



NTSC U/C

PlayStation



SLUS-00157



WARNING: READ BEFORE USING YOUR PLAYSTATION GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

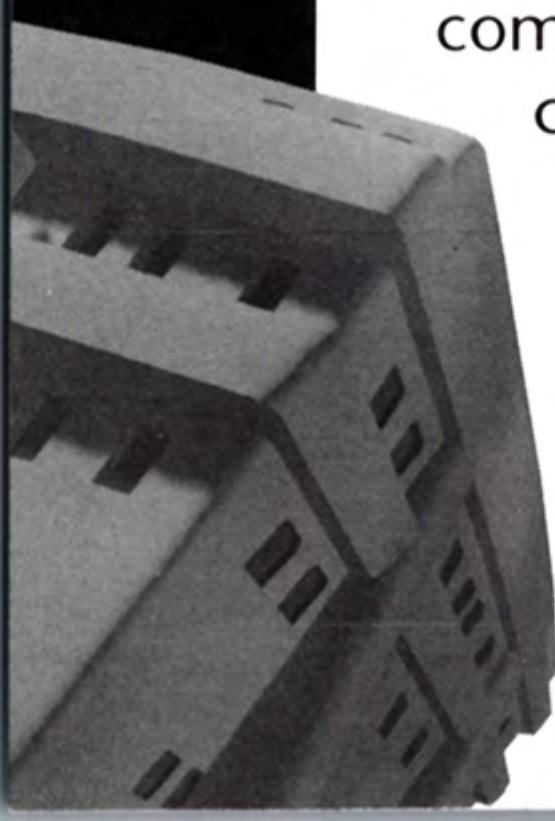
WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT (television screen). Avoid repeated or extended use of video games on large-screen projection televisions.

HANDLING YOUR PLAYSTATION DISC

- ▷ The compact disc is intended for use only with the PlayStation game console.
- ▷ Do not bend it, crush it, or submerge it in liquids.
- ▷ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ▷ Be sure to take an occasional rest break during extended play.
- ▷ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

