GAME BOY® ADVANCE

AGB-AKSE-USA

mary-kateandashley™

GIRLS NIGHT OUT™



INSTRUCTION BOOKLET

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions	**Eye or muscle twitching**	**Loss of awareness**
Altered vision	**Involuntary movements**	**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

⚠ WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

⚠ WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



EVERYONE

Visit www.esrb.org or call
1-800-771-3772 for Rating information.



THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.

THIS OFFICIAL SEAL IS YOUR ASSURANCE THAT NINTENDO HAS APPROVED THE QUALITY OF THIS PRODUCT. ALWAYS LOOK FOR THIS SEAL WHEN BUYING GAMES AND ACCESSORIES TO ENSURE COMPLETE COMPATIBILITY. LICENSED BY SALE FOR USE ONLY WITH OTHER AUTHORIZED PRODUCTS BEARING THE OFFICIAL NINTENDO SEAL OF QUALITY.

LICENSED BY

Nintendo®

NINTENDO, GAME BOY, GAME BOY ADVANCE AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO.
© 2001 NINTENDO. ALL RIGHTS RESERVED.

THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

TABLE OF CONTENTS

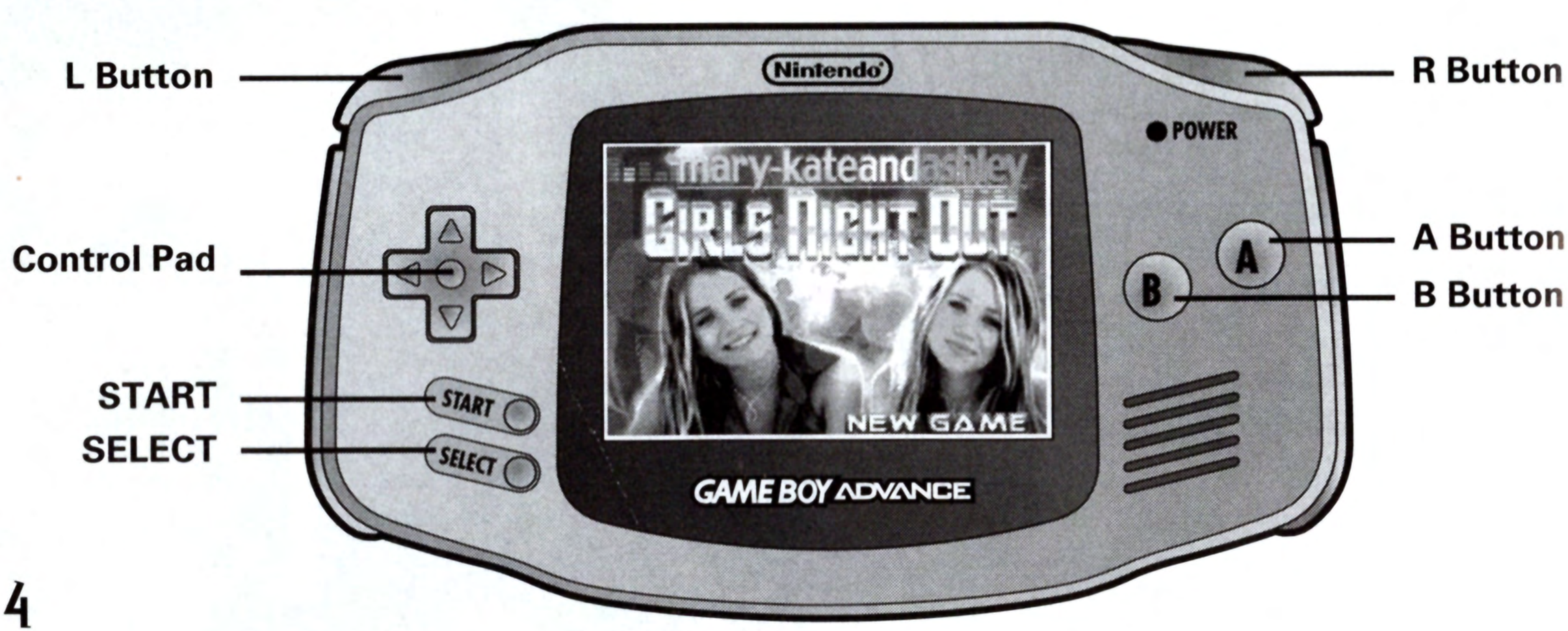
Loading	4
Introduction	5
Playing Girls Night Out	7
Practice	12
Dance!	14
Mix	16
Jam	19
Closet	21



LOADING

1. Make sure the POWER switch is **OFF**.
2. Insert the **mary-kateandashley Girls Night Out™** Game Pak into the Game Boy® Advance slot as described in your Nintendo Game Boy® Advance instruction manual.
3. Turn the POWER switch **ON**.

Note: The mary-kateandashley Girls Night Out™ Game Pak is for Game Boy® Advance only.



INTRODUCTION

Welcome to **mary-kateandashley Girls Night Out™**! We've got a great big groove bag of tracks and dancing fun for you. A special night out awaits! There's plenty of action as you try to match falling button symbols by pressing the matching button at the correct time to some of the hottest beats around. If you do it really well, you'll unlock new animations, outfits, dance moves and more. You also get to enjoy all sorts of musical fun, like creating your own mix list and using the samples library to jam with the tracks like the hottest DJ in town. And of course, you get to choose the outfit you want to wear as you shimmy and shake and prove you've got the moves. Thanks for joining us, have a great time!



MENU CONTROLS

Move highlight	⬆ or ⬇ on the Control Pad
Toggle settings	⬅ or ➡ on the Control Pad
Accept/advance	**A Button**
Cancel/previous	**B Button**
Pause	**START**

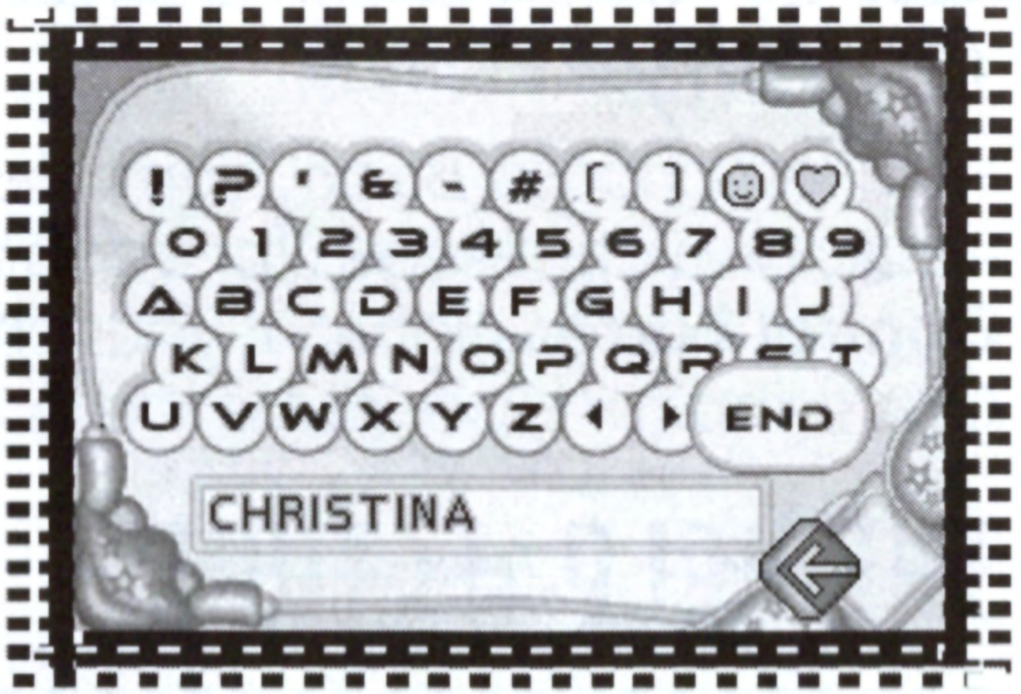
At the title screen, you will see two options. Highlight your choice by pressing ⬅ or ➡ on the **Control Pad** and press the **A Button** to select.



Continue If you've played before and saved data, select *Continue* to begin where you left off, or to access saved data.

