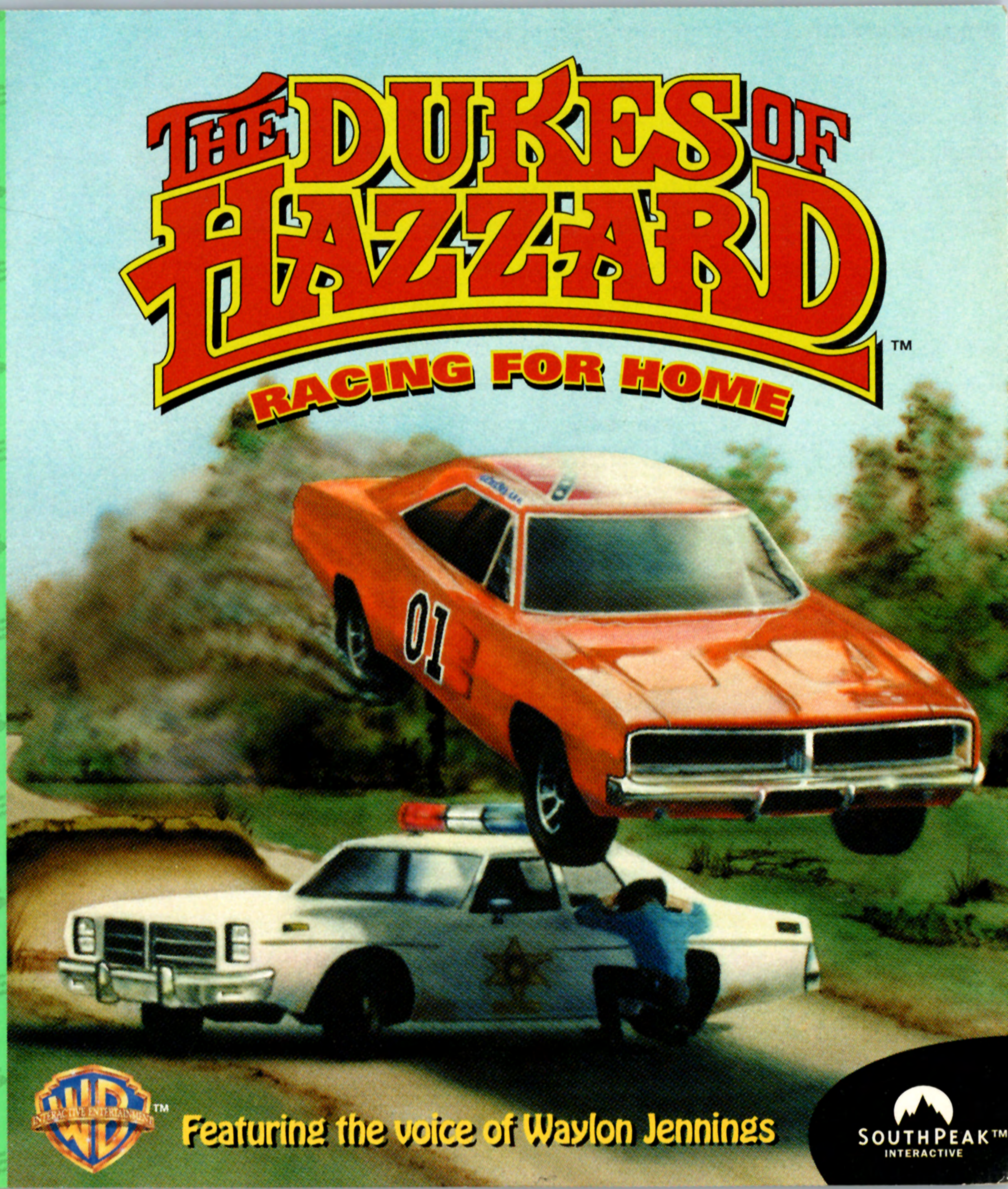
PlayStation

NTSC U/C

Playstation

THE DUKES OF HAZZARD™

RACING FOR HOME



EVERYONE

E

CONTENT RATED BY ESRB

SLUS-00859GH
57419

WB INTERACTIVE ENTERTAINMENT™

Featuring the voice of Waylon Jennings

SOUTHPEAK™ INTERACTIVE

WARNING: READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game – dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions – IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNOFFICIAL PRODUCT:

The use of unofficial products and peripherials may damage your PlayStation game console and invalidate your console warranty.

