

Nintendo

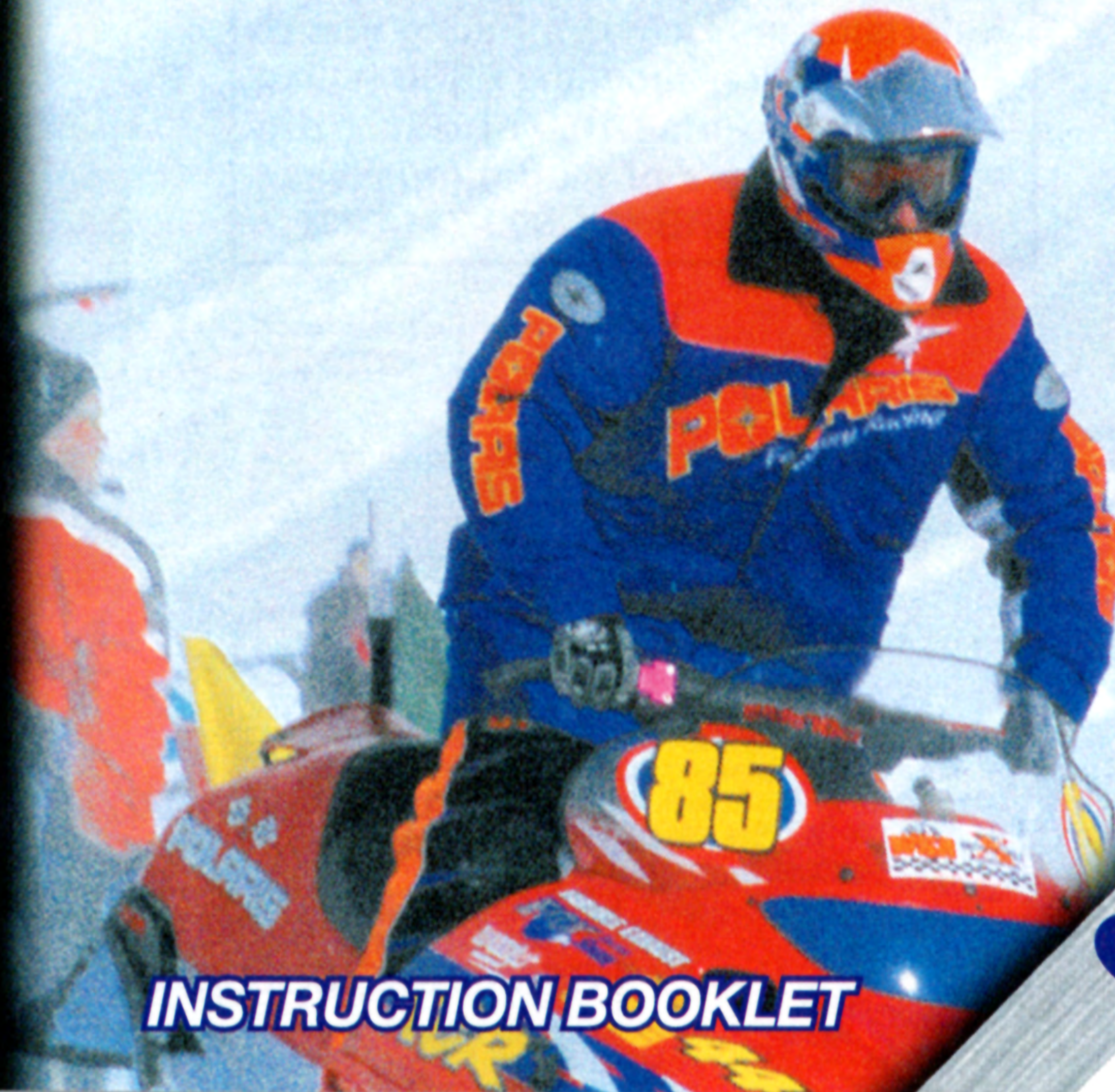
GAME BOY COLOR



POLARIS®

CGB-VPSE-USA

SnoCross



VATICAL™  
ENTERTAINMENT

INSTRUCTION BOOKLET

ONLY FOR  
GAME BOY  
COLOR

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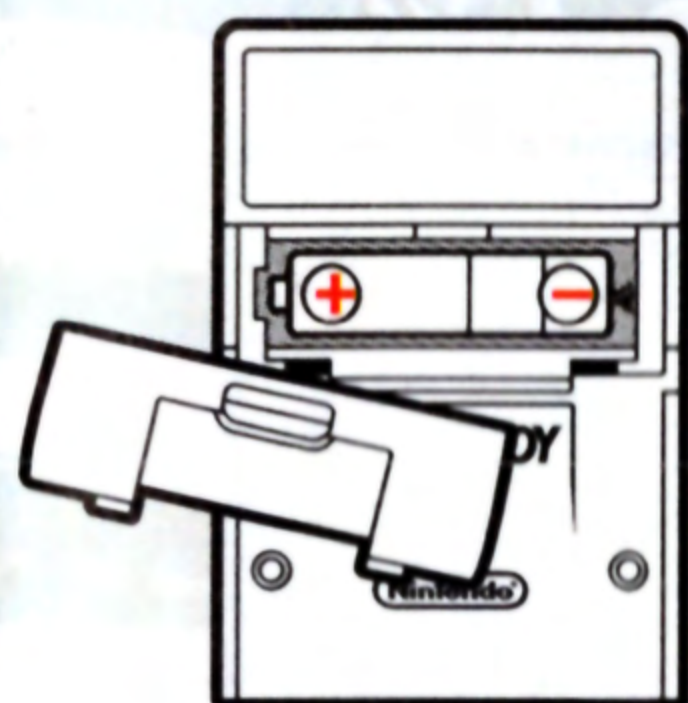


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**THIS GAME PAK WILL WORK ONLY WITH THE  
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**GAME BOY  
RUMBLE PAK**

## Game Boy® Rumble Pak® Function

This Game Pak has a built-in rumble feature that allows you to experience real-time feedback when used with any Game Boy system (or Game Boy Color system).

Before using the Game Boy Rumble Pak, install the battery as follows:

*Note: The game play features of this Game Pak will operate when loaded into any Game Boy system, but the rumble vibrations will only be felt when the battery has been installed.*

*Caution: Make sure to remove the Game Boy Rumble Pak from the Game Boy system when inserting or removing the battery.*

1. Remove the battery cover and insert one AAA battery as shown. Make sure to use only fresh alkaline batteries. Do not use nickel-cadmium batteries (rechargeable type).
2. Replace the battery cover. Load the Game Boy Rumble Pak into any Game Boy system (or Game Boy Color system) then turn the Game Boy system power on.



# Introduction

**P**olaris SnoCross for Game Boy Color recreates the thrill of high-speed snowmobile racing with extreme jumps, tight turns, and harsh trails to explore. Newcomers will enjoy the constant fast-paced action and radical jumps while sledheads will appreciate the realistic physics and sled customization that SnoCross delivers.

**R**ace on ten different tracks including wooded cross country tracks, motocross-style snocross tracks, and even high speed ovals. Drivers can instantly jump into a race while progression to more advanced leagues takes some practice. Challenge your friends via linked play to see who is the true sledhead.