New Game Select *New Game* to start a new game from the beginning. Enter a player name, select your dancer (*Mary-Kate* or *Ashley*) and choose your difficulty setting. Once all that's done you'll advance to the Main Menu.

NEW GAME
Entering a Name



The first thing you need to do is enter a name. Press a direction on the **Control Pad** to highlight a character, then press the **A Button** to enter the character. To delete a character, press the **B Button** or highlight the back arrow and press the **A Button**. To enter a space, highlight the forward arrow and press the **A Button**. When your name is complete, highlight *END* and press the **A Button**.

Dancer

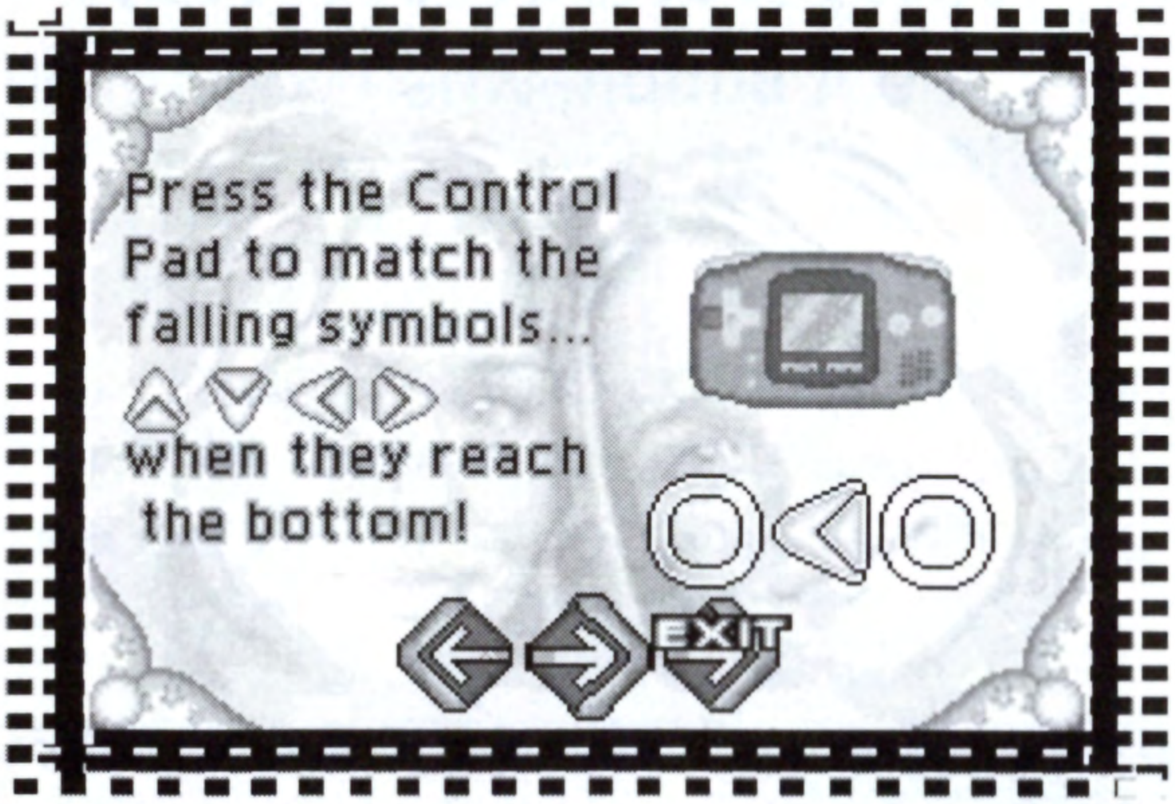
Choose to be Mary-Kate or Ashley. Each has unique outfits and moves, so make sure you try playing as both! To make your selection, press ⬅ or ➡ on the **Control Pad** and press the **A Button** to confirm your choice. Then choose your difficulty level.



Difficulty

You can choose *Basic*, *Normal* or *Advanced* difficulty levels. There are different tracks and challenges for each level, so try them all! Press ⬆ or ⬇ on the **Control Pad** to highlight your choice, then press the **A Button** to confirm. Once that's done, press the **A Button** to advance.

THE HELP SECTION



After selecting *New Game* and entering a name, choosing a dancer and a difficulty level, the game will set up and you will come to the *Help* section. Highlight the right arrow and press the **A Button** to view helpful game instructions. Continue pressing the **A Button** to see more information. When you are through, you will advance to the *Main Menu*.

TIP: You can access the help screen anytime from the Main Menu. Use "exit" to skip all the help screens.

MAIN MENU



At the *Main Menu*, you will see several choices. Each is explained in detail later on.

Practice Get comfortable with the game controls before starting a whole dance!

Dance! Complete the song sets to unlock extra clothes, songs and more!

Help Access the *Help* screen to view game instructions.

Mix Combine up to five unlocked tunes in any order you want.

Jam Get crazy creative jamming along with the game tracks.

Closet Create a look that matches how you feel.

TIP: Press the L or R Button to turn the dancing figure on this screen.



Options

Extras Earn A's in Practice mode and unlock all sorts of incredible extras that will rock your night out even more! View and access your ***Extras*** here.

A/V Options:

Set these audio/visual options:

Brightness: Set the brightness of the display for best viewing. You can choose among ***Lowest***, ***Low***, ***Medium*** and ***High*** brightness settings.

Sound Mode: Choose ***Speaker*** (mono) or ***Headphones*** (stereo) sound settings. ***Speaker*** is louder than ***Headphone***.

Extra Music: Choose to play with extra music ON or OFF. Choose ON to have music play even when the Dance game is not in play (on menus, etc.).

Sound Effects: Choose to play with sound effects ON or OFF.

Game Play ***Difficulty:*** Make your Misses and Perfects count for more at lower levels, and less at higher levels. Levels are ***Novice***, ***Amateur***, ***Pro*** and ***Master***.

Hide/Show Advanced Options: When ***Show Advanced*** is toggled, these options are available:

Perfect Bonus: Turn *Bonus Slow Motion Earned* for getting a certain number of Perfects in a row *ON* or *OFF*.

Spinning: Choose to have the falling arrow symbols spin *Always, Not in Basic* (mode) or *Never*.

Spin Help: The bottom row will show the direction of the spinning arrow symbols *Always, Not in Advanced* (mode) or *Never*.

High Scores View the high scores to date.

Credits View the people who helped create the game.

Reset Game Choose this to start over from the beginning. Resetting your Game Pak will clear ALL progress: current unlocked items, high scores, jams, mixes and options settings. You must confirm that you wish to reset the game.