HANDLING YOUR PLAYSTATION DISC:

- This compact disc is intended for use only with the PlayStation game console.
- Do not bend it, crush it or submerge it in liquids
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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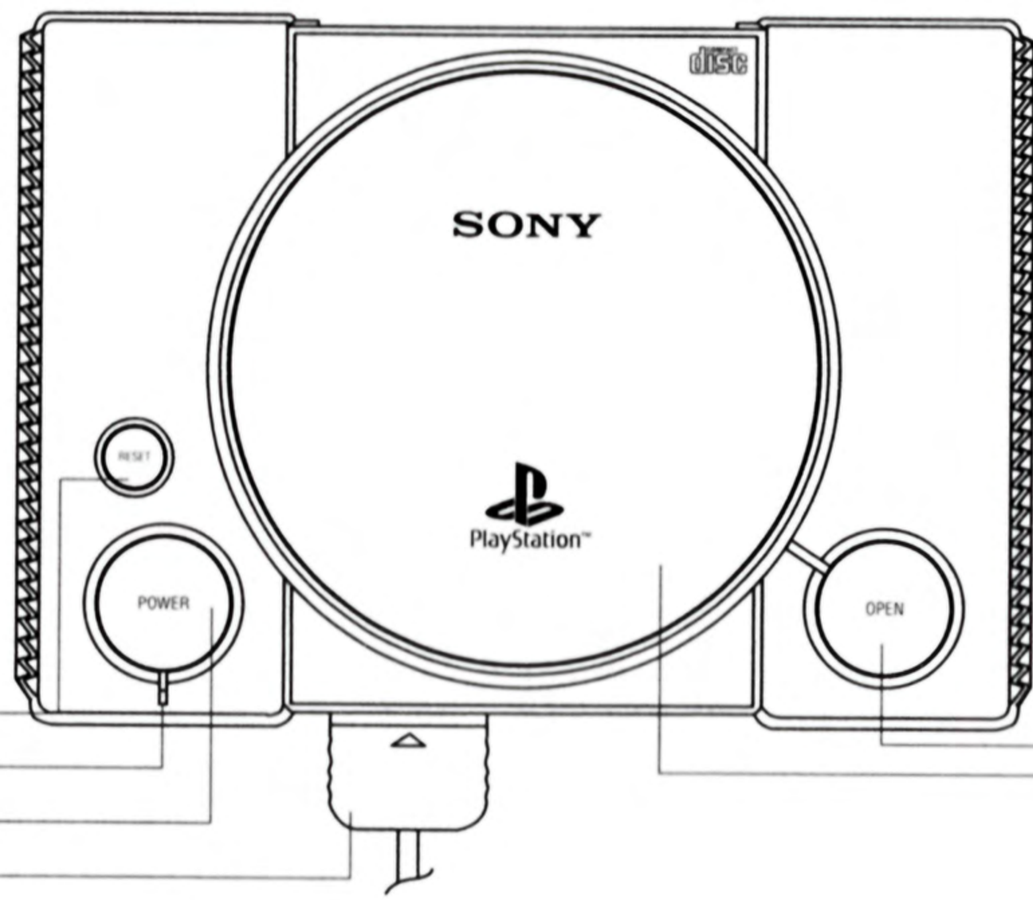
PLAYSTATION® CONTROLS

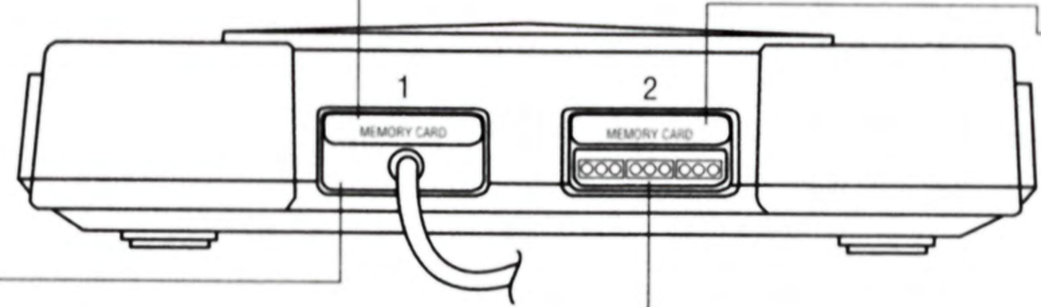
Follow these instructions to set up your PlayStation® console to play *The Dukes of Hazzard*:

1. Set up your game console according to the instructions in its *Instruction Manual.*
2. Be sure the power is off before you insert or remove a compact disc.
3. Insert the *The Dukes of Hazzard* disc and close the disc cover.
4. Insert game controllers and turn on the PlayStation game console. Follow the on-screen instructions to start the game.

