PlayStation

NTSC U/C

PlayStation

TEEN

CONTENT RATED BY ESRB

SLUS-01534



InuYasha

A Feudal Fairy Tale

BANDAI

WARNING: READ BEFORE USING YOUR PlayStation® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation® game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation® game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PlayStation DISC:

- This compact disc is intended for use only with the PlayStation® game console.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



Story

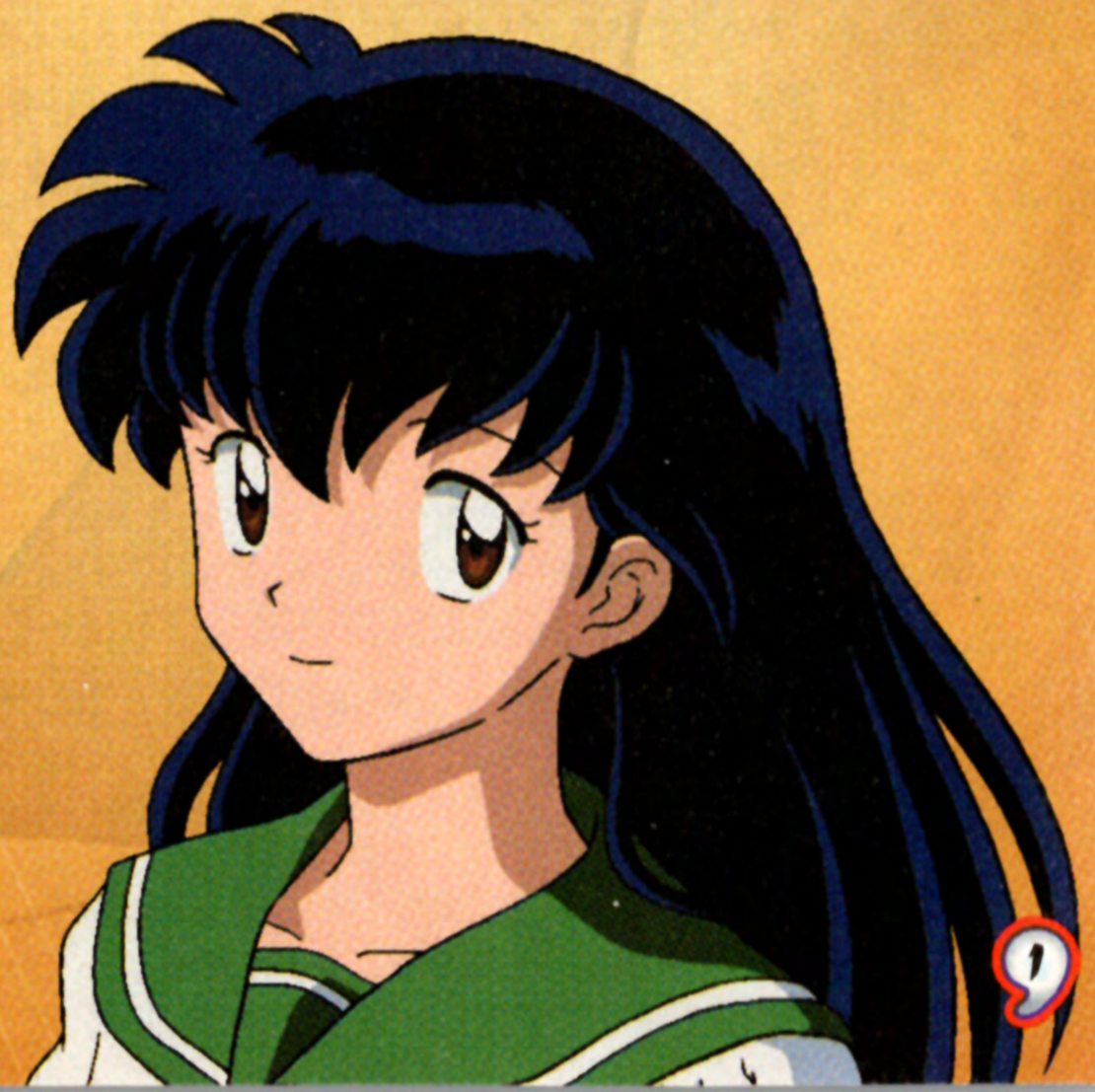
I'm Kagome Higure, I'm 15 years old. For some reason I was taken back to feudal Japan. There I met the half-demon, Inuyasha. He was sealed by Kikyo 50 years ago. He was after the Sacred Jewel of the Four Souls, but it was now inside of me. Other demons sought after the jewel as well, and during battle, it shattered. That's when my journey with Inuyasha to look for the shards began.

During our journey, the evil Naraku appeared. He used every means possible to collect the shards. Our friends Shippo, Miroku, and Sango joined us. One day, we'll defeat Naraku!