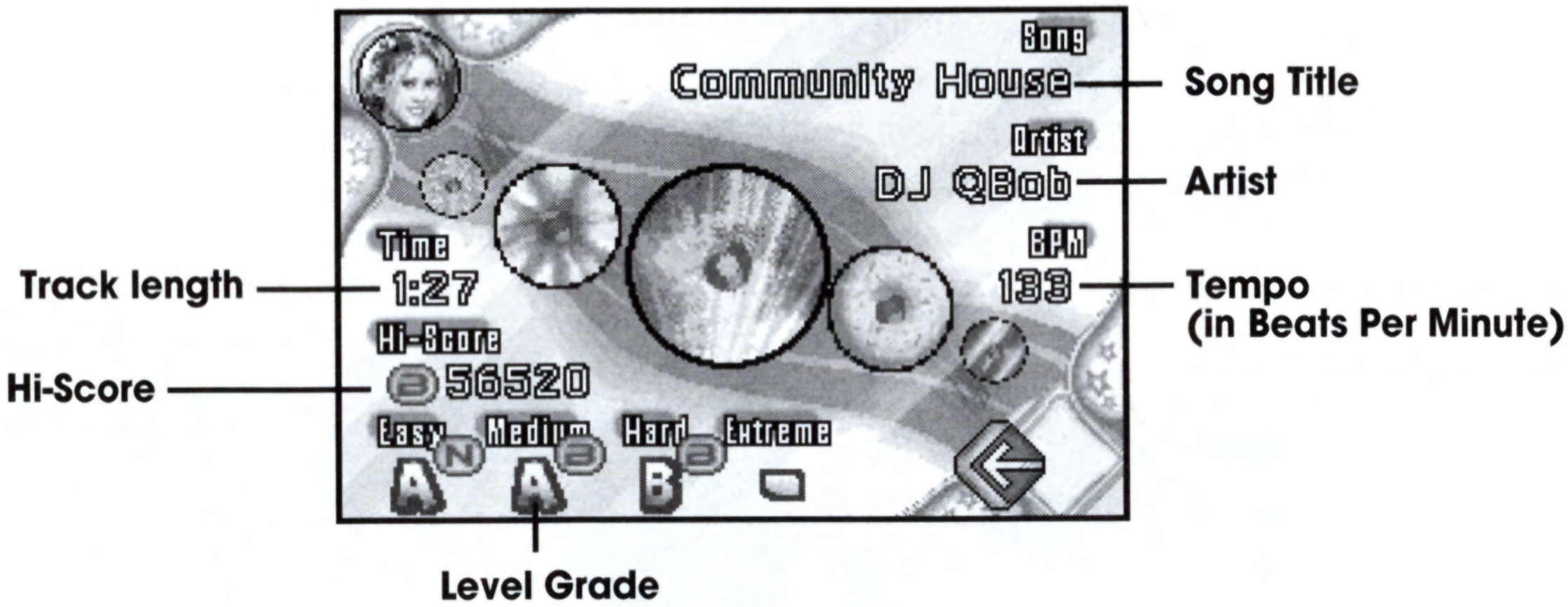


PRACTICE

If you're having a problem with any of the songs in *Dance*! you can practice those songs here.

Song Selection

Press ⬅ or ➡ on the **Control Pad** to cycle through the CDs. Press the **A Button** to select the highlighted song, or the **B Button** to return to the previous menu.



Level Rank This shows the current rank you've gotten at each difficulty level for the highlighted song. No grade appears if you haven't yet "beaten" the song at that level.

Pattern selection Once you've selected your song, you'll choose the pattern setting, from *Easy* up to *Extreme*. *Easy* patterns are less complex, while more difficult patterns are more complicated and use more buttons. In the beginning, only the *Easy* patterns are available. You must unlock the others in *Dance*! mode.

TIP: You can unlock certain *Extras* in *Practice* mode by getting "A" ranks.

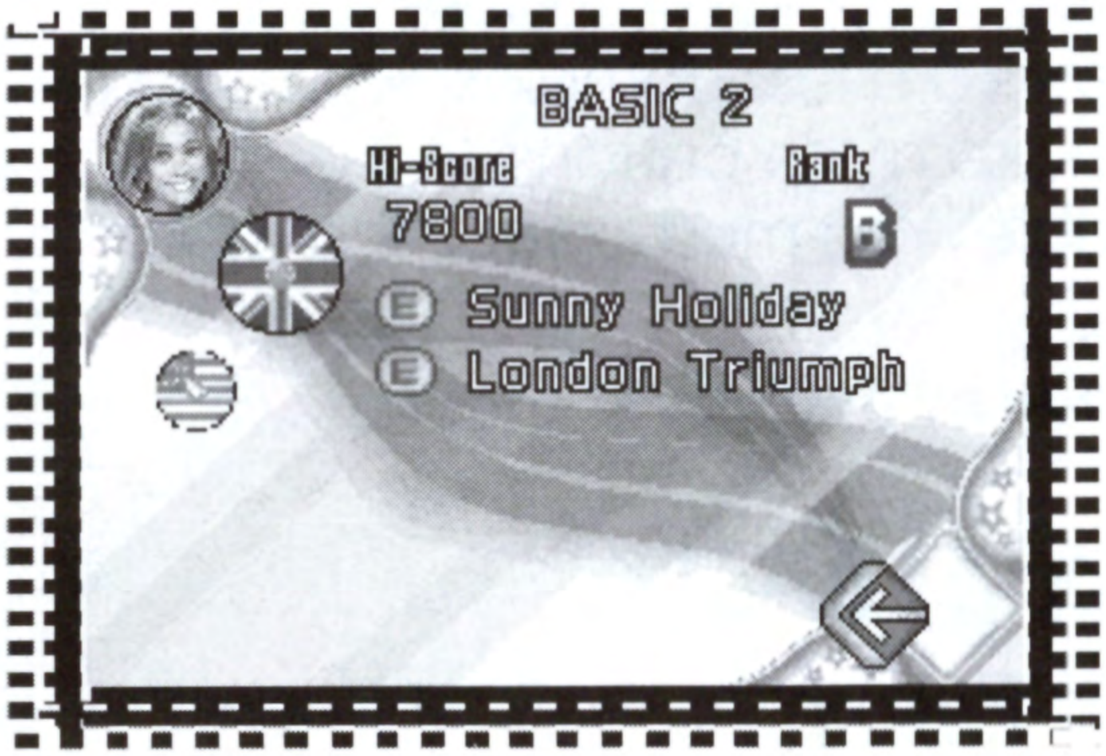


PLAYING

Dance Basics

The object of both *Practice* and *Dance*! modes is to press the button matching the falling button symbol just as it lines up with the target at the bottom right of the screen. Each time you do this right, you earn points and the meter in the middle of the screen goes up. You get more points for pressing the correct button exactly when the button icon lines up with the target, and fewer points for being early or late. Each

time you press the wrong button or your timing is way off, the meter will fall. If the meter reaches the bottom, you've missed too many: *Game Over*! When the meter is green, you're doing great!



DANCE!

In *Dance*! mode, you try to beat ALL the song challenges as they are presented. Once you master a series at one level, you can compete at a *Higher Level*.

You'll advance to the *Dance Series* select screen, which shows various song sets for the selected difficulty level. Press ⬆ or ⬇ on the **Control Pad** to select a list, then press the **A Button** to begin play or press the **B Button** to cancel and go back to the *Main Menu*. Once you've danced successfully to a particular song at one skill level, you can go back and try it at a harder level. The idea is to get a passing grade for a song at every skill level, which helps you unlock bonus outfits, tracks and more.

You must complete each set to go on to the next set, and you must beat each set.

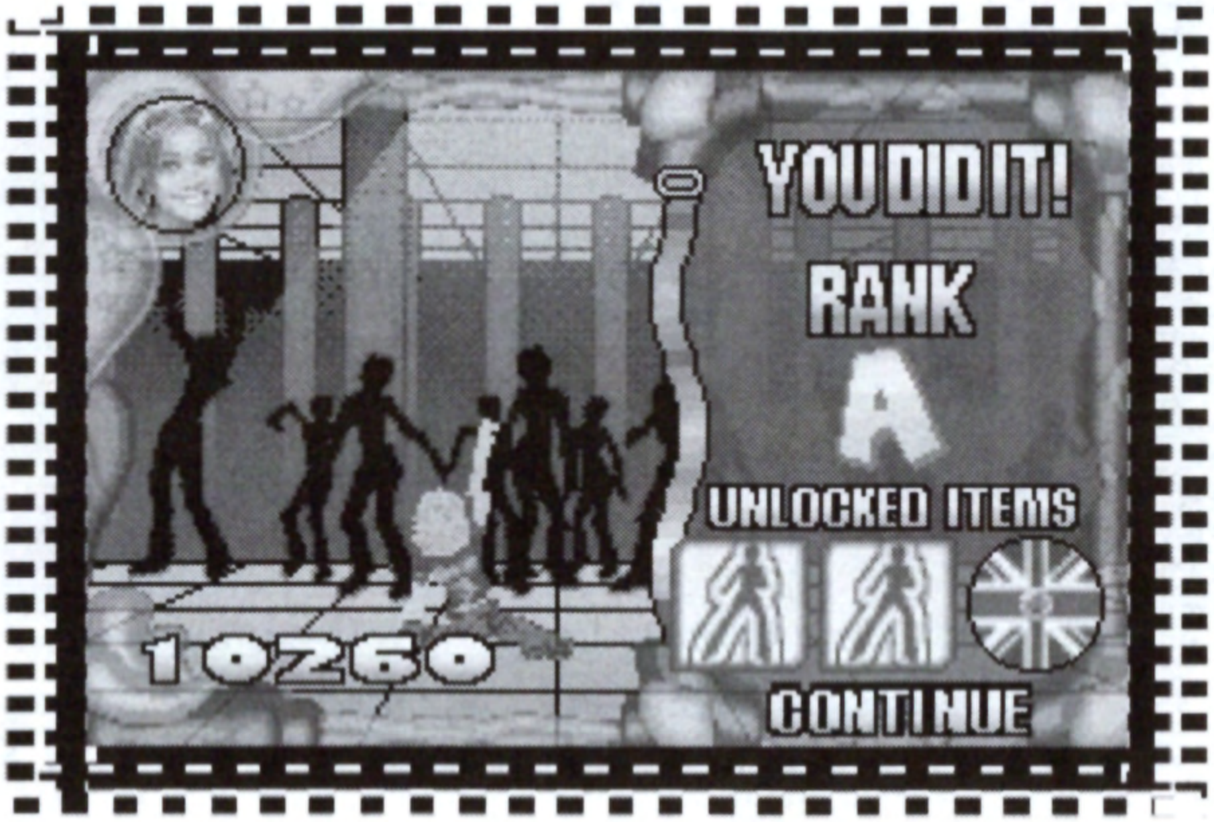
TIP: Hold the R Button to display the measure number and the beat where the score is.