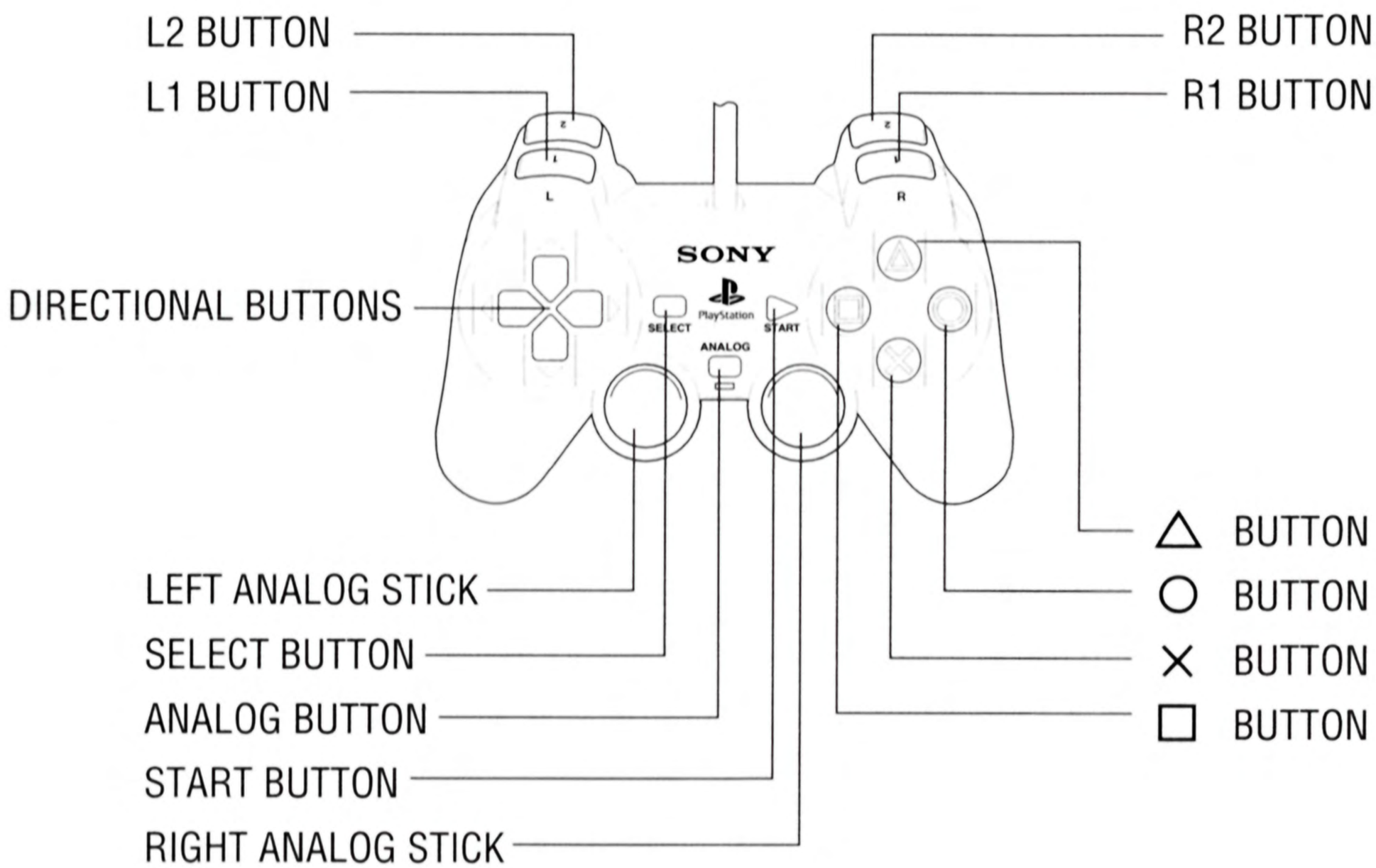
Top View



Front View

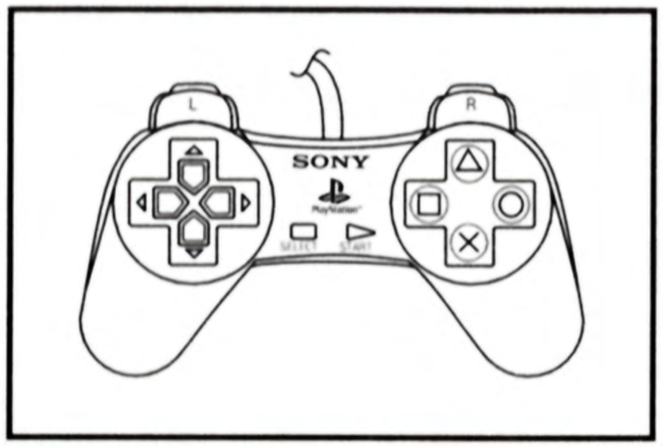


The following figure illustrates how your PlayStation controls are used in *The Dukes of Hazzard*. To reset the game to the opening title screen, press the **START** button and choose **Quit to Main Menu**.



NOTE: Compatible only in Digital and Analog mode
or
Compatible only in Digital and Vibration mode
or
Compatible only in Digital mode

NOTE: You may have a controller that looks like this, if so please follow the digital instructions outlined above.



READY FOR SOME ADVENTURE—HAZZARD-COUNTY STYLE?

Things are heating up in Hazzard County; Boss Hogg and Sheriff Rosco P. Coltrane are up to their usual tricks, only things are taking a nastier turn than usual. The Dukes might have more than they can handle this time around. They'd be *mighty* grateful if you'd lend a hand.

You'll get to drive the General Lee and some other curve-huggin', hill-jumpin' classic Hazzard wheels. And by the time you've helped the Dukes win the day, you'll also have done some pretty hot stunt driving. Keep three things in mind:

