the Blanks

Have your child:

- read the **story title** above the sentences with the blanks
- click the **blank line** to see an answer choice; continue clicking to see all the answer choices
- click **OK** to enter an answer when the answer choices have been made for all the blanks



The Croquet Game

After your child has successfully completed all five locations, he or she will play croquet for fun. First, your child clicks the picture of the castle. Then, have your child:

- use the **left and right arrows** on the game controller to move the mallet and ball across the screen
- click to send the ball through the wicket when the mallet and ball are in line with the wicket
- avoid knocking the ball into the **animals;** when the ball makes contact with an animal, the ball is carried off the field

Note. When your child knocks the ball through a golden wicket, he or she will gain an extra ball; golden wickets appear from time to time throughout the game

Extending the Learning Experience
Family Activities

Library Hunt

Visit your local library with your child and have him or her locate as many pop-up books as possible. Read the pop-up books together, taking turns discovering each of the "pop-up" surprises!

Picture Predictions

Before reading a new story with your child, ask him or her to look at the story's illustrations. Then, ask your child to predict what the story will be about based on the illustrations. Finally, read the story together to see if your child predicted correctly!

Read and Teach

Help your child choose a favorite book to read with you. Before reading, ask your child to show you the title and the author of the book. Then, ask your child to show you where the book's story begins. While reading with your child, ask him or her to show you a capital letter, a period, and a question mark in the story. Locating each of these items will help your child become a better reader!

WARNING: READ BEFORE USING THE PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCTS:

The use of unofficial products and peripherals may damage your PlayStation game console and invalidate your console warranty.

HANDLING THE PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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