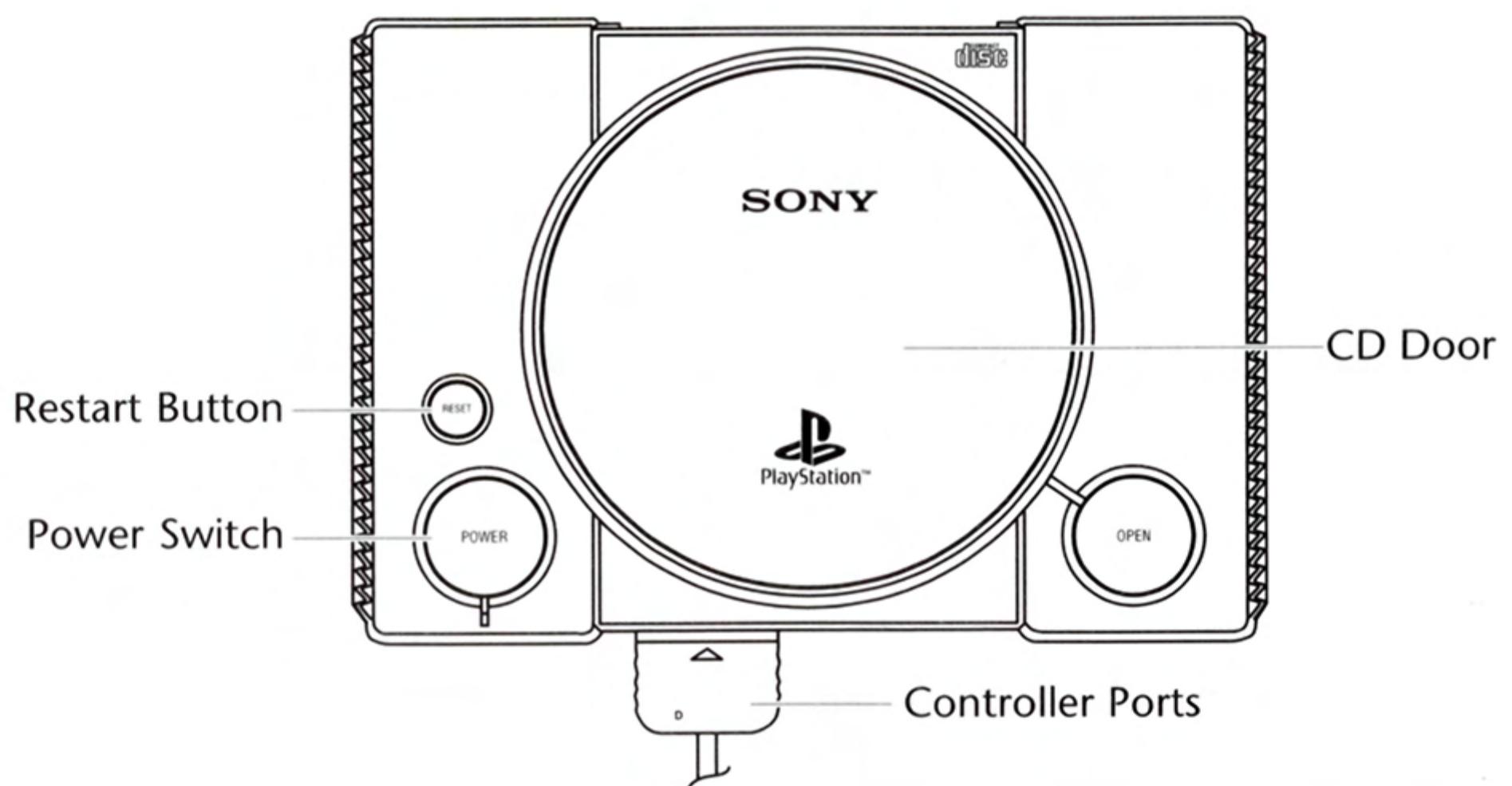




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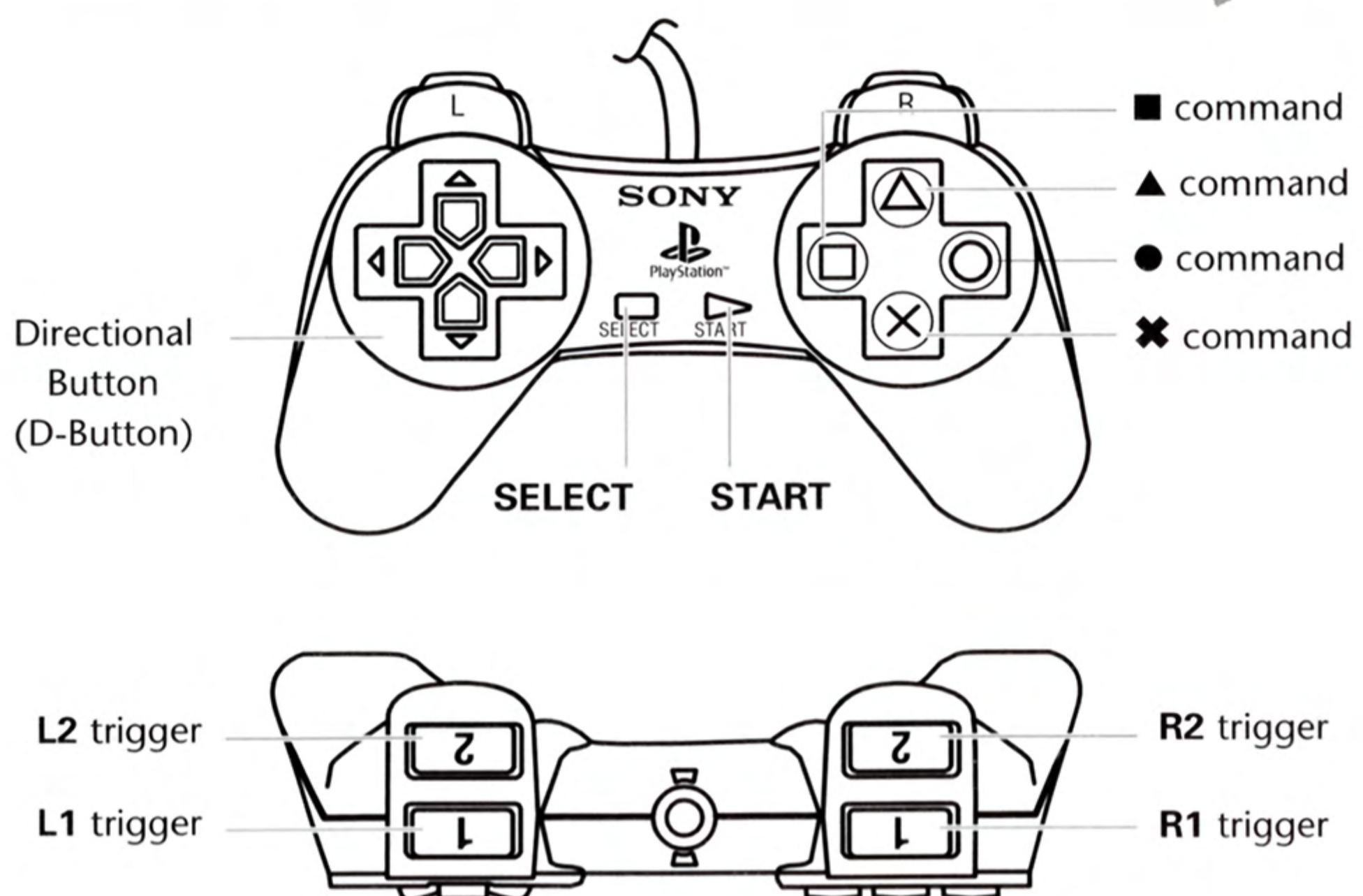
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STARTING THE GAME