- Just because the Choctaw Bridge was there yesterday, doesn't mean it's there today.
- If you run Enos into the lake, always look back to make sure he's all right.
- If you're going to speed, bring some cash with you, because Sheriff Rosco P. Coltrane is hiding behind that billboard over yonder—and Boss Hogg won't take credit cards.

THE DUKES OF HAZZARD DRIVING CONTROLS

Please note that the vehicles are automatic transmission only; you'll have your hands full enough as is, jumpin' the creeks and outrunnin' the law.

You can access the in-game menu by pressing the **START** button.

Here are the default controls you'll be using:

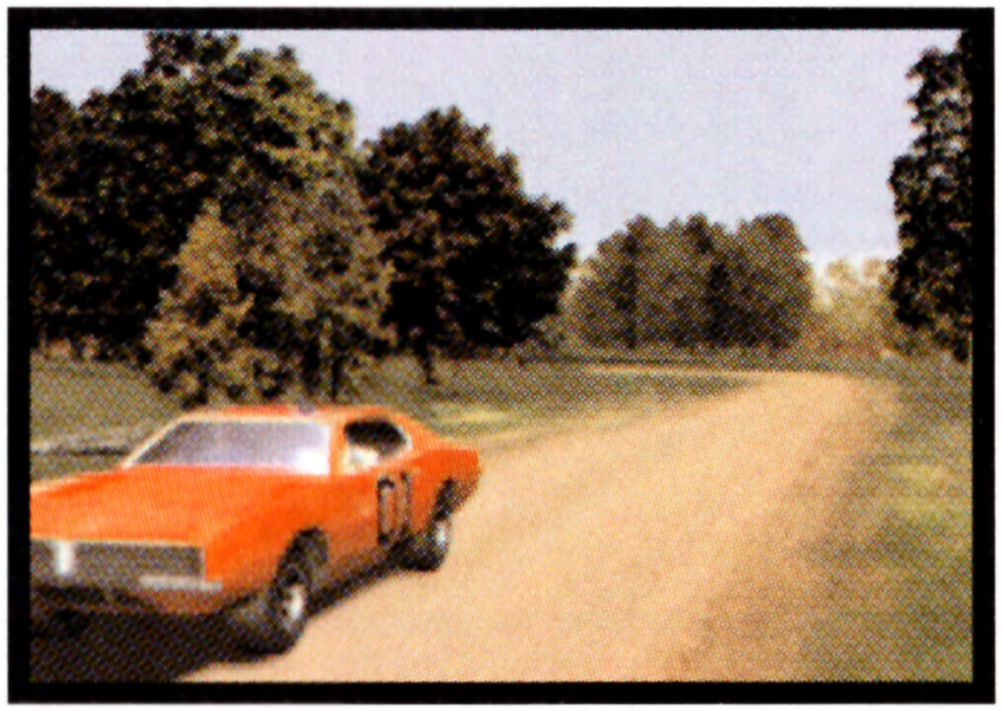
Action	Control
Steering	Left/Right Directional Button
Accelerate	✖ Button
Reverse	▲ Button
Brake	■ Button
Look Behind	Down Directional Button
Select Power-Up Item	R1/L1 Button
Use Power-ups/Horn	● Button
Toggle View	R2/L2 Button

SUPPORTED HARDWARE

You can use the following hardware with this game:

- PlayStation controller
- DUAL SHOCK™ analog controller

NOTE: If you want to save games, you'll need a MEMORY CARD, which must be used in MEMORY CARD slot 1.