Unlocking Items

You unlock items by getting a passing rank or better in *Dance*! mode. The higher your rank, the more items you unlock. Once you unlock items, they are available in *Practice* mode, too. You can unlock clothes, songs, different dance animations and more. You can review the items you've unlocked after the set is over.

Scoring/Results

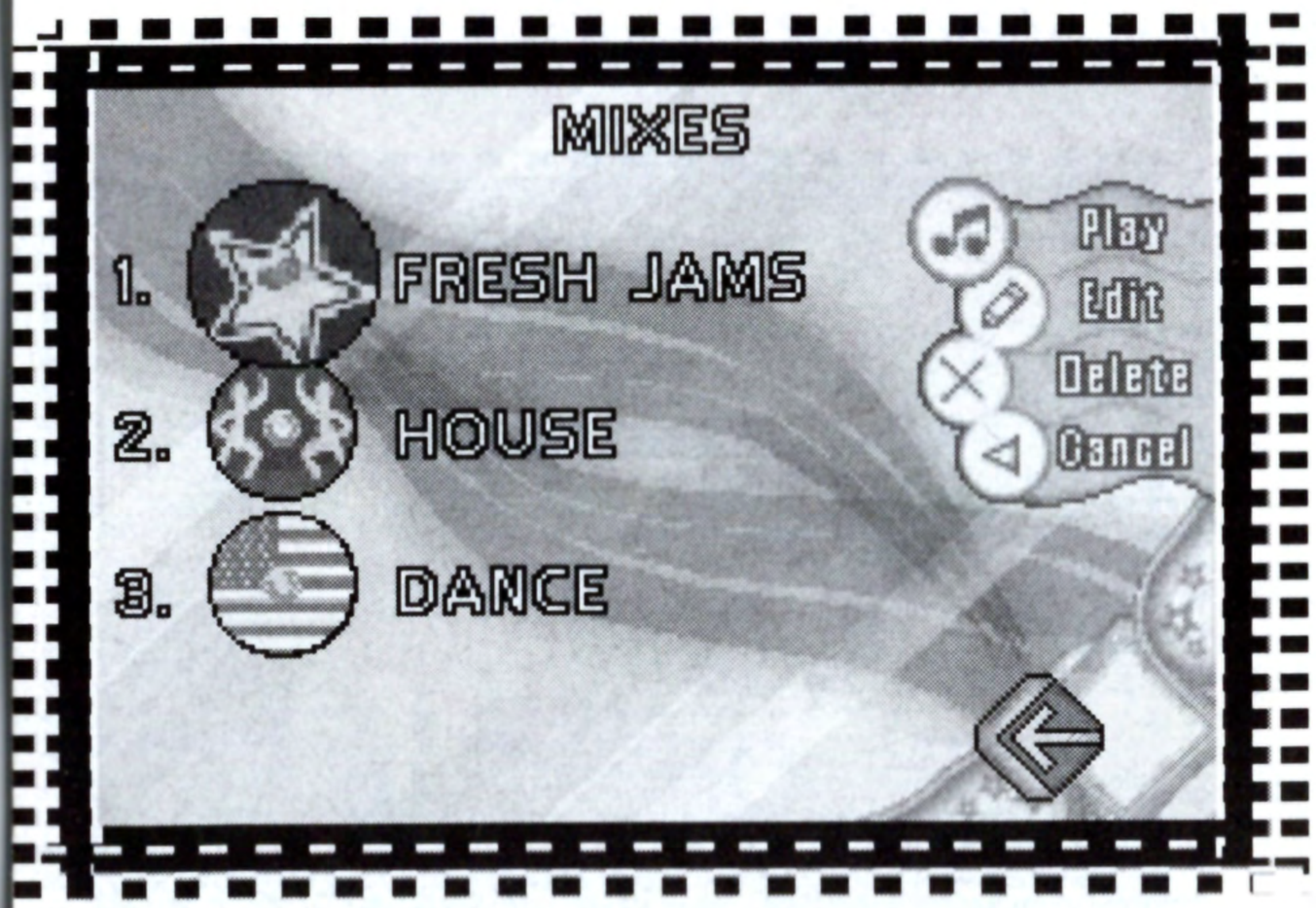
At the end of a session, your score is totaled and you'll receive a rank based on your performance. Any items you've unlocked will be displayed. You need a B rank or better to "pass". If you didn't pass, you can go back and try again until you do. Whether you pass or not, press the





A Button to see a results screen which gives a complete break out of your session.

TIP: Earn a special cool slow motion effect as a reward for getting enough consecutive Perfects during gameplay!



MIX

Mix allows you to create your own mad mixes then enjoy them while watching a full screen dance video. You can create up to three different mixes, each with up to five songs.

First, you need to choose your mix. The first time you come to the *Choose Your Mix* screen, you will see three empty disc slots. Select a slot and press the **A Button**.

A menu will pop up on the right of the screen, with four mix functions: *Play, Edit, Delete* and *Cancel*.

Press ⬆ or ⬇ on the **Control Pad** to highlight a function, then press the **A Button** to use that function.

Play Once you've created a mix, select Play to dig some dizzy dancing.

Edit *Edit* mode is where you create a new mix, or edit an existing one.

Delete Use the *Delete* function to clear the currently collected mix slot. You will be asked to confirm your delete.

Cancel Use *Cancel* to exit the pop up mix menu and return to the *Choose Mix* function.

Creating or Editing a Mix

In *Edit* mode, there are four main functions. Highlight an item and press the **A Button** to access it.

Name Like you, your mix must have a name. Use the **Control Pad** to highlight a character and press the **A Button** to input the character. Use the back arrow to backspace or delete and the



forward arrow to space. Pressing the **B Button** will go back over a character. When you're happy with the name, highlight **END** and press the **A Button** to return to the edit screen.

Location Press ⬅ or ➡ on the **Control Pad** to choose from the five great *Locations*.

Songs There are five possible *Song* slots you can fill (your mix must have at least one song). Highlight a *Song* slot and press the **A Button**. You will come to the *Song Select* screen. Choose a song and press the **A Button**. You will return to the *Songs* menu. You can select more slots and select songs for them, or move on.

Label Press ⬅ or ➡ on the **Control Pad** to pick a fantastic graphic for the CD label. It's fun! Choose a design you like.

Once you've created a mix, you will be asked if you want to save it. Confirm your wishes and press the **A Button**.

While a Mix is playing, you can press **START** to pause the game. From the pause menu, you can press **SELECT** to quit the current *Mix* session and return to the *Choose Your Mix* screen.

JAM

Jam mode lets you jam along with any of the tracks in the game, and to save one completed jam. You will be amazed at how talented you are! Once you select *Jam*, you will go to the *Jam* menu, which works much like the *Mix* menu but with these exclusive *Jam* functions:

Sample Group Press the **A Button** to access the *Sample Groups* available. *Samples* are short bits of sound, such as words, notes, scratching sounds, and each is assigned to a different control. Press the **L** or **R Button** to cycle through the various sample groups and try all the different sounds. When you find the sound group you want to use, press **START** to return to the *Jam* menu.