# Background

**F**or years you have admired the snowmobile greats, and they created a spark of inspiration within you. It has long been your goal to become a SnoCross racer and just a few days ago you tested for your amateur certification, passing with flying colors. Having completed your amateur certification, you are now eligible to race in snocross competition.

**U**sing what money you could gather, you were able to purchase a standard chassis sled from Polaris. Now is your time to shine. Do well out there - who knows what offers will come your way.



# Controls

## RACING

**A Button**

**Acceleration**

**B Button**

**Brakes**

**Control Pad Left/Right**

**Steering**

**START**

**Pause, In-game options menu**

## IN-GAME OPTIONS

**Press START** to pause the game and enter the in-game options menu.

**Press START** again to return to the race.

**Music On/Off**- Toggles the music on and off.

**Rumble On/Off** - Toggles the rumble feature on and off.

**Exit Race** - Quits current race and returns to the main menu.



# Controls



❄ **Select Tournament for single player or Linked Play for head-to-head racing (requires Game Link Cable).**

# Controls



- ❄ Select Options from the title screen to change music and rumble settings or to enter a password.
- ❄ Press the B Button to return to the main menu.

# Controls

**Passwords**  
allow you to recall  
your status in the  
tournament - the tracks  
won so far. Press the Control  
Pad Left or Right to move the  
cursor and switch between  
digits. Press the Control Pad Up  
or Down to cycle through the  
password digits. Press the A  
Button to validate a password  
once it has been entered.

Press the B Button to  
cancel password entry  
and return to the  
Options menu.



**Password**

# Tournament

**T**ournament Mode allows you to work your way up through the ranks of snowmobile racing. You start off in the Sport League with other amateur racers and bone stock sleds. As you win races, you will have more points to contribute to your sled attributes. You might even be able to get a better ride as you advance to higher leagues.