Quitting a game before you're finished

You can exit the game any time. Press the **START** button to pause the game, and select **QUIT TO MAIN MENU**. To save a game, you must go to the Options screen from the Main Menu, and select MEMORY CARD. If you have a new MEMORY CARD, you will have the option to format that card first. You can then save your game.

Your last completed mission will be saved to the MEMORY CARD. To continue where you left off previously, after starting your PlayStation, Load your saved game from the Options screen, then choose Continue Game at the Main Menu.

HOW DOES THE GAME WORK?

While you're helping the Dukes win the day against some mighty shady characters, you'll get a chance to do some fancy driving, including tricky stunts. The single-player game consists of nine episodes, with three scenes per episode.

You'll usually drive the General Lee, but sometimes you may need to use Daisy's Jeep or Cooter's tow truck to accomplish a specific goal.

In every scene, you'll have a specific goal to accomplish, such as getting to a destination in a certain amount of time. You can review goals at any time during the game by pressing the **START** button. Goals and tips from various Hazzard County characters will also be broadcast over the CB radio. When you accomplish the goals for a scene, you'll advance to the next scene. If you don't succeed, the same scene will begin again.

TIP: You'll find that stunts aren't always required to win a scene; however, if you can successfully perform the stunt, you'll win more easily, and you're likely to find certain power-ups where stunts occur.

Level of difficulty

In a single-player game, you can choose from three levels of difficulty:

- EASY
- TUFF
- HARD

As the difficulty level increases, you'll encounter more obstacles, see fewer power-ups, the police will improve their driving, and you'll have less time to get things done.

Car damage

If you bang up your car too much, you won't meet your goals.

Check the damage indicator to see how you're doing:
- Gray means no damage.
- Green means light damage.
- Yellow means you've got medium car damage.
- Red means heavy damage. You're in trouble.

Power-ups

The following table shows all the power-ups that you can pick up and use to help win the game.

Available Power-ups

Image	Type	Description
	Arrow	Standard arrows: you can use these to shoot out a tire in certain episodes. You can carry multiple arrows.
	Dynamite arrow	Arrow with a small stick of dynamite attached. You can carry multiple dynamite arrows.
	Nitro	A high-octane fuel boost. When you run over a nitrous oxide tank, you get a nice boost of speed at the touch of a button.
	Jug	The object in Two Player Run the Jug mode.
	Toolbox	Repairs damage to the vehicle and tires.
	Oil slick	Use these to slow down your opponents.

Bow shooting

In certain episodes, you'll be given a small supply of arrows; you can pick up more arrow power-ups if you find them in a scene. To use an arrow, select the **Arrow** from the **Power-up** overlay. You line up the cross hairs by maneuvering the vehicle into position, then shoot the bow by pushing the shoot **(O)** button.

TIP: When Luke is hanging out of the window, you'll need to go more slowly, or he'll go back inside the car. Likewise, if you hit anything, he'll go back inside.

Changing your point of view

For a first-person view of the action (the driver's perspective), press the **L2** button. To get a wider, third-person view of the action, press the **R2** button.

YOUR MISSION OBJECTIVES

To win the single-player game, you must successfully complete all nine episodes. Here are your goals for each mission:

Episode/Scene	Mission Goal
Episode 1/Scene 1	On his way into town to pay the monthly mortgage, Uncle Jesse is kidnapped. Your goal for this scene is to find Uncle Jesse's truck.
Episode 1/Scene 2	Now that you've found Uncle Jesse's truck, you've got to stop it.
Episode 1/Scene 3	You've rescued Uncle Jesse, but you've got to get the mortgage payment to Hazzard Bank before 4:00 p.m., or Boss Hogg's going to start foreclosure procedures.
Episode 2/Scene 1	After that close call in Episode 1, Bo and Luke are thinking it'd be nice to completely pay off the mortgage. They can do it if they win the $20,000 grand prize for the Hazzard Overland Race. They head for the fairgrounds to sign up, but get caught in the Sheriff's latest speed trap. The goal for this mission is to outrun the law.