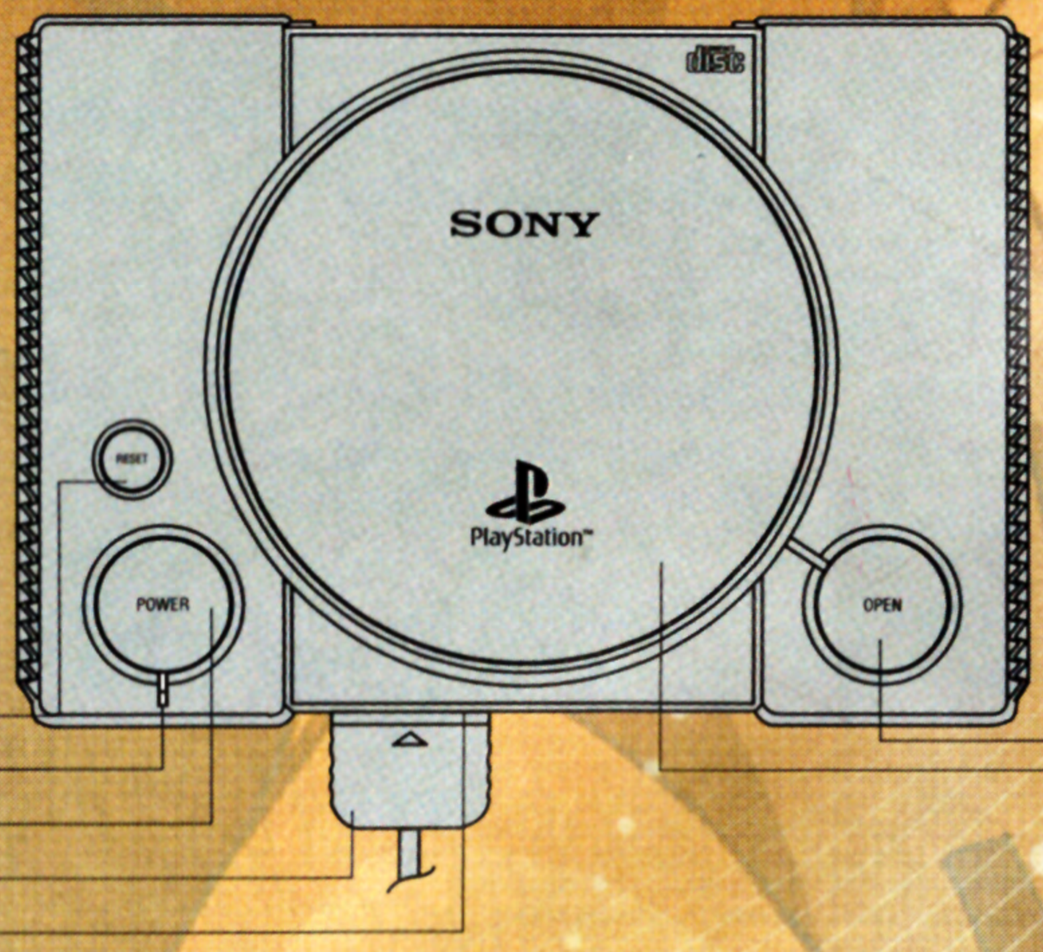
Our journey continues on!

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INUYASHA
A Feudal Fairy Tale



Startup Information



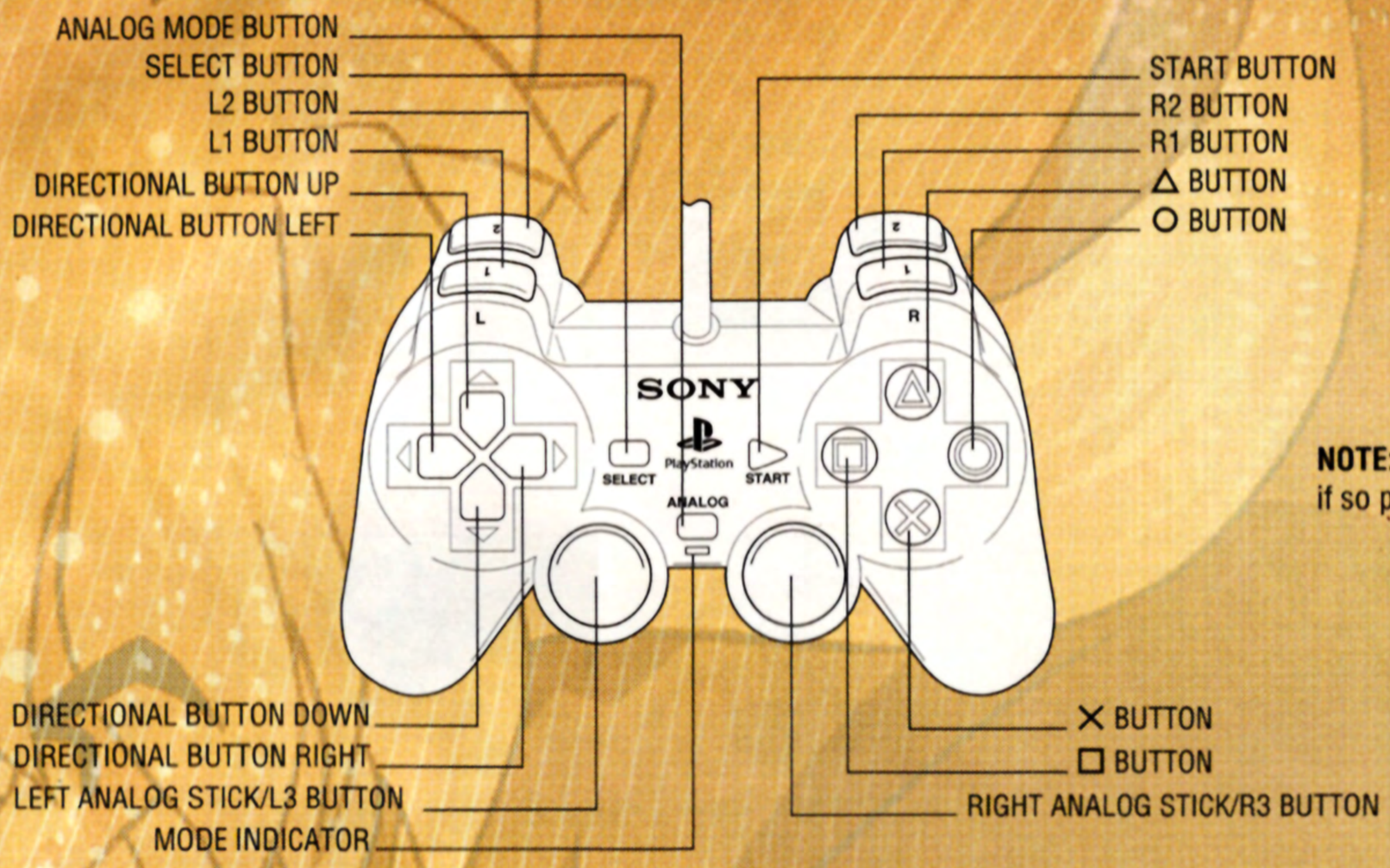
Set up your PlayStation® game console according to the instructions in the instruction manual. Make sure the power is off before inserting or removing a compact disc. Insert **INUYASHA** disc and close the disc cover. Follow the on-screen instructions to start a game.