1. Set up your PlayStation game console according to the instructions in its Instruction Manual. **Make sure the PlayStation game console power is OFF before inserting or removing a compact disc.**
2. Insert the *Hi-Octane* disc and close the CD door.
3. Insert game controllers and turn on the PlayStation game console.
4. Follow on-screen instructions to start a game.

CONTROL SUMMARY



SELECTING MENU OPTIONS

Highlight menu option:	D-Button $\uparrow\downarrow$
Change menu option:	D-Button \leftrightarrow
Select menu option:	Press \blacktriangle , \bullet , or \blacksquare
Go to previous menu screen:	Press \times

CAR CONTROLS

Accelerate:	Press \times
Decelerate:	Press \bullet
Steer Left:	D-Button \leftarrow
Steer Right:	D-Button \rightarrow
Fire Minigun:	Press L1 or L2
Fire Missile:	Press R1 or R2
Charge Booster:	Press \blacksquare
Pause:	Press START
Quit Race:	Press START and \blacktriangle

ALTERNATIVE CAR CONTROLS

Accelerate:	D-Button ↑
Decelerate:	D-Button ↓
Steer Left:	D-Button ←
Steer Right:	D-Button →
Fire Minigun:	Press L1, L2 or ■
Fire Missile:	Press R1, R2 or ●
Charge Booster:	Press ✖
Pause:	Press START

RACING VIEWS

Toggle View:	Press SELECT
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MOVING THROUGH MENUS

To highlight a menu option, D-Button \downarrow , and then D-Button \leftrightarrow to alter settings. Pressing \bullet selects a highlighted option. To go back to the previous menu screen, press \times .

MAIN MENU

Race: Go to Race Menu (see *Race Menu* below).

Options: Go to Options Menu (see *Options Menu* on p. 7).

RACE MENU

Championship: Go to Championship Menu (see *Championship Menu* on p. 6).

Single Race: Race against the seven computer-controlled opponents on the track of your choice.

Clone Race: Race against the ultimate time trial opponent—yourself! The computer creates a clone of your car, programmed with either your best ever lap or your best lap that session, ready for you to race. You can try to better that lap time, or challenge a friend to play against your own virtual car! Your best performance for each individual track is saved automatically as you complete your best lap, meaning the Clone Race will always provide the biggest challenge of all.

NOTE: Due to memory limitations, very long laps may not be able to be recorded, meaning that you'll just have to try and better your lap time.

Death Match: Are you sick of getting shot in the back by your opponents while you're busy trying to win a race? Death Match offers you the chance to get even, taking you out on the track of your choice and letting you vent your frustration on the seven computer opponents without the frivolity of a race to worry about. Set up cunning ambushes for your enemies, go out with all guns blazing, even drive the wrong way round the track and attack them head on—the choice is yours. Bonuses are awarded for performing stunts.

Split Screen Single Race: Play a single race with a friend; Controller 1 controls the top screen, Controller 2 controls the bottom. Note that both players have to race the same type of vehicle.

