



# Ferrari Challenge

Trofeo **PIRELLI**



The Official Game From  
**SYSTEM • 3**

**ACTIVISION**

## **⚠️ WARNING: PHOTSENSITIVITY/EPILEPSY/SEIZURES**

### **READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- altered vision
- eye or muscle twitches
- loss of awareness
- disorientation
- seizures
- any involuntary movement or convulsion

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

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### **Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
  - Avoid large screen televisions. Use the smallest television screen available.
  - Avoid prolonged use of the PlayStation®2 system. Take a 15-minute break during each hour of play.
  - Avoid playing when you are tired or need sleep.
- 

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation®2 system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### **HANDLING YOUR PLAYSTATION®2 FORMAT DISC:**

- This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



# *Ferrari Challenge*

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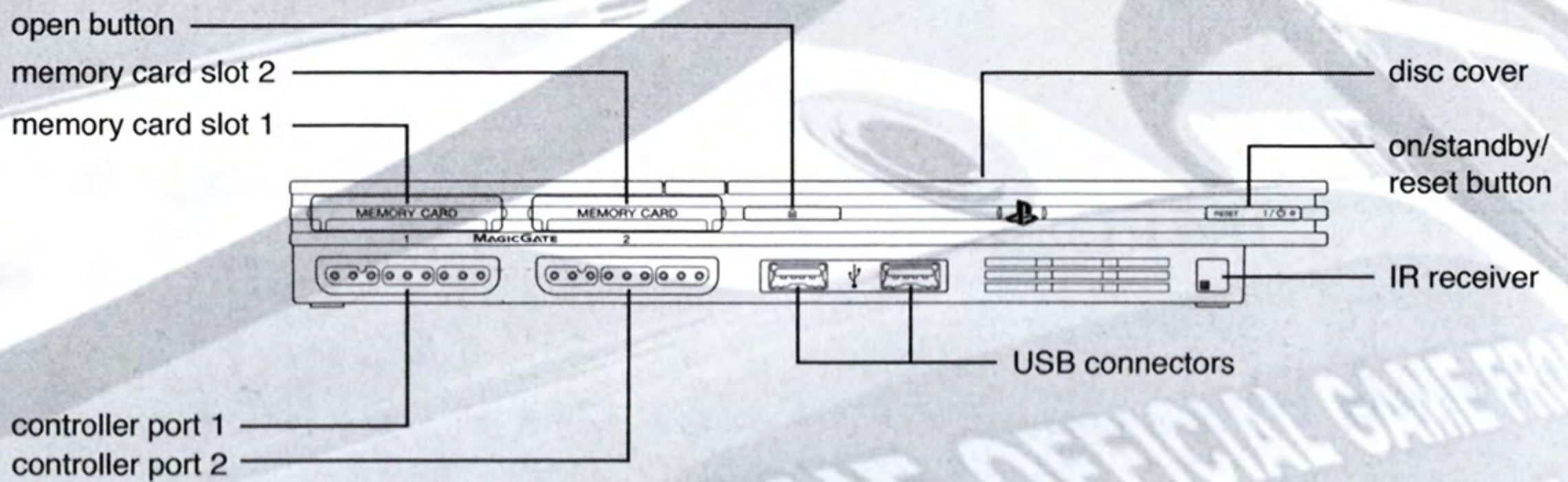
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## GETTING STARTED



Set up your PlayStation<sup>®</sup>2 computer entertainment system according to the instructions supplied with your system. Check that the system is turned on (the on/standby indicator is green). Insert the Ferrari Challenge disc in the system with the label side facing up. Attach game controllers and other peripherals as appropriate. Follow the on-screen instructions and refer to this manual for information on using the software

### **Memory Card (8MB)(for PlayStation<sup>®</sup>2)**

To save game settings and progress, insert a memory card (8MB)(for PlayStation<sup>®</sup>2) into MEMORY CARD slot 1 of your PlayStation<sup>®</sup>2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation<sup>®</sup>2) containing previously saved games.