Save and Load

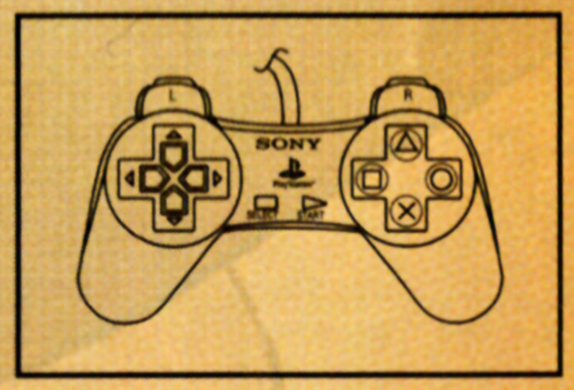
To save game settings and results, insert a memory card into MEMORY CARD slot 1 before starting play. You can also load and save from Shippo's Seven Changes (p. 7).



DUALSHOCK® analog controller



NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.



NOTE: Compatible only in Digital and Analog mode

Button Configuration

△ button .....Weak Attack / Cancel
○ button .....Strong Attack / Cancel
✕ button .....Counter Guard / Execute
□ button.....Special Attack

Directional Buttons
→ .....Move Forward
← .....Move Backward/Standing Guard
↑.....Jump
↓.....Squat
↗ .....Forward Jump
↖ .....Backwards Jump
↙ .....Squat Guard
↖or←or↙while jumping .....Aerial Guard

L1 button.....Step Out
R1 button .....Step In
L2 button.....Switch with partner (Used in Tag Team)
R2 button .....Double Attack (Used in Tag Team)

*These controls assume the characters are facing right. Reverse the directions for characters facing left.
*Kagome, Miroku, Sango and Kikyo cannot perform aerial dash.

Getting Started

Press the START button or ⊗ button to go to the Mode Selection Screen.



Mode Selection

Select the mode with the directional button and push the ⊗ button to start.





Kikyo's Guidance

Choose the number of people playing after selecting the mode "VS Fairy Tale" and "Dream Fairy Tale." In "Myoga's Training," select either "Free Training" or "Myoga's Training."



Feudal Fairy Tale
Select a character and battle your way through your journey collecting the shards of the "Sacred Jewel of the Four Souls." Unlock more characters as conditions are met in "Feudal Fairy Tale" mode.



VS Fairy Tale
Select a character and battle freely. You can either fight against the COM or against a friend.



Dream Fairy Tale
Select two characters each and battle freely in a two-on-two tag team battle. You can team with a friend or fight your friend.



Myoga's Training
Select a character and practice attacks or learn controls.



Shippo's Seven Changes
Change various settings in the game.



Backpack
It will appear after certain conditions are met. You can look at various images from the game and listen to music.

Character Selection Screen

Select a character with the directional button and press the ⊗ button. More characters can be unlocked as conditions are met in "Feudal Fairy Tale" mode.





Icon chooses a random available character.

Easy Guard and Handicaps

Choose the option of easy guard with the directional button and press the ⊗ button. It is recommended for beginners to select "Yes." Handicaps can also be set during VS battles. More jewels denote more attack power and guard.

*Easy Guard is a function that automatically guards the opponent's attack if no buttons are pressed.



Stage Selection Screen

Select a stage with the directional button and press the ⊗ button.



Select a stage at random.



Will be unlocked by fulfilling a certain condition.



Shippo's Seven Changes

Shippo will change the various settings in the game for you.

Difficulty
Select the difficulty of the game from five levels. You can also set whether or not to have the shards of the Sacred Jewel to appear.

Vibration
Change the vibration on the controllers for player 1 and player 2.

Versus
Select the number of matches from one, three, or five.

Time
Select the time of the match from infinity, 90 seconds, 60 seconds, or 30 seconds.



Load/Save
Save or load game data. Insert a memory card into MEMORY CARD slot 1.

Default
Set all of the settings back to default.

Controller

Sound
Change the volume of the music and the SE, as well as stereo or mono.

End
Return to the Mode Selection Screen.

Feudal Fairy Tale

Select a character and battle your way through your journey collecting the shards of the "Sacred Jewel of the Four Souls." Clear the game by defeating the last boss. More characters will be unlocked and become available to play depending on the number of shards that you have in your possession at the end of the game. Clear the game with various characters.



Moving on the Map

Use the directional button to move along the road on the map. If it leads to a character or light of the shards of the Sacred Jewel, then an event will occur.



Events

Conversation with a character will occur. After that, either a battle or a mini-game will start.



Battle / Mini-game

The battle will be one match, and if you lose, the game is over. Win the match to return to the map. For information on the mini-game, go to p. 10.



Battle Character
You will battle this character.



Light of the Shard & Battle Character
You will battle with a character holding the shards.



Light of the Shard (White)
Shards exist, but their state is unknown. Either a battle or a mini-game will occur.