Hot Seat: The Hot Seat option is a chance for you to race against up to seven of your friends—all on one machine. Select a track and vehicle (all players use the same type of craft) and the race begins with Player 1 in control. After a designated amount of time, the name of the next player to participate flashes on the screen, followed by a three-second countdown. Once the word ‘Go’ appears on the screen, Player 2 starts controlling his craft while the computer assumes control of Player 1’s car. This system continues until one player has won the race. To modify the amount of players participating and the length of time they control their vehicle, see *Hot Seat Options* on p. 7.

Main Menu: Return to Main Menu.

Once you have selected the race mode you wish to use, you will arrive at the track and vehicle selection screen. To choose which track to play D-Button \leftrightarrow ; set the number of laps by pressing the D-Button \downarrow and then press \bullet . Now highlight the vehicle of your choice by pressing the D-Button \leftrightarrow , and use D-Button \uparrow to select a team to race for. When vehicle and team selection are complete, press \bullet and the race begins.

CHAMPIONSHIP MENU

Continue: This option is only displayed if a Championship has already been started. Select this to take part in the next Championship race.

New Championship: A Championship consists of a series of 9 races. When setting up a New Championship, only the car and team options are available; select these as in a Single Race (see *Race Menu* on p. 5). You cannot select a track, although each Championship race takes place on a different track.

Quit Championship: Discontinue the current Championship.



OPTIONS MENU

Change Name: Change the name of the players by pressing the D-Button \uparrow to change the letter and \leftrightarrow to move the cursor. Press \bullet to confirm your choice. Repeat for each player name.

Optional Controls: Toggle between standard and alternative control methods.

Computer Players: Toggle computer players On/Off.

Hot Seat Options: Customize the Hot Seat option:

Hot Seat Players: The amount of people wishing to participate.

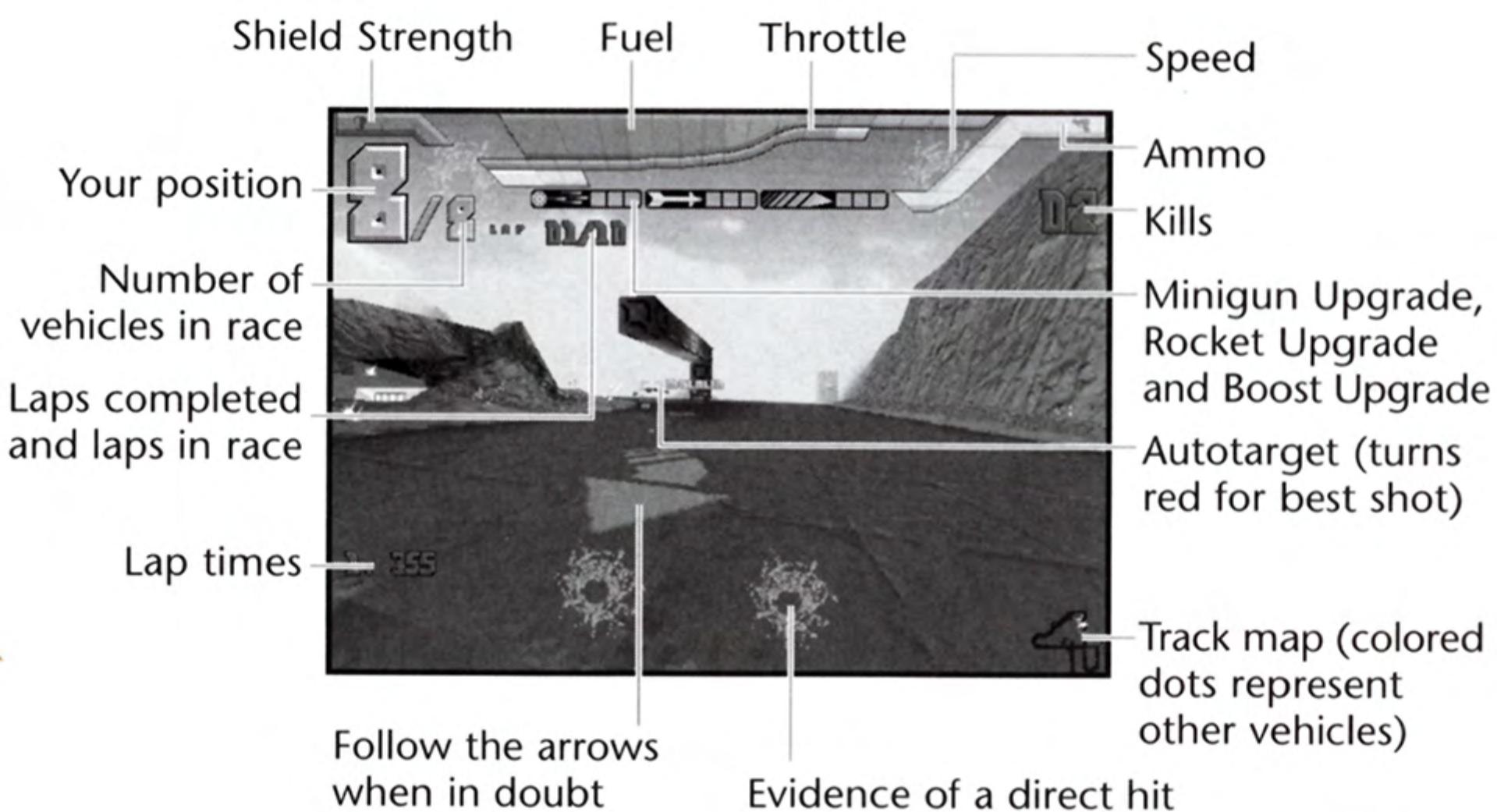
Hot Seat Racing Time: The length of time each player spends in control.