# Linked Play



**Linked Play allows two players to race against each other via the Game Link Cable. Once linked together, select Linked Play from the main menu.**



**The number of races won by either player determines which tracks are available for racing**



# Leagues

There are three leagues in which competition takes place. After advancing leagues, you may return to previous tracks to race with your upgraded sled.

❄️ **SPORT:** This is the amateur league. All racers in this league ride a standard chassis and have access to tracks one through three.

❄️ **SEMI-PRO:** After graduating from the Sport League, you enter the Semi-Pro League. Riders in this league are given the option to compete on tracks one through six.

❄️ **PRO:** The final league in which to race is the Pro League. Pro League riders have access to all nine tracks. You win the championship by completing Pro League.

# Track Selection

Move the Polaris logo between the available tracks. Press the A Button to select a track to race on. You will then advance to the sled customization screen. When all tracks in a league have been won, the league advance arrow is available. You may also return to prior leagues to race.



# Sled Tuning

An important component of snowmobile racing is sled modification and adjustment. Polaris SnoCross allows you to adjust your acceleration, top speed, and traction according to the track being raced. You begin the tournament with 3 points to configure your sled. After winning a race, you are granted another point for use on sled configuration. Be sure to assign remaining points to attributes!

Current sled



Points remaining

Attributes

**SWITCH BETWEEN ATTRIBUTES:** Move the Control Pad Up or Down to switch between Acceleration, Top Speed, and Traction

**INCREASE/DECREASE ATTRIBUTE:** Move the Control Pad Left or Right to increase or decrease an attribute.

**START RACE:** After distributing your points, press Start to begin the race

# Snowmobiles



**Polaris 500 XC SP**



**Polaris 700 RMK**



**Polaris 440 XCR EDGE**

# Tracks

## Snocross Track



**Snocross tracks involve more bumps and jumps on a structured, well-defined course. There are tabletops, double-doubles, whoop-de-dooos, banked turns, slush, and other hazards. Watch out for ice in the turns. Mud will only slow you down.**

## Cross Country Track



**Cross country tracks are more winding with varying terrain such as steep mountain sides, rivers, and lakes.**

## Oval Track



**Icy banked turns lead to fast runs around the track. It's all about speed on the oval tracks.**

# Tracks

## SPORT LEAGUE



**Big-O** - A standard racing oval. Get up as much speed as you can on the straight-aways. Take the turns right and get an extra burst of speed shooting down the banking. **(4 laps)**



**Valley Spring** - Some winding turns and huge jumps followed by an extreme half-pipe channel to finish up the last stretch. Carefully navigate the mud field to save precious time. Cut the turns tightly and you might be able to avoid the ice patches. **(4 laps)**



**Frosted Peak** - A curvy snocross track with one severe hairpin turn. Take the turns too closely and you might slip. Watch out for the mud field too. **(3 laps)**

# Tracks

## SEMI-PRO LEAGUE



**Glacier Park** - Another snocross race track waiting to be tamed by some hardcore riders. Lots of jumps and banked turns to keep you busy. Catch some massive air on the double tabletop. **(3 laps)**



**Crater Lake** - Climb up the eastern side of the mountain for a wild descent down the western side. Clear the mogul fields and you'll just have to worry about the drop-off when coming down the mountain. **(4 laps)**



**Frozen Falls** - Speed your way down the trail and then along the riverside. Shoot back up the track and glide across the ice bridge on to victory. **(3 laps)**

# Tracks

## PRO LEAGUE



**Chaos Fringe** - Ups and downs on a snaking course with some tasty jumps to finish it off.  
(3 laps)



**Blade Ridge** - Lots of single track to master on this final cross country map - probably the hardest trail on the circuit. Weave your way through the trees and beware of the mud and ice patches. (2 laps)



**Adrenadrome** - One extreme course, the Adrenadrome features continually banked turns along with some jumps and drops that will make you think you're on a roller coaster.  
(5 laps)

# Racing Tips

- ❄ **SPEND POINTS WISELY**  
Distribute points to your sled attributes according to track features, terrain and obstacles.
- ❄ **KNOW THE TRACK**  
Taking time to practice tracks will let you know when turns and hazards are coming.
- ❄ **AVOID OVERSTEERING**  
At such high speeds, just a tap of the control pad should be enough to get you pointed in the right direction.
- ❄ **LAUNCH DOWN SLOPES**  
Coming down banked turns and intense slopes can rocket your sled to new speeds.
- ❄ **CUT CORNERS TIGHTLY**  
Shave off those extra seconds by edging your way into the prime position in turns.

# Credits

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Published By:



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# Player's Notes

**www.polarissnocross.com**

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