Episode 2/Scene 2	Now that you've dodged the law, you've got to get signed up for the race before 5:00 p.m.
Episode 2/Scene 3	You're signed up, but now you've got to beat the qualifying time.
Episode 3/Scene 1	Can you believe it? Someone has the gumption to attack Boss Hogg himself. Lucky for him, Bo and Luke are nearby when Boss calls for help. Your goal here is to find Boss Hogg's car, and pull it over.
Episode 3/Scene 2	Luke made it. Now he's got to avoid the hijackers' cars and get the Boss safely back to the Farmers Loop.
Episode 3/Scene 3	You've made it to Farmer's Loop, now it's time to get back to town.
Episode 4/Scene 1	That's gratitude for you—Boss actually threw the boys into jail. Daisy bails them out, but as they head out to pick up the General Lee, someone takes off with it. Your mission is to drive Daisy's jeep, catch up to the General Lee, and pull it over.
Episode 4/Scene 2	You've found the General, but someone is working overtime to get the boys in a heap of trouble. Your goal is to use the jeep to get to Hazzard Road. You've got to move fast—Rosco's hot on your trail.

Episode 4/Scene 3	Now it's time to dump the contraband (Alien artifact?) in the Old Mill Pond.
Episode 5/Scene 1	Bo and Luke are in Cooter's tow truck heading to the junk yard to pick up some parts for the General Lee. Your goal is to help them get there—in spite of three cars who ambush you along the way.
Episode 5/Scene 2	Now you've got to pick up all the parts you need while evading your attackers.
Episode 5/Scene 3	You've got what you need. Now you've got to get back to Cooter's Garage in time for him to get the General ready for the race.
Episode 6/Scene 1	Cooter's got the General fixed, but you've got 10 minutes to get to the race before it starts. Get going!
Episode 6/Scene 2	Now all you have to do is win the race.
Episode 7/Scene 1	Help Younger Uncle Jesse keep up with Younger Black Jack to the county line.
Episode 7/Scene 2	Help Younger Uncle Jesse keep up with or beat Younger Black Jack to the rendezvous point.
Episode 7/Scene 3	Help Younger Uncle Jesse get back to Hazzard County without being caught by the cops.

Episode 7/Scene 4	Help Younger Uncle Jesse make the jump before the cops catch up.
Episode 8/Scene 1	Collect some dynamite and make it to Razorback Ridge to see if the kidnappers are there.
Episode 8/Scene 2	Your goal is to break into the kidnappers' compound, take out the bad guys, and destroy the stills, so you can search for Daisy.
Episode 9/Scene 1	You've got to chase Black Jack. He's got Daisy!
Episode 9/Scene 2	Bo and Luke have bet everything that they can beat Black Jack in an Overland Race. Your goal is to make sure the good guys win.
Episode 9/Scene 3	Now you've got to catch Black Jack before he gets away clean.

GAME MENUS

When the game starts, you'll see your car and a view of the surrounding terrain

- Clock — Sometimes time will be critical, so this will come in handy to show you how much time you have left to complete the mission.
- Power-up overlay — This semitransparent overlay at the top of your screen displays the types and quantities of power-ups in your inventory.

You'll find the following menus in *The Dukes of Hazzard.* In all menus, to return to the previous screen, press the ▲ button.

- **Main Menu**
  This is the first menu you see when you start the game. From here you can start a new game, continue an old game, play a two-player game, and change game options and view credits.

- **New Game** — From this screen, you'll select a player's name and the level of difficulty for the new game.

  To change your name, select Save Name and press the **X** button. Highlight the letter you want to select and press the **X** button to select it. Highlight the "<-" arrow to delete a letter. Use the "->" arrow to insert a space. To access an uppercase letter, hold down the ■ button when making your selections. When you are finished, select **END** and press the **X** button. Pressing the ▲ button exits the screen without changing the player's name.

  To change the difficulty level of the new game, highlight **Difficulty** and use the Left and Right Directional buttons on the controller to change the difficulty setting.

  When you are ready to play, highlight the Start option and press the **X** button.

- **Continue Game** — Use this menu to access saved games. Select a game using the Up and Down Directional buttons on the controller. Use the **X** button to select a game. To delete the currently selected game, press the **O** button.

  After you select a game, a list of completed missions is displayed. Select a mission and press the **X** button to continue playing from that point in the game.