Death Match Lives: Choose between 0 (infinite) and 4.

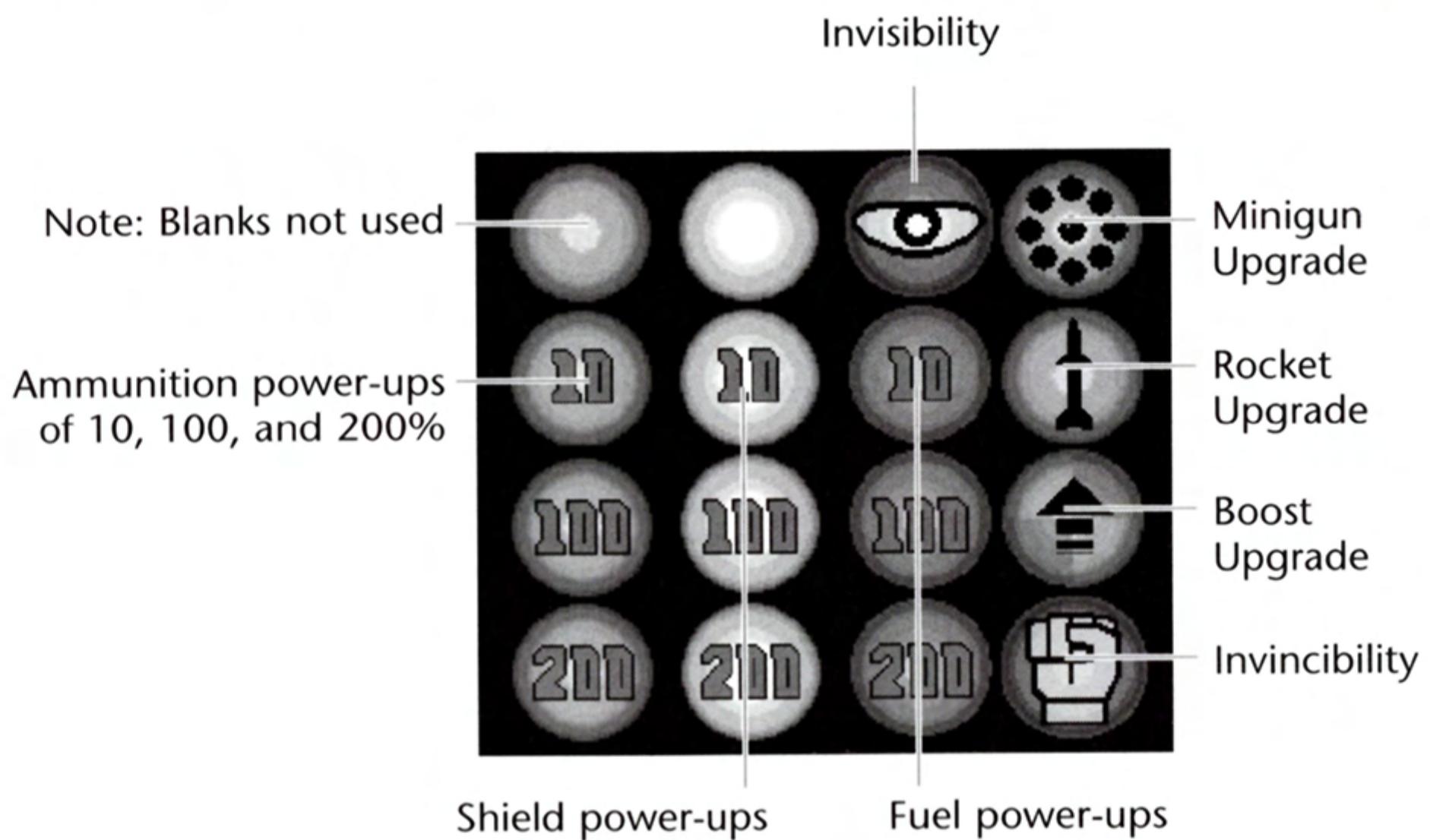
Difficulty Level: Choose between 1 (easiest) and 3 (hardest).