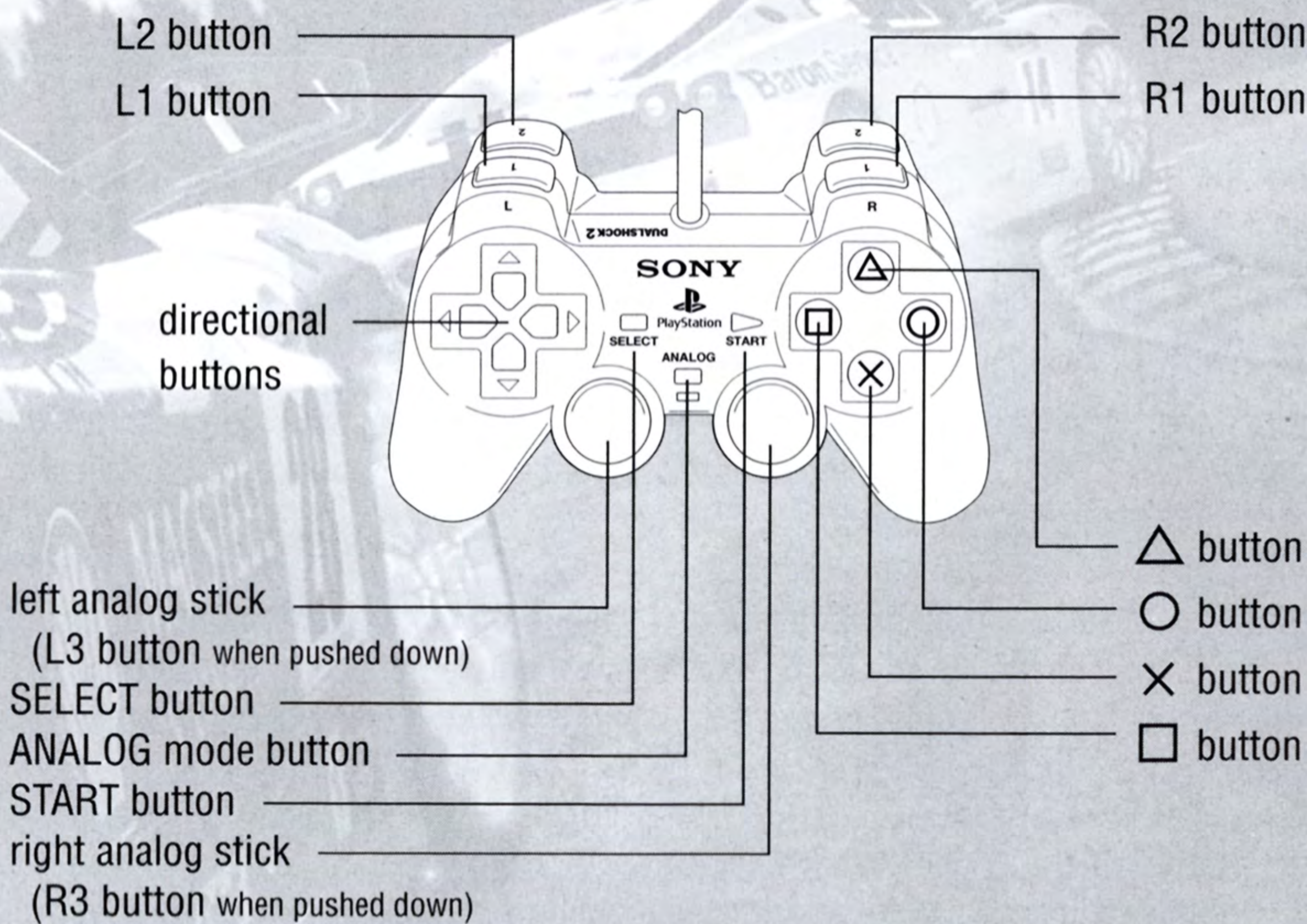


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## STARTING UP

### DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS



### DEFAULT CONTROLS

<b>left analog stick/ directional buttons</b>	<b>Steer</b>
<b>X / R2 button</b>	<b>Accelerate</b>
<b>□ / L2 button</b>	<b>Brake/Reverse</b>
<b>△</b>	<b>Rear view</b>
<b>○</b>	<b>Handbrake</b>
<b>right analog stick flick up</b>	<b>Gears Up</b>
<b>right analog stick flick down</b>	<b>Gears Down</b>
<b>L1 button</b>	<b>Look Right - In Cab View</b>
<b>R1 button</b>	<b>Look Left - In Cab View</b>
<b>START button</b>	<b>Pause/Game Menu</b>
<b>SELECT button</b>	<b>Camera View</b>



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The game supports a number of compatible Racing Wheels, including the Logitech Driving Force Pro, Logitech G25, Thrustmaster Ferrari GT Experience Racing Wheel and the Thrustmaster Universal Challenge Racing Wheel. Please ensure that the Steering Wheel is inserted before booting the game.

## JUMPING IN

From the initial main game screen, press the **START** button and from the Main Menu select **GAME MODE** using the directional buttons or left analog stick. Press **X** to call up a list of available game modes.

If you don't feel confident with the controls, or how to race on a real track, then choose the **TUTORIAL** option. Alternatively, dive straight into **QUICK RACE** for instant action. Press **UP** & **DOWN** on the directional buttons or left analog stick to select an option and then press **X** to confirm your selection.

If you have entered a race or time trial and wish to adjust the car's handling or need to retire, simply press the **START** button. This will pause the action and provide a number of options on-screen. Access the options with the directional buttons or left analog stick.

<b>CONTINUE</b>	Continues the action.
<b>ASSISTS</b>	Adjust the assist settings and transmission type of your Ferrari.
<b>GAME</b>	Adjust rear view mirror, HUD and subtitle options.