Light of the Shard (Blue)
A battle with a character holding pure shards will occur.





Light of the Shard (Red)
A battle with a character holding cursed shards will occur.



Barrier
The barrier is broken by defeating all of the other characters, and you can fight the final boss.

Sango's Warning
If you press the START button while on the map, you can look at how many more shards you must collect!



Collecting the Shards of the Sacred Jewel of the Four Souls

1. Hit the opponent with a specific special attack and grab the shard that appears!

The opponent will let go of the shard when they are hit with a specific special attack. By touching the shard on the ground, you can take it. However, your opponent can also take the shards away from you, so be careful.



2. Clear the mini-game!

You will receive the shards depending on how you did on the three different mini-games. The number of shards you obtain is up to you.



3. Defeat the final boss!

By defeating the final boss in the barrier, you will receive three shards.



Shards of the Scared Jewel of the Four Souls

The number of shards of the Sacred Jewel that each character possesses is set at the beginning of the battle. By taking those shards, the rate of increase in the Spiritual Gauge goes up. The more you have, the more it increases.

Attributes

There are three attributes to both the characters and the shards: purified, neutral, and cursed. The attribute of the shard changes depending on the possessor of the shard. The shards that a character releases during the battle can be taken, except for those that are marked with an "X" on the chart below. The shard will become neutral when time passes after it falls on the ground, and you will be able to pick it up.



Purified Inuyasha, Sango, Shippo, Koga
Neutral Kagome, Miroku, Kikyo, Sesshomaru
Cursed Kagura, Naraku

Shard Attributes



Character Attributes	Purified	Neutral	Cursed
Purified	○	○	X
Neutral	○	○	○
Cursed	X	○	○

VS & Dream Fairy Tale



Fight against a Friend
VS Fairy Tale: Battle your friend one on one.
Dream Fairy Tale: Battle your friend in two on two tag team.

Fight alongside a Friend
Dream Fairy Tale: Battle the computer with your friend in two on two tag team.

Fight against the COM
VS Fairy Tale: Battle the computer one on one.
Dream Fairy Tale: Battle the computer in two on two tag team.

Sesshomaru's Warning
You can pause the game by pressing the START button during the battle. You can also use it to check special attacks or quit the mode.



Myoga's Training

You can practice moves or learn the basics by training with Myoga.

Practice Freely

Train with a character of your choice. You can also choose an opponent to train against. The opponent will not move, and his life gauge will not go down so you can practice special attacks and combos repeatedly.



Learn Controls

Myoga will teach you the basic controls and systems of INUYASHA. First select either the "Basic" or "Advanced," and then select the control or system that you would like to know about and press the ⊗ button. An explanation will appear on the screen.





Attacks

Basic Attacks (△ button or ○ button)
Basic attacks are executed with the △ or ○ button. The △ button is weak, but fast, and the ○ button is a strong attack with a lot of motion.



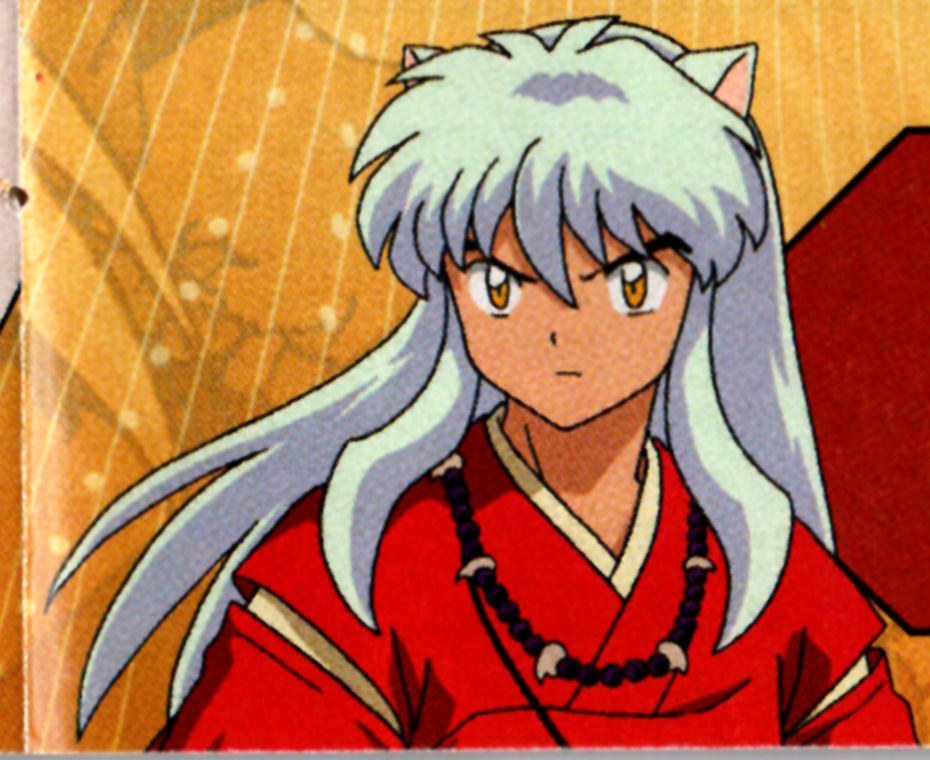
Inuyasha's Teaching 1
If you press the L1 or R1 button while jumping, you can perform aerial dash. Kagome, Miroku, Sango and Kikyo cannot perform this move.

Throw (→ + ◎ button)
To throw, press the directional button → + ◎ button when you are close to the opponent.



Counter Guard (⊗ button)
When the opponent performs a weak or strong attack, press the ⊗ button at the right time to counter guard. You can perform this during combos as well.