- **Two Player** — Here you can select which Two Player game you want to play. Use the Up and Down Directional buttons to highlight a game and the **X** button to start it.

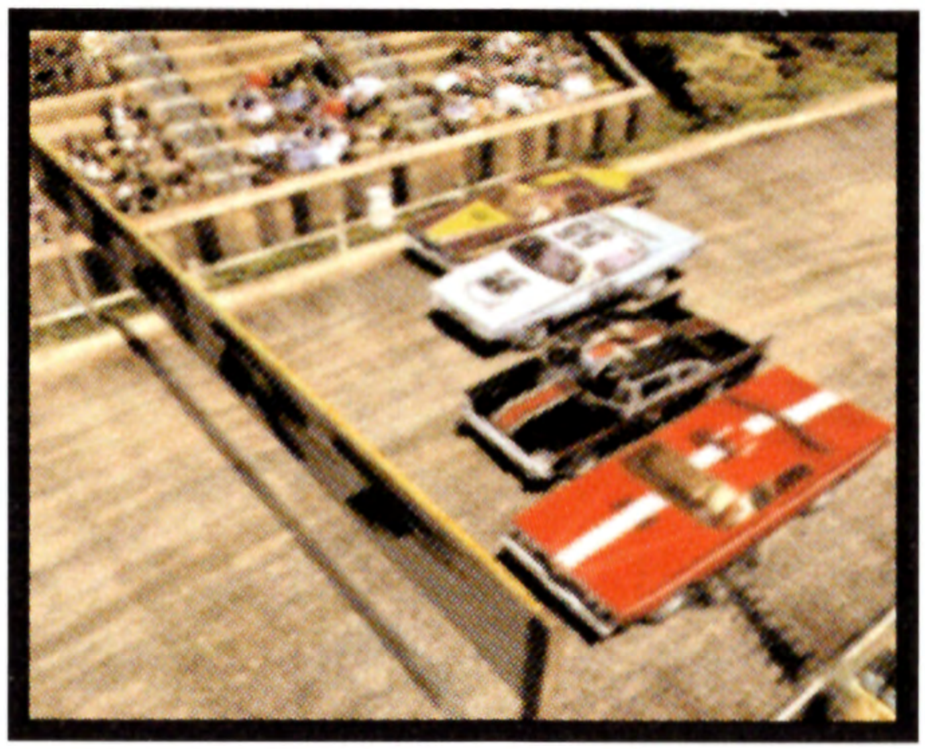
The following Two Player games are available:

- **Time Trial** — Players compete for the best time on a given track. This is a hot-seat mode, where only one person plays at a time.
- **Race** — Race against the other player.
- **Run the Jug** — Players compete for possession of a Jug. To capture the Jug, either collect the Jug powerup or tag the other player's car. The player that holds the Jug the longest wins. But, be careful — if you wreck your car while you have the Jug, you lose some points.

After you select the game type, select which track you want to play on and the cars each player will use.

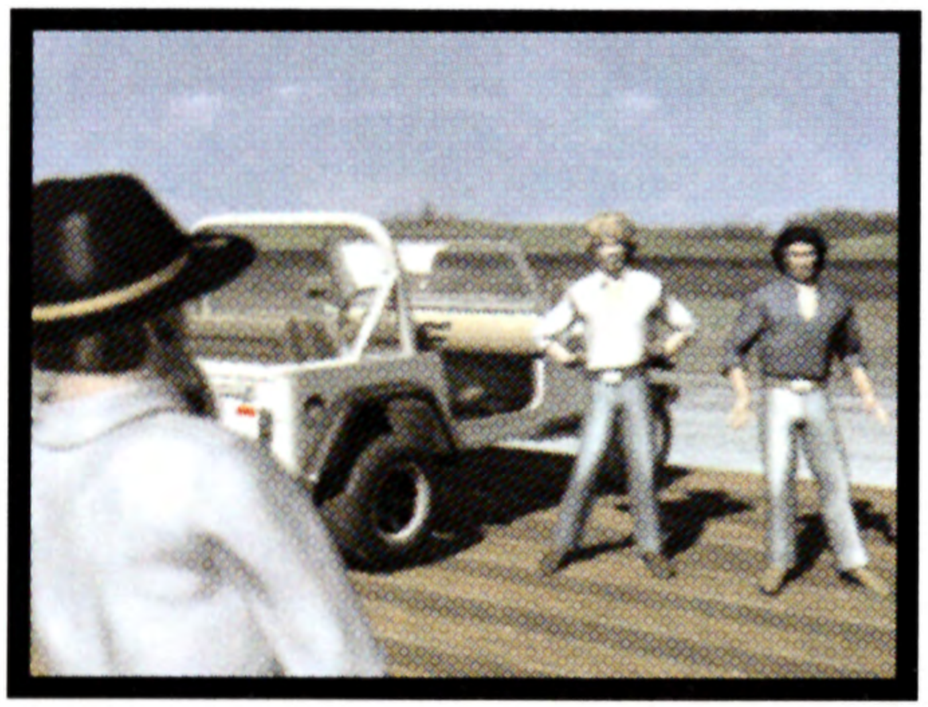
NOTE: in Time Trial mode, players compete with the Player 1 car selection.