L/R Effect **Pitch or Pan** You can choose to have the **L Button** and **R Button** perform different functions in *Jam* mode. If you select *Pitch*, holding down the **L Button** while pressing a sample button will raise the pitch, while pressing the **R Button** will lower the pitch. If you choose *Pan*, holding the **L Button** or **R Button** while playing a



sample will move the stereo positioning left or right. It rocks with headphones!

So, you've chosen your song and sample group and made your other choices? The only thing left to do is get jamming!

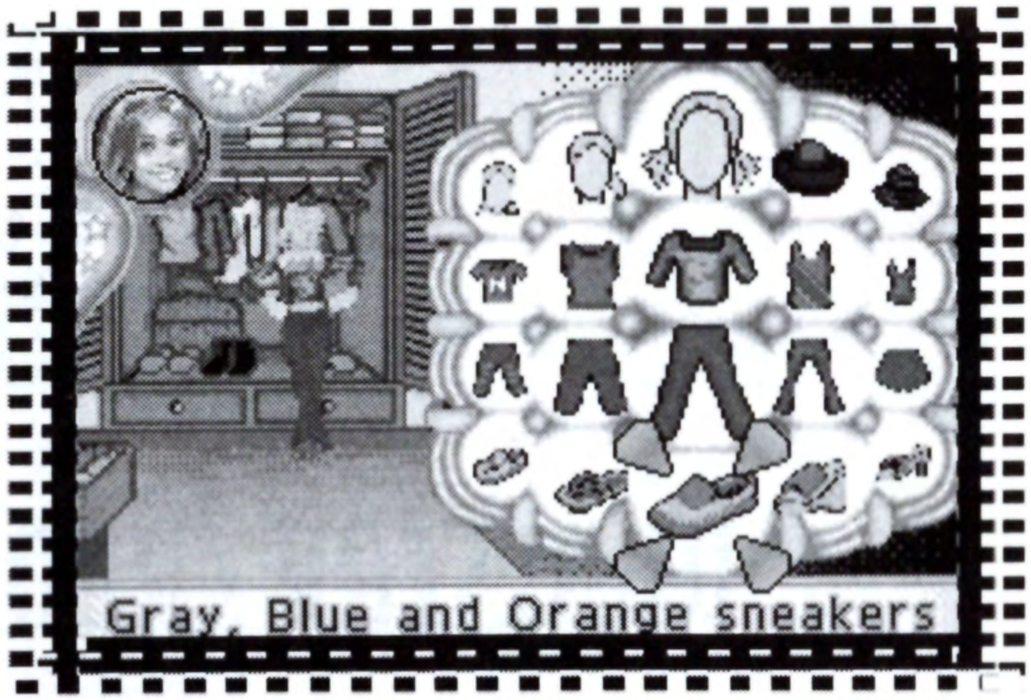
You will come to a screen with two turntables with the **A** and **B Buttons** and the **Control Pad** in the middle. You'll see a red meter in the bottom center of the screen. As your selected jam song plays, press any **Control Pad** direction or the **A** or **B Buttons** to jam with the track. When the meter is empty, your jam is over and you'll return to the *Jam* screen. You can then save your jam. Once a jam is saved, selecting it will bring up a window with these choices:

Watch As your character dances to your jam, the button presses play on the right.

Mix Listen to your jam.

Dance! You can bring your jam into *Dance!* mode and play against it, so it's like designing your own game pattern! Your pattern of jam button presses becomes the pattern of falling button symbols. At the end, you even get a letter rank. Awesome!

CLOSET



The closet is where you can select an outfit and change hairstyles. Mary-Kate and Ashley each have different closets with different items. You begin play with a great selection of items, but a girl can always use more outfits! As you progress through *Dance!* mode, you'll unlock different items by getting a high rank. Once you do, unlocked closet items are displayed on screen, and are available for you to try on by pressing the **A Button**. Those items will then be available in your closet. Press ⬆ or ⬇ on the **Control Pad** to move the highlight to one of the four selection tiers (*Hair, Top, Bottom, Footwear*), then press ⬅ or ➡ on the **Control Pad** to cycle through the available choices for each tier. When an item is highlighted, pressing the **L** or **R Button** will change the item color. When you're happy with your look, press the **B Button** to return to the *Main Menu*. You look lovely!

PAUSE MENU

To pause the game during play, press **START**. Press **START** again to resume (unpause) the game, or press **SELECT** to quit. If you quit, you will return to the select screen for that mode.

FOR HINTS & TIPS GO TO:

mary-kateandashley.com

America Online Keyword: mary-kateandashley

DUALSTAR CREDITS FOR GIRLS NIGHT OUT

EXECUTIVE PRODUCERS
Robert Thorne
Ashley Olsen
Mary-Kate Olsen

CREATOR/CO-EXECUTIVE PRODUCER
Tonya Hurley

CO-EXECUTIVE PRODUCERS
Neil Steinberg
Jill Zimmerman

EXECUTIVE COSTUME DESIGNER
Judy Swartz

MUSIC SUPERVISOR
Michael Pagnotta

mary-kate olsen ashley olsen

so little time

the television series

abc family





DUALSTAR PRODUCTIONS

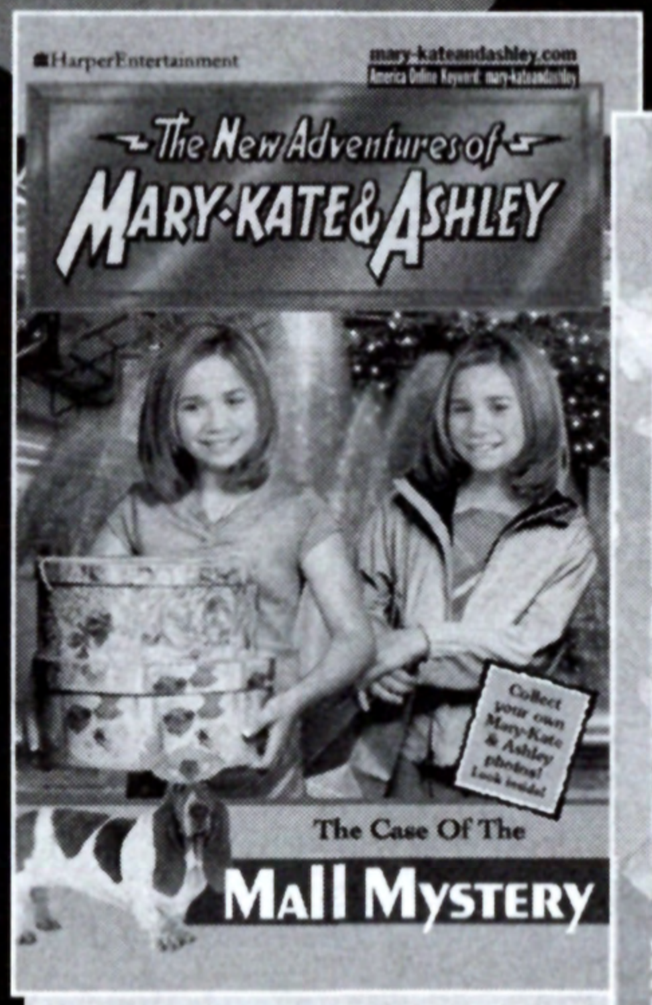
AMERICA Online

mary-kateandashley.com

America Online Keyword: mary-kateandashley

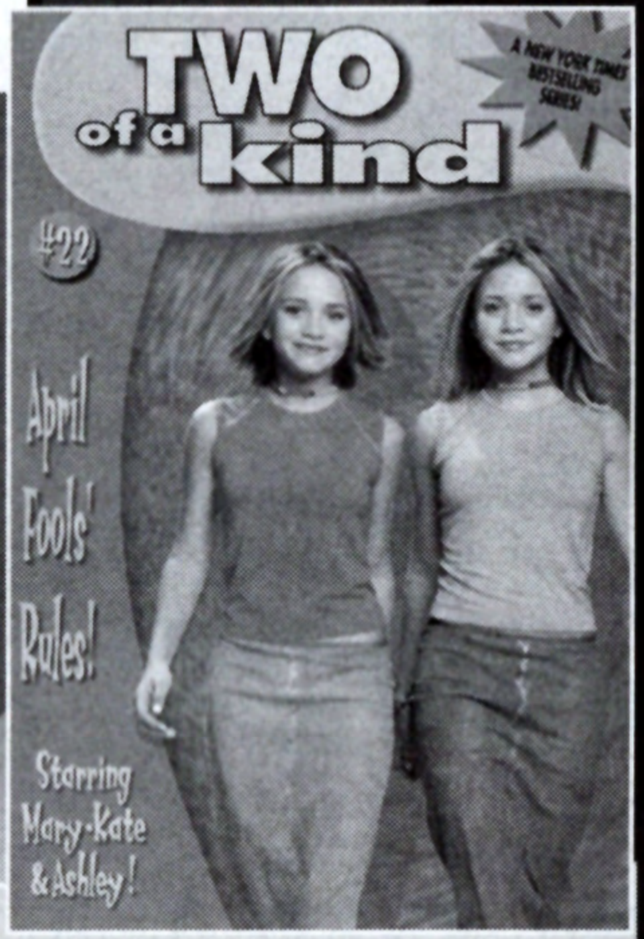
TM & © 2002 Dualstar Entertainment Group, Inc., ABC FAMILY
TM & © 2002 ABC Family Properties, Inc., SO LITTLE TIME
TM & © 2002 Dualstar Entertainment Group, Inc.

LOOK for these COOL NEW BOOKS!









Books created and produced by Parachute Publishing, L.L.C, in cooperation with Dualstar Publications, a division of Dualstar Entertainment Group, Inc., published by HarperEntertainment, a division of HarperCollinsPublishers.
The New Adventures of Mary-Kate & Ashley TM & © 2001 Dualstar Entertainment Group, Inc. TWO OF A KIND TM & © 2001 Warner Bros. All rights reserved.

HarperEntertainment
An Imprint of HarperCollins*Publishers*
www.harpercollins.com

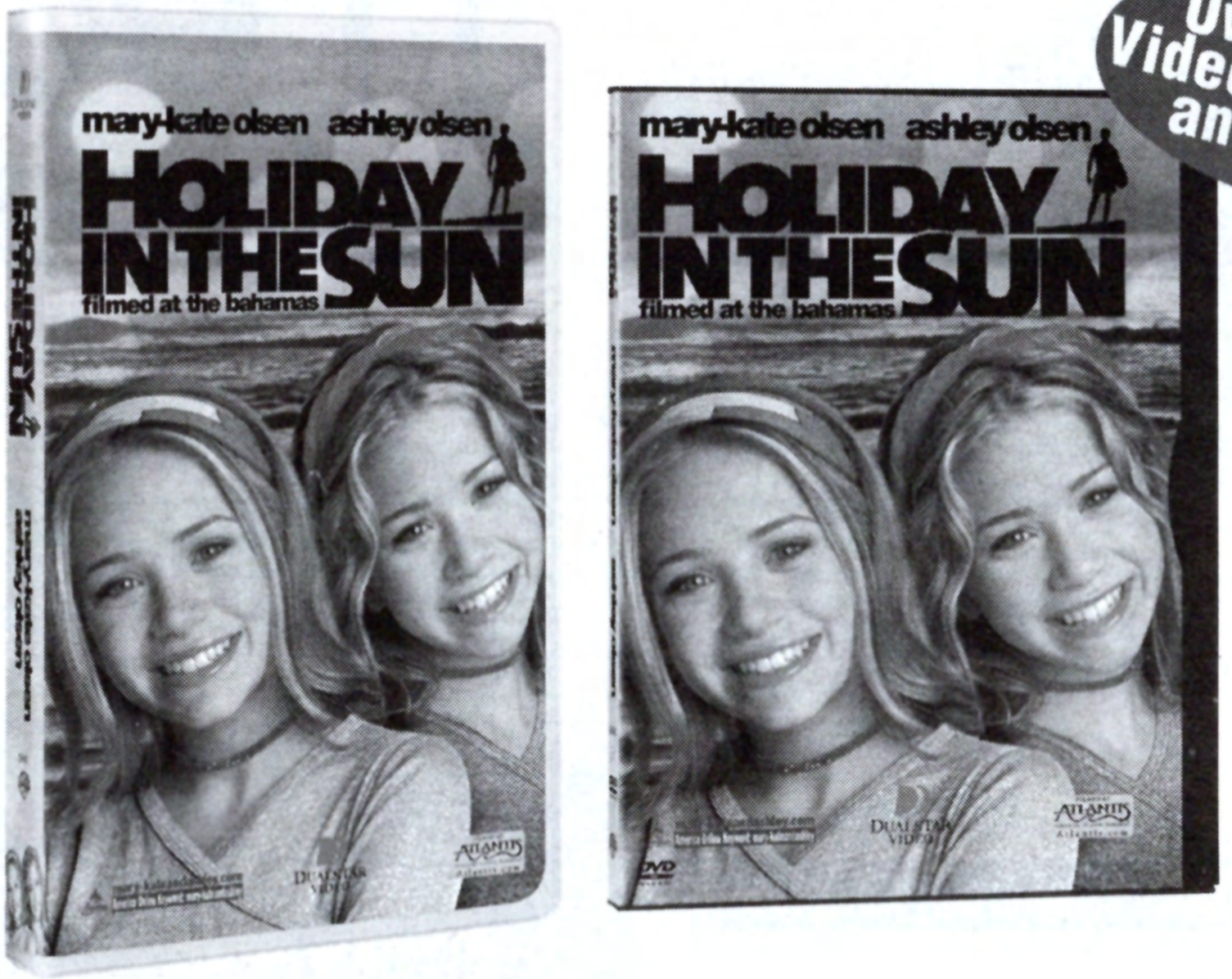
Real Books for Real Girls™

PARACHUTE PRESS

DUALSTAR PUBLICATIONS

America Online
mary-kateandashley.com
America Online Keyword: mary-kateandashley

SUN AND FUN IN THE BAHAMAS WITH MARY-KATE AND ASHLEY!