Inuyasha's Teaching 2
Press the R1 button while stepping in for a step in attack, and press the L1 button while stepping out for a step out attack.

Special Attacks
(□ button or directional button + □ button)
Perform special attacks with the □ buttons or directional button + □ button.

*Special Attacks differ for each character (p. 20 for details).



Super Special Attack
(directional button + □ button)
When the Spiritual Gauge becomes full by attacking, getting hit, or obtaining the shard of the Sacred Jewel, it will flash white. You can perform the Super Special Attack at that time. The Spiritual Gauge will go back down to zero after the Super Special Attack is performed.





Inuyasha's Teaching 3
During tag team battle, when the teammate's graphic is flashing, it's easier to increase the Team Gauge, so attack as much as you can.

Switching with Your Teammate (L2 button)
When the Team Gauge becomes full during battle and flashes red, you can switch with your teammate by pressing the L2 button.

*You can only switch with your partner during tag team battles in "Feudal Fairy Tale" and "Dream Fairy Tale."





Inuyasha's Teaching 4
You can only switch with your partner when both characters on the screen are not in the middle of a Special Attack, Super Special Attack, or Double Attack, and are both on the ground. You cannot switch partners during Shippo's transformation.

Double Attack (R2 button)
The initial attack of the Double Attack is performed by pressing the R2 button after at least one block of the Team Gauge is full. When the initial attack hits the opponent, you can attack along with your teammate. The R2 button must be pressed before attacking.

*Double Attack can only be performed during tag team battles in "Feudal Fairy Tale" and "Dream Fairy Tale."



Battle Screen

Character Gauge



A Character Graphic:
Character that is currently fighting. When the life gauge drops below 20%, it will flash red.

B Shards of the Scared Jewel:
The number of shards in possession (p. 11 for details).

C Life Gauge:
It will flash red when it drops below 20%. When it reaches zero, you lose.

D Spiritual Gauge:
It will increase by attacking, being hit, or obtaining the shards. When it becomes full and flashes white, you can perform Super Special Attack (p. 16 for details).

E Matches Won:
The icon indicates the number of matches that you have won.

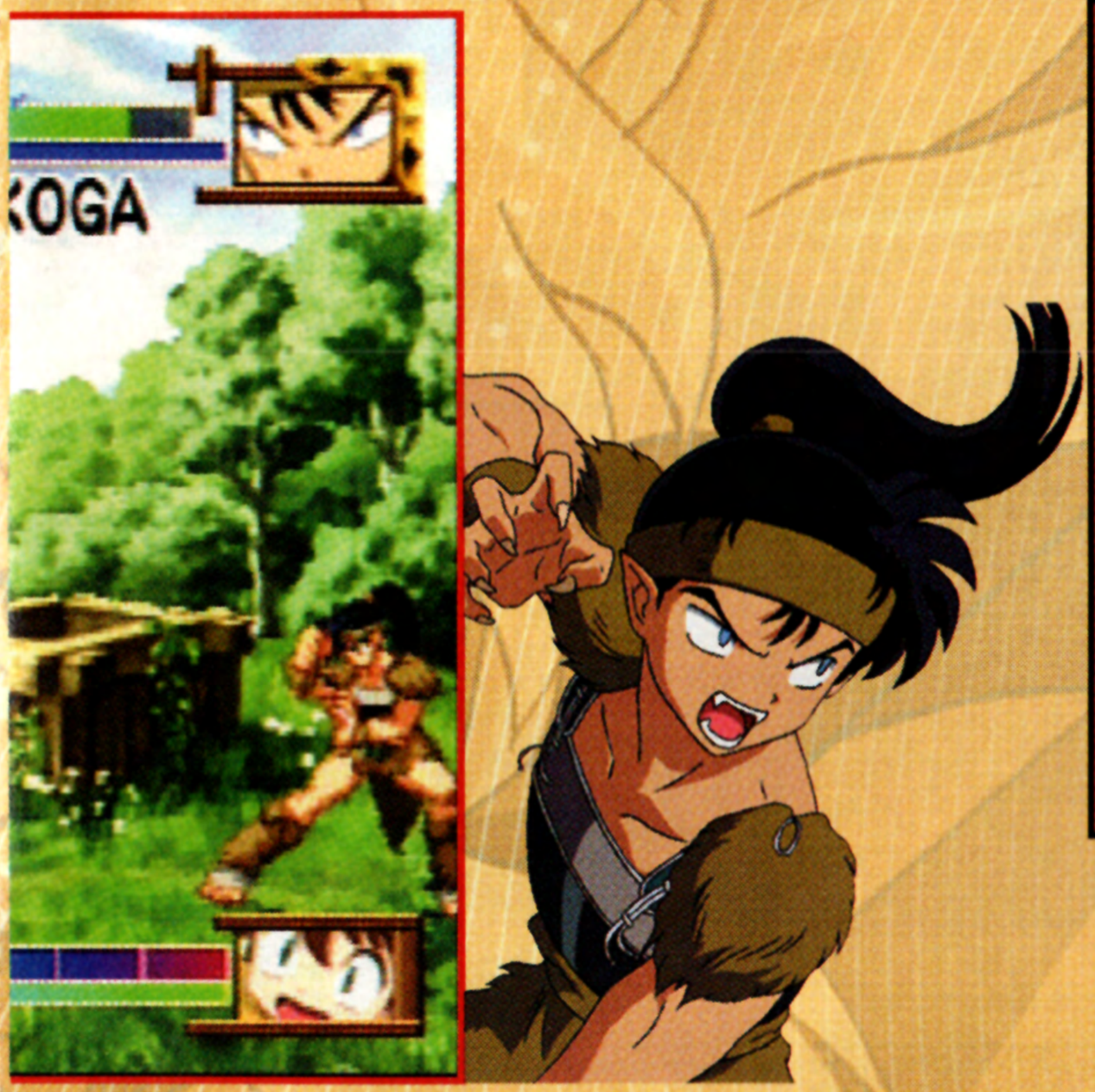


Team Gauge

It will only be displayed during tag team battles in "Feudal Fairy Tale" and "Dream Fairy Tale."