<b>VIDEO</b>	Adjust screen/monitor settings.
<b>SOUND</b>	Adjust sound settings.
<b>RESTART</b>	To restart the race press <b>X</b>
<b>RETIRE</b>	To exit the event press <b>X</b>

## GAME MODE

The main game areas from the start of the game are as follows:

**SINGLE PLAYER** – Selecting Single Player brings up a list of the single player modes such as **TUTORIAL**, **QUICK RACE**, **ARCADE**, **CHALLENGE**, **TROPHY**, and **TIME TRIAL**.



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## SHOWROOM

**SHOWROOM** – This area allows you to view and buy Ferraris, prepare team liveries and stylize your cars. Along the bottom of the screen are various Showroom options, allowing you to create team liveries and customize your car as follows:

**CHANGE CAR** – Allows you to select any Ferrari in your collection. At the beginning of the game, only the Ferrari F430 Challenge car is available.

As you progress through the game, you can gain 'Credits' for driving performance, driver assist settings and race placements. These credits will allow you to purchase new Ferrari cars. When you have other cars in your collection, you will be able to scroll through them using the directional buttons UP & DOWN or the left analog stick-Up & Down.

**BUY CAR** – By using your accumulating credits, you can buy new models in this area. The technical information and cost for each car you view will display on screen as you scroll through the list.

Each Ferrari has its own cost and Guest Race credit price. As you'd expect, the more exotic the car, the higher the price.

**VINYL SHOP** – This extensive facility enables you to create a totally unique look for each of your Ferrari cars. You can change the paint color, paint finish and apply vinyls from a huge range of sponsor logos, racing stripes and other designs to almost any surface of the car. With over 60 layers available on each body panel, the possibilities are endless. You can truly add a personal stamp to your well-earned collection!