Main Menu: Return to Main Menu.

THE GAME SCREEN

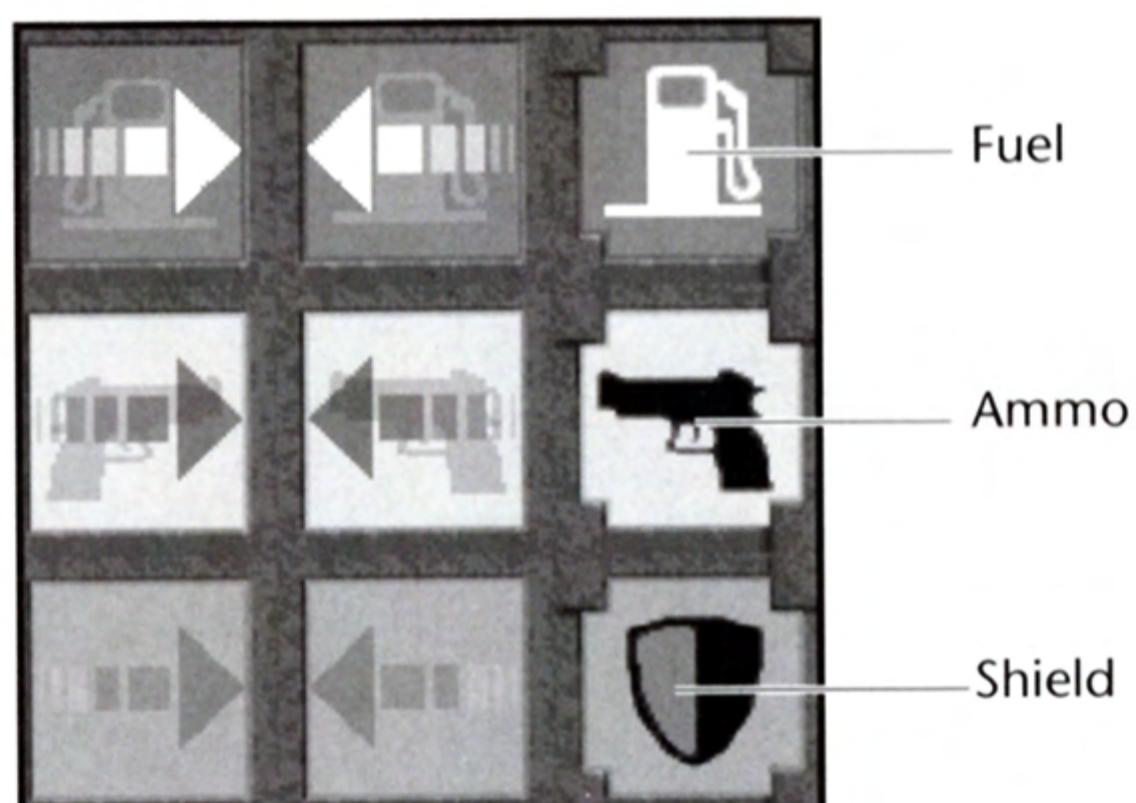


POWER UPS



TOKENS

Follow road signs to find fuel, ammo, and shield depots.