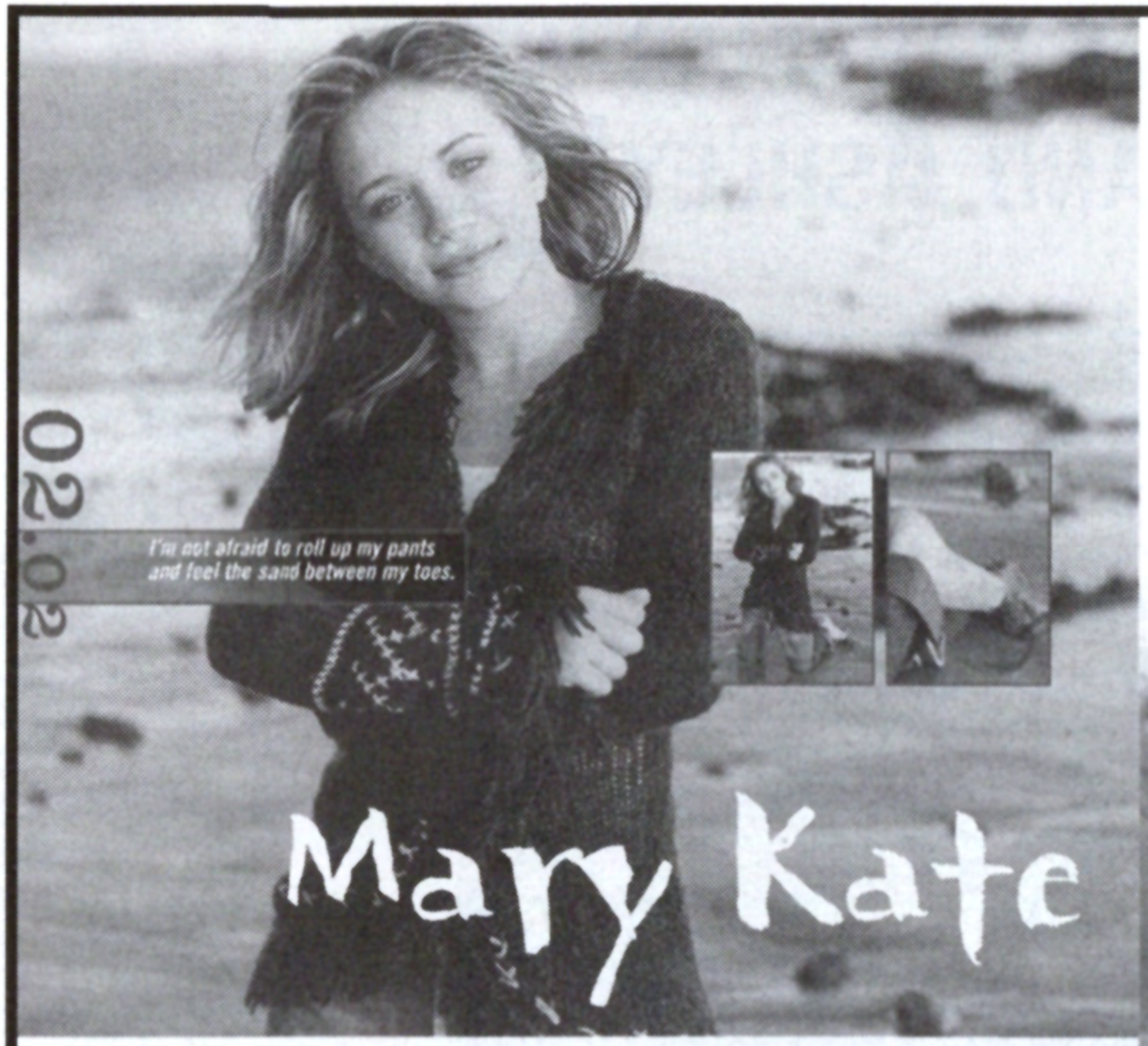
DUALSTAR VIDEO & DVD

Soundtrack CD Available on DUALSTAR RECORDS **Distributed by** TRAUMA RECORDS

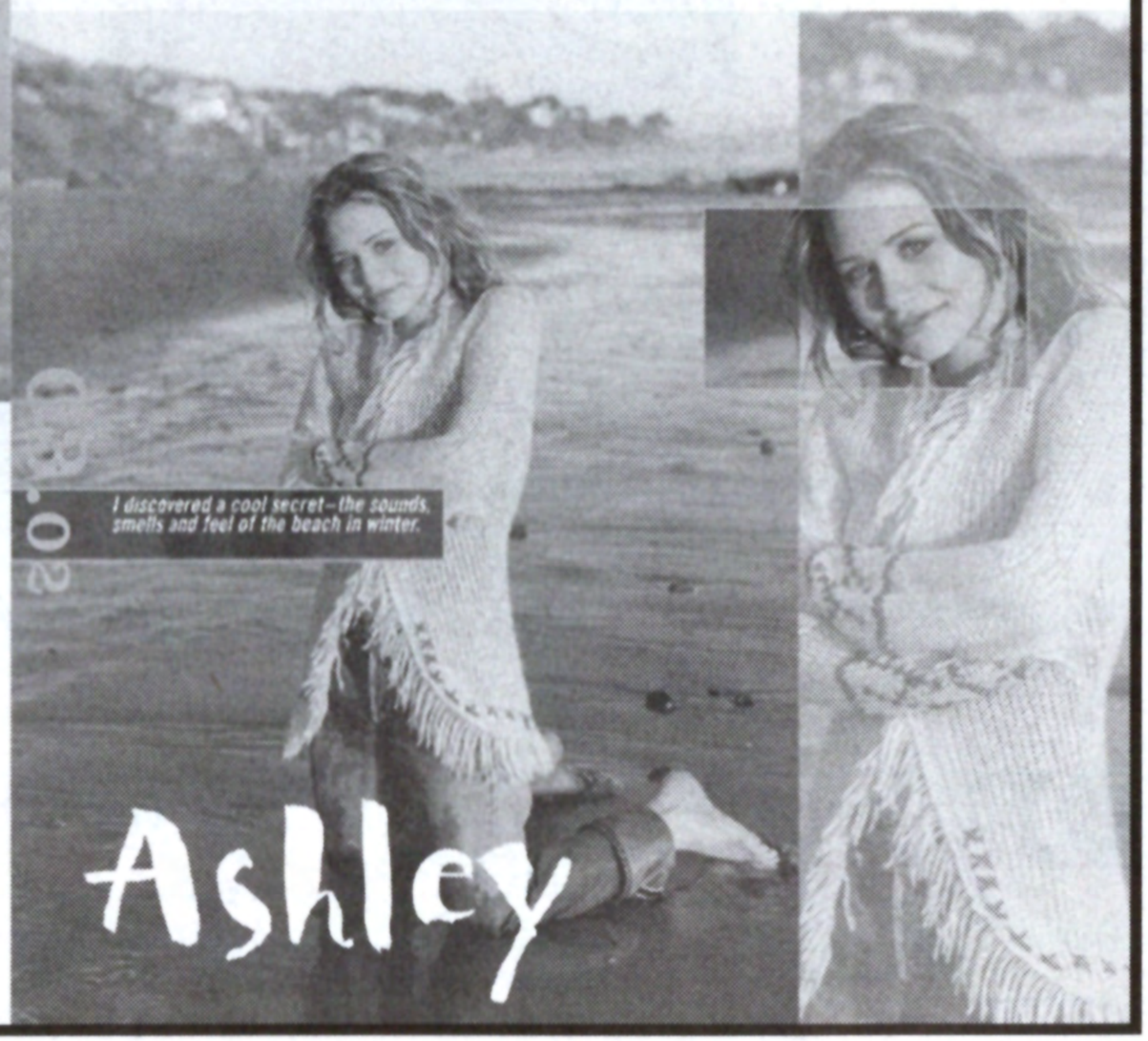
AMERICA ONLINE **mary-kateandashley.com**
America Online Keyword: mary-kateandashley

Distributed by WARNER HOME VIDEO

Program Content, Artwork & Photography © 2002 Dualstar Entertainment Group, Inc.
All rights reserved. Distributed by Warner Home Video, an AOL Time Warner Company.
4000 Warner Blvd., Burbank, CA 91522. Dualstar Logo "Holiday in the Sun"
TM & © 2002 Dualstar Entertainment Group, Inc.



Mead Calendars



AMERICA Online

mary-kateandashley.com

America Online Keyword: mary-kateandashley

DUALSTAR
CONSUMER PRODUCTS

Get ready to celebrate with the Mary-Kate and Ashley Sweet 16™ Fashion Dolls!

Real Dolls for Real Girls™







Celebrate with birthday cake, present, and a camera to capture the memories!

Plus a hip floral halter dress included for trendy birthday style!

DUALSTAR CONSUMER PRODUCTS

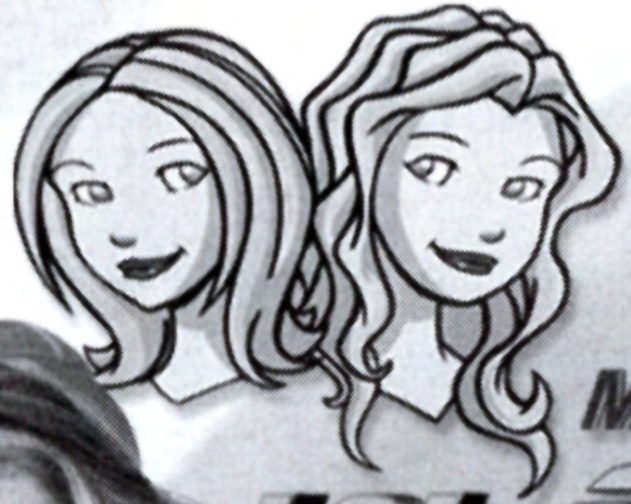
mary-kateandashley

AMERICA Online

mary-kateandashley.com
America Online Keyword: mary-kateandashley

MATTEL

©2002 Mattel, Inc. All Rights Reserved
Real Dolls For Real Girls, mary-kateandashley.com, Mary-Kate and Ashley, Mary-Kate, Ashley and all related elements are trademarks of and licensed by Dualstar Entertainment, Inc. ™ & ©2002 Dualstar Entertainment Group, Inc.



MARY-KATE AND ASHLEY

IN ACTION!