Time Limit
It displays the time limit until the end of the match. When it is zero, the match is over. When set on "Infinity," the battle will continue until one of the character's Life Gauge reaches zero.



Battle Rules

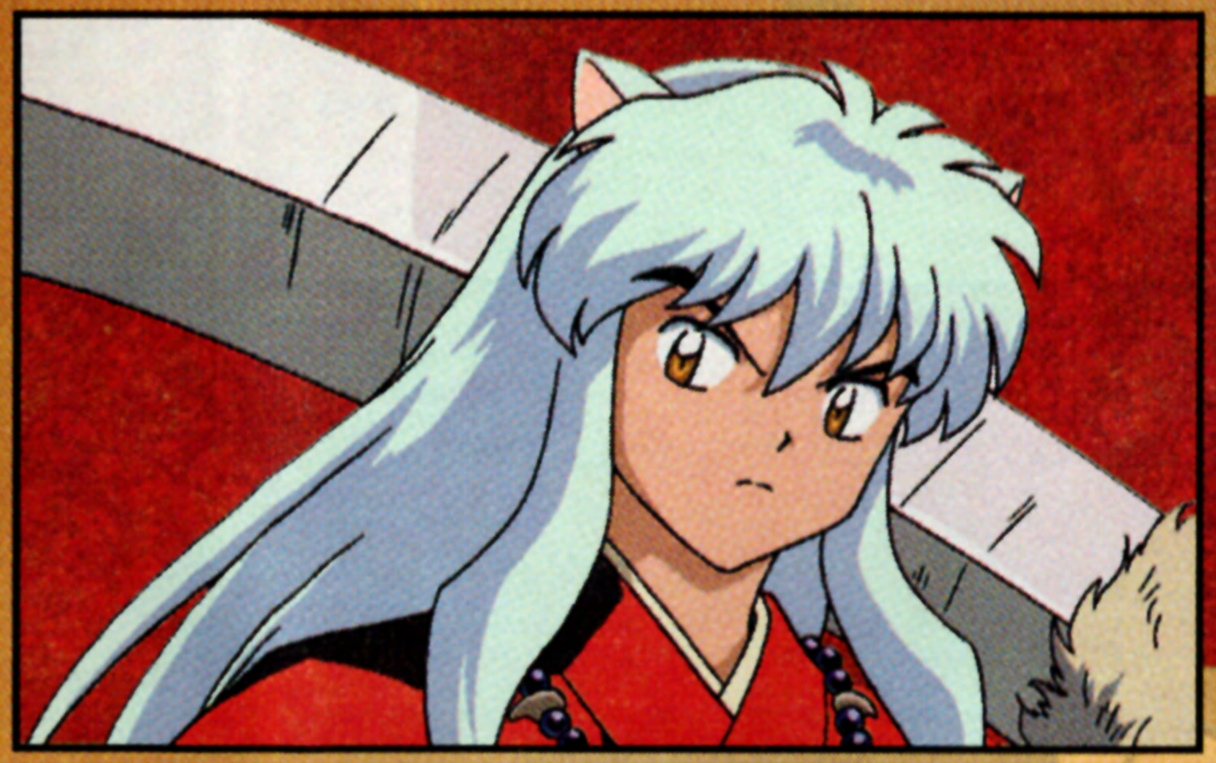
- Whoever decreases the opponent's Life Gauge to zero is the winner.
- When the time limit is at zero, the player with the higher Life Gauge is the winner. However, if the amount of Life Gauge left is the same, it is a draw.
- When it is a one match battle, the winner is decided at the end of the match. If it is best out of three or five, then the number of matches won will be indicated by an icon.

F Teammate Graphic: Your teammate in the tag team battle. When you hit combos against the opponent, it will be in cheer mode and flash red.

G Team Gauge: A gauge to switch with your teammate and to perform Double Attacks. It increases by being hit and successfully attacking (p. 17 for details).

H Life Gauge: The life gauge of your teammate. It does not go down during cheering mode.

Characters



Inuyasha

Special Attacks

Iron Reaver ..... □

Wind Scar ..... ← + □

Blades of Blood ..... → + □ (aerial)