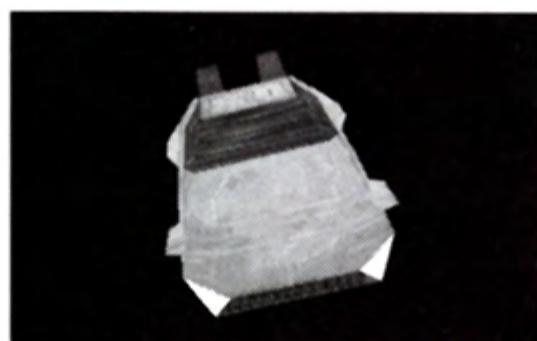
CAR, TEAM, AND TRACK NAMES



TRACK NAMES

Amazon Delta Turnpike
Trans-Asia Interstate
Shanghai Dragon
New Chernobyl Central
Slam Canyon
Thrak City
Ancient Mine Town
Arctic Land
Death Match arena

CAR NAMES



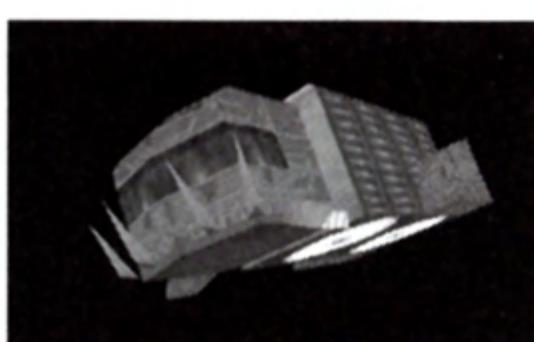
KD-1 Speeder



Beserker



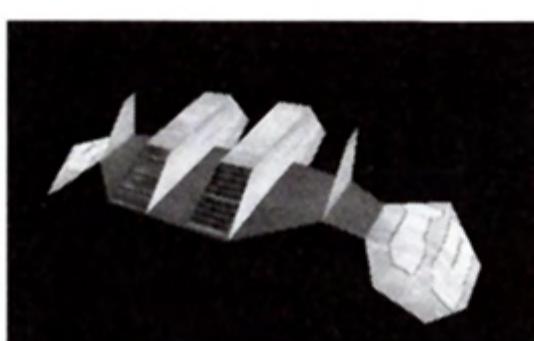
Vampyr



Jugga



Outrider



Flexiwing

TEAM NAMES

White = Mad Medicine

Aqua Green = Bullfrog

Purple = Storm Riders

Orange = Fire Phreaks

Blue = DethFest

Yellow = Foo Fighters

Red = Gorehounds

Black = Assassins



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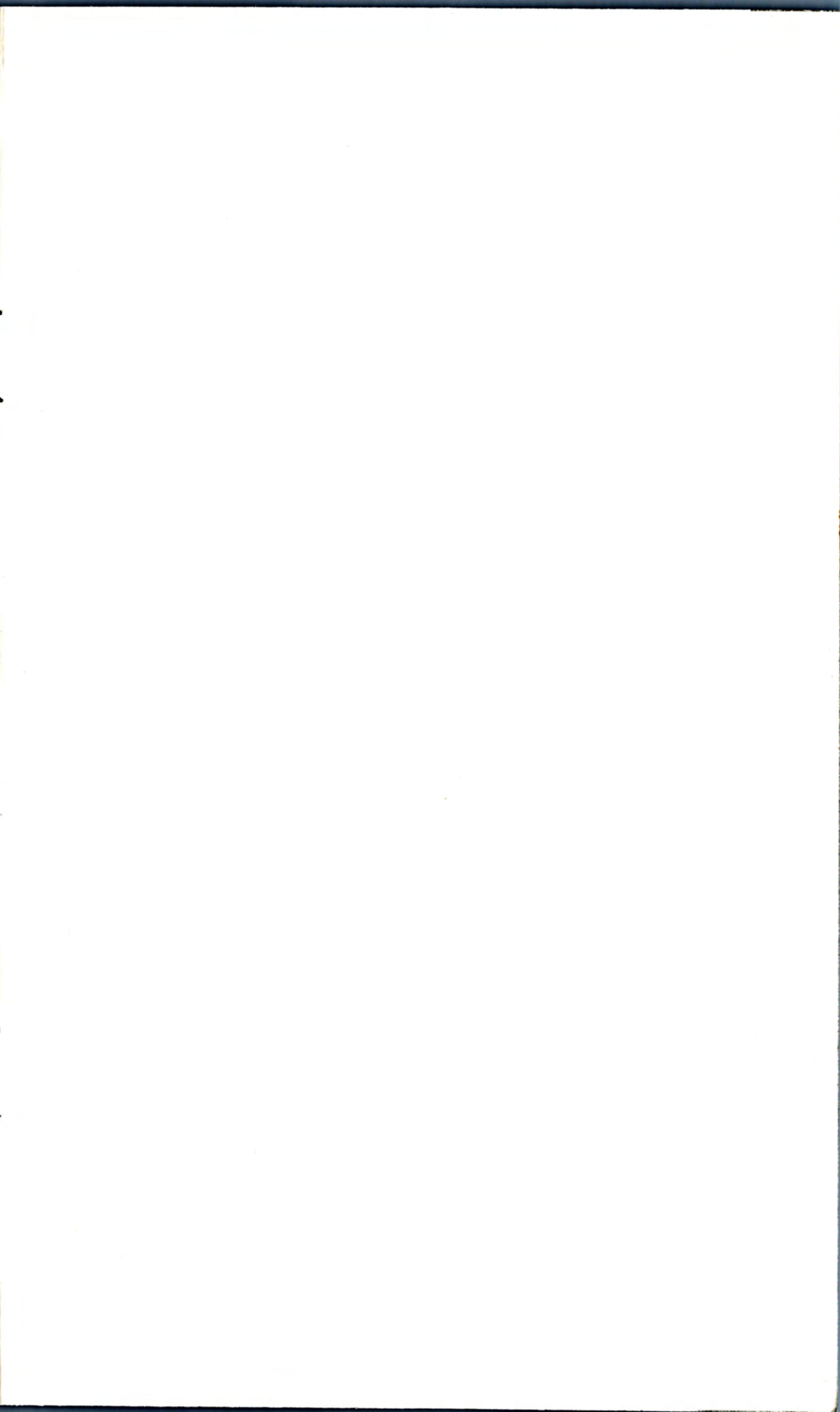
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7 days a week 8:30 AM—10:30 PM. If you are under 18 years of age parental consent required.