When you are ready, highlight **START** and press the **X** button to begin.



• **Options**

This screen allows you to change various options for the game. Use the Up and Down Directional buttons to select which setting you want to modify.



- **Music Volume** — Press the left or right Directional buttons to decrease or increase the volume of the in-game music.

- **SFX Volume** — Press the left or right Directional buttons to decrease or increase the in-game sound effects.

- **Game Settings** — Press the **X** button to open the Game Settings screen. This screen allows you to enable or disable various in-game settings. Enabled settings have an X beside them; disabled settings have a - next to them. The available settings are:
  - **Dynamic Field of View** — When enabled, the view varies with the speed of the car, giving you a better view.
  - **Video Playback** — Enables playback of the movies during the game.
  - **Left Controller Vibration** — Enables vibration on the controller in controller port 1.
  - **Right Controller Vibration** — Enables vibration on the controller in controller port 2.

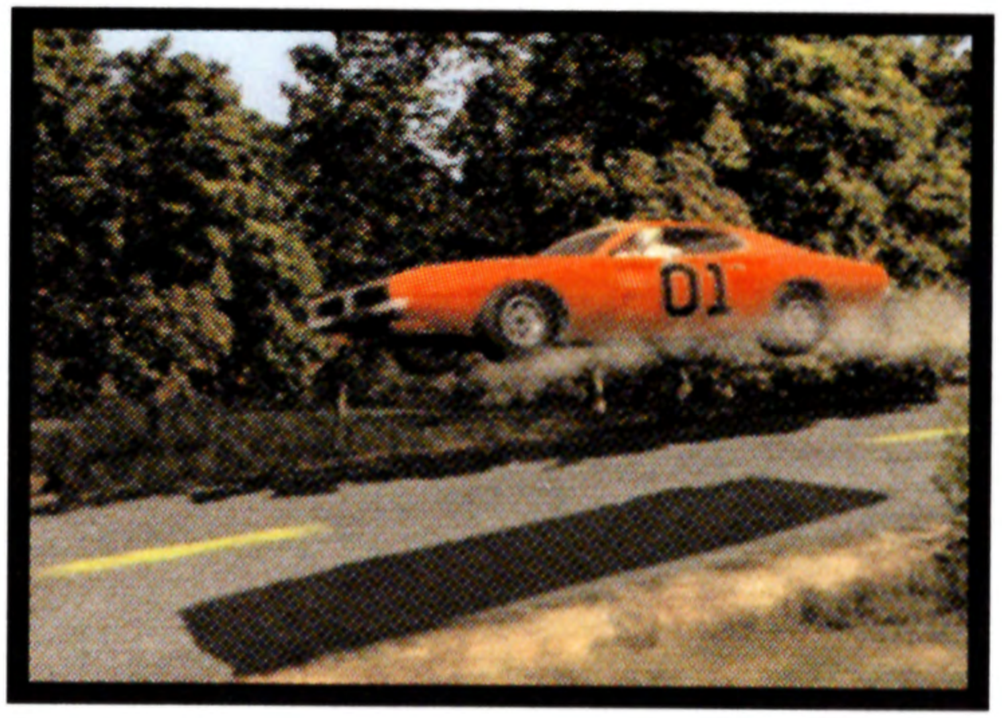
- **Auto Powerup Selection** — Automatically selects the powerup you've just picked up.

- **Video** — Use the Directional buttons to center the image on your television screen.

- **Controls** — Press the left or right Directional buttons to select between three control configurations. Once you have selected your preferred configuration, press the ▲ button to return to the options menu.

- **Memory Card** — Allows player to load and save games.

- **Credits** — Hmm, what a lot o' folks it takes to make a game!



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PlayStation ®

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