Super Special Attack

Dragon Twister ..... ↓↓ + □



Miroku

Special Attacks

Ashen Salt ..... □

Spirit Ward ..... → + □

Spirit Hold ..... ↓ + □

Super Special Attack

Wind Tunnel ..... ← ← + □



Kagome

Special Attacks

Spiritual Power ..... □

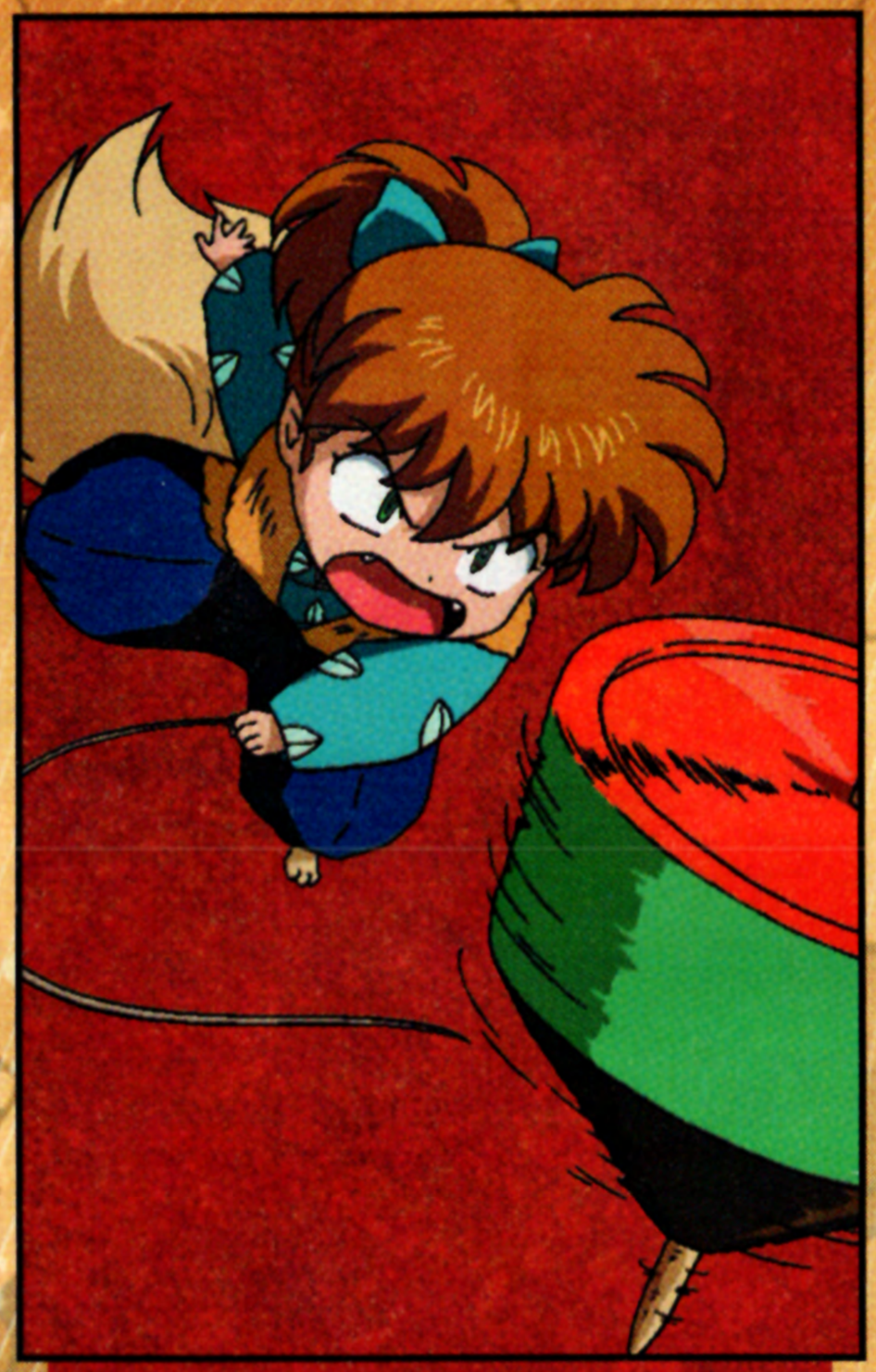
Curse Deflection ..... ← + □

Purification Arrow ..... → + □

Super Special Attack

Sacred Arrow ..... ↓↓ + □

*All commands assume the player is facing right.



Shippo

Special Attacks

Multiply Spell ..... □
Fox Fire ..... ←+□
Fire Bombs ..... □ (in air)
Transformation ..... ↓+□

Super Special Attack

Illusory Top ..... →→+□



Sango

Special Attacks

Poison Powder ..... □
Hiraikotsu ..... →+□
Chain Attack ..... ↓+□

Super Special Attack

Kirara ..... ←←+□



Koga

Special Attacks

Wolf Kick ..... □
Demon Kick ..... ←+□
Wolf Wind ..... →+□

Super Special Attack

Demon Pack ..... ↓↓+□



Kikyo

Special Attacks

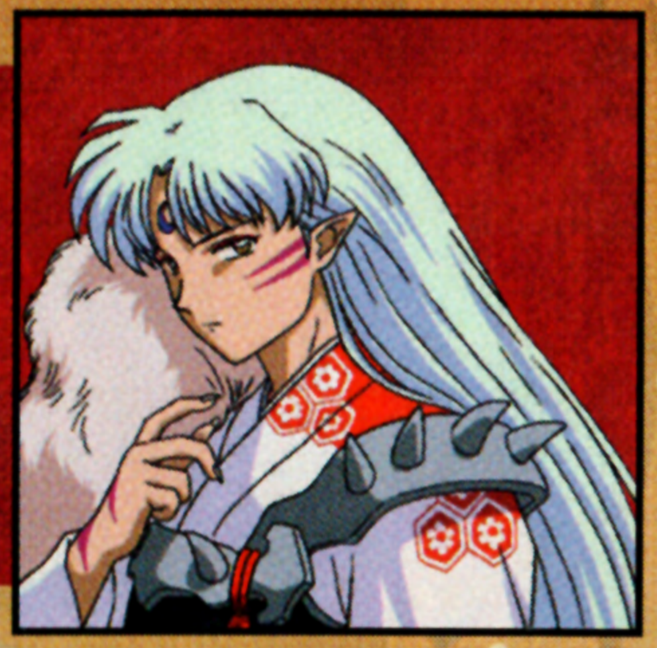
Purification ..... □
Curse Deflection ..... ←+□
Ascension ..... →+□

Super Special Attack

Sacred Arrow ..... ↓↓+□

*All commands assume the player is facing right.