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SYNDICATE™ WARS

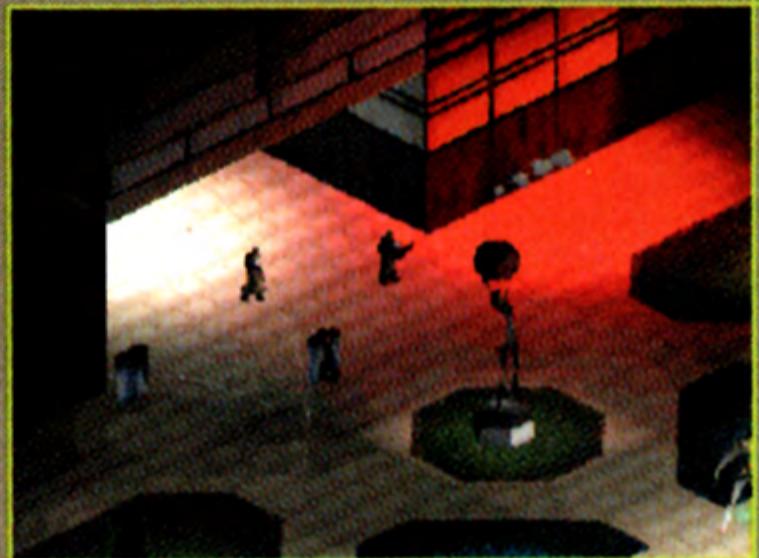
In a dark future of corporate takeovers, your goal is to exert lethal force to gain control of the planet's territories, so that your corporation can guide the world

to a better future. At your disposal are cyborg agents endowed with superhuman abilities and awesome firepower, thanks to the biomechanical enhancements

you can provide. Guide them

through a fully-rotating 3D

environment as you complete



various missions ranging from assassi-

nations to object recovery in your bid

to become world leader.



BULLFROG

WHAT'S
NEXT?

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