The Animated Series
Only on

Disney's 1 Saturday Morning

Saturdays on abc

DUALSTAR ANIMATION

The Incredible World of DIC

©2002 Dualstar Entertainment Group, Inc. ©Disney

Look for the latest

mary-kateandashley™

Posters





DUALSTAR
CONSUMER PRODUCTS

Real Fashion for Real Girls

America Online
mary-kateandashley.com
America Online Keyword: mary-kateandashley

Call 1-800-667-8500 for
a Tiendas retailer near you.





mary-kateandashley.com

America Online Keyword: mary-kateandashley



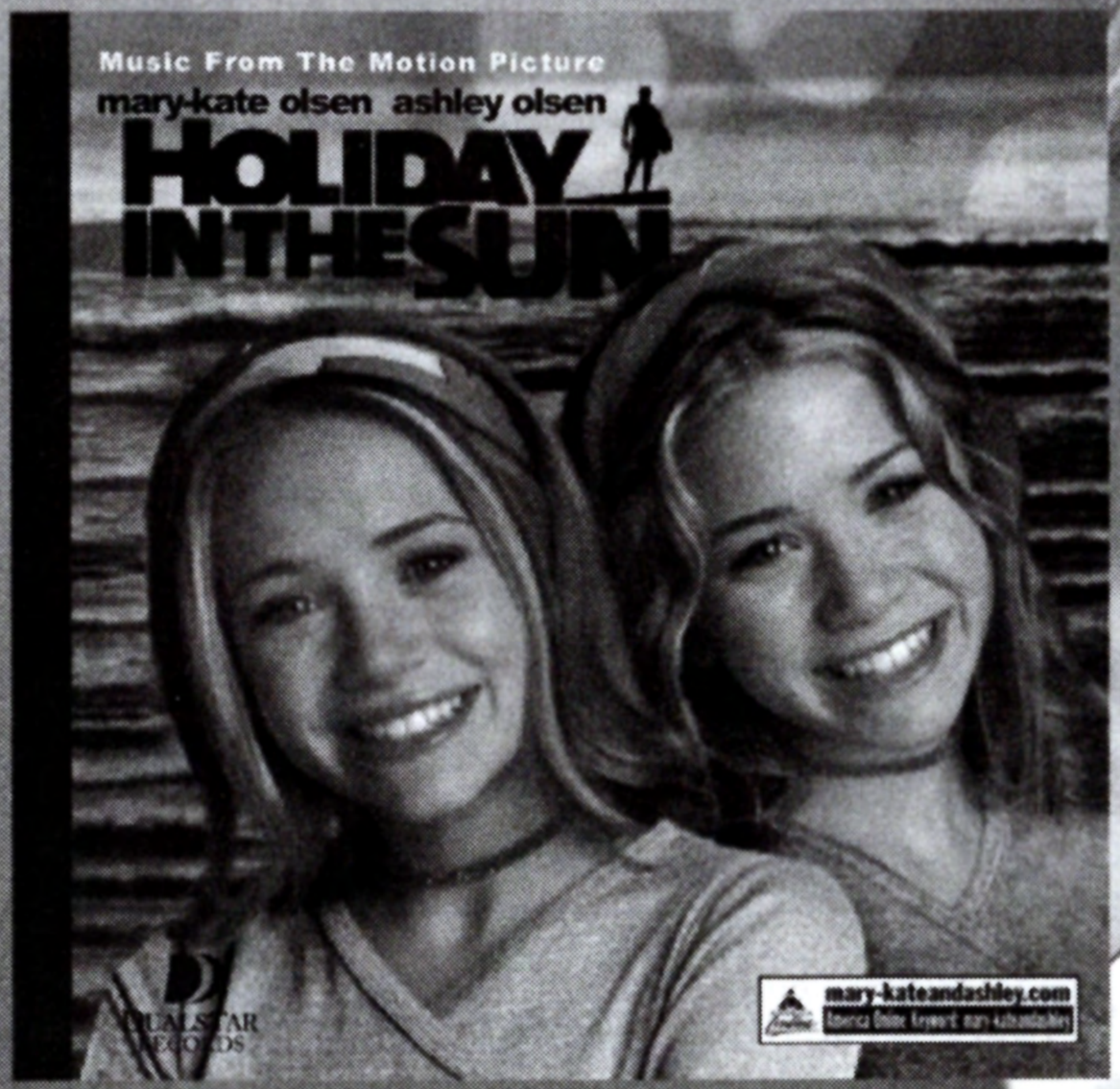
DUALSTAR
ONLINE

TM & © 2002 Dualstar Entertainment Group, Inc. All Rights Reserved.

Heat up your music collection...

12 great tracks...
with a special **Mary-Kate and Ashley**
version of the hit song **"Island in the Sun!"**

ALSO FEATURING: ...the hot new single
"Us Against The World" by Play!





TRM-74051-2
©℗2001 Dualstar Entertainment Group, Inc. Distributed by Trauma Records. All rights reserved.

DUALSTAR VIDEO

TRAUMA RECORDS

NOTES

ACCLAIM LIMITED WARRANTY

Acclaim Entertainment, Inc. (ACCLAIM) warrants to the original purchaser only of this ACCLAIM software product that the medium on which this computer program is recorded is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. This ACCLAIM software program is sold "as is," without express or implied warranty of any kind, and ACCLAIM is not liable for any losses or damages of any kind resulting from use of this program. ACCLAIM agrees for a period of ninety (90) days to either repair or replace, at its option, free of charge, any ACCLAIM software product, postage paid, with proof of date of purchase, at its Factory Service Center. Replacement of the game pak, free of charge to the original purchaser (except for the cost of returning the game pak) is the full extent of our liability.

This warranty is not applicable to normal wear and tear. This warranty shall not be applicable and shall be void if the defect in the ACCLAIM software product has arisen through abuse, unreasonable use, mistreatment or neglect. THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND NO OTHER REPRESENTATIONS OR CLAIMS OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE ACCLAIM. ANY IMPLIED WARRANTIES APPLICABLE TO THIS SOFTWARE PRODUCT, INCLUDING WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE NINETY (90) DAY PERIOD DESCRIBED ABOVE. IN NO EVENT WILL ACCLAIM BE LIABLE FOR ANY SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES RESULTING FROM POSSESSION, USE OR MALFUNCTION OF THIS ACCLAIM SOFTWARE PRODUCT.

Some states do not allow limitations as to how long an implied warranty lasts and/or exclusions of liability may not apply to you. This warranty gives you specific rights, and you may also have other rights which vary from state to state.

This warranty shall not be applicable to the extent that any provision of this warranty is prohibited by any federal, state or municipal law which can not be pre-empted.

REPAIRS/SERVICE AFTER EXPIRATION OF WARRANTY

If your game pak requires repair after expiration of the 90-day Limited Warranty Period, you may contact the Consumer Service Department at the number listed below. You will be advised of the estimated cost of repair and the shipping instructions.

ACCLAIM CONSUMER SERVICES HOTLINE (516) 759-7800.

mary-kateandashley Girls Night Out™ © & TM 2002 Dualstar Entertainment Group, Inc. All Rights Reserved. Developed by Powerhead. All Rights Reserved. Acclaim ® and Club Acclaim™ & © 2002 Acclaim Entertainment, Inc. All Rights Reserved.
mary-kateandashley Crush Course™ © & TM 2002 Dualstar Entertainment Group, Inc. All Rights Reserved. Developed by Crawfish. All Rights Reserved. Acclaim ® and Club Acclaim™ & © 2001 Acclaim Entertainment, Inc. All Rights Reserved. Marketed by Acclaim. Distributed by Acclaim Distribution, Inc., One Acclaim Plaza, Glen Cove, NY 11542-2777.

www.clubacclaim.com

LOOK FOR

mary-kateandashley

CRUSH COURSE™



EVERYONE

CONTENT RATED BY ESRB

www.clubacclaim.com

DUALSTAR INTERACTIVE

AMERICA Online mary-kateandashley.com
America Online Keyword: mary-kateandashley

CLUB Acclaim

GAME BOY COLOR

Acclaim Entertainment, Inc. One Acclaim Plaza, Glen Cove, NY 11542-2777.

PRINTED IN USA.