Sesshomaru



Special Attacks

Poison Claws ..... □
Whip of Light ..... ←+□
Tokijin ..... ↓+□

Super Special Attack

Demon Transform ..... →→+□

Kagura

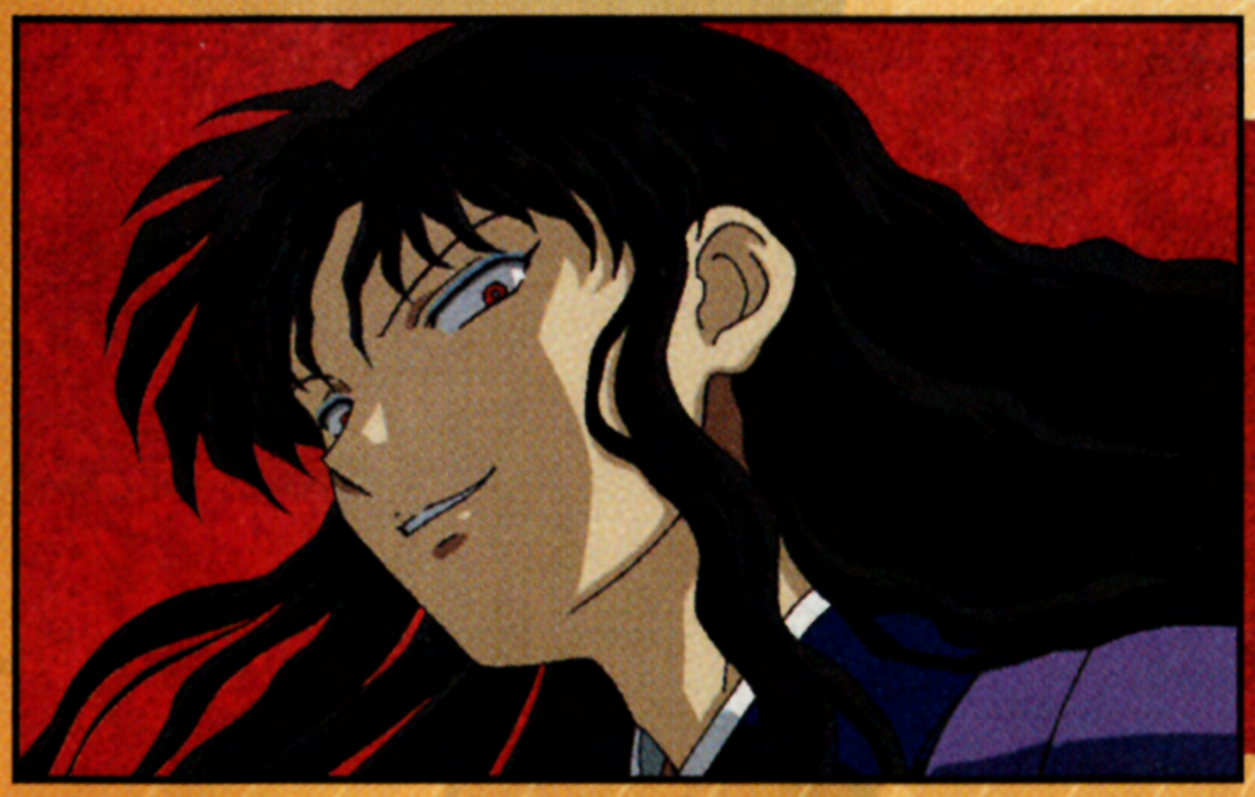


Special Attacks

Dance of Blades ..... □ (aerial)
Dance of the Dead ..... ←+□
Kanna ..... ↓+□

Super Special Attack

Dragon Dance ..... →→+□



Naraku

Special Attacks

Miasma ..... □
Demon Puppet ..... ←+□
Poison Insects ..... →+□

Super Special Attack

Illusory Death ..... ↓↓+□

*All commands assume the player is facing right.

???

Special Attacks

Claw ..... □

Charge ..... → + □

Poison Insects ....↓ + □ (Near opponent)

Super Special Attack

Demonic Power ..... ← ← + □

???

Special Attacks

Fire Breath..... □

Giant Hammer ..... ← + □

Momo Drop ..... ↓ + □

Super Special Attack

Super Hammer ..... → → + □



Backpack

By fulfilling certain requirements, you can eventually select it from the Menu Screen. You can look at the graphics that appeared in the game, change the sound settings for the characters, play mini-games, and listen to music.





Album
You can look at the graphics of the characters that appeared in the game. The number of graphics increases as you progress through "Feudal Fairy Tale."



Voice Edit
You can switch the character's voice as you like. Only characters that can be selected in "Feudal Fairy Tale" can be changed.



Mini-Games
Play the mini-games that appear in "Feudal Fairy Tale."



Play Music
You can listen to the character's lines in battle and BGM (background music). The number of characters you can listen to will increase as you progress through "Feudal Fairy Tale."

Notes

You're in their WORLD now!



TEEN **T** CONTENT RATED BY ESRB

Mature Sexual Themes
Mild Language
Violence

www.dothack.com

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犬夜叉

From Rumiko Takahashi, the creator of **Ranma 1/2**, comes another bestseller, **InuYasha**, now available on DVD.

The InuYasha series of graphic novels, Volumes 1-12, available in stores now. Look for Volume 13 due in early 2003!

INUYASHA

Pulled back in time to Japan's ancient past, Kagome finds her destiny linked to a half-demon named InuYasha...and it all begins here!

Bring home **InuYasha** in its original, unedited version!

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VIZ

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This warranty shall not apply if the PAK has been damaged by negligence, accident, unreasonable use, modification, tampering, or by other causes unrelated to defective materials or workmanship.

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AND
THE
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PlayStation®2

TEEN
T
CONTENT RATED BY ESRB

Mature Sexual Themes
Mild Language
Violence

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