On entering the vinyl shop, you will see your chosen model side on. To select other viewpoints press **L1** or **R1**. When you have chosen the area that you wish to work on, press **X** to add a new vinyl. The vinyl selection table will appear containing 20 screens of designs to choose from. Press **L1** or **R1** to view design categories from Racing Stripes to Tribal Decals. To scroll through the designs on each screen use the directional buttons or the left analog stick.

After finding a suitable vinyl, pressing **X** will apply your chosen design to the Ferrari in a new layer.



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Once a vinyl has been chosen and applied, options will become available to adjust its POSITION, SCALE and ROTATE, by pressing **L1** or **R1**.

**VINYL SHOP** – Once a vinyl is placed, advanced options accessible with the **□** button will enable functions to copy, move, replace, flip, flip all, delete all or insert, allowing complete control over your chosen vinyl.

Whilst manipulating the vinyl layers, you can step quickly through the layers using the directional buttons or cycle through each layer individually using the left analog stick.

The Vinyl Shop is an area of the game where you can experiment to your hearts content!

**BASE PAINT** – In the Paint Shop area you can choose from ROSSO SCUDERIA to GIALLO MODENA, there are colors to suit every taste. By pressing **L1** or **R1** you can also choose the paint finish on your Ferrari. METALLIC, PEARLESCENT, GLOSS and MATTE finishes are available.

**LIVERY** – Each set of vinyls is called a LIVERY. Here you can swap, rename and add new sets.

## TEAM

Here you can create your own team name and specify its nationality from a wide range of flags.

## ACCOMPLISHMENTS

Progressing through the game and completing specific objectives will unlock Ferrari Challenge Cards. These are all displayed in the ACCOMPLISHMENTS area.

Here, you can view all your successes achieved in the game so far and see which cards have been unlocked in the different game modes. Ferrari Challenge Cards are awarded in Tutorial, Time Trial, Arcade and in the Italian, European or North American Challenge Modes.





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## CHALLENGE CARDS

This is a trading-style card game featuring Ferrari cars from all eras, road & race.

You can choose to play the shorter game against an AI opponent with HALF a deck or a FULL deck of 66 cards (33 each).

## ASSISTS

You can adjust the Assists by going into the Options menu. In this category you can adjust:

**TRANSMISSION** - Choose from AUTOMATIC, SEMI-AUTOMATIC or MANUAL. In semi-automatic mode, the car will automatically change gears down, it's up to you to manually change up.

**TACH DISPLAY** - ON or OFF. This displays a specific RPM indicator which will flash red when you should change up. This feature is disabled if you choose AUTOMATIC transmission.

**RACING LINE** - ON, OFF or BRAKING ZONES only. This interactively displays the optimum racing line on each race track.

**SC STRENGTH (Stability Control)** - OFF -1-2-3-4-MAX. This adjusts assistance when over or understeering, preventing skids.

**TC STRENGTH (Traction Control)** - OFF -1-2-3-4-MAX. This adjusts assistance for car stability when accelerating.

**ABS STRENGTH (Anti-Lock Braking System)** - OFF -1-2-3-4-MAX. This adjusts for car stability when braking.



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### Online Support

**Internet:** [support@activisionvalue.com](mailto:support@activisionvalue.com)  
or <http://www.activisionvalue.com>

### Other Contact Methods

#### Fax

(952) 918-9560, 24 hours/day

#### Mail

Activision Value, Customer Support  
7800 Equitable Drive  
Eden Prairie, MN 55344

#### Phone

(952) 918-9500. Contact a customer service representative between the hours of 1:00 p.m. and 4:00 p.m. (Central Time) Monday, 10:00 a.m. and 4:00 p.m. (Central Time) Tuesday through Thursday, except holidays.

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Register your product online at <http://register.activision.com> so we can enter you in our monthly drawing for a fabulous Activision prize.

*The Official Game From*  
**SYSTEM • 3**

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# Ferrari

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