GAME BOY ADVANCE

AGB-ATGE-USA

TOP GUN™

FIRESTORM ADVANCE



TITUS

INSTRUCTION BOOKLET

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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THIS GAME PAK INCLUDES A MULTI-PLAYER MODE WHICH REQUIRES A GAME BOY® ADVANCE GAME LINK® CABLE.

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.



Thank you for purchasing TOP GUN - FIRESTORM ADVANCE for your Nintendo Game Boy® Advance System. Please read this instruction manual carefully before playing the game for the first time. We hope you enjoy playing the game.

TOP GUN - FIRESTORM ADVANCE is made specifically for Game Boy® Advance and will not work on a Game Boy® Color or monochrome Game Boy® (Traditional or Pocket).

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GETTING STARTED

Always make sure the power is off before inserting or removing a Game Pak. Insert the TOP GUN - FIRESTORM ADVANCE Game Pak correctly into your Nintendo Game Boy® Advance and push the power switch to the 'ON' position. You must first select the language you want. To do this, use the up and down buttons of the Control Pad to highlight the language and press the A Button to confirm your selection.

THE SITUATION

An unknown enemy has been making attacks on various facilities belonging to the USA and our allies.

Our best pilots have been brought here, to the Navy's Fighter Weapons School, otherwise known as 'Top Gun' to hone their dog-fighting skills in order to combat this threat.

The Top Gun instructors have created a number of possible scenarios in the campaign against the enemy in

order to prepare you for actual combat.
These simulated missions will take place at a number of locations around the world in order to make them as authentic as possible.

Treat these simulations as if they were the real thing. If you are shot down, or you fail to complete a mission objective in time, you'll fail the mission.

To succeed you can only count on your skill as a pilot and on your F14, known to pilots as the 'Tomcat'.

Your instructors will help you by giving you a complete briefing and keeping you informed of your different objectives. They have been there, so trust them and follow instructions.

Successful completion of all 12 missions will result in your graduation from the Top Gun Academy, if you manage to beat Iceman.

GOING THE RIGHT WAY: THE CONTROLS

Game: Roll Left

Game: Roll Right

Menu:
Select
Option

Game:
Control
Plane
(Take Off,
Afterburn,
Land, Fly
Low, Turn
Left or
Right)



Menu:
Validate
Option

Game:
Fire
Current
Weapon

Menu: Skip Screen
Game: Pause/Resume

Menu: Cancel

**Game and
Pause Menu:**
Change
Weapon

Game: Overhead Map

GETTING OFF THE GROUND: THE MAIN MENU



START
(Single Player)

PASSWORDS

DIFFICULTY

SOUND OPTIONS

CREDITS

MULTIPLAYER

Single Player

Complete the 12 advanced training missions, and do better than Iceman if you can! Be the best of the best!

Passwords

When you complete a mission, the instructor will show you a series of four pictures. Note these down. When you return to the game, choose the PASSWORD option in the main menu and position the four pictures using the control pad buttons so that they correspond to the ones the instructor gave you. Then press the A Button.



Multiplayer

In this mode you can play against someone via the Game Boy® Advance Game Link® Cable.

1. **Make sure that your Game Boy ®Advance is switched off.**
2. **Connect the Game Boy ®Advance Game Link® Cable.**
3. **Carefully insert a Top Gun Firestorm Advance into each Game Boy® Advance**
4. **Turn the power ON.**
5. **From the main menu, choose Multiplayer. You'll then be able to choose which terrain you want to fly over. Your objective - shoot him down, before he gets you.**

Audio

The game can be played with either the music turned On or Off. This setting may be changed in the Audio menu by using the standard menu controls.

Difficulty Level

There are three difficulty levels in the game, Easy, Medium and Hard. This setting may be changed in the Difficulty menu by using the standard menu controls.

HINTS AND TIPS

1. Read and follow instructions! If you are having trouble, consult the overhead map screen, this will show you where you are, where the enemy is and what your current objectives are.



2. Always land at the flashing end of the runway.

3. Watch your fuel and damage gages, if necessary, return to base for refuelling and repairs.

4. Sometimes you'll need to change altitude to hits your targets and avoid obstacles.

CREDITS

FLUID STUDIOS TEAM

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Interplay Entertainment Inc. Technical Support now offers troubleshooting guides with complete installation and setup instructions as well as information that will help you overcome the most common difficulties. If you have access to the World Wide Web, you can find these at:

www.interplay.com/support/

If you are unable to find the information you need on our web site, please feel free to contact Technical Support via e-mail, phone, fax, or letter. Please be sure to include the following information in your e-mail message, fax, or letter:

Title of Game
Platform (PS2, Xbox, GBA, etc.)

If you need to talk to someone immediately, call us at (949) 553-6678 Monday through Thursday between 9:00AM-5:45PM and Friday 9:00AM-4:45PM, Pacific Standard Time with 24 hours, 7 days a week support available through the use of our automated wizard. Please have the above information ready when you call. This will help us answer your question in the shortest possible time. When you call you will initially be connected with our automated wizard. For information pertaining to your specific title, press "1" on the main menu and listen carefully to all prompts. After you have selected your title, the most common difficulties will be listed. If the difficulty you are having is not listed or you need additional assistance, you may press "0" on your games menu, and you will be transferred to a Technical Support Representative. No hints or codes are available from this line. Interplay offers a HINT Line for hints, tips, or codes at 1-900-370-PLAY (1-900-451-6869 $1.25 in Canada only). You must be 18 years +, have a touch-tone phone, and the cost is $0.95 per minute. Please keep in mind not all game will have hints and tips on our